

Program on Functional interface :

```
-----  
package com.ravi.functional_interface;  
  
@FunctionalInterface  
interface Animal  
{  
    void makeSound();  
}  
  
public class FunctionalInterfaceDemo  
{  
    public static void main(String[] args)  
    {  
        //Anonymous inner class  
        Animal lion = new Animal()  
        {  
            @Override  
            public void makeSound()  
            {  
                System.out.println("Lion is roaring");  
            }  
        };  
  
        //Anonymous inner class  
        Animal dog = new Animal()  
        {  
            @Override  
            public void makeSound()  
            {  
                System.out.println("Dog is barking");  
            }  
        };  
  
        lion.makeSound();  
        dog.makeSound();  
    }  
}
```

What is Lambda Expression in Java ?

* It is a new feature introduced from JDK 1.8V.

* It is an **anonymous function (Function/Method without any name)** which is used to write **concise coding**.

* It is an improvement over **anonymous inner class** where we **need not to** write the following while defining a method :

- a) Access modifier of the method is not required.
- b) Name of the Method is not required (Anonymous Function)
- c) Return type of the Method is not required.
- d) While defining the Lambda Variable, Data type is also not required.

Different Cases for Writing Lambda Expression :

Case 1 :

Concrete Method :

```
-----  
public void display()  
{  
    System.out.println("Display");  
}
```

Converting the Concrete Method into Lambda Expression:

```
() -> System.out.println("Display");
```

Case 2 :

Concrete Method :

```
-----  
public void doSum(int x, int y)  
{  
    System.out.println(x + y);  
}
```

Converting the Concrete Method into Lambda Expression:

```
(x, y) -> System.out.println(x + y);
```

Case 3 :

Concrete Method

```
-----  
public int getLength(String str)  
{  
    return str.length();  
}
```

Convert concrete method into Lambda Expression :

```
str -> str.length();
```

Anonymous inner class

```
-----  
@FunctionalInterface  
interface Printable  
{  
    void print();  
}  
public class Main  
{  
    public static void main(String ...x)  
    {  
        Printable p = new Printable()  
        {  
            @Override  
            public void print()  
            {  
                System.out.println("Printing");  
            }  
        };  
        p.print();  
    }  
}
```

Anonymous Function(Lambda)

```
-----  
@FunctionalInterface  
interface Printable  
{  
    void print();  
}  
public class Main  
{  
    public static void main(String ...x)  
    {  
        Printable p = () -> System.out.println("Printing");  
        p.print();  
    }  
}
```

In java it is used to enable Functional Programming.

It is used to concise our code as well as we can remove boilerplate code.

Lambda will work only with functional interface.

If the body of the Lambda Expression contains only one statement then curly braces are optional.

We can also remove the variables type while defining the Lambda Expression parameter.

If the lambda expression method contains only one parameter then we can remove () symbol also.

In lambda expression return keyword is optional but if we use return keyword then {} are compulsory.

Independently, Lambda Expression is not a statement.

It requires a target variable i.e functional interface reference only.

Lambda target can't be class or abstract class, it will work with functional interface only.

//Programs :

```
-----  
package com.ravi.lambda_expression;
```

```
interface Printable  
{  
    void print();  
}
```

```
-----  
public class LambdaDemo1  
{  
    public static void main(String[] args)  
    {  
        Printable p = () -> System.out.println("Printing");  
        p.print();  
    }  
}
```

```
-----  
package com.ravi.lambda_expression;
```

```
@FunctionalInterface  
interface Vehicle  
{  
    void run();  
}  
public class LambdaDemo2  
{  
    public static void main(String[] args)  
    {  
        Vehicle car = () -> System.out.println("Car is running");  
        Vehicle bike = () -> System.out.println("Bike is running");  
        Vehicle bus = () -> System.out.println("Bus is running");  
  
        car.run(); bike.run(); bus.run();  
    }  
}
```

```
-----  
package com.ravi.lambda_expression;
```

```
import java.util.Scanner;  
  
@FunctionalInterface  
interface Length  
{  
    int getLength(String str);  
}
```

```
-----  
public class LambdaDemo4  
{  
    public static void main(String[] args)  
    {  
        Length length = str ->  
        {  
            return str.length();  
        };  
  
        Scanner sc = new Scanner(System.in);  
        System.out.print("Enter your City Name :");  
        String city = sc.nextLine();  
  
        System.out.println("Length of " + city + " is :" + length.getLength(city));  
        sc.close();  
    }  
}
```

The following Program explains the target of Lambda must be a Functional interface only.

```
abstract class Drawable  
{  
    abstract void draw();  
}
```

```
-----  
public class LambdaTarget  
{  
    public static void main(String[] args)  
    {  
        Drawable d1 = () -> System.out.println("Drawing"); //error  
        d1.draw();  
    }  
}
```

What is Type Parameter <T> in java ?

* This concept was originally developed by C++ by the name Template.

Example :

```
void swap(int x, int y)  
{  
    //Can swap only two integer value  
}  
  
void swap(double x, double y)  
{  
    //Can swap double values  
}
```

```
-----  
void swap(String x, String y)  
{  
    //Can swap String values  
}
```

Instead of Writing these 3 method we can write a single method with **Template**

```
-----  
void swap(T x, T y)  
{  
    //Can swap all different types  
}
```

* Java has introduced Type parameter <T> from JDK 1.5V to make java application "Independent of Data Type".

* By using Type parameter, We can accept only Wrapper classes and User defined classes.

* We **cannot accept primitive data type**.