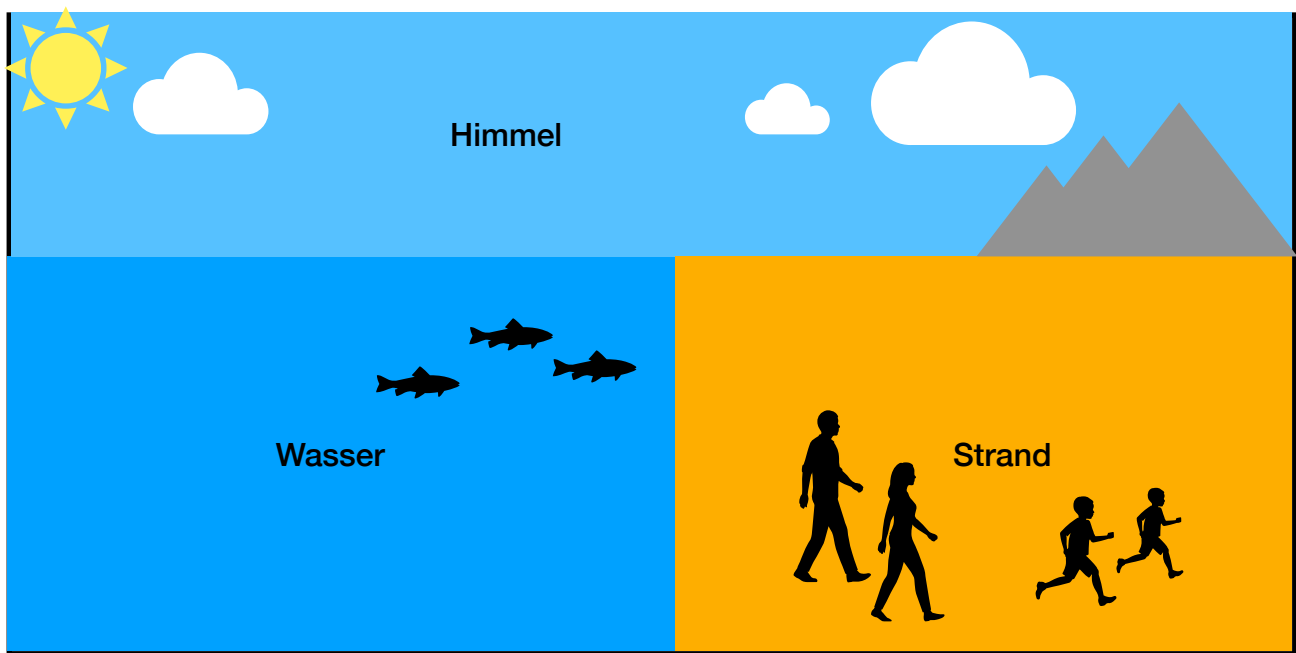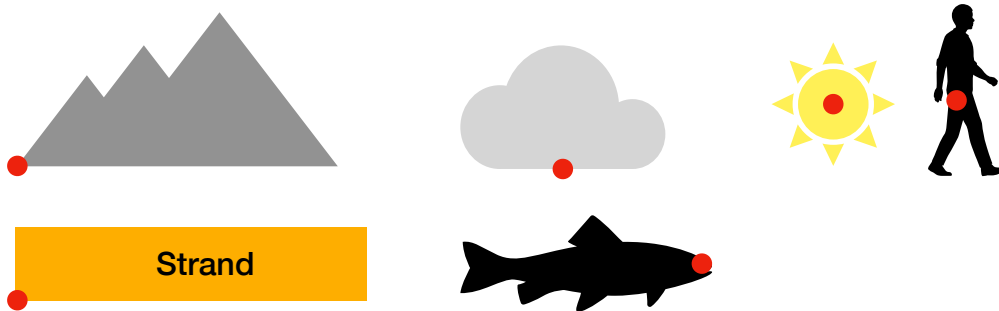# UI-scribble =user interface

Himmel

Wasser

Strand

Lokaler Ursprung in ROT

Strand

Für jeden Bildteil brauchen wir eine draw-function
drawMountain( ) -line
drawCloud({,},{,}) -arc
drawSun( ) - arc
drawGround( ) - line gradient
Himmel -background
drawFisch({,},{,}) - line / curve
drawPerson({,},{,}) - arc+line
drawBird({,},{,}) -half arc