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//Program to read the name from the keyboard by using Scanner class :
import java.util.Scanner;

public class ReadName
{
    public static void main(String[] args)
    {
        Scanner sc = new Scanner(System.in);
        System.out.print("Enter your Name :");
        String name = sc.nextLine();
        System.out.println("Your Name is :"+name);
    }
}

//WAP to read employee data from Scanner class
package com.ravi.basic;

import java.util.*;

public class ReadEmployeeData
{
    public static void main(String[] args)
    {
        Scanner sc = new Scanner(System.in);

        System.out.print("Enter the Employee Id :");
        int id = Integer.parseInt(sc.nextLine()); //Buffer Problem

        System.out.print("Enter the Employee Name :");
        String name = sc.nextLine();

        System.out.print("Enter the Employee Salary :");
        double salary = sc.nextDouble();

        System.out.println("Employee Id is :"+id);
        System.out.println("Employee Name is :"+name);
        System.out.println("Employee Salary is :"+salary);
    }
}

WAP to read a character from Scanner class :
public class ReadChar
{
    public static void main(String[] args)
    {
        java.util.Scanner sc = new java.util.Scanner(System.in);
        System.out.print("Enter your Gender [M/F] :");
        char gender = sc.next().charAt(0);
        System.out.println("Your Gender is :"+gender);
        sc.close();
    }
}

5) Opeartors :
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Operator
    ^
  a + b;
    ^
Operands

It is a symbol which describes that how a calculation will be performed on operands.

Types Of Operators :
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1) Arithmetic Operator (Binary Operator)

2) Unary Operators

3) Assignment Operator

4) Relational Operator

5) Logical Operators (&& || !)

6) Boolean Operators (& |)

7) Bitwise Operators (^ ~)

8) Ternary Operator

*9) Member Operator( Dot . Operator)

*10) new Operator

*11) instanceof Operator [It is also relational operator]
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Basic Concepts of Operators :
-----
public class Test
{
    public static void main(String[] args)
    {
        int x = 15;
        int y = x++;
        System.out.println(x + " : "+ y);
    }
}

public class Test
{
    public static void main(String[] args)
    {
        int x = 15;
        int y = --x;
        System.out.println(x + " : "+ y);
    }
}

public class Test
{
    public static void main(String[] args)
    {
        int x = 20;
        int y = ++20;
        System.out.println(x + " : "+ y);
    }
}

public class Test
{
    public static void main(String[] args)
    {
        int x = 20;
        int y = ++(++x);
        System.out.println(x + " : "+ y);
    }
}

public class Test
{
    public static void main(String[] args)
    {
        char ch = 'A';
        ch++;
        System.out.println(ch);
    }
}

public class Test
{
    public static void main(String[] args)
    {
        double d1 = 12.89;
        d1++;
        System.out.println(d1); //13.89
    }
}

Note : Increment and decrement operator we can apply with any data type except boolean

public class Test
{
    public static void main(String[] args)
    {
        while(false)
        {
            System.out.println("Hello");
        }
        System.out.println("World");
    }
}

Note : CE i.e unreachable statement

public class Test
{
    public static void main(String[] args)
    {
        boolean b = false;
        while(b)
        {
            System.out.println("Hello");
        }
        System.out.println("World");
    }
}

public class Test
{
    public static void main(String[] args)
    {
        final int x = 10;
        final int y = 20;

        while(x > y)
        {
            System.out.println("x is Greater than y");
        }
        System.out.println("Hello World");
    }
}

Note : CE

public class Test
{
    public static void main(String[] args)
    {
        do
        {
            int x = 1;
            System.out.println(x);
            x++;
        }
        while (x<=10);
    }
}

public class Test
{
    public static void main(String[] args)
    {
        int x = 1;
        do
        {
            System.out.println("Hello");
            x++;
            if(x=5)
            {
                break;
            }
        }
        while (x<=10);
    }
}

public class Test
{
    public static void main(String[] args)
    {
        int x = 1;
        do
        {
            System.out.println("Hello");
            x++;

            boolean b = false;
            if(b = true)
            {
                break;
            }
        }
        while (x<=10);
    }
}

Numeric Promotion :
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* While working with Arithmetic Opeartor (+, -, *, /, %) OR Unary minus opertaor, after expression execution the minimum data type required is int (32 bits) OR in other other the result will be promoted to int type so, to store the result minimum int data type is required.

* While calculation byte, short and char are promoted to int type.

* The main purpose of this numberc promotion to prevent the data from data loss so to represent the result minimum 32 bits are required.

//Program on Unary Minus Operator :
-----
public class Test
{
    public static void main(String[] args)
    {
        int x = 15;
        System.out.println(-x);
    }
}

public class Test
{
    public static void main(String[] args)
    {
        byte b = 100;
        byte c = 100;
        short d = b + c; //error
        System.out.println(d);
    }
}

public class Test
{
    public static void main(String[] args)
    {
        short b = 1;
        short c = 5;
        short d = b * c; //error
        System.out.println(d);
    }
}

public class Test
{
    public static void main(String[] args)
    {
        byte b = 1;
        byte c = -b; //error
        System.out.println(c);
    }
}

public class Test
{
    public static void main(String[] args)
    {
        /*
        byte b = 1;
        b = b + 2;
        System.out.println(b);
        */

        byte b = 2;
        b += 2; //It is valid because short hand operator
        System.out.println(b);
    }
}
```