Experiment Number 13

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Aim: Implementation of DAG.
Algorithm:
Step 1: Start
Step 2: Read basic blocks of code.
Step 3: Identify operations and operands.
Step 4: Create DAG.
Step 5: Print respective output.
Step 6: Stop.
Code:
#include<iostream>
#include<string>
#include<unordered_map>
using namespace std;
class DAG
{ public:
  char label;
  char data;
  DAG* left;
  DAG* right;
  DAG(char x){
   label='_';
   data=x;
   left=NULL;
   right=NULL;
  DAG(char lb, char x, DAG* lt, DAG* rt){
   label=lb;
   data=x;
   left=lt;
   right=rt;
  }
};
int main(){
  int n;cout<<"Enter number of basic blocks: ";
  cin>>n;
  string st[n];
  for(int i=0;i<n;i++)
  cin>>st[i];
  unordered_map<char, DAG*> labelDAGNode;
```

```
for(int i=0;i< n;i++){
  string stTemp=st[i];
  for(int j=0; j<5; j++){
    char tempLabel = stTemp[0];
    char tempLeft = stTemp[2];
    char tempData = stTemp[3];
    char tempRight = stTemp[4];
    DAG* leftPtr;
    DAG* rightPtr;
    if(labelDAGNode.count(tempLeft) == 0){
       leftPtr = new DAG(tempLeft);
     }
    else{
       leftPtr = labelDAGNode[tempLeft];
    if(labelDAGNode.count(tempRight) == 0){
       rightPtr = new DAG(tempRight);
    else{
       rightPtr = labelDAGNode[tempRight];
    DAG* nn = new DAG(tempLabel,tempData,leftPtr,rightPtr);
    labelDAGNode.insert(make_pair(tempLabel,nn));
  }
}
cout<<"Label
                ptr/op
                          leftPtr
                                    rightPtr"<<endl;
for(int i=0;i< n;i++){}
  DAG* x=labelDAGNode[st[i][0]];
  cout << st[i][0] << "
                          "<<x->data<<"
  if(x->left->label=='_')cout<<x->left->data;
  else cout<<x->left->label;
  cout<<"
  if(x->right->label=='_')cout<<x->right->data;
  else cout<<x->right->label;
  cout<<endl;
return 0;
```

Output:

```
Enter number of basic blocks: 4

a=b+c
c=b*d
f=b-e
s=c+f
Label ptr/op leftPtr rightPtr
a + b c
c * b d
f - b e
s + c f
```

Result: Thus, Implementation of DAG done successfully.