Load listener on window

Load → **Handload**
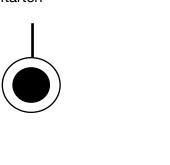
Click → **Change**

Click → **PlayGame**

Handload

1. addEventListener (load) on document
2. addEventListener (click) on input id=Kartenanzahl
3. addEventListene (click)r on input id=Kartengroesse
4. addEventListener(click) on input id=design
5. addEventListener (click) on input id=schriftarten

(_Event:MouseEvent)

Change

1. if one input is clicked / changed.. than update Cards id=VorschauVorne und id=VorschauHinten

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(_Event:MouseEvent)

PlayGame

1. If button „Let's start" has been clicked -> open new window in browser with Memory Game

1. Start

2. Choose Kartenanzahl

//input max=50 min=10 step=2
//update Vorschau

3. Choose Kartengröße

//input slide
//max=-10 min=10

4. Choose Design

//extern window
opens with colors

5. Choose Schrift

//input select of 3 fonts
//fonts are part of html

Vorschau Update after every change

Click auf „let's start" button

YES

U   LIKE?

NO

Start again