# Prerequisites to the Tenant-in-a-day-training

#### General information

This guide is ensure the training proceeds as desired, with all participants having fullfilled all basic requirements. Steps everybody needs to perform:

- 1. You will generate your own unique keypair.
- 2. You will send your public key to your trainer.
- 3. Your public key will be given to your VM, which will then be able to recognize and authenticate your SSH session.
- 4. You will download UMP, to be able to interact with the DSH.

Optionally, if you don't already have it, you may need to set up a way to use SSH.

If you are already familiar with SSH and creating a keypair, you can skip straight to your preferred version of 'connecting'.

#### Options to connect over SSH

- Linux and Mac have an SSH client built in. Proceed to Generating a keypair in Linux/Mac.
- Windows sometimes comes with ssh. To check, you open Powershell (WIN+X, A, click yes) and type ssh. You will either get feedback stating:
  - you didn't supply required parameters (meaning you have it, and should proceed to generating a keypair in PowerShell.
  - ssh is unknown, meaning you don't have it, so you should continue to the next step.
- If Windows doesn't have ssh, you have several options:
  - Windows Subsystem for Linux (WSL) allows you to run Linux commands (including SSH) on your Windows system.
  - Git for windows allows you to run git commands, through a bash shell. There is even a portable version that does not require admin rights.
  - Many more options. You can use whatever you're comfortable with. (note that the format in which PuttyGen stores the keys is not standard; you will need to copy the generated key in a new text file)

WSL has our preference, with Git for Windows acting as a backup-option. Guide for both options have been included.

### **Getting WSL**

1. Open PowerShell (WIN+X, A), and run the following command:

Enable-WindowsOptionalFeature -Online -Featureame Microsoft-Windows-Subsystem-Linux

2. Reboot when prompted.

- 3. After rebooting, open the Windows Store, and search for Ubuntu.
- 4. Click install or download, and wait for it to complete.
- 5. When it's done, there should be an icon for Ubuntu. Click it, set (and remember!) your password.

#### Generating a keypair in WSL

6. In your Ubuntu terminal, type

```
sudo apt install ssh
ssh-keygen -t rsa
```

- 7. Follow the instructions. Note that you will have to set a password.
- 8. Open the run dialog in Windows (WIN+R), and enter %LocalAppData%\Packages\
- 9. Find the folder that has Ubuntu in its name. For example CanonicalGroupLimited.Ubuntu18.04onWindows\_79rhkp1fndgsc
- 10. Drill down to \LocalState\rootfs\home\
- 11. Open the folder corresponding to your Ubuntu username, and open the .ssh folder.
- 12. Mail the public key file to the trainer.

#### **Using WSL**

After you've mailed your public key to the trainer, you will receive the IP of your VM. So:

- Your ssh key is in .ssh, and is called id\_iot.
- The IP you got is 52.59.203.96. You will then run:

```
ssh -i .ssh/id_iot ubuntu@52.59.203.96
```

Where the -i flag stands for identity, and ubuntu is the default username.

#### **Getting Git Bash**

- 1. Download Git for Windows.
  - If you have admin rights, use the installer.
  - If you do *not* have admin rights, use the portable version.
- 2. Install or unpack Git for Windows.
- 3. Start Git Bash
  - If Git for Windows was installed, it will create an entry in the context menu, allowing you to open a Git Bash in whatever folder you prefer.
  - If the portable version is used, you will need to start the bash from the executable found in the unpacked folder.
- 4. If needed, navigate to a preferred folder. (use pwd to figure out where you are, use cd to navigate)

#### Generating a keypair in Git Bash

1. In Git Bash, type ssh-keygen -o, and follow the instructions.

- Note that you will have to set a password.
- If the .ssh folder does not exist, it will give an error. You can solve this by navigating to %userprofile% and running mkdir .ssh.
- 2. Locate the keypair, which by default ends up in %userprofile%/.ssh.
- 3. Mail the public key file to the trainer.

#### Using Git Bash

After you've mailed your public key to the trainer, you will receive the IP of your VM. So:

- Your ssh key is in .ssh, and is called id\_iot.
- The IP you got is 52.59.203.96. You will then navigate to the folder where your private key exists, and

```
ssh -i id_iot ubuntu@52.59.203.96
```

Where the -i flag stands for identity, and ubuntu is the default username.

#### Generating a keypair in Linux/Mac

1. In your terminal, type

```
ssh-keygen -t rsa
```

- 2. Follow the instructions. Note that you will have to set a password.
- 3. It will state in which folder your keypair will have been saved. Use a file explorer to navigate to this folder.
- 4. Mail the public key file to the trainer.

The rest of the instructions are the same as those under Using WSL

#### Generating a keypair in Windows PowerShell

1. In PowerShell, type the following commands (press ENTER after each)

```
mkdir %userprofile%/.ssh
cd %userprofile%/.ssh
ssh-keygen -t rsa -C "your_email@example.com"
```

- 2. Follow the instructions. Note that you will have to set a password.
- 3. It will save the key in the folder %userprofile%/.ssh. Use a file explorer to navigate to this folder.
- 4. Mail the public key file to the trainer.

The rest of the instructions are the same as those under Using WSL

#### **Getting UMP**

Use one of the following links to download UMP, and install it.

Linux

Mac

#### Windows

You will be guided through the usage of UMP during the training.

## Glossary

- VM: Virtual Machine. The trainer made one for everyone. These will be identified based on their IP.
- SSH: secure shell. A way to interact with remote systems (such as our VM).
- Authentication: the VM only allows SSH connections from systems it knows. So, you'll need to authenticate.
- A keypair authenticates you as a user. These files should start with id\_ followed by your name (id\_jan), and consists of two parts:
  - A private key. You do *NOT* share this, ever.
  - o A public key, which you can share. This file tends to end in .pub