Android

part 2

Zenbo

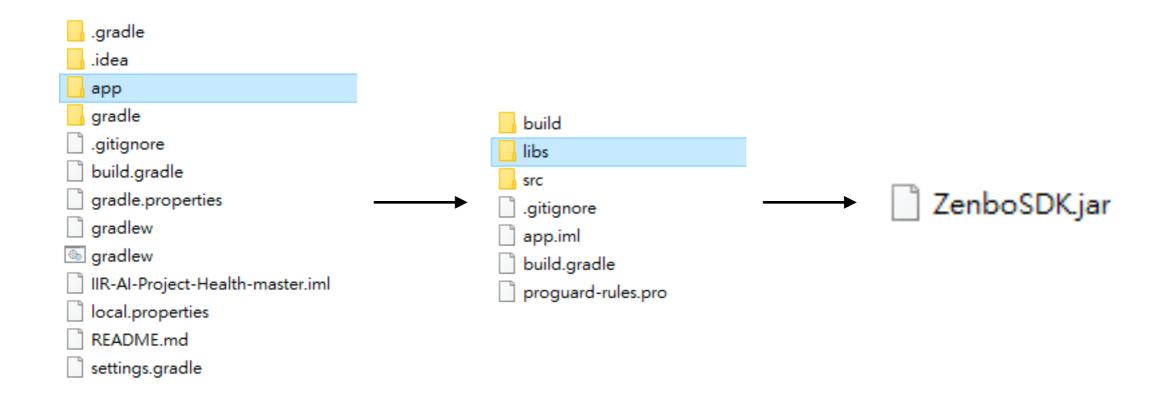


Project

- Github: https://github.com/cheryi/Zenbo-Practice
- 重要:裡面含有API Key檔,請勿上傳至公開的地方,若要保留git,請開private project

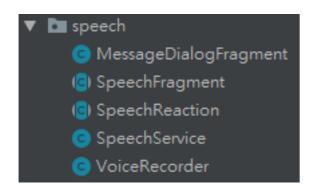


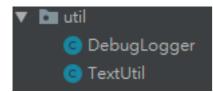
Zenbo SDK



Google Speech

Java code





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build.gradle(Module.app) Dependency

```
// gRPC (Google Cloud Speech)
implementation "io.grpc:grpc-okhttp:$grpcVersion"
implementation "io.grpc:grpc-protobuf-lite:$grpcVersion"
implementation "io.grpc:grpc-stub:$grpcVersion"
implementation 'javax.annotation:javax.annotation-api:1.2'

// OAuth2 for Google API
implementation('com.google.auth:google-auth-library-oauth2-http:0.7.0') {
    exclude module: 'httpclient'
}
```

Example

```
public class CharacterDetectFragment extends SpeechFragment {
```

Implement SpeechFragment的method - getSpeechReaction

```
Override

public SpeechReaction getSpeechReaction() {

return (text) → {

if (TextUtil.inKeywords(text, ...keywords: "不對", "不是", "重來")) {

againButton.performClick();

} else if (TextUtil.inKeywords(text, ...keywords: "是","對","是的")) {

confirmButton.performClick();

}

};

}
```

Homework

• 承接Part 1作業,將功能實作在Zenbo上

Homework - Rule

- Implement on Zenbo
 - Touch and react
 - Hear and react
- Bonus
 - Other Zenbo reaction