

```
class Test
{
    public void accept(int d)
    {
        System.out.println("int");
    }
    public void accept(long s)
    {
        System.out.println("long");
    }
}
public class AmbiguityIssue {
    public static void main(String[] args)
    {
        Test t = new Test();
        t.accept(9);
    }
}

Note : Here int will be executed because int is the nearest type
-----
class Test
{
    public void accept(Object s)
    {
        System.out.println("Object");
    }
    public void accept(String s)
    {
        System.out.println("String");
    }
}
public class AmbiguityIssue {
    public static void main(String[] args)
    {
        Test t = new Test();
        t.accept(9);
    }
}

Here Object will be executed.
-----
class Test
{
    public void accept(Object s)
    {
        System.out.println("Object");
    }
    public void accept(String s)
    {
        System.out.println("String");
    }
}
public class AmbiguityIssue {
    public static void main(String[] args)
    {
        Test t = new Test();
        t.accept("NIT");
    }
}

Here String will be executed
-----
class Test
{
    public void accept(Object s)
    {
        System.out.println("Object");
    }
    public void accept(String s)
    {
        System.out.println("String");
    }
    public void accept(Integer i)
    {
        System.out.println("Integer");
    }
}
public class AmbiguityIssue {
    public static void main(String[] args)
    {
        Test t = new Test();
        t.accept(null);
    }
}

Here We will get compilation error
-----
class Alpha
{
}
class Beta extends Alpha
{
}
class Test
{
    public void accept(Alpha s)
    {
        System.out.println("Alpha");
    }
    public void accept(Beta i)
    {
        System.out.println("Beta");
    }
}
public class AmbiguityIssue {
    public static void main(String[] args)
    {
        Test t = new Test();
        t.accept(null);
    }
}

Here Beta will be executed.
-----
class Test
{
    public void accept(Number s)
    {
        System.out.println("Number");
    }
    public void accept(Integer i)
    {
        System.out.println("Integer");
    }
}
public class AmbiguityIssue {
    public static void main(String[] args)
    {
        Test t = new Test();
        t.accept(12);
    }
}

Here Integer will be executed.
-----
class Test
{
    public void accept(long s)
    {
        System.out.println("Widening");
    }
    public void accept(Integer i)
    {
        System.out.println("Autoboxing");
    }
}
public class AmbiguityIssue
{
    public static void main(String[] args)
    {
        Test t = new Test();
        t.accept(12);
    }
}

Here widening is having more priority
-----
class Test
{
    public void accept(int ...s)
    {
        System.out.println("Var args");
    }
    public void accept(Integer i)
    {
        System.out.println("Autoboxing");
    }
}
public class AmbiguityIssue {
    public static void main(String[] args)
    {
        Test t = new Test();
        t.accept(12);
    }
}

Here Autoboxing will be executed.
-----
class Test
{
    public void accept(Number n)
    {
        System.out.println("Number");
    }
    public void accept(Double d)
    {
        System.out.println("Double");
    }
}
public class AmbiguityIssue {
    public static void main(String[] args)
    {
        Test t = new Test();
        t.accept(12);
    }
}

Here Number will be executed
-----
class Test
{
    public void accept(int x, long y)
    {
        System.out.println("int-long");
    }
    public void accept(long x, int y)
    {
        System.out.println("long-int");
    }
}
public class AmbiguityIssue {
    public static void main(String[] args)
    {
        Test t = new Test();
        t.accept(9,1); //error
    }
}
}
```

What is Method Overriding ?

Method Overriding = Possible with **non static method**
Method Hiding = Possible with **Static Method**

```
class Super
{
    public void m1()
    {
    }
}
class Sub extends Super
{
    public void m1() //Method Overriding
    {
    }
}

* If we write two or more than two non static methods in super and sub class with same signature (Method Name + Method Parameter) and compaitable return type is called Method Overriding.

* Method Overriding is not possible without Inheritance.

* While working with Method Overriding, the return type of both the methods must be compaitable so, Generally we cannot change the return type of the overridden method but from JDK 1.5V, We can change the return type of the Overridden Method by using Co-Variant (Same direction) concept.
```

What is the advantage of Method Overriding ?

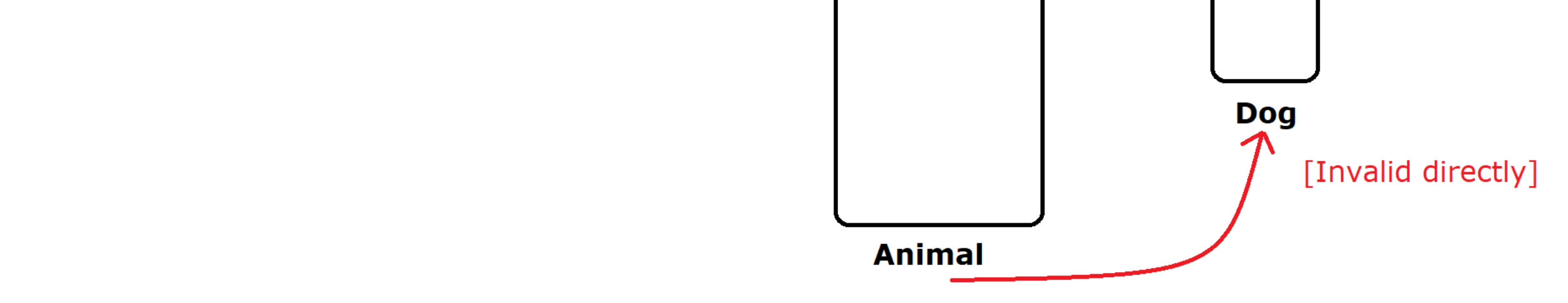
The advantage of Method Overriding is, each sub class is specifying its own specific behavior as shown below. [Dog and Rabbit both are specifying their own behavior]

```
class Animal
{
    public void sleep()
    {
        System.out.println("Generic Animal is sleeping");
    }
}
class Dog extends Animal
{
    public void sleep()
    {
        System.out.println("Dog Animal is sleeping");
    }
}
class Rabbit extends Animal
{
    public void sleep()
    {
        System.out.println("Rabbit Animal is sleeping");
    }
}
```

Upcasting and Downcasting :

Upcasting :

* If we assign **sub class object to super class reference variable then It is called Upcasting.**



Downcasting :

* Downcasting **is not possible without upcasting.**

* It is a technique to assign sub class object to sub class reference variable via super class reference variable.

* It is not possible in java to assign super class object to sub class class reference variable, otherwise we will get java.lang.ClassCastException.

```
Case 1 :
-----
Animal a = new Dog(); [Valid It is upcasting]

Case 2 :
-----
Dog d = new Animal(); //Compilation error

Case 3 :
-----
Dog d = (Dog) new Animal();

Here we don't have compilation error but we will get java.lang.ClassCastException

Case 4 :
-----
Animal a1 = new Dog(); //upcasting
Dog d1 = (Dog) a1; //Downcasting

Note : Downcasting is not possible without Upcasting
```

Method Execution in Upcasting :

Example :

```
class Animal
{
    public void sleep()
    {
        System.out.println("Generaic Aninmal");
    }
}
class Dog extends Animal
{
    public void sleep()
    {
        System.out.println("Dog Animal ");
    }
}
```

Animal a1 = new Dog();
a1.sleep();

Compiler Activity :

Here a1 variable is of type **Animal** so, compiler will search sleep() method in Animal class.

JVM Activity :

JVM will see, object is creted for **Dog class** so It will **start executing from Dog class [Bottom to top]**

