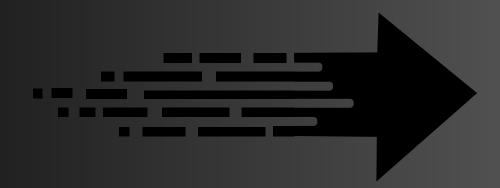




Day 22/50

22. Game Play Analysis IV

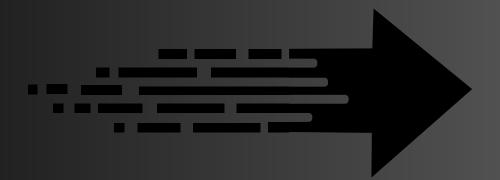




# Question

Write a solution to report the **fraction** of players that logged in again on the day after the day they first logged in, **rounded to 2 decimal places**. In other words, you need to count the number of players that logged in for at least two consecutive days starting from their first login date, then divide that number by the total number of players.



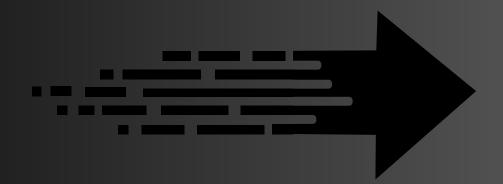






#### Table

#### 

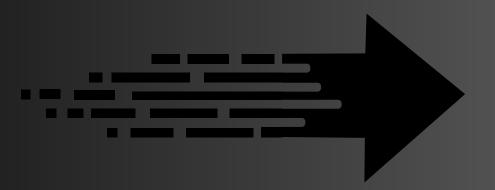






# Approach

Used 1st CTE to get next date through lead func and rank it through player\_id, 2nd CTE for fetching records where player played for 1st time, 3rd CTE for counting no. of players who played the game for 2 consecutive days and then at last found fraction of users who played consecutive to all users.

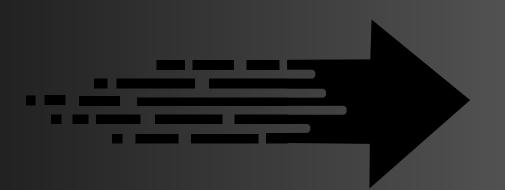






# Query

```
Auto
                                                                                              \square {}
MySQL \sim
      WITH A AS (
          SELECT player_id, event_date,
   2
   3
              LEAD(event_date) OVER (PARTITION BY player_id ORDER BY event_date) AS next_date,
              RANK() OVER (PARTITION BY player_id ORDER BY event_date) AS rnk
   4
           FROM activity
   5
   6
      ),
   7
      B AS (
          SELECT player_id, event_date, next_date
   9
          FROM A
  10
          WHERE rnk = 1
  11
  12
      ),
  13
  14
      C AS (
          SELECT COUNT(player_id) AS cnt1
  15
          FROM B
  16
          WHERE next_date IS NOT NULL
            AND DATEDIFF(next_date, event_date) = 1
  18
  19
  20
      SELECT ROUND(C.cnt1 / (SELECT COUNT(DISTINCT player_id) FROM Activity), 2) AS fraction
  21
      FROM C;
  22
  23
```

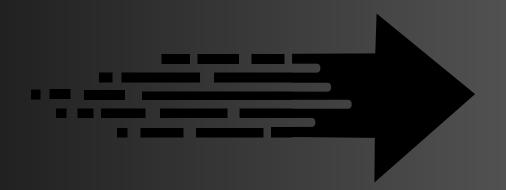






# Output









# Share your thoughts in the comment section

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Thank You:)

