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Explanation ąćęłóśńźż of connection between Hopf algebras and Markov chains

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Abstract

In [DPR14] Persi Diaconis, Amy Pang and Arun Ram described how to use Hopf algebras for study Markov chains. As it involves ideas from quite different branches of mathematics it could be hard to grasp a concept if someone is not familliar with them. The point of this paper is to describe some of their results in a more step-by-step, simplified way, so that they could be accesible for third year students who have passed probability and abstract algebra courses. I will focus on the example of shuffling cards by inverse riffle shuffle method. Structure will be as follows: firstly there will be introduction to both Hopf algebras and Markov chains, then there will be explanation how to describe a Markov chain with a Hopf algebra, finally I will describe how to find left eigenbasis and right eigenbasis of Markov chain associated with riffle shuffling using Hopf algebras.

TO DO:

- dopisać comutative i cocomutative
- dopisać przykład polinomial i ciała do coalgebry
- dopisąć grupowy do Hopfa
- pokazać jak wygląda coproduct w noncommuting ważne
- wprowadzić dualną do noncommuting ważne
- w rozdziale 3 wyjaśnić
- non-commuting Hopf square zachowuje skończone podprzestrzenie.
- wprowadzić te podprzestrzenie
- do łańcuch ów markowa dopisacć dokładniejsy opis gilbert shannon reeds jakie sa prawdopodobieństwa oraz że forward można rozumieć na dwa równoważne sposoby. To, że są do siebie odwrotne (dualne) będzie wyprowadzone przy uzyciu algebry).
- finer grading
- dodać oznaczenia
- nie dowodzić dualności!, będzie w 3.

Chapter 1

Markov chains

Finite Markov chain is a random process on the finite set of states such that the probability of being in some state in the moment n+1 depends only on in which state one was in the moment n. Now we will put this more formally. Let $S = \{s_1, \ldots, s_k\}$. The sequence of random variables (X_0, X_1, \ldots) with values in S is a Markov chain with state space S if for all $n \in \mathbb{N}$, for all $s_{i_0}, s_{i_1}, \ldots, s_{i_{n+1}} \in S$ such that

$$\mathbb{P}(X_0 = s_{i_0}, \dots, X_n = s_{i_n}) > 0$$

following condition (called Markov property) holds:

$$\mathbb{P}(X_{n+1} = s_{i_{n+1}} \mid X_0 = s_{i_0}, \dots, X_n = s_{i_n}) = \mathbb{P}(X_{n+1} = s_{i_{n+1}} \mid X_n = s_{i_n}).$$
(1.1)

It states that for all $s_i, s_j \in S$ the probability of moving from the state s_i to the state s_j is the same no matter what states $s_{i_0}, \ldots, s_{i_{n-1}}$ were visited before.

For the Markov chain $(X_0, X_1, ...)$ the $|S| \times |S|$ matrix $K_{i,j} = \mathbb{P}(X_{n+1} = s_j \mid X_n = s_i)$ is called the transition matrix. We will sometimes write $K(s_i, s_j)$ instead of $K_{i,j}$. Note that the sum of any row is equal to 1 since it is the sum of probabilities of moving somewhere frome s_i . Now the $K_{i,j}^n$ is the chance of moving from s_i to s_j in n steps.

Markov chains can be also viewed as random walks on the directed, labeled graphs, where states are vertices and edge's label is the probability of moving from one vertex to another.

Card shuffling can be viewed as a Markov chain on all possible arragements of the cards in the deck with K(x, y) equal to probability of going from arragment x to arragment y in one shuffle.

More extensive indroduction can be found in [LPW17].

Costam costam stationary distirution.

TO DO: BAM!

Chapter 2

Hopf algebras

Now there will be full definition of a Hopf algebra. Although it is quite long and involves definition of ??? operations, I decided to put it in a consistent fragment, due to believe that thanks to that it will be a better reference. If reader will feel lost in this section it is recommended to read it in parralell to the section 2.3 where examples are provided or treat it just as a reference when formal definition will be needed. Another reason of arranging text like that (and possibility of treating this section just as a refference), is that for most of the time we will not be using full structure of a Hopf algebra. Nethertheless it is good to see the full shape of what we are dealing with. So now will come full definition but we will try to explain it piece by piece.

2.1 Preliminaries

2.1.1 Notational remarks

Remark. Let K be a field. In following section k, if not steted otherwise, will denotes an arbitrary element from this field. If not stated otherwise, all vector spaces will be over K and all tensor products will be taken over K. Note, that when we will want to present a field multiplication from K as a linear map $K \otimes K \to K$ it will be denoted as K as it is then an isomorphism let K K := K is K in K will be denoted as K in K will be denoted as K in K will be denoted as K in K in K will be denoted as K in K in K will be denoted as K in K in K will be denoted as K in K in K will be denoted as K in K in K in K will be denoted as K in K in K in K will be denoted as K in K in K in K will be denoted as K in K in K in K in K will be denoted as K in K

Remark. Let U, V, W, Z be a vector spaces over field K. We will use notation $\varphi \otimes \psi : U \otimes V \to W \otimes Z$ which, for φ , ψ such that $\varphi : U \to W$, $\psi : V \to Z$, means a linear map that for all $u \in U$, $v \in V$ satisfies:

$$(\varphi \otimes \psi)(u \otimes v) = \varphi(u) \otimes \psi(v).$$

Because of linearity, for elements of shape $\sum_{i=1}^{n} u_i \otimes v_i$ it will take form:

$$(\varphi \otimes \psi)(\sum_{i=1}^n u \otimes v) = \sum_{i=1}^n \varphi(u) \otimes \psi(v).$$

I, if not stated otherwise, will be an identity in the adequate space.

T, if not stated otherwise, will be the twist map $T: V \otimes W \to W \otimes V$, which is linear map such that for any $v \otimes w \in V \otimes W$

$$T(v\otimes w)=w\otimes v.$$

For a n-tensor power $\widetilde{V \otimes \cdots \otimes V}$ of a vector space V we will sometimes write $V^{\otimes n}$.

Throught this paper, when there will be no risk of confusion, we will omit the " \circ " symbol of composition of functions and we will write $\varphi\psi(x)$ instead of $(\varphi \circ \psi)(x)$.

Dual spaces

We will use standard notation for dual spaces:

For a vector space V over a field K we will write V^* for a vector space dual to V - a vector space of all linear functions from V to K.

