

# Gartensimulator:

Kapital:

\*shop\*

**seeds:**

**materials:**

**actions...**

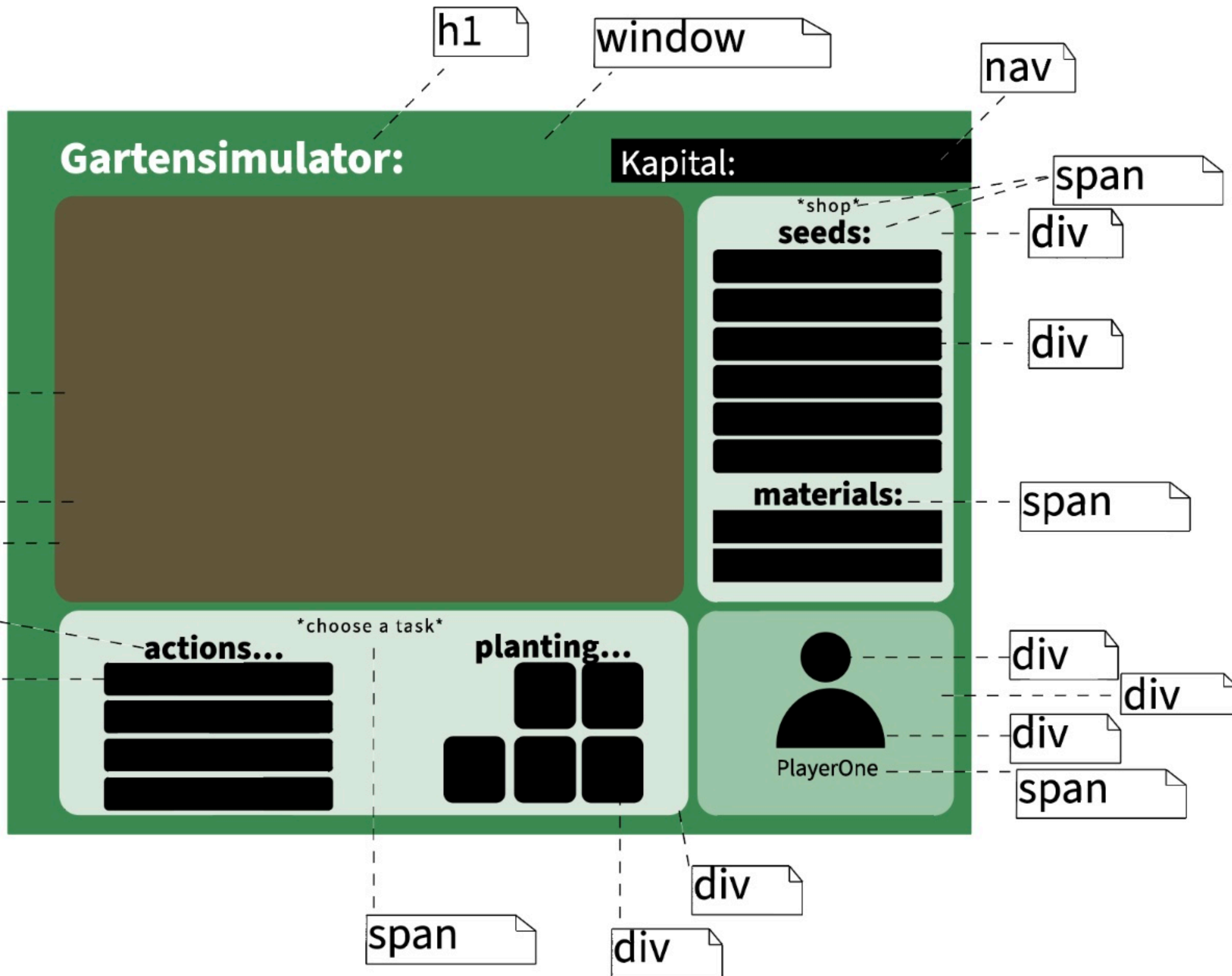
