NEWS for pqR version 2.15.0 (2013-05-31)

NEWS pqR News

CHANGES IN VERSION RELEASED 2013-05-31

INTRODUCTION:

- This is the initial public release of pqR. It is based on R-2.15.0, distributed by the R Core Team, but improves on it in many ways, mostly ways that speed it up, but also by implementing some new features and fixing some bugs.
- One notable improvement is that for systems with multiple processors or processor cores, pqR is able to do some numeric computations in parallel with other operations of the interpreter, and with other numeric computations.
- This section documents changes in pqR from R-2.15.0 that are of direct interest to users. For changes from earlier version of R to R-2.15.0, see the ONEWS, OONEWS, and OOONEWS files. Changes of little interest to users, such as code cleanups and internal details on performance improvements, are documented in the file MODS, which relates these changes to branches in the code repository at github.com/radfordneal/pqR.
- Note that for compatibility with R's version system, pqR presently uses the same version number, 2.15.0, as the version of R on which it is based. This allows checks for feature availability to continue to work. This scheme will likely change in the future. Releases of pqR with the same version number are distinguished by release date.

NEW FEATURES:

- A new primitive function get_rm has been added, which removes a variable while returning the value it had when removed. See help(get_rm) for details, and how this can sometimes improve efficiency of R functions.
- An enhanced version of the Rprofmem function for profiling allocation of vectors has been implemented, that can display more information, and can output to the terminal, allowing the source of allocations to more easily be determined. Also, Rprofmem has now been made accessible even when the --enable-memory-profiling configuration option is not used, since the overhead of making it accessible is negligible.

The new version allows records of memory allocation to be output to the terminal, where their position relative to other output can be informative. More identifying information, including type, number of elements, and hexadecimal address, can also be output. For more details on these and other changes, see help(Rprofmem).

- A new primitive function, pnamedent, has been added, that prints the NAMED-CNT/NAMED count for an R object, which is helpful in tracking when objects will have to be duplicated. For details, see help(pnamedent).
- Some options that can be set by arguments to the R command can now also be set with environment variables, specifically, the values of R_DEBUGGER, R_DEBUGGER_ARGS, and R_HELPERS give the default when --debugger, --debugger-args, and --helpers are not specified on the command line. This feature is useful when using a shell file or Makefile that contains R commands that one would rather not have to modify.

INSTALLATION AND TESTING:

- Testing of pqR has so far been done only on Linux/Unix systems, not on Windows or Mac systems. There is no specific reason to believe that it will not work on Windows or Mac systems, but until tests have been done, trying to use it on these systems is not recommended.
- New configuration options relating to helper threads and to matrix multiplication now exist. See doc/R-admin.html (or R-admin.pdf) for details.
- When installing from source, the output of ./configure now displays whether base and recommended packages will be byte compiled.
- The tests of random number generation run with make check-all now set the random number seed explicitly. Previously, the random number seed was set from the time and process ID, with the result that these tests would occasionally fail non-deterministically, when by chance one of the p-values obtained was below the threshold used. (Any such failure should now occur consistently, rather than appearing to be due to a non-deterministic bug.)
- Note that the output of make check-all for the boot package includes many warning
 messages regarding a non-integer argument, and when byte compilation is enabled,
 these messages identify the wrong function call as the source. This appears to have
 no wider implications, and can be ignored.
- The details of how valgrind is used have changed. See the source file 'memory.c'.

PERFORMANCE IMPROVEMENTS:

- Many detailed improvements have been made that reduce general interpretive overhead and speed up particular functions. Only some of these improvements are noted below.
- Numerical computations can now be performed in parallel with each other and with interpretation of R code, by using "helper threads", on machines with multiple processors or multiple processor cores. When the output of one such computation is used as the input to another computation, these computations can often be done in parallel, with the output of one task being "pipelined" to the other task. Note that these parallel execution facilities do not require any changes to user code only that helper threads be enabled with the --helpers option to the command starting pqR. See help(helpers) for details.

This facility is still undergoing rapid development. Additional documentation on which operations may be done in parallel will be forthcoming.

