

# 12 - 13.1. Feature Extraction

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## 1 Introduction to Feature Extraction

Feature Extraction in image processing is a process of extracting the most important features from an image to represent it in a compact form. The extracted features can be used for various purposes like image recognition, image classification, object detection, etc. The features of images are categorized into three types: low-level features, mid-level features, and high-level features.

1. **Low-level features:** These features are extracted from the raw pixel values of the image. They are simple features like color, texture, shape, etc.
2. **Mid-level features:** These features are extracted from the low-level features. They are more complex features like edges, corners, etc.
3. **High-level features:** These features are extracted from the mid-level features. They are the most complex features like objects, faces, etc.

## 2 Setup

```
[ ]: %pip install opencv-python opencv-contrib-python matplotlib scikit-image ↵  
      ↪scikit-learn
```

## 3 Initial Setup

```
[88]: # Import Libraries  
import os  
import cv2  
import numpy as np  
import matplotlib.pyplot as plt  
from skimage.feature import graycomatrix, graycoprops  
from sklearn.cluster import KMeans  
  
# Asset Root  
asset_root = os.path.join(os.getcwd(), '../..assets')  
  
# Image Path  
image_path = os.path.join(asset_root, 'images', 'peacock.jpg')  
  
# Read Image and convert to RGB
```

```
input_image = cv2.cvtColor(cv2.imread(image_path), cv2.COLOR_BGR2RGB)

# Display Both Image
plt.figure("Feature Extraction", figsize=(10, 10))

plt.subplot(1, 1, 1)
plt.imshow(input_image)
plt.title("Original Image")
plt.axis('off')

plt.show()
```

Original Image



## 4 Low-Level Features

**Low-level features** are the basic features of an image that are extracted directly from the image. These features are extracted from the pixel values of the image. Some of the low-level features are:

1. Color Features
2. Texture Features
3. Shape Features

### 4.1 Color Features

**Color Features** are the features that are extracted from the color of the image. The color features can be extracted using the color histogram, color moments, color spaces, color correlograms, or dominant color descriptors. The color features are used in image retrieval, image classification, and object detection.