2.1.2 Tensor products

First we will introduce tensor produkt of the vector spaces. Let V, W be vector spaces over the field K. Let Z be a vector space with basis $V \times W$. Note, that we are taking entire $V \times W$ as a basis of Z not just a basis of $V \times W$. Consequently every non-zero element of Z has unique representation in the form $\sum_{i=1}^{n} \alpha_i(v_i, w_i)$. Let \simeq be the smallest equivalece relation on Z

satisfaing:

For all $v, v_1, v_2 \in V, w, w_1, w_2 \in W, k \in K$

$$(v, w_1) + (v, w_2) \simeq (v, w_1 + w_2),$$

 $(v_1, w) + (v_2, w) \simeq (v_1 + v_2, w),$
 $k(v, w) \simeq (kv, w),$
 $k(v, w) \simeq (v, kw).$

Since for all $z_1, z_2, z_3, z_4 \in \mathbb{Z}$, all $k \in \mathbb{K}$

$$z_1 \simeq z_2 \wedge z_3 \simeq z_4 \implies z_1 + z_3 \simeq z_2 + z_4$$
 and $z_1 \simeq z_2 \implies kz_1 \simeq kz_2$,

we treat $Z/_{\simeq}$ as a vector space with operations

$$[z_1]_{\simeq} + [z_2]_{\simeq} := [z_1 + z_2]_{\simeq},$$

$$k[z_1]_{\simeq} := [kz_1]_{\simeq}.$$

We denote equivalece class $[(v,w)]_{\simeq}$ as $v\otimes w$. The tensor product $V\otimes W:=Z/_{\simeq}$. Note, that in $V\otimes W$ there are vectors that can not be writen as $v\otimes w$ for any v,w. However every $z\in V\otimes W$ can be writen in as $z=\sum_{i=1}^n v_i\otimes w_i$ for some $v_1,\ldots,v_n\in V,\,w_1,\ldots,w_n\in W$. (More detailed explanation of this fact and the following example will come in the Observation 1..) For example take $v_1,\ldots,v_n,w_1,\ldots,w_n$ such that they are lineary independent in corresponding spaces. Then take $\sum_{i=1}^n (v_i,w_i)$. There are no v,w such that $[(v,w)]_{\simeq}=\left[\sum_{i=1}^n (v_i,w_i)\right]_{\simeq}$ of $V\otimes W$ there are no v,w such that $v\otimes w=\left[\sum_{i=1}^n (v_i,w_i)\right]_{\simeq}$. However, since $\left[\sum_{i=1}^n (v_i,w_i)\right]_{\simeq}=\sum_{i=1}^n [(v_i,w_i)]_{\simeq}$ it can be writen as $\sum_{i=1}^n v_i\otimes w_i$. Now we will make some futher observations on how $v\otimes w$ looks like.

Observation 1. If $\{b_i\}_{i\in I}$, $\{c_j\}_{j\in J}$ are basises of, respectively, V and W, then $\{b_i \otimes c_j : i \in I, j \in J\}$ is the basis of $V \otimes W$.

Proof. Let $z = \sum_{i=1}^{n} \alpha_i(v_i, w_i)$ be an arbitraly non-zero element of Z. We will show that $[z]_{\simeq}$ has representation as $\sum_{i=1}^{m} \beta_i[(b_i, c_i)]_{\simeq} \left(=\sum_{i=1}^{m} \beta_i(b_i \otimes c_i)\right)$.

$$\begin{split} [z]_{\simeq} &= \left[\sum_{i=1}^{n} \alpha_{i}(v_{i}, w_{i})\right]_{\simeq} = \sum_{i=1}^{n} \alpha_{i}[(v_{i}, w_{i})]_{\simeq} \\ &= \sum_{i=1}^{n} \alpha_{i} \left[\left(\sum_{j=1}^{l_{1}} \gamma_{i,j} b_{i,j}, \sum_{k=1}^{l_{2}} \gamma_{i,k} c_{i,k}\right)\right]_{\simeq} \\ &= \sum_{i=1}^{n} \alpha_{i} \left[\sum_{j=1}^{l_{1}} \gamma_{i,j} \left(b_{i,j}, \sum_{k=1}^{l_{2}} \gamma_{i,k} c_{i,k}\right)\right]_{\simeq} \\ &= \sum_{i=1}^{n} \alpha_{i} \left[\sum_{j=1}^{l_{1}} \gamma_{i,j} \left(\sum_{k=1}^{l_{2}} \gamma_{i,k} \left(b_{i,j}, c_{i,k}\right)\right)\right]_{\simeq} \\ &= \sum_{i=1}^{n} \alpha_{i} \left[\sum_{\substack{1 \leq j \leq l_{1} \\ 1 \leq k \leq l_{2}}} \gamma_{i,j} \gamma_{i,k} \left(b_{i,j}, c_{i,k}\right)\right]_{\simeq} \\ &= \sum_{i=1}^{n} \alpha_{i} \left(\sum_{\substack{1 \leq j \leq l_{1} \\ 1 \leq k \leq l_{2}}} \gamma_{i,j} \gamma_{i,k} \left[\left(b_{i,j}, c_{i,k}\right)\right]_{\simeq} \right) \\ &= \sum_{\substack{1 \leq i \leq n \\ 1 \leq j \leq l_{1} \\ 1 \leq k \leq l_{2}}} \alpha_{i} \gamma_{i,j} \gamma_{i,k} \left[\left(b_{i,j}, c_{i,k}\right)\right]_{\simeq} \end{split}$$

Thus $\{b_i \otimes c_j : i \in I, j \in J\}$ spans $V \otimes W$. To prove linear independence we can observe that if $\sum_{i=1}^{m} \alpha_i[(v_i, w_i)]_{\simeq} = 0$ then either $v_1, \ldots v_n$ or w_1, \ldots, w_n have to be lineary dependent. It can't occur if $v_1, \ldots v_n$ and w_1, \ldots, w_n are from the basises of V and W.

This observation also justifies recently cited fact and the example. \Box

Observation 2. If V and W are finite dimentional and $\dim(V) = n$, $\dim(W) = m$, then $\dim(V \otimes W) = nm$.

Proof. The proof is imediate from the Observation 1.. Since if $\{b_i\}_{i\in I}$, $\{c_j\}_{j\in J}$ are basises of, respectively, V and W and $\dim(V) = n$ and $\dim(W) = m$, then $|\{b_i \otimes c_j : i \in I, j \in J\}| = nm$

Observation 3. $V \otimes W$ is a vector space of elements in the shape of $\sum_{i=1}^{n} v_i \otimes w_i$ with operations on them defined such that for all $v, v_1, v_2 \in V$, $w, w_1, w_2 \in V$

 $W, k \in K \text{ there hold}$

$$v_1 \otimes w + v_2 \otimes w = (v_1 + v_2) \otimes w,$$

 $v \otimes w_1 + v \otimes w_2 = v \otimes (w_1 + w_2),$
 $k(v \otimes w) = (kv) \otimes w = v \otimes (kw).$

Proof. This observation is just recall of the definition.