- Several primitive functions that can generate integer sequences ":", seq.int, seq_len, and seq_along will now sometimes not generate an actual sequence, but rather just a description of its start and end points. This is not visible to users, but is used to speed up several operations.
 - In particular, "for" loops such as for (i in 1:1000000) ... are now done without actually allocating a vector to hold the sequence. This saves both space and time. Also, a subscript such as 101:200 for a vector or as the first subscript for a matrix is now (often) handled without actually creating a vector of indexes, saving both time and space.
 - However, the above performance improvements are not effective in compiled code.
- Matrix multiplications with the %*% operator are now much faster when the operation is a vector dot product, a vector-matrix product, a matrix-vector product, or more generally when the sum of the numbers of rows and columns in the result is not much less than their product. This improvement results from the elimination of a costly check for NA/NaN elements in the operands before doing the multiply. There is no need for this check if the supplied BLAS is used. If a BLAS that does not properly handle NaN is supplied, the %*% operator will still handle NaN properly if the new library of matrix multiply routines is used for %*% instead of the BLAS. See the next two items for more relevant details.
- A new library of matrix multiply routines is provided, which is guaranteed to handle NA/NaN correctly, and which supports pipelined computation with helper threads. Whether this library or the BLAS routines are used for %*% is controlled by the mat_mult_with_BLAS option. The default is to not use the BLAS, but the --enable-mat-mult-with-BLAS-by-default configuration option will change this. See help("%*%") for details.
- The BLAS routines supplied with R were modified to improve the performance of the routines DGEMM (matrix-matrix multiply) and DGEMV (matrix-vector multiply). Also, proper propagation of NaN, Inf, etc. is now always done in these routines. This speeds up the %*% operator in R, when the supplied BLAS is used for matrix multiplications, and speeds up other matrix operations that call these BLAS routines, if the BLAS used is the one supplied.
- The low-level routines for generation of uniform random numbers have been improved. (These routines are also used for higher-level functions such as rnorm.)

 The previous code copied the seed back and forth to .Random.seed for every call of a random number generation function, which is rather time consuming given that for the default generator .Random.seed is 625 integers long. It also allocated new space for .Random.seed every time. Now, .Random.seed is used without copying, except when the generator is user-supplied.
 - The previous code had imposed an unnecessary limit on the length of a seed for a user-supplied random number generator, which has now been removed.
- The any and all primitives have been substantially sped up for large vectors. Also, expressions such as all(v>0) and any(is.na(v)), where v is a real vector, avoid computing and storing a logical vector, instead computing the result of any or all without this intermediate, looking at only as much of v as is needed to determine the result. However, this improvement is not effective in compiled code.
- When sum is applied to many mathematical functions of one vector argument, for

- example sum(log(v)), the sum is performed as the function is computed, without a vector being allocated to hold the function values. However, this improvement is not effective in compiled code.
- The handling of power operations has been improved (primarily for powers of reals, but slightly affecting powers of integers too). In particular, scalar powers of 2, 1, 0, and -1, are handled specially to avoid general power operations in these cases.
- Extending lists and character vectors by assigning to an index past the end, and deleting list items by assigning NULL have been sped up substantially.
- The speed of the transpose (t) function has been improved, when applied to real, integer, and logical matrices.
- The cbind and rbind functions have been greatly sped up for large objects.
- The c and unlist functions have been sped up by a bit in simple cases, and by a lot in some situations involving names.
- The matrix function has been greatly sped up, in many cases.
- Extraction of subsets of vectors or matrices (eg, v[100:200] or M[1:100,101:110]) has been sped up substantially.
- Logical operations and relational operators have been sped up in simple cases. Relational operators have also been substantially sped up for long vectors.
- Access via the \$ operator to lists, pairlists, and environments has been sped up.
- Existing code for handling special cases of "[" in which there is only one scalar index was replaced by cleaner code that handles more cases. The old code handled only integer and real vectors, and only positive indexes. The new code handles all atomic vectors (logical, integer, real, complex, raw, and string), and positive or negative indexes that are not out of bounds.
- Many unary and binary primitive functions are now usually called using a faster internal interface that does not allocate nodes for a pairlist of evaluated arguments. This change substantially speeds up some programs.
- Lookup of some builtin/special function symbols (eg, "+" and "if") has been sped up by allowing fast bypass of non-global environments that do not contain (and have never contained) one of these symbols.
- Some binary and unary arithmetic operations have been sped up by, when possible, using the space holding one of the operands to hold the result, rather than allocating new space. Though primarily a speed improvement, for very long vectors avoiding this allocation could avoid running out of space.
- Some speedup has been obtained by using new internal C functions for performing exact or partial string matches in the interpreter.

BUG FIXES:

- The "debug" facility has been fixed. Its behaviour for if, while, repeat, and for statements when the inner statement was or was not one with curly brackets had made no sense. The fixed behaviour is now documented in help(debug). (I reported this bug and how to fix it to the R Core Team in July 2012, but the bug is still present in R-3.0.1, released May 2013.)
- Fixed a bug in sum, where overflow is allowed (and not detected) where overflow can actually be avoided. For example:

```
> v<-c(3L,1000000000L:1010000000L,-(1000000000L:1010000000L))
> sum(v)
[1] 4629
```

Also fixed a related bug in mean, applied to an integer vector, which would arise only on a system where a long double is no bigger than a double.