#### 4.1.1 Color Histogram

**Color Histogram** is a graphical representation of the distribution of colors in an image. The color histogram is used to represent the color distribution of an image. The color histogram is used to extract the color features of an image. The color histogram is used in image retrieval, image classification, and object detection.

```
[89]: # Separate the RGB Channels
channel_r, channel_g, channel_b = cv2.split(input_image)

plt.figure("Feature Extraction", figsize=(16, 16))

plt.subplot(3, 2, 1)
plt.imshow(channel_r, cmap='Reds')
plt.title("Red Channel")
plt.axis('off')

plt.subplot(3, 2, 2)
plt.hist(channel_r.ravel(), bins=256, color='red')
plt.title("Red Channel Histogram")
plt.xlabel("Intensity")
plt.ylabel("Frequency")

plt.subplot(3, 2, 3)
plt.imshow(channel_g, cmap='Greens')
plt.title("Green Channel")
plt.axis('off')

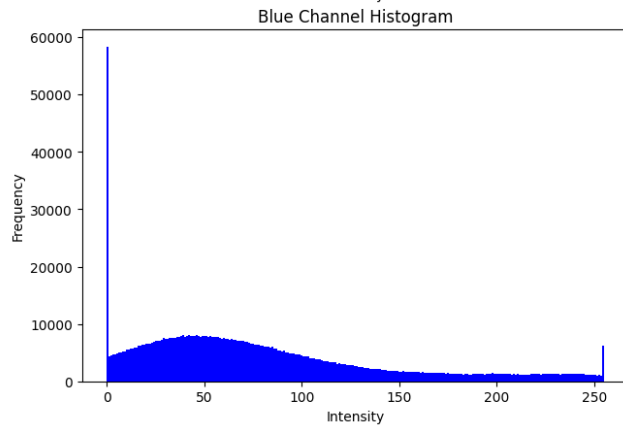
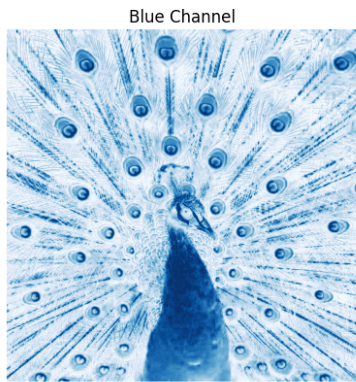
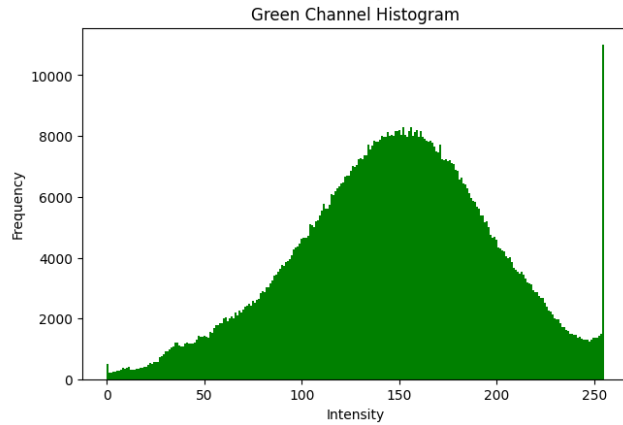
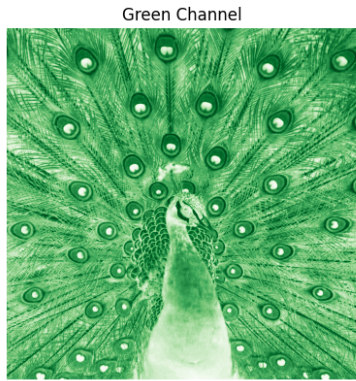
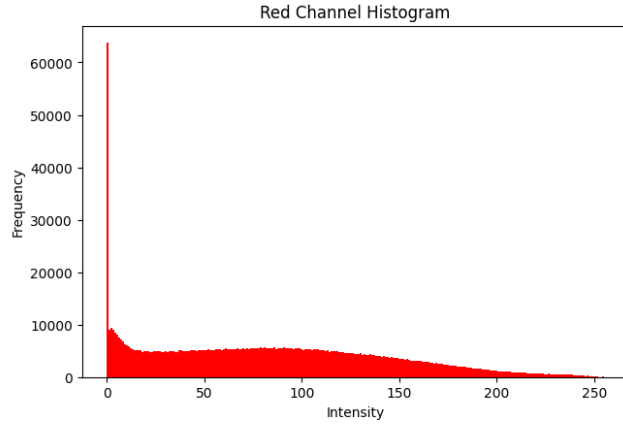
plt.subplot(3, 2, 4)
plt.hist(channel_g.ravel(), bins=256, color='green')
plt.title("Green Channel Histogram")
plt.xlabel("Intensity")
plt.ylabel("Frequency")
```

```
plt.subplot(3, 2, 5)
plt.imshow(channel_b, cmap='Blues')
plt.title("Blue Channel")
plt.axis('off')

plt.subplot(3, 2, 6)
plt.hist(channel_b.ravel(), bins=256, color='blue')
plt.title("Blue Channel Histogram")
plt.xlabel("Intensity")
plt.ylabel("Frequency")

plt.show()
```





#### 4.1.2 Color Moments

**Color Moments** are the statistical features that are used to represent the color distribution of an image. The color moments are used to extract the color features of an image. Color moments include the:

1. **Mean** - The average value of the color distribution.
2. **Variance** - The spread of the color distribution.
3. **Skewness** - The asymmetry of the color distribution.

```
[90]: # Calculate Color Moments
def color_moments(image):
    image = cv2.cvtColor(image, cv2.COLOR_RGB2HSV)
    h_channel, s_channel, v_channel = cv2.split(image)

    moments = []
    for channel in [h_channel, s_channel, v_channel]:
        mean = np.mean(channel)
        std = np.std(channel)
        skewness = np.mean((channel - mean) ** 3) / (std ** 3)
        moments.extend([mean, std, skewness])

    return moments

moments = color_moments(input_image)
print("Color Moments:", moments)
```

```
Color Moments: [57.379494, 21.226194578962193, 1.1699422760723697, 176.32906,
58.4086775874647, -0.39189914442907947, 157.944093, 48.03572330471719,
0.00401047779362295]
```

### 4.1.3 Color Spaces

Color Spaces are the different color models that are used to represent the color of an image. The color spaces are used to extract the color features of an image.

### 4.1.4 Color Correlogram

Color Correlogram is a graphical representation of the spatial correlation of colors in an image. The color correlogram is used to represent the spatial correlation of colors in an image. The color correlogram is used to extract the color features of an image.