Observation 4. For vector spaces U, V, W over the field K there is an natural isomorphism between $(U \otimes V) \otimes W$ and $U \otimes (V \otimes W)$ therefore there is no ambiguity in writing $U \otimes V \otimes W$ or a product of any greater number of vector spaces in that way. (Also we will write " $u \otimes v \otimes w$ " for some of their elements.) Form of elements, operations on them and structure of that vector spaces are fully analogous to described above (in respect to all "coordinates" in terms like $u \otimes v \otimes w$ and so on). So the space $U \otimes V \otimes W$ has elements

of shape $\sum_{i=1}^{n} u_i \otimes v_i \otimes w_i$ (each for some $u_1, \ldots, u_n \in U$, $v_1, \ldots, v_n \in V$, $w_1, \ldots, w_n \in W$) and for all $u, u_1, u_2 \in U$, $v, v_1, v_2 \in V$, $w, w_1, w_2 \in W$, $k \in K$ there hold

$$u_{1} \otimes v \otimes w + u_{2} \otimes v \otimes w = (u_{1} + u_{2}) \otimes v \otimes w,$$

$$u \otimes v_{1} \otimes w + u \otimes v_{2} \otimes w = u \otimes (v_{1} + v_{2}) \otimes w,$$

$$u \otimes v \otimes w_{1} + u \otimes v \otimes w_{2} = u \otimes v \otimes (w_{1} + w_{2}),$$

$$k(u \otimes v \otimes w) = (ku) \otimes v \otimes w = u \otimes (kv) \otimes w = u \otimes v \otimes (kw).$$

Proof. Left to the reader.

Observation 5. If V is a vector space over K, then all elements of $K \otimes V$ $(V \otimes K)$ can be expressed in form $1 \otimes v$ $(v \otimes 1)$ and there are natural isomorphisms ${}^Lm: K \otimes V \to V$, $({}^Rm: V \otimes K \to V)$ given by

$$L^{L}m(k \otimes v) = kv,$$
 $R^{R}m(v \otimes k) = kv.$

Proof. An arbitrary element of $K \otimes V$ has form $\sum_{i=1}^{n} k_i \otimes v_i$ but

$$\sum_{i=1}^{n} k_i \otimes v_i = \sum_{i=1}^{n} 1 \otimes k_i v_i = 1 \otimes \sum_{i=1}^{n} k_i v_i.$$

 ^{L}m is linear (left for the reader) and is bijection because for all $v, v_1, v_2 \in V$

$$\varphi(1\otimes v)=v$$

and

$$1 \otimes v_1 = 1 \otimes v_2 \iff 1 \otimes v_1 - 1 \otimes v_2 = 0 \iff 1 \otimes (v_1 - v_2) = 0 \iff v_1 - v_2 = 0 \iff v_1 = v_2.$$

The proof for $V \otimes K$ and Rm is analogous. In the later sections we will use notations of Lm and Rm for those isomorphism for any space.

Remark. In a special case when V = W = K the natural isomorphisms descripted above take form of ${}^Km: K \otimes K \to K$ that for all $k_1, k_2 \in K$ ${}^Km(k_1 \otimes k_2) = k_1k_2$. This isomorphism of $K \otimes K$ and K is just a field multiplication from K.

Remark. Thanks to Observation 3. there is no ambiguity in writing $kv \otimes w$. I hope that this third observation will also help in understanding what tensor product is and what is not. It will be good to keep it in mind when we will be intensively dealing with it in a combinatorical way in the following sections.

2.2 Algebras

Definition 1. A **K-algebra** is a vector space \mathcal{H} with additional associative, linear operation $m: \mathcal{H} \otimes \mathcal{H} \to \mathcal{H}$ called multiplication and linear map $u: K \to \mathcal{H}$ called unit such that for all $a \in \mathcal{H}$

$$m(u(1_K) \otimes a) = m(a \otimes u(1_K)) = a.$$

Explanation. Operation m defines on \mathcal{H} a structure of an unitary ring by setting the ring multiplication (let it be denoted as "·") as $a \cdot b = m(a \otimes b)$. The identity element of that ring multiplication is then u(1). (We will be calling u(1) also an identity element of multiplication m in K-algebra \mathcal{H} or the 1 in the \mathcal{H} and denote it as $1_{\mathcal{H}}$)

Proof. The fact, that m is associative means that for all $a_1, a_2, a_3 \in \mathcal{H}$

$$m(m(a_1 \otimes a_2) \otimes a_3) = m(a_1 \otimes m(a_2 \otimes a_3)).$$

That implies that

$$(a \cdot b) \cdot c = m(m(a \otimes b) \otimes c) = m(a \otimes m(b \otimes c)) = a \cdot (b \cdot c).$$

So "·" is proper ring mutiplication. Recalling the definition of u we can write that for all $a \in \mathcal{H}$

$$u(1_K) \cdot a = a \cdot u(1_K) = a$$

So indeed it is an identity element of that ring. As u is linear map it can be seen as natural insertion of a field K into an algebra \mathcal{H} that maps 1_K to $1_{\mathcal{H}}$ (1 from the K to the identity element of multiplication in \mathcal{H}) and extends lineary. Given that we can observe that for all $a \in \mathcal{H}$, all $k \in K$, a multiplicated by u(k) (no matter if form the left or right) is exactly the ka (an element of vector space \mathcal{H}). So we can think about u[K] as a copy of K in \mathcal{H} that acts on \mathcal{H} just like K.

Because of associativity we can define $m^{[3]}: \mathcal{H}^{\otimes 3} \to \mathcal{H}$ as

$$m^{[3]} := m(m \otimes I)$$

and for all $a_1, a_2, a_3 \in \mathcal{H}$ write

$$m^{[3]}(a_1 \otimes a_2 \otimes a_3) = a_1 \cdot a_2 \cdot a_3$$

with no ambiguity. And futher:

Let A be an algebra with multiplication m and unit u. We will recurrently define the sequence of maps $(m^{[n]})_{n\geqslant 2}$, such that $m^{[n]}: \underbrace{A\otimes \cdots \otimes A}_{n \text{ times}} \to A$ as

follows:

$$m^{[2]} := m,$$
 $m^{[n]} := m^{[n-1]} (m \otimes \underbrace{I \otimes \cdots \otimes I}_{n-2 \text{ times}})$

which is a multication of all factors together.

Because of that for all $a_1, \ldots, a_n \in A$ we can write

$$m^{[n]}(a_1 \otimes \cdots \otimes a_n) = a_1 \cdot \ldots \cdot a_n.$$

Remark. An algebra A is said to be commutative iff for all $a_1, a_2 \in A$

$$m(a_1 \otimes a_2) = m(a_2 \otimes a_1).$$

Remark. Later in the text we will still be using "·" as a symbol for an algebra multiplication in an algebra of our interest.

2.3 Coalgebras

Definition 2. A **K-coalgebra** is a vector space \mathcal{H} with additional coassociative, linear operation $\Delta: \mathcal{H} \to \mathcal{H} \otimes \mathcal{H}$ called comultiplication and a linear map $\varepsilon: \mathcal{H} \to K$ called counit such that for all $a \in \mathcal{H}$

$$(\varepsilon \otimes I)\Delta(a) = 1 \otimes a$$
 and $(I \otimes \varepsilon)\Delta(a) = a \otimes 1$.

Note that properties of an unit from a K-algebra also can be writen in that manner as:

$$m(u \otimes I)(1 \otimes a) = a$$
 and $m(I \otimes u)(a \otimes 1) = a$

means exactly what was in the definition of u.

