

Project: Solving proximity constraints

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Version Number	Changes Summary	Author
0.1		Jan-Michael

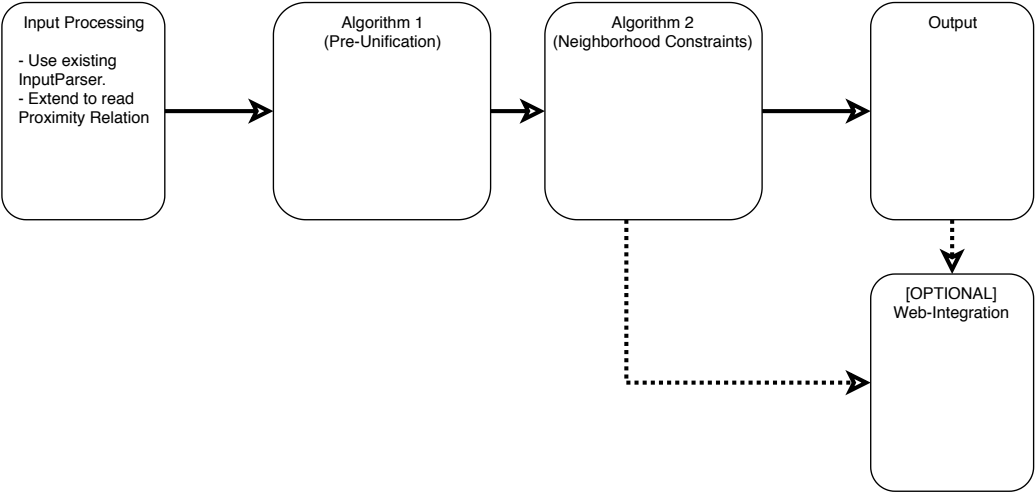
1 System Overview

We split the problem in 4 (5) smaller tasks:

1. Input Processing
 2. Pre-Unification
 3. Neighborhood Constraints
 4. Output
- O Web-Integration

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1.1 Input Processing

The first idea here is to use and probably extend the given code, to proximity relations. The class that can be used for this is InputParser.

1.2 Pre-Unification

1.3 Neighborhood Constraints

1.4 Output