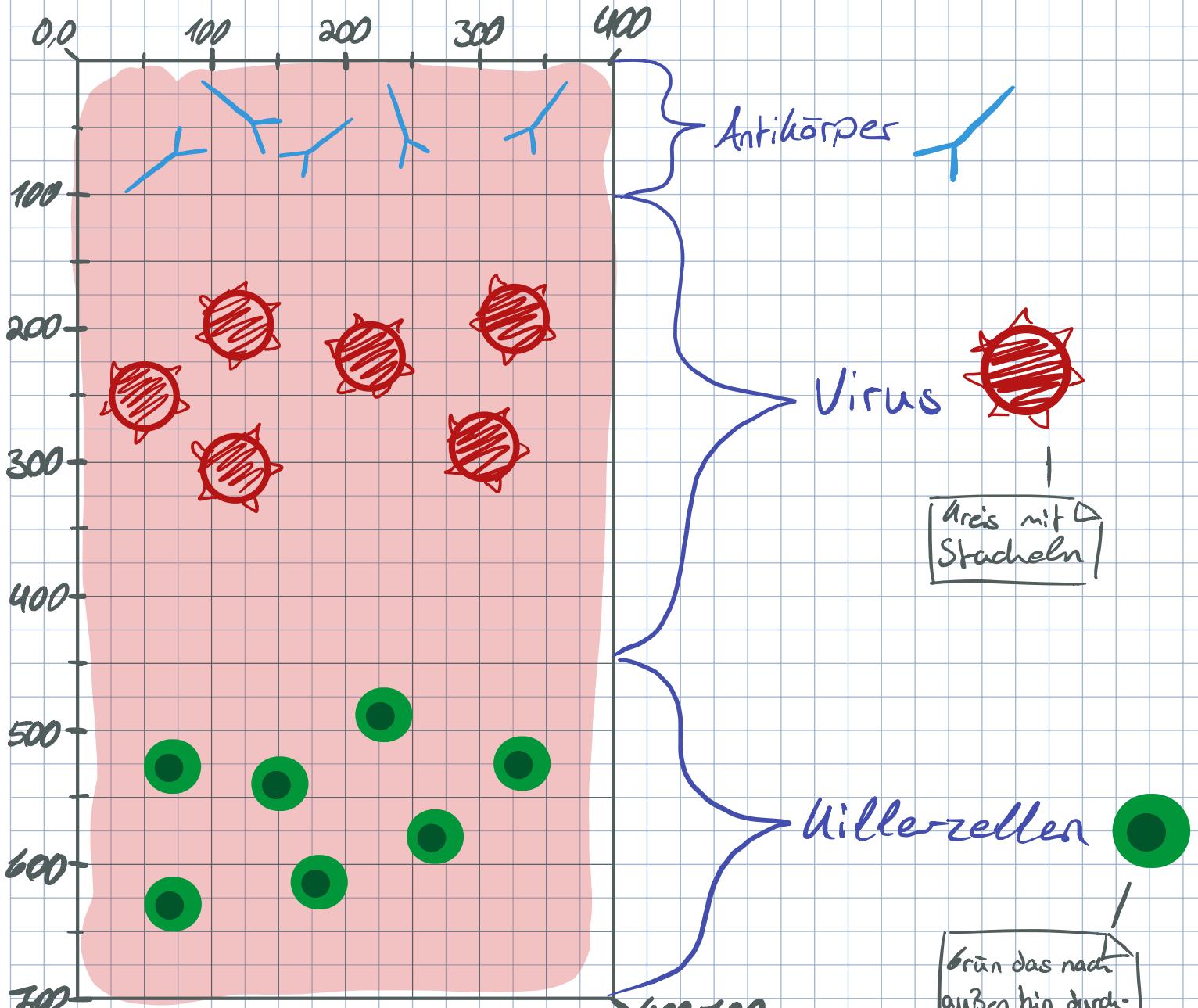
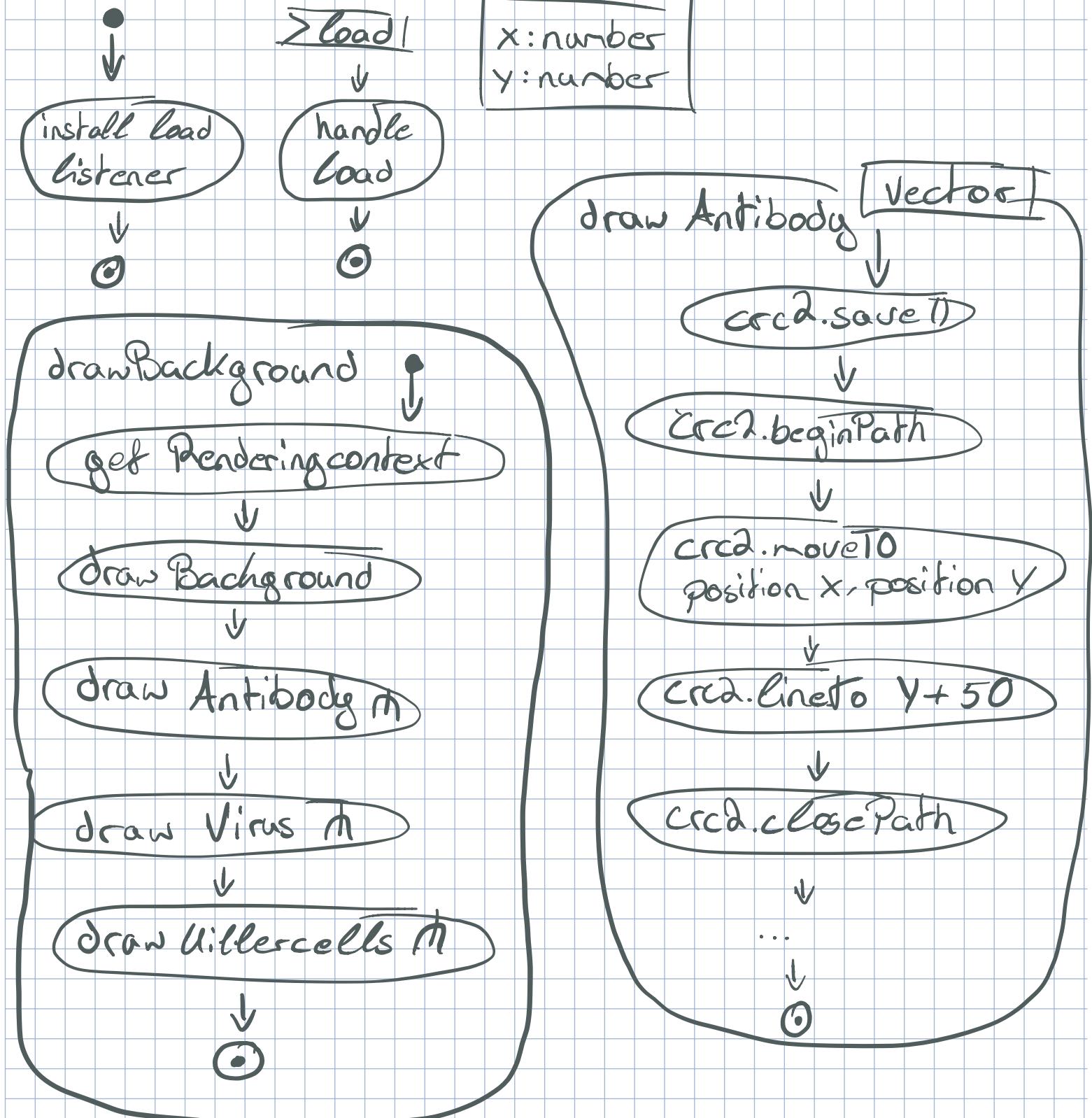


Scribble



Activity Diagram



drawVirus

Vector

virusbody.arc(x+0, y+0,
0, 20, 0, 2^xMath.PI)

crc2.fillStyle = "red"

crc2.fill(virusbody)

crc2.beginPath

crc2.moveTo(x+20, y+0)

crc2.lineTo(x+5, y+7)

crc2.lineTo(x-7, y+0)

crc2.closePath



drawUllerscell

Vector

let gradient: CanvasGradient
= crc2.createRadialGradient
(0,0,0,0,0, radius Particle)

gradient.addColorStop
(0, "green")

gradient.addColorStop
(0.6, "light green")

gradient.addColorStop
(1, "HSL(0, 100%, 100%, 1)")

particle.arc(0,0, radius-
Particle, 0, 2^xMath.PI)

crc2.stroke

crc2.translate
(x, y)

crc2.fillStyle = gradient