Explanation. We will introduce a notation called Sweedler notation [Swe69] which will be very usefull for writing coproducts. As for all $a \in \mathcal{H}$ we have

$$\Delta(a) = \sum_{i=1}^{n} a_{1,i} \otimes a_{2,i}$$
, we will write

$$\Delta(a) = \sum a_1 \otimes a_2.$$

This notation surpresses the index "i". Somewhere there can be also encountered an interjaced notation $\Delta(a) = \sum_{(a)} a_{(1)} \otimes a_{(2)}$.

In many cases comultiplication can be seen as a sum of possible decomposition of an element into elements "smaller" in some sens. For example, later it will come out that exactly the comultiplication will be the operation that will model the process of cutting the deck of cards into pieces in riffle shuffle. In examples that we will working with (graded, connected Hopf algebras) comultiplication will represent some kind of natural decomposition in the more general way. What does it mean in the strict sense will be presented in Definition 8. when we will be introducing graded bialgebras. Examples.

The coassociativity of Δ means, that $(\Delta \otimes I)\Delta = (I \otimes \Delta)\Delta$. In Sweedler notation it can be writen as

$$\forall_{a \in \mathcal{H}} \sum \Delta(a_1) \otimes a_2 = \sum a_1 \otimes \Delta(a_2)$$

or in more expand form as

$$\forall_{a \in \mathcal{H}} \sum a_{11} \otimes a_{12} \otimes a_2 = \sum a_1 \otimes a_{21} \otimes a_{22}. \tag{2.1}$$

Because of these equalities, terms from (2.1) can be writen as $\sum a_1 \otimes a_2 \otimes a_3$ without ambiguity.

We can also define

$$\Delta^{[3]} := (\Delta \otimes I)\Delta$$

Now, for all $a \in \mathcal{H}$ there will be an equality

$$\Delta^{[3]}(a) = \sum a_1 \otimes a_2 \otimes a_3$$

which can be viewed as a sum of possible decompositions of a into three parts. In this point of view we can say that coassociativity of Δ means that Δ represent decomposition such that, when did twice, probabilities of possible outcomes are the same no matter which set of parts $(a_1 \text{ or } a_2)$ have been tooked in the second iteration. It will be put more precise in the section 3. where we will present connection between Markov chains and Hopf algebras. Now we will take it a step futher:

Let C be a coalgebra with comultiplication Δ and counit ε . We will recurently define the sequence of maps $(\Delta^{[n]})_{n\geqslant 2}$, such that $\Delta^{[n]}: C \to C \otimes \cdots \otimes C$ as follows:

$$\Delta^{[2]} := \Delta,$$

$$\Delta^{[n]} := (\Delta \otimes \underbrace{I \otimes \cdots \otimes I}_{n-2 \text{ times}}) \Delta_{n-1}.$$

Which can be seen as composed iterations of Δ . By induction it can be proved that for all $n \geq 3$, $i \in \{1, ..., n-2\}$, $m \in \{0, ..., n-i-1\}$ we have

$$\Delta^{[n]} = (\underbrace{I \otimes \cdots \otimes I}_{m \text{ times}} \otimes \Delta^{[i]} \otimes \underbrace{I \otimes \cdots \otimes I}_{n-i-1-m \text{ times}}) \Delta^{[n-i]},$$

The proof can be found in [DNR00] (Proposition 1.1.7 and Lemma 1.1.10, sites 5-7). Note, that there notatnion is slightly different - it is $\Delta_1 := \Delta$ not $\Delta^{[2]} := \Delta$.

This formula is a generalization of a coassociativity. It means that $\Delta^{[n]}$ is coproduct where Δ is applied n-1 times to any one tensor factor at each stage. Thanks to that we can write

$$\Delta^{[n]}(a) = \sum a_1 \otimes \cdots \otimes a_n$$

with no ambiguity.

Interpretation is an extension of that described in the previous paragraph for n = 2. Now we are just decomposing a to n parts and probabilieties of outcomes do not depend on which factors we are applying Δ at each stage.

The counit property writen in Sweedler notation takes form

$$\sum \varepsilon(a_1) \otimes a_2 = 1 \otimes a,$$

$$\sum a_1 \otimes \varepsilon(a_2) = a \otimes 1.$$

Applying on both sides isomorphisms ^{L}m and ^{R}m from Observation 5. respectively we get

$$\sum \varepsilon(a_1)a_2 = a,$$
$$\sum a_1\varepsilon(a_2) = a.$$

Remark. A coalgebra C is said to be cocommutative iff for all $c \in C$

$$\sum c_1 \otimes c_2 = \sum c_2 \otimes c_1.$$

2.4 Bialgebras

Definition 3. A **K-bialgebra** is vector space \mathcal{H} with both an algebra structure (\mathcal{H}, m, u) and a coalgebra structure $(\mathcal{H}, \Delta, \varepsilon)$ such that m, u are morfisms of coalgebras and Δ, ε are morfisms of algebras.

Explanation. In fact for a given vector space \mathcal{H} with both an algebra structure (\mathcal{H}, m, u) and a coalgebra structure $(\mathcal{H}, \Delta, \varepsilon)$, the fact, that m and u are morfisms of coalgebras is equivalent to that Δ and ε are morfisms of algebras and both are equivalent to conjuction of following contditions:

$$\Delta m = (m \otimes m)(I \otimes T \otimes I)(\Delta \otimes \Delta),$$

$$\varepsilon m = {}^{K} m(\varepsilon \otimes \varepsilon),$$

$$\Delta u = (u \otimes u)^{K} \Delta,$$

$$\varepsilon u = I.$$

They can be writen also as: for all $g, h \in \mathcal{H}$, all $k \in K$

$$\sum (g \cdot h)_1 \otimes (g \cdot h)_2 = \sum g_1 \cdot h_1 \otimes g_2 \cdot h_2,$$

$$\varepsilon(g \cdot h) = \varepsilon(g)\varepsilon(h),$$

$$\sum (1_{\mathcal{H}})_1 \otimes (1_{\mathcal{H}})_2 = 1_{\mathcal{H}} \otimes 1_{\mathcal{H}},$$

$$\varepsilon(1_{\mathcal{H}}) = 1_K.$$

or as: for all $g, h \in \mathcal{H}$, all $k \in K$

$$\Delta(g \cdot h) = \sum_{i} g_1 \cdot h_1 \otimes g_2 \cdot h_2,$$

$$\varepsilon(g \cdot h) = \varepsilon(g)\varepsilon(h),$$

$$\Delta(1_{\mathcal{H}}) = 1_{\mathcal{H}} \otimes 1_{\mathcal{H}},$$

$$\varepsilon(1_{\mathcal{H}}) = 1_{K}.$$

Remark. Note that for the condition $\Delta m = (m \otimes m)(I \otimes T \otimes I)(\Delta \otimes \Delta)$ we need the map $(I \otimes T \otimes I)$, because without it, right site will be equal to $(m \otimes m)(\Delta \otimes \Delta)$ which, when applied on vector $g \otimes h$ yields $\sum g_1 \cdot g_2 \otimes h_1 \cdot h_2$ not $\sum g_1 \cdot h_1 \otimes g_2 \cdot h_2$ and we want compultiplication and multiplication to be done componentwise. Definition with one T is enough for all powers of m and Δ as state in following remark:

Remark. It can be prooven by induction that for all $^1h, \ldots, ^nh \in \mathcal{H}$

$$\Delta^{[m]} m^{[n]} ({}^{1}h \otimes \cdots \otimes {}^{n}h) = \sum {}^{1}h_{1} \cdot \ldots \cdot {}^{n}h_{1} \otimes \cdots \otimes {}^{1}h_{m} \cdot \ldots \cdot {}^{n}h_{m}.$$
 (2.2)

Proof. Left to the reader.