### 4.1.5 Dominant Color Descriptors

Dominant Color Descriptors are the most dominant colors in an image. The dominant color descriptors are used to represent the dominant colors in an image. The dominant color descriptors are used in image retrieval, image classification, and object detection.

```
[91]: def find_dominant_colors(image, k=3):
    image = cv2.cvtColor(image, cv2.COLOR_RGB2LAB)
    pixels = image.reshape(-1, 3)

    kmeans = KMeans(n_clusters=k, n_init='auto')
    kmeans.fit(pixels)

    colors = kmeans.cluster_centers_

    colors = colors.astype(int)
```

```

    return colors

def plot_colors(colors):
    bar = np.zeros((50, 300, 3), dtype='uint8')
    start_x = 0

    for color in colors:
        end_x = start_x + 300 // len(colors)
        cv2.rectangle(bar, (start_x, 0), (end_x, 50), color.tolist(), -1)
        start_x = end_x

    return bar

dominant_colors = find_dominant_colors(input_image, k=3)
print("Dominant Colors:", dominant_colors)

dominant_colors_bar = plot_colors(dominant_colors)

# Convert to RGB
dominant_colors_bar = cv2.cvtColor(dominant_colors_bar, cv2.COLOR_LAB2RGB)

plt.figure("Feature Extraction", figsize=(10, 5))

plt.imshow(dominant_colors_bar)
plt.title("Dominant Colors")
plt.axis('off')

plt.show()

```

```

Dominant Colors: [[112  93 165]
 [ 91 151  68]
 [183  95 165]]

```



## 4.2 Texture Features

**Texture Features** are the features that are extracted from the texture of the image. The texture features are used to represent the texture of an image. The texture features can be extracted using the gray-level co-occurrence matrix (GLCM), gray-level run-length matrix (GLRLM), gray-level

difference matrix (GLDM), and local binary pattern (LBP). The texture features are used in image retrieval, image classification, and object detection.

```
[92]: # Calculate GLCM Features
def calculate_glcm_features(image):
    image = cv2.cvtColor(image, cv2.COLOR_RGB2GRAY)

    glcm = graycomatrix(image, distances=[1], angles=[0], levels=256,
        ↪symmetric=True, normed=True)

    # Calculate Texture Features
    contrast = graycoprops(glcm, prop='contrast')[0][0]
    dissimilarity = graycoprops(glcm, prop='dissimilarity')[0][0]
    homogeneity = graycoprops(glcm, prop='homogeneity')[0][0]
    energy = graycoprops(glcm, prop='energy')[0][0]
    correlation = graycoprops(glcm, prop='correlation')[0][0]
    asm = graycoprops(glcm, prop='ASM')[0][0]

    features = {
        'contrast': contrast,
        'dissimilarity': dissimilarity,
        'homogeneity': homogeneity,
        'energy': energy,
        'correlation': correlation,
        'ASM': asm
    }

    return features

glcm_features = calculate_glcm_features(input_image)
print("GLCM Features:", glcm_features)
```

```
GLCM Features: {'contrast': 679.6305915915917, 'dissimilarity':
18.252921921921924, 'homogeneity': 0.08701989503390703, 'energy':
0.009119138677624839, 'correlation': 0.8469770152304118, 'ASM':
8.31586902217533e-05}
```

In the above code, we have calculated the texture features using the Gray Level Co-occurrence Matrix (GLCM) method. The GLCM is calculated using the `graycomatrix` function from the `skimage.feature` module. We have calculated the GLCM for the input image using a distance of 1 and an angle of 0. We have also specified the number of gray levels as 256 and set the `symmetric` and `normed` parameters to `True`. The GLCM is then used to calculate the texture features such as contrast, dissimilarity, homogeneity, energy, correlation, and angular second moment (ASM) using the `graycoprops` function. These features provide information about the texture properties of the image, such as the contrast, smoothness, and regularity of the texture.



### 4.3 Shape Features

**Shape Features** are the features that are extracted from the shape of the image. The shape features are used to represent the shape of an object in an image. The shape features can be extracted using the contour detection, corner detection, edge detection, and shape descriptors.

## 5 Summary

- **Feature Extraction** is a process of extracting the most important features from an image to represent it in a compact form.
- The extracted features can be used for various purposes like image recognition, image classification, object detection, etc.
- The features of images are categorized into three types: low-level features, mid-level features, and high-level features.
- Low-level features are the basic features of an image that are extracted directly from the image.
- Some of the low-level features are color features, texture features, and shape features.
- Color features are the features that are extracted from the color of the image.
- Some of the color features are color histogram, color moments, color spaces, color correlograms, and dominant color descriptors.
- Texture features are the features that are extracted from the texture of the image.
- Some of the texture features are gray-level co-occurrence matrix (GLCM), gray-level run-length matrix (GLRLM), gray-level difference matrix (GLDM), and local binary pattern (LBP).
- Shape features are the features that are extracted from the shape of the image.
- Some of the shape features are contour detection, corner detection, edge detection, and shape descriptors.

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