## Agile Scrum Quiz (30 MCQ)

Points: 25/30

1. Enter your KU ID \*

cc026

2. Enter your Name \*

**SAY Sophea** 

3. Enter your Course Enter your Course (Cloud/Software/Security) \*

**Cloud Computing** 

4.	It is mandatory that the product increment be released to production at the end of each sprint
	○ True
	False
	✓ Correct 1/1 Points
5.	. Agile Manifesto has values *
	○ 3
	4
	<u> </u>

✓ Correct 1/1 Points
6. The time box for a daily scrum is *
10 minutes
15 minutes
20 minutes
12 minutes
✓ Correct 1/1 Points
7. In Daily Standup, team reports status to Scrum master. *
True
False
✓ Correct 1/1 Points
8. What are the three levels of planning that MOST agile teams are concerned with *
Daily Scrum Meeting, Product Catalog, Sprint
Release Date, Sprint, Retrospective

Release Date, Sprint Iteration, Daily Work
None of These
✓ Correct 1/1 Points
9. Who is responsible for sprint meeting *
Scrum team
Product Owner
Scrum master
None of the these
✓ Correct 1/1 Points
10. What is the purpose of sprint burn down chart *
It is used to measure how much work done
It is used to measure how much work is left to be done
Show Individual team member performance
None of these

	✓ Correct 1/1 Points
11.	A development team determines that it has over-committed itself for a sprint. In such a situation, who
	should be present when reviewing and adjusting the work selected? *
	Scrum Master
	The Product Owner and the Development team
	Oevelopment Team
	The Product Owner and Scrum Master
	X Incorrect 0/1 Points
12.	Which of the following is the working culture of an Agile team *
	Connective
	Contemplative
	Connective + Contemplative
	Collaborative

13. Which scrum artifact helps in tracking progress *
Sprint chart
Sprint burn down chart
Progress Graph
None of These
✓ Correct 1/1 Points
14. Which of the following are attributes of an Agile team *
Courage to change and adapt
Trust to fellow team members to do the work
Responsiveness to change
All of these
✓ Correct 1/1 Points
15. Who is responsible for Product backlog *
Scrum Master
Product Owner

Scrum Team
Any One
✓ Correct 1/1 Points
16. What is Kanban *
A Story Board
A visible chart of work to do, work in progress and work done
A visible chart of work in progress
A visible chart of work to do, work in progress.
✓ Correct 1/1 Points
17. As product owner, which of the listed guidelines should you follow while creating the Product Backlog *
Split high priority customer requirements that are too big into multiple smaller stories
Update the Product Backlog whenever the customer or development team comes up with new requirements
Prioritize the requirements based on business value and risk
All of These

✓ Correct 1/1 Points
18. Agile has principles *
12
<b>8</b>
<u> </u>
<u> </u>
✓ Correct 1/1 Points
19. Which of the following statements is correct regarding deliverables from an Agile project *
The products are faster time to market and meet customer's needs.
The products are of good quality, have a faster time to market and meet customer's exact needs
The products are of good quality and meet customer's needs.
None of these
✓ Correct 1/1 Points
20. Agile is an of software development methodology *

	( ) linear approaches
	incremental approach
	iterative approach
	simple approach
	X Incorrect 0/1 Points
21.	. Which of the following are correct quality strategies of agile *
	Short feedback cycles
	Milestone reviews
	Dynamic code analysis
	All of the these
	✓ Correct 1/1 Points
22.	. A sustainable pace means *
	Team can complete job before the due date.
	The team Should establish a velocity which can be sustained within normal working hours
	Team has good understanding.

None of these
✓ Correct 1/1 Points
23. Which of the following are disadvantage of the agile model *
The development team should be highly professional and client-oriented
New requirement may be a conflict with the existing architecture
There may be difficult to estimate the final coast of the project due to constant iteration
All of the these
✓ Correct 1/1 Points
24. Your project has a very aggressive timeline and has adopted the Agile(SCRUM) way of working. What
techniques can help in better learning and sharing? *
Organize frequent knowledge sharing sessions
Paired responsibilities
Conduct retrospectives at the end of each sprint
All of these

X Incorrect 0/1 Points
25. What is done during a Sprint Review Meeting *
Inspect progress towards the Sprint Goal
Discuss the architectural and technical aspects of the project
Demo of the Increment & Present the Project's performance to the Stakeholders.
The team discusses the improvements that can be applied for the upcoming sprints
✓ Correct 1/1 Points
26. Who owns quality in a Scrum team *
Scrum Master
Scrum Team
Stake Holder
Product Owner

X Incorrect 0/1 Points

27. The product provides by scrum team in this shortest period is known as a sprint \*

TRUE		
False		
✓ <b>Correct</b> 1/1 Points		
28. Who is responsible for Produ	ıct backlog *	
Scrum Master		
Product Owner		
Team Leader		
None of These		
✓ Correct 1/1 Points		
29. Agile has iterations of *		
1 to 4 days		
1 to 4 weeks		
4 to 8 weeks		
1 to 4 months		

X Incorrect 0/1 Points
30. When is a Sprint Retrospective ceremony performed? *
At the end of each Sprint
When the team suggests then
When the Scrum Master suggests then
When the Product Owner suggests then
✓ Correct 1/1 Points
31. Product owner and Scrum master can be the same person *
True
■ False
✓ Correct 1/1 Points
32. What does NOT match with Agile manifesto values *
Working software over comprehensive documentation
Processes and tools over individuals and interactions

Customer collaboration over contract negotiation
Responding to change over following a plan
✓ Correct 1/1 Points
Team A finished 43 story points in its last two-week iteration. Team B is working on a separate project
and has twice as many developers. It also completed 43 story points in its last two-week iteration. What
does it imply? *
Team A is more efficient than Team B
Team B is more efficient than Team A
Both Teams are same efficient
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