Definition 4. For a bialgebra \mathcal{H} we define a **Hopf-square** map $\Psi^{[2]}: \mathcal{H} \to \mathcal{H}$ as $\Psi^{[2]}:=m\Delta$.

Comment. It will be very important function in this paper. It will be it what will set a structure of a Markov chain on a Hopf algebra. In Hopf algebras that we will be using for modeling Markov chains the Hopf square map will preserve some of those algebras (viewed as a vector space) finall dimentional subspaces. Basises of these preserved subspaces can be then treated as spaces of states (aces of spades, haha) of our associated Markov chains. Note, that one Hopf algebra can set a structure of many Markov chains, each one having a basis of algebras finite dimentional subspace preserved by $\Psi^{[2]}$ as its (chains) space of states. Whats more matrix of $\Psi^{[2]}$ (viewed as a trasformation of some fixed, finite-dimentional subspace of algebra) writen in a base \mathcal{B} of that subspace will be exactly a transition matrix $K_{i,j}$ of associated Markov chain on that bases. Finding eigenbasis of $K_{i,j}$ is then expressed as finding eigenvectors of $\Psi^{[2]}$. Later it will be put more carefully and precisely. It will have a natural interpretation as "pulling apart" and then "putting pieces together" for exaple split the deck of cards and then shuffling it.

We also define higher power maps for $n \ge 2$:

$$\Psi^{[n]} := m^{[n]} \Lambda^{[n]}$$

Hopf-square in sweedler notation looks like this:

$$\Psi^{[n]}(a) = \sum a_1 \cdot \ldots \cdot a_n.$$

Convolution

Definition 5. Let (C, Δ, ε) be a coalgebra and (A, M, u) an algebra. We define on the set Hom(C, A) an algebra structure in with the multiplication, denoted by * is given as follows: if $f, g \in Hom(C, A)$, then

$$f*g \coloneqq m(f \otimes g)\Delta$$

we call * the convolution product.

It can be also written as: for any $c \in C$, any $f, g \in Hom(C, A)$

$$(f * g)(c) = \sum f(c_1) \cdot g(c_2)$$

The multiplication defined above is associative, since for $f, g, h \in Hom(C, A)$ and $c \in C$ we have

$$((f * g) * h)(c) = \sum (f * g)(c_1) \cdot h(c_2)$$

$$= \sum f(c_1) \cdot g(c_2) \cdot h(c_3)$$

$$= \sum f(c_1) \cdot (g * h)(c_2)$$

$$= (f * (g * h))(c).$$

The identity element of the algebra Hom(C, A) is $u\varepsilon \in Hom(C, A)$ since

$$(f * u\varepsilon)(c) = \sum f(c_1) \cdot u\varepsilon(c_2)$$

$$= \sum f(c_1) \cdot \varepsilon(c_2) 1_A$$

$$= \sum f(c_1)\varepsilon(c_2) \cdot 1_A$$

$$= \left(\sum f(c_1)\varepsilon(c_2)\right) \cdot 1_A$$

$$= f(c) \cdot 1_A = f(c)$$

hence $f * u\varepsilon = f$. Similarly, $u\varepsilon * f = f$.

Let us note that if A = K, then * is the convolution product defined on the dual algebra of the coalgebra C. This is why in the case A is an arbitrary algebra we will also call * the convolution product.

For a bialgebra \mathcal{H} we denote \mathcal{H}^A , \mathcal{H}^C as, respectively, the underlying algebra and coalgebra structure. We can define as above algebra structure on $Hom(\mathcal{H}^C,\mathcal{H}^A)$. Note, that identity map $I:\mathcal{H}\to\mathcal{H}$ is an element of $Hom(\mathcal{H}^C,\mathcal{H}^A)$ but it is not the identity element of its algebra structure with convolution product. The $u\varepsilon$ is that identity element.

Definition 6. Let \mathcal{H} be a bialgebra. A linear map $S \in Hom(\mathcal{H}^C, \mathcal{H}^A)$ is called an **antipode** of the bialgebra \mathcal{H} if S is the inverse of the identity map $I: \mathcal{H} \to \mathcal{H}$ with respect to the convolution product in $Hom(\mathcal{H}^C, \mathcal{H}^A)$

The fact that $S \in Hom(\mathcal{H}^C, \mathcal{H}^A)$ is an antipode is written as

$$S*I = I*S = u\varepsilon$$
.

and using sweedler notation as:

$$\forall_{h \in \mathcal{H}} \sum S(h_1) \cdot h_2 = \sum h_1 \cdot S(h_2) = \varepsilon(h) 1_{\mathcal{H}}.$$

2.5 Hopf algebras

Definition 7. A bialgebra having an antipode is called a Hopf algebra.

Definition 8. A graded bialgebra is a graded vector space $\mathcal{H} = \bigoplus_{i=0}^{\infty} \mathcal{H}_i$ with a bialgebra structure that is compatible with the grading.

Explanation. A bialgebra structure is compatible with grading iff for all $i, j \in \mathbb{N}$:

$$m[\mathcal{H}_i \otimes \mathcal{H}_j] \subseteq \mathcal{H}_{i+j}$$
 and
$$\Delta[H_n] \subseteq \bigoplus_{i=0}^n \mathcal{H}_i \otimes \mathcal{H}_{n-i}.$$

Now decomposition can be viewed as representing an element by the sum of pairs of lower-degree ("smaller") elements.

We can observe that

$$\Psi^{[2]}[\mathcal{H}_n] = m\Delta[\mathcal{H}_n] \subseteq m[\bigoplus_{i=0}^n \mathcal{H}_i \otimes \mathcal{H}_{n-i}]$$
$$= \bigoplus_{i=0}^n m[\mathcal{H}_i \otimes \mathcal{H}_{n-i}] \subseteq \bigoplus_{i=0}^n \mathcal{H}_n = \mathcal{H}_n,$$

hence Hopf square $\Psi^{[2]}$ preserves grading (in the sence that $\Psi^{[2]}[\mathcal{H}_n] \subseteq \mathcal{H}_n$).

Definition 9. A graded bialgebra $\mathcal{H} = \bigoplus_{i=0}^{\infty} \mathcal{H}_i$ is **connected** iff \mathcal{H}_0 is one-dimentional subspace spanned by $1_{\mathcal{H}}$.

Explanation. Equivalently we can say that a graded bialgebra $\mathcal{H} = \bigoplus_{i=0}^{\infty} \mathcal{H}_i$ is connected iff $\mathcal{H}_0 = u[K]$ for u - unit in \mathcal{H} treated as a K-algebra.