- Fixed diag so that it returns a matrix when passed a list of elements to put on the diagonal.
- Fixed a bug that could lead to mis-identification of the direction of stack growth on a non-Windows system, causing stack overflow to not be detected, and a segmentation fault to occur. (I also reported this bug and how to fix it to the R Core Team, who included a fix in R-2.15.2.)
- Fixed a bug where, for example, log(base=4) returned the natural log of 4, rather than signalling an error.
- The documentation on what MARGIN arguments are allowed for apply has been clarified, and checks for validity added. The call

```
> apply(array(1:24,c(2,3,4)),-3,sum)
now produces correct results (the same as when MARGIN is 1:2).
```

- Fixed a bug in which Im(matrix(complex(0),3,4)) returned a matrix of zero elements rather than a matrix of NA elements.
- Fixed a bug where more than six warning messages at startup would overwrite random memory, causing garbage output and perhaps arbitrarily bizarre behaviour.
- Fixed a bug where LC_PAPER was not correctly set at startup.
- Fixed gc.time, which was producing grossly incorrect values for user and system time.
- \bullet Now check for bad arguments for .rowSums, .colSums, .rowMeans, and .rowMeans (would previously segfault if n*p too big).
- Fixed a bug where excess warning messages may be produced on conversion to RAW.
 For instance:

```
> as.raw(1e40)
[1] 00
Warning messages:
1: NAs introduced by coercion
2: out-of-range values treated as 0 in coercion to raw
Now, only the second warning message is produced.
```

- A bug has been fixed in which rbind would not handle non-vector objects such as function closures, whereas cbind did handle them, and both were documented to do
- Fixed a bug in numeric_deriv in stats/src/nls.c, where it was not duplicating when it should, as illustrated below:

```
> x <- 5; y <- 2; f <- function (y) x
> numericDeriv(f(y),"y")
  [1] 5
  attr(,"gradient")
        [,1]
  [1,] 0
> x
  [1] 5
```

• Fixed a bug in vapply illustrated by the following:

```
X<-list(456)
f<-function(a)X
A<-list(1,2)
B<-vapply(A,f,list(0))
print(B)
X[[1]][1]<-444
print(B)</pre>
```

After the fix, the values in B are no long changed by the assignment to X. Similar bugs in mapply, eapply, and rapply have also been fixed. I reported these bugs to r-devel, and (different) fixes are in R-3.0.0 and later versions.

• Fixed a but in rep.int illustrated by the following:

```
a<-list(1,2)
b<-rep.int(a,c(2,2))
b[[1]][1]<-9
print(a[[1]])</pre>
```

• Fixed a bug in mget, illustrated by the following code:

```
a <- numeric(1)
x <- mget("a",as.environment(1))
print(x)
a[1] <- 9
print(x)</pre>
```

• Fixed bugs that the R Core Team fixed (differently) for R-2.15.3, illustrated by the following:

```
a <- list(c(1,2),c(3,4))
b <- list(1,2,3)
b[2:3] <- a
b[[2]][2] <- 99
print(a[[1]][2])

a <- list(1+1,1+1)
b <- list(1,1,1,1)
b[1:4] <- a
b[[1]][1] <- 1
print(b[2:4])</pre>
```

 \bullet Fixed a bug illustrated by the following:

```
> library(compiler)
> foo <- function(x,y) UseMethod("foo")
> foo.numeric <- function(x,y) "numeric"
> foo.default <- function(x,y) "default"
> testi <- function () foo(x=NULL,2)
> testc <- cmpfun (function () foo(x=NULL,2))
> testi()
[1] "default"
```

```
> testc()
[1] "numeric"
```

• Fixed several bugs that produced wrong results such as the following:

```
a<-list(c(1,2),c(3,4),c(5,6))
b<-a[2:3]
a[[2]][2]<-9
print(b[[1]][2])</pre>
```

I reported this to r-devel, and a (different) fix is in R-3.0.0 and later versions.

• Fixed bugs reported on r-devel by Justin Talbot, Jan 2013 (also fixed, differently, in R-2.15.3), illustrated by the following:

```
a <- list(1)
b <- (a[[1]] <- a)
print(b)
a <- list(x=1)
b <- (a$x <- a)
print(b)</pre>
```

- Fixed svd so that it will not return a list with NULL elements. This matches the behaviour of La.svd.
- \bullet Fixed a minor error-reporting bug with (1:2):integer(0) and similar expressions.
- Fixed a small error-reporting bug with "\$", illustrated by the following output:

```
> options(warnPartialMatchDollar=TRUE)
> pl <- pairlist(abc=1,def=2)
> pl$ab
[1] 1
Warning message:
In pl$ab : partial match of 'ab' to ''
```

• Fixed documentation error in R-admin regarding the --disable-byte-compiled-packages configuration option, and changed the DESCRIPTION file for the recommended mgcv package to respect this option.