\*choose a task\*

**planting...**

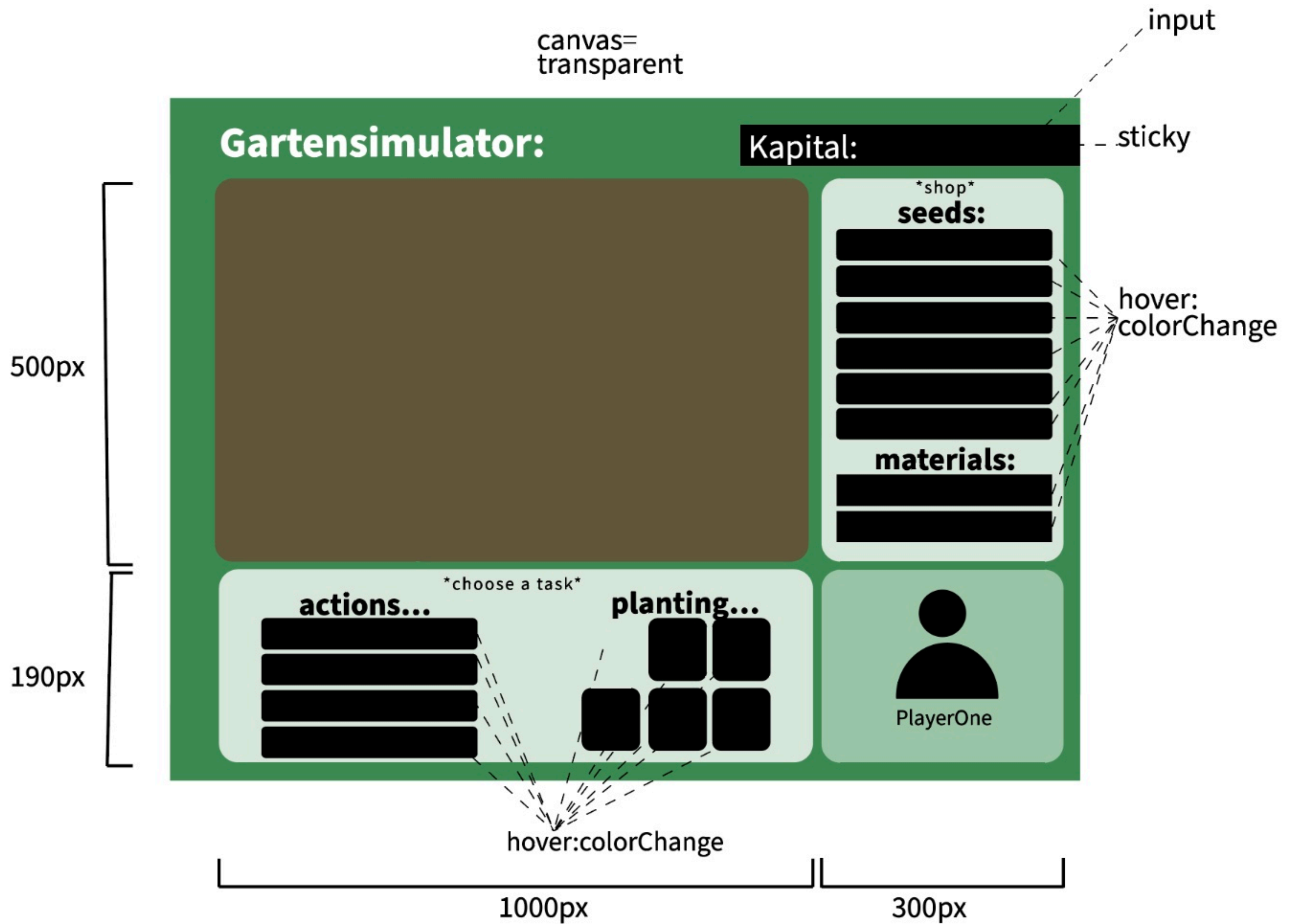


PlayerOne

# HTML ELEMENTE



# STYLE



# TYPESCRIPT