Theorem 1. Any graded, connected bialgebra is a Hopf algebra with antipode:

$$S = \sum_{k>0} (u\varepsilon - I)^{*k}.$$

TO DO: MOŻE DAĆ JEDNAK TEN DOWÓD.

b This is the end of our algebraic definitions pfuuuu...

2.6 Examples

2.6.1 Graded, connected Hopf algebra of polinomials

Let P be a vector space of polinomials with one variable over an field K with natural grading by degree Note, that standard polinomial multiplication is compatible with that grading as for polinomials with degrees i, j, their product has degree i + j. Connection comes from that the identity of multiplication is a polinomial of degree 0 ($1_p = X^0$).

P can be enriched with coalgebra structure with comultiplication Δ such that for all $n \in \mathbb{N}$:

$$\Delta(X^n) = \sum_{i=0}^n X^i \otimes X^{n-i}.$$

it extends lineary for the rest of P.

Counit is then 0 for all elements with positive degree (degree > 0). Here comes the proof:

Since for all $n \in \mathcal{N}$

$$(1_P \otimes \varepsilon)\Delta(X^n) = X^n \otimes 1_K \qquad \text{and}$$

$$(1_P \otimes \varepsilon)\Delta(X^n) = \sum_{i=0}^n X^i \otimes \varepsilon(X^{n-i}) \qquad \text{and}$$

$$\sum_{i=0}^n X^i \otimes \varepsilon(X^{n-i}) = X^n \otimes \varepsilon(1_P) \qquad + \sum_{i=0}^{n-1} X^i \otimes \varepsilon(X^{n-i})$$

$$= X^n \otimes 1_K \qquad + \sum_{i=0}^{n-1} X^i \otimes \varepsilon(X^{n-i})$$

we have that for all $n \in \mathbb{N}$

$$\sum_{i=0}^{n-1} X^i \otimes \varepsilon(X^{n-i}) = 0$$

but we also have that

$$\sum_{i=0}^{n-1} X^i \otimes \varepsilon(X^{n-i}) = \sum_{i=0}^{n-1} \varepsilon(X^{n-i}) X^i \otimes 1_K = \left(\sum_{i=0}^{n-1} \varepsilon(X^{n-i}) X^i\right) \otimes 1_K$$

Because X_0, \ldots, X_{n-1} are lineary independent we have that $\forall_{0 \leq i \leq n-1} \varepsilon(X^{n-i}) = 0$. Keeping in mind that n was arbitrary we have that for all $n \geq 1$ $\varepsilon(X^n) = 0$ and then by linearity of ε , that for every polinomial $p \in P$ with positive degree we have that $\varepsilon(p) = 0$.

We can now check, that P with that structure is a graded, connected Hopf

algebra that is both commutative and cocommutative. It is an bialebra, because:

a

TO DO: BAM! DO ROBOTY!

2.6.2 Graded, connected Hopf algebra of non-commuting variables (free associative Hopf algebra)

This is a main example of our interest. It will be used to describe inverse and forward riffle shuffling.

Let K be a field with characteristic 0. Let $\mathcal{X} = \{x_1, \dots, x_N\}$ be a finite set. For every $n \in \mathbb{N}$ let \mathcal{H}_n be a vector space having as a basis all words of length n made of elements of \mathcal{X} . (The basis of \mathcal{H}_0 is a singleton of an empty

word). Let $\mathcal{H} := \bigoplus_{i=0}^{\infty} \mathcal{H}_i$. Hence the basis of \mathcal{H} is \mathcal{X}^* - all finite words over an alphabet \mathcal{X} . Let $m : \mathcal{H} \otimes \mathcal{H} \to \mathcal{H}$ be concatenation of words, that is, for all $s_1, s_2 \in \mathcal{X}^*$

$$m(s_1 \otimes s_2) \coloneqq s_1 s_2$$
.

Let $\Delta: \mathcal{H} \to \mathcal{H} \otimes \mathcal{H}$ be defined for all elements from \mathcal{X} as

$$\Delta(x_i) = x_i \otimes 1_{\mathcal{H}} + 1_{\mathcal{H}} \otimes x_i.$$

and extends lineary and multiplically.

Lemma. Then \mathcal{H} is the a graded, connected Hopf algebra that is cocomutative.

Proof. Associativity of m and coassociativity of Δ are obvious. Actions fit together, because we define them so. Algebra is graded straight from definition and connected because an empty word is an identity element in respect of concatenation multiplication. Cocomutativity can be check immediatly. \square

Let $s = x_{i_0} \dots x_{i_k} \in \mathcal{X}^*$. What is not so obvious is how $\Delta(x_{i_0} \dots x_{i_k})$ looks like:

$$\Delta(x_{i_0} \dots x_{i_k}) = \Delta m^{[k]}(x_{i_0} \otimes \dots \otimes x_{i_k})$$

$$= (m^{[k]} \otimes m^{[k]}) \left(\sum (x_{i_0})_1 \otimes \dots \otimes (x_{i_k})_1 \otimes (x_{i_0})_2 \otimes \dots \otimes (x_{i_k})_2 \right)$$
(2.3)
$$(2.4)$$

$$= \sum (x_{i_0})_1 \dots (x_{i_k})_1 \otimes (x_{i_0})_2 \dots (x_{i_k})_2.$$
 (2.5)

It can be unclear what this sum really is. It is taken over all possible combinations of all "possible values" of $(x_{i_j})_1$ and $(x_{i_j})_2$ for $0 \le j \le k$. We can recall that for all $x_i \in \mathcal{X}$ we have $\Delta(x_i) = x_i \otimes 1_{\mathcal{H}} + 1_{\mathcal{H}} \otimes x_i$. Writing that in sweedler notation gives

$$\sum (x_i)_1 \otimes (x_i)_2 = x_i \otimes 1_{\mathcal{H}} + 1_{\mathcal{H}} \otimes x_i.$$

hence "possible values" of $(x_i)_1$ (and $(x_i)_2$) are x_i and $1_{\mathcal{H}}$. The sum we are discussing is then sum over all possible partitions into to distinct subsequences of s, because for each component of that sum, for each x_{i_j} we decide if we are taking it into the left subsequence $(x_{i_j}$ as a "value" of $(x_{i_j})_1$ and $1_{\mathcal{H}}$ as a "value" of $(x_{i_j})_2$) or into the right subsequence $(1_{\mathcal{H}}$ as a "value" of $(x_{i_j})_1$ and x_{i_j} as a "value" of $(x_{i_j})_2$).

For denoting it lets denote $s_1 \prec s$ for " s_1 is a subsequence of s". And let for s_1, s such that $s_1 \prec s$ denote $s_2 = s/s_1$ for $s_2 \prec s$ such that it is created by removing s_1 from s. We can now write sum from (2.5) as:

$$\sum (x_{i_0})_1 \dots (x_{i_k})_1 \otimes (x_{i_0})_2 \dots (x_{i_k})_2 = \sum_{\substack{s_1 \prec s \\ s_2 = s/s_1}} s_1 \otimes s_2.$$

Equivalently (and that expression can be found in [DPR14]) it can be written as

$$\sum_{S\subseteq\{i_0,\dots i_k\}} \prod_{j\in S} x_j \otimes \prod_{j\notin S} x_j.$$

where S is a multiset, because some of the i_0, i_k can be the same.

