

Abstract class , abstract method using Array concept :

```
-----  
package com.ravi.asbatrct;  
  
abstract class Animal  
{  
    protected String name;  
  
    public Animal(String name)  
    {  
        this.name = name;  
    }  
  
    public abstract void checkup();  
}  
class Lion extends Animal  
{  
    public Lion(String name)  
    {  
        super(name);  
    }  
  
    @Override  
    public void checkup()  
    {  
        System.out.println(name+ " Lion is going for Regular checkup...");  
    }  
}  
class Dog extends Animal  
{  
    public Dog(String name)  
    {  
        super(name);  
    }  
  
    @Override  
    public void checkup()  
    {  
        System.out.println(name+ " Dog is going for Regular checkup...");  
    }  
}  
  
public class AbstractBusinessRule {
```

```
    public static void main(String[] args)  
    {  
        //Array in java  
        Lion lions[] = new Lion[3];  
        lions[0] = new Lion("Simba");  
        lions[1] = new Lion("Pasa");  
        lions[2] = new Lion("Congo");  
  
        Dog dogs[] = new Dog[2];  
        dogs[0] = new Dog("Tommy");  
        dogs[1] = new Dog("Tiger");  
  
        animalCheckup(lions);  
        System.out.println(".....");  
        animalCheckup(dogs);  
    }  
  
    public static void animalCheckup(Animal ...animals)  
    {  
        for(Animal animal : animals)  
        {  
            animal.checkup();  
        }  
    }  
}
```

WAP to show overriding abstract method is compulsory :

```
-----  
package com.ravi.asbatrct;  
  
abstract class Alpha  
{  
    public abstract void demo();  
    public abstract void show();  
}  
  
abstract class Beta extends Alpha  
{  
    @Override  
    public void demo() // + show();  
    {  
        System.out.println("Demo method is overridden in Beta class");  
    }  
}  
class Gamma extends Beta  
{  
    @Override  
    public void show()  
    {  
        System.out.println("Show method is overridden in Gamma class");  
    }  
}  
  
public class AbstractDemo  
{  
    public static void main(String[] args)  
    {  
        Gamma g = new Gamma();  
        g.demo();  
        g.show();  
    }  
}
```

Anonymous Inner class in Java :

```
-----  
Outer class Concept :  
-----  
class Outer //Outer.class  
{  
    protected class Inner1 //Outer$Inner1.class  
    {  
    }  
  
    private class Inner2 //Outer$Inner2.class  
    {  
    }  
}
```

Definition of Anonymous inner class :

* If we declare a class **without any name inside a method body** then it is called Anonymous inner class.

* Anonymous inner class always ends with terminator ;)

* An Anonymous inner class .class file will be represented by \$ symbol, Here we don't have class name so compiler will provide numbers like \$1.class, \$2.class and so on.

* THE MAIN PURPOSE OF ANONYMOUS INNER CLASS TO EXTEND A CLASS OR IMPLEMENT AN INTERFACE THAT MEANS TO **CREATE A SUB TYPE**.

* Anonymous inner class body declaration and object creation by using new keyword, both are done in the same line i.e At the time of declaration of anonymous inner class.

//Programs :

```
-----  
package com.ravi.anonymous_inner_class;  
  
class Super  
{  
    public void show()  
    {  
        System.out.println("Super class show method!!!!");  
    }  
}  
  
public class AnonymousDemo  
{  
    public static void main(String[] args)  
    {  
        //Anonymous Inner class  
        Super sub = new Super()  
        {  
            @Override  
            public void show()  
            {  
                System.out.println("Sub class show method!!!!");  
            }  
        };  
  
        sub.show();  
    }  
}
```

```
-----  
package com.ravi.anonymous_inner_class;
```

```
abstract class Vehicle  
{  
    public abstract void run();  
}  
  
public class AnonymousDemo1  
{  
    public static void main(String[] args)  
    {  
        Vehicle car = new Vehicle()  
        {  
            @Override  
            public void run()  
            {  
                System.out.println("Car is Running");  
            }  
        };  
  
        car.run();  
    }  
}
```

interface :

