

```

class Test
{
    public void accept(int d)
    {
        System.out.println("int");
    }
    public void accept(long s)
    {
        System.out.println("long");
    }
}
public class AmbiguityIssue {

```

```

    public static void main(String[] args)
    {
        Test t = new Test();
        t.accept(9);
    }
}

```

Note : Here int will be executed because int is the nearest type

```

class Test
{
    public void accept(Object s)
    {
        System.out.println("Object");
    }
    public void accept(String s)
    {
        System.out.println("String");
    }
}
public class AmbiguityIssue {

```

```

    public static void main(String[] args)
    {
        Test t = new Test();
        t.accept("NIT");
    }
}

```

Here Object will be executed.

```

class Test
{
    public void accept(Object s)
    {
        System.out.println("Object");
    }
    public void accept(String s)
    {
        System.out.println("String");
    }
}
public class AmbiguityIssue {

```

```

    public static void main(String[] args)
    {
        Test t = new Test();
        t.accept("NIT");
    }
}

```

Here String will be executed

```

class Test
{
    public void accept(Object s)
    {
        System.out.println("Object");
    }
    public void accept(String s)
    {
        System.out.println("String");
    }
    public void accept(Integer i)
    {
        System.out.println("Integer");
    }
}
public class AmbiguityIssue {

```

```

    public static void main(String[] args)
    {
        Test t = new Test();
        t.accept(null);
    }
}

```

Here We will get compilation error

```

class Alpha
{
}
class Beta extends Alpha
{
}
class Test
{
    public void accept(Alpha s)
    {
        System.out.println("Alpha");
    }
    public void accept(Beta i)
    {
        System.out.println("Beta");
    }
}
public class AmbiguityIssue {

```

```

    public static void main(String[] args)
    {
        Test t = new Test();
        t.accept(null);
    }
}

```

Here Beta will be executed.

```

class Test
{
    public void accept(Number s)
    {
        System.out.println("Number");
    }
    public void accept(Integer i)
    {
        System.out.println("Integer");
    }
}
public class AmbiguityIssue {

```

```

    public static void main(String[] args)
    {
        Test t = new Test();
        t.accept(12);
    }
}

```

Here Integer will be executed.

```

class Test
{
    public void accept(long s)
    {
        System.out.println("Widening");
    }
    public void accept(Integer i)
    {
        System.out.println("Autoboxing");
    }
}
public class AmbiguityIssue {

```

```

    public static void main(String[] args)
    {
        Test t = new Test();
        t.accept(12);
    }
}

```

Here Widening is having more priority

```

class Test
{
    public void accept(int ...s)
    {
        System.out.println("Var args");
    }
    public void accept(Integer i)
    {
        System.out.println("Autoboxing");
    }
}
public class AmbiguityIssue {

```

```

    public static void main(String[] args)
    {
        Test t = new Test();
        t.accept(12);
    }
}

```

Here Autoboxing will be executed.

```

class Test
{
    public void accept(Number n)
    {
        System.out.println("Number");
    }
    public void accept(Double d)
    {
        System.out.println("Double");
    }
}
public class AmbiguityIssue {

```

```

    public static void main(String[] args)
    {
        Test t = new Test();
        t.accept(12);
    }
}

```

Here Number will be executed

```

class Test
{
    public void accept(int x, long y)
    {
        System.out.println("int-long");
    }
    public void accept(long x, int y)
    {
        System.out.println("long-int");
    }
}
public class AmbiguityIssue {

```

```

    public static void main(String[] args)
    {
        Test t = new Test();
        t.accept(9,1); //error
    }
}

```

What is Method Overriding ?

Method Overriding = Possible with **non static method**
Method Hiding = Possible with **Static Method**

```

class Super
{
    public void m1()
    {
    }
}
class Sub extends Super
{
    public void m1() //Method Overriding
    {
    }
}

```

* If we write two or more than two non static methods in super and sub class with **same signature** (**Method Name + Method Parameter**) and **comparable return type** is called Method Overriding.

* Method Overriding is **not possible without Inheritance**.

* While working with Method Overriding, the return type of both the methods must be **comparable** so, Generally we **cannot** change the return type of the overridden method but from JDK 1.5V, We can change the return type of the Overridden Method by using **Co-Variant** (Same direction) concept.

What is the advantage of Method Overriding ?

The advantage of Method Overriding is, each sub class is specifying its own specific behavior as shown below. [Dog and Rabbit both are specifying their own behavior]

```

class Animal
{
    public void sleep()
    {
        System.out.println("Generic Animal is sleeping");
    }
}

```

```

class Dog extends Animal
{
    public void sleep()
    {
        System.out.println("Dog Animal is sleeping");
    }
}

```

```

class Rabbit extends Animal
{
    public void sleep()
    {
        System.out.println("Rabbit Animal is sleeping");
    }
}

```

Upcasting :

* If we assign **sub class object to super class reference variable then It is called Upcasting**.

```

Animal a1 = new Dog();

```

Replacing super class method body implementation with sub class method is known as Overriding.

Downcasting :

* Downcasting is **not possible without upcasting**.

* It is a technique to assign sub class object to sub class reference variable via super class reference variable.

* It is not possible in java to assign super class object to sub class class reference variable, otherwise we will get `java.lang.ClassCastException`.

Case 1 :

Animal a = new Dog(); [Valid It is upcasting]

Case 2 :

Dog d = new Animal(); //Compilation error

Case 3 :

Dog d = (Dog) new Animal();

Here we don't have compilation error but we will get `java.lang.ClassCastException`

Case 4 :

Animal a1 = new Dog(); //upcasting

Dog d1 = (Dog) a1; //Downcasting

Note : Downcasting is not possible without Upcasting

Method Execution in Upcasting :

Example :

```

class Animal
{
    public void sleep()
    {
        System.out.println("Generic Animal is sleeping");
    }
}

```

```

class Dog extends Animal
{
    public void sleep()
    {
        System.out.println("Dog Animal is sleeping");
    }
}

```

Animal a1 = new Dog();

a1.sleep();

Compiler Activity :

Here a1 variable is of type **Animal** so, compiler will search sleep() method in Animal class.

JVM Activity :

JVM will see, object is created for **Dog** class so It will start executing from

Dog class [Bottom to top]

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