Some futher remarks about structure

Structure detail described in this paragraph will be important in chapter about eigenbasises. [GR89] shows that symmetrized sums of certain primitive elements form basis of a free associative algebra. It will turn out that this will be left eigenbasis of $m\Delta$. Now we will introduce methods for construction of that basis. Explanation why this is an eigenbasis will came in Chapter 4.

Definition 10. A word in ordered alphabet is **Lyndon** if it is strictly smaller (in lexicographical order) than its cyclic rearrangments.

Alternative structure To do

Now we will describe an hopf algebra structure on $\mathcal{H}^{\text{gd}*}$ (definition $V^{\text{gd}*}$ for a given V can be found in 2.1.1).

We define multiplication $\Delta^*: \mathcal{H}^{\text{gd}*} \otimes \mathcal{H}^{\text{gd}*} \to \mathcal{H}^{\text{gd}*}$ and comultiplication $m^*: \mathcal{H}^{\text{gd}*} \to \mathcal{H}^{\text{gd}*} \otimes \mathcal{H}^{\text{gd}*}$ as (for all $h_1^*, h_2^*, h^* \in \mathcal{H}^{\text{gd}*}$):

$$\Delta^*(h_1^* \otimes h_2^*) = (h_1^* \otimes h_2^*) \Delta,$$
$$m^*(h^*) = h^* m.$$

TO DO: COŚTAM

Chapter 3

Connection

Let take a non-commuting variables algebra from its example. Let take \mathcal{H}_s for some $s \in \mathcal{X}^*$. Then $\Psi^{[2]}$ sets the Markov chain of inverse riffle shuffle the deck of cards containing cards labeled by xs appearing in s. Chains state space is then the basis of \mathcal{H}_s . Chains transition matrix is equal to transition matrix of $\Psi^{[2]}$ writen in S_s .

Proof. For the forward riffle shuffle we want to every possible permutation have probability 1 exept of identity with probability n-1. Reachable permutations are the same because of form of actions (just the same) we litterally cut that deck and put in on the top. coefficients holds, because numbers of the number of occurences holds. Therefore its indeed the inverse riffle shuffling. \Box

Here we will provide a more specific probabilistic interpretation of spaces and actions in \mathcal{H} . We will do so by introduce algebraic structure on inverse riffle shuffle step-by-step. What we will end up with will be eventually exactly the non-commuting algebra. Note, that what is written below are only some of observations how structures of free-assiociative algebra and inverse riffle shuffle Markov chain works togrther. It will not be proof that these structures are litterally the same nor that these arguments apply in general to all Hopf algebras and Markov chains.

Let $\mathcal{X} = \{x_1, \dots x_N\}$ be our set of all possible types of cards. We will denote a stack of k cards containing (from top to bottom) x_{i_1}, \dots, x_{i_k} simply as $x_{i_1} \dots x_{i_k}$.

Imagine, that you have stack of cards $x_{i_1} \dots x_{i_k}$. After shuffling it you can get one of finitely many stack of cards each with certain probability. We want to

denote it somehow. For that reason we spann a vector space \mathcal{H} , over \mathbb{Q} (but can be \mathbb{R} if someone likes), with basis \mathcal{X}^* (finite words over \mathcal{X} , which means "all possible stacks of cards of types from \mathcal{X} including an empty stack").

For all $s_1, \ldots, s_n \in \mathcal{X}^*$, all $0 \leq q_1, \ldots, q_n \in K$ a non-zero vector $\sum_{i=1}^n q_i s_i$ is

for all $i \in \{1, ..., n\}$ interpreted as a state where we have a stack s_i with probability $\frac{q_i}{\sum_{i=1}^n q_i}$ or equivalently as a probabilistic measure on \mathcal{X}^* with value $\frac{q_i}{\sum_{i=1}^n q_i}$ on s_i for every $i \in \{1, ..., n\}$ and 0 elesewhere.

In that undestanding the "+" can be readed as "or".

We want also desribe a situation when: we have multiple stacks of cards on a table (some of them maybe empty), there are only finitely many options how these stacks can exactly look like and we know a probability of every option.

It is very natural situation during shuffling as when we for example split a stack of cards at some random point (with known probabilities of where the split can be) we for shure have two stacks of cards (as soon as we agree that one of them can be empty), there are only finetely many options how exactly arragment looks like and we know a probability of eachone.

We will now focus on case when we have two decks on a table.

We want to deal with that matter in similar way as we done for setting "probabilistic options" to one deck of cards. We will span a vector space with all possible arregements of two decks as a basis. That vector space will be $\mathcal{H} \otimes \mathcal{H}$. Now we will try to give some explanation why in fact this is quite intuitive.

For $s_1, s_2 \in \mathcal{X}^*$ lets denote (s_1, s_2) as having s_1 on the left stack and s_2 on the right stack.

Let's make an observation that for all $s, s_1, s_2 \in \mathcal{X}^*$ situation of having arragement (s_1, s) with probability p and having arragement (s_2, s) with probability 1 - p is the same situation as having s_1 with probability p or having s_2 with probability 1 - p on the left stack and for sure having s on the right stack. Making connection with our previously introduced notation so we want to $p(s_1, s) + (1 - p)(s_2, s) = (ps_1 + (1 - p)s_2, s)$ (and annalogly to the second coordinate).

What is more note that having for sure s_1 on the left and s_2 on the right with probability p (and with probability (1-p)) some else arragement, let's call it z) gives the same probability distribution on possible arragments of two decks as having s_1 on the left with probability p, having s_2 on the right for sure and with probability 1-p having z).

This leads us to conclusion, that we also want to $p(s_1, s_2) = (ps_1, s_2)$ (and annalogly to the second coordinaate).

In the Gilbert-Shannon-Reeds model of inverse riffle shuffling there are two steps. Firstly we are decomposing the deck by take cards from the top of deck deck - one after another and puting them to the left or to the right each with probability $\frac{1}{2}$. Secondly putting left stack on the right stack.

That pulling apart causes a split into two stacks, each of them can be any subset of original stack (with preservation of order) with equal probability of each option.

For $s_1, s \in \mathcal{X}^*$ let denote that s_1 is subsequence of s (a subset with preservation of order) as $s_1 \prec s_2$. Let we denote a stack arisen from removing form s its subsequence s_1 as s/s_1 .

Let denote that pulling apart as a $\Delta : \mathcal{H} \to \mathcal{H} \otimes \mathcal{H}$, then for all $s \in \mathcal{X}^*$ it will give

$$\Delta(s) = \sum_{\substack{s_1 \prec s \\ \land s_2 = s/s_1}} s_1 \otimes s_2.$$

For putting two piles back together by placing left on the top let us write a linear map $m: \mathcal{H} \otimes \mathcal{H} \to \mathcal{H}$ that is concatenation, which means, that for all $s_1, s_2 \in \mathcal{X}^*$

$$m(s_1 \otimes s_2) = s_1 s_2$$
.

What we just define here is exactly an algebra of non-commuting variables from example 2.3.2.

Facts about its algebraic nature are proven in that section.

We can observe now that Hopf-square map $\Psi^{[2]} = m\Delta$ for Δ , m defined as above describes one iteration of the inverse riffle shuffle. For every $s \in /mathcal X^*$, $\Psi^{[2]}(s)$ is a sum of possible arregements of stack with coresponding probabilities.

Ta- daaaam!

But where are that Markov chain? Where are these "subspaces preserved by Ψ "?

For an fixed deck of n cards $\nu = (\nu_1, \dots, \nu_n) \in \mathcal{X}^n$ the Markov chain of shuffling that deck is set by $\Psi^{[2]}$ restricted to the subspace spanned by S_{ν} = "all $s \in \mathcal{X}^*$ that are some rearagement of ν ", more formally: spanned by S_{ν} , where:

$$S_{\nu} = \{ s = x_{i_1} \dots x_{i_n} \in \mathcal{X}^* \mid \exists_{\sigma \in S_n} x_{\sigma(i_1)} \dots x_{\sigma(i_n)} = \nu_1 \dots \nu_n. \}.$$

 $(\sigma \in S_n \text{ is a permutation}, S_n \text{ is a symmetric group of } n \text{ (group of all permutations of } n \text{ elements)})$

Then the state space of that chain is S_{ν} . The transition matrix of that chain is exactly a matrix of $\Psi^{[2]}$ truncated to $\mathcal{H}_{\nu} := \text{Lin}(S_{\nu})$ (which, as we can observe is finite-dimentional and preserved by $\Psi^{[2]}$).

For forward riffle shuffle we will be working with the same space \mathcal{H} (as we still are dealing with the same set of types of cards) but with differnt actions (as operations of "pulling apart" and "putting together" look now different). We will proove that indeed forward riffle shuffle $((F_i)_{i\geqslant 0})$ and inversed riffle shuffle $(I_i)_{i\geqslant 0}$ are the same shuffling method but once aplicated "forward" and once "backward". What we mean is that for fixed deck of n cards $\nu = (\nu_1, \ldots, \nu_n) \in \mathcal{X}^n$, for all $s_1, s_2 \in \mathcal{H}_{\nu}$, all $n \geqslant 0$:

$$\mathbb{P}\{F_{n+1} = s_2 \mid F_n = s_1\} = \mathbb{P}\{I_{n+1} = s_1 \mid I_n = s_2\}.$$

Which means that probability of going from state s_1 to state s_2 in one step in forward riffle shuffle is qual to probability of going form s_2 to s_1 in one step in inverse riffle shuffle.

As remarked in Section 1. forward riffle shuffle can be defined as cutting the deck at some point with uniform distribution on "where" (n+1) options for a deck of size n) and then putting back two piles together in the way that everyone-had-seen-at-some-point-in-the-life (trrrrrrr) with the same probability of every possible "trrrrrrrr".

Let us denote \mathcal{H} as a dual to \mathcal{H} what we want to do is to see how induced ulitiplication and comultiplication look like.

"here it come".

It is forward fiffle sfufle, we can check it that corresponds to that, that to that fold product is exactly that and that, so the coeficient matches and that is ok.

And then it is exactly an riffle shuffle as it is bla bla.

For all $s_1, s_2, s \in \mathcal{X}^*$ let us denote the fact that concatenation of s_1 and s_2 gives s as $concat(s_1, s_2, s)$. Let $\Delta_F : \mathcal{H} \to \mathcal{H} \otimes \mathcal{H}$ be an linear map for decomposition of the deck for forward riffle shuffle, then for all $s \in \mathcal{X}^*$

$$\Delta_F(s) = \sum_{concat(s_1, s_2, s)} s_1 \otimes s_2.$$

Let $m_F: \mathcal{H} \otimes \mathcal{H} \to \mathcal{H}$ be a linear map coresponding to *trrrrrrrr*. Then for all $s_1, s_2 \in \mathcal{X}^*$:

$$m_F(s_1 \otimes s_2) = \sum_{\substack{s_1 \prec s \\ \land s_2 = s/s_1}} s$$

which is sum of all possible entanglements of s_1 and s_2 .

Now let us consider a vector space that is dual to \mathcal{H} . It is vector space of linear functions on \mathcal{H} whith basis bla bla $1s^* : \mathcal{H} \to K$ such that for all $s \in \mathcal{X}$ We can define multiplication and comultiplication of \mathcal{H}^* in the natural way. bla bla ble ble

We ckech, and what? That are exactly m_F and Δ_F matrixes of $(F_i)_{i\geqslant 0}$ and $(I_i)_{i\geqslant 0}$ are transpositions of each other.

Cocommutative Hopf algebra of non-comuuting variables is a model for inverse riffle shuffling and commutative Hopf algebra of non-cocomutative variables is a model for forward riffle shuffling. It goes as follows. Let $\mathcal X$ be the finite set of all possible types of cards. Let ν be a tuple of elements from \mathcal{X} that represents our actual deck of cards (the same type of card can occour multiple times, the order in ν schould be the order in which we think cards are ordered). Now we can take a look at a subspace \mathcal{H}_{ν} of vector space \mathcal{H} builded over \mathcal{X} as described in 2.6.2. \mathcal{H}_{ν} will be the subspaces spanned by words that for every type of cards consits exactly the same number of cards of that type as ν . So the basis of \mathcal{H}_{ν} will be set of words for every arregement of our deck of cards. Let name this basis \mathcal{B}_{ν} . Note that then \mathcal{H}_{ν} is finite dimentional. As was previously described, there are two ways of equiping \mathcal{H} with Hopf algebra structure. One will corresponde with inverse version of riffle shuffle and another with the forward one. With given arrangement of cards $s \in \mathcal{B}_{\nu}$ applying $m\Delta$ on s yields the sum of possible outcomes after one inverse riffle shuffle while appliying Δ^*m^* yields the same for forward riffle shuffle. In both cases coefficients (after normalization) are probabilities of corresponding outcomes.

Chapter 4

Left and right eigenbasis

Reasons we bother with finding the eigenbasis are desribed in 1.?.?. For a given deck ν We will find find left and right eigenbasises for inverse and forward riffle shuffling. Note, that because $m\Delta$ and Δ^*m^* are dual to each other left eigenbasis for inverse riffle-shuffle is right eigenbasis for forward riffle-shuffle and right eigenbasis for inverse is left eigenbasis for forward.

4.1 Left eigenbasis

Construction of left eigenbasis begins with observation that primitive elements

TO DO: primitive bla bla

4.2 Reference to Diaconis work

Now we will recall two theorems from [DPR14] describing eigenbasises.

Theorem 2. bla bla eigenbasismn

Theorem 3. bla bla dual eigen basis

To prove them we will need an simetrization lemma bla bla

TO DO: Remark of no primitive generators in other algebras

Now we can make some futher observations about sfuffling. ble ble

4.3 Summation

Bibliography

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