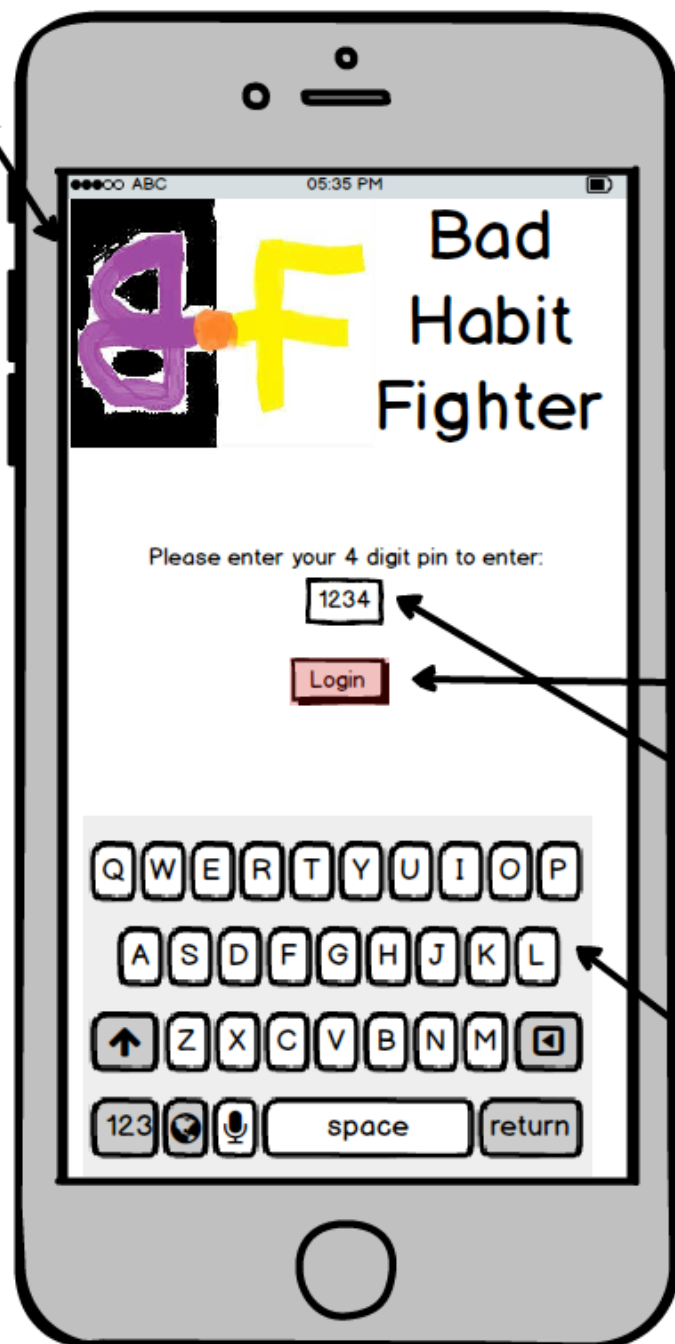


This weird logo is symbolic. It's supposed to be three letters: BHF with the B backwards, H is attached inbetween, and F on the right. BHF stands for Bad Habit Fighter of course. The B being backwards represents that the bad habits hold us back and have us facing the BACK towards the past. The H inbetween has orange in the middle because I read online that orange is the color that symbolizes change. The F faces to the right which is FORWARD indicating that if we change our bad habits we'll move forward. The B has a black background symbolizing darkness/evil while the F and H parts of the logo have a white background symbolizing good/light. So yeah the symbolism is awesome. It's just too bad my art skills are crap and my logo looks like crap.

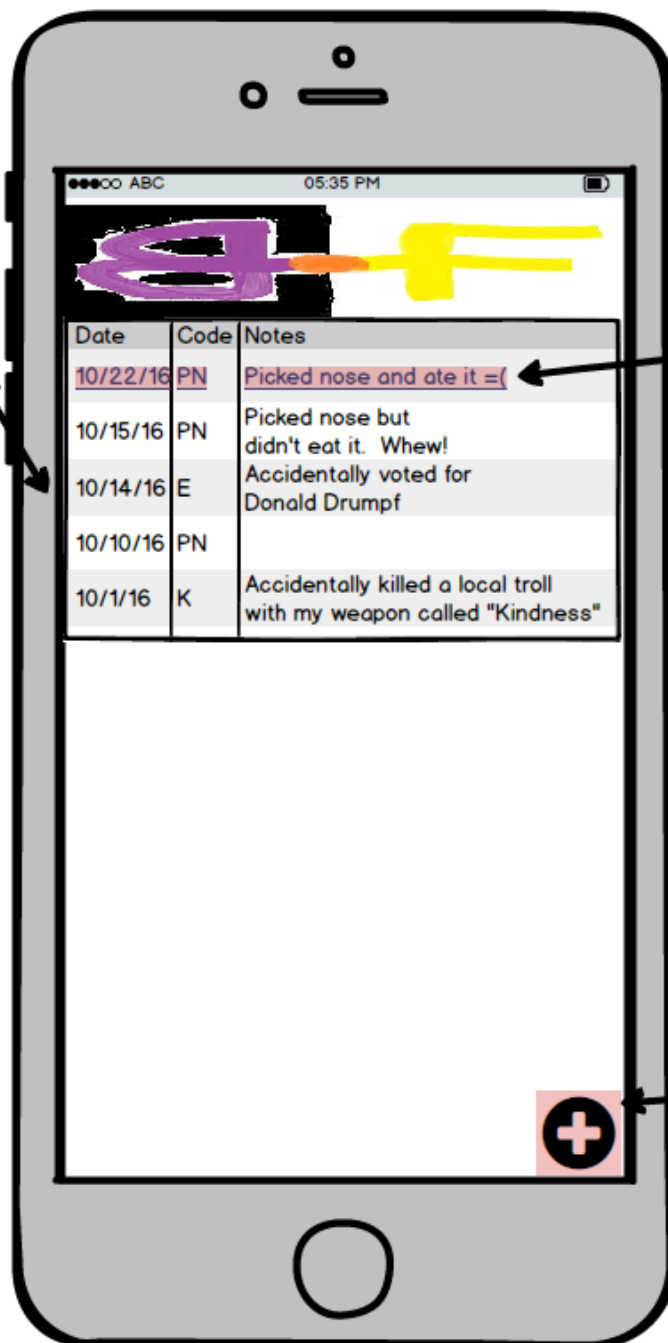


The app itself is named "Bad Habit Fighter".

Click the "Login" button to see the next page.

Since it's a 4 digit passcode we'll actually have the number keyboard pop up instead of the default keyboard. Balsamiq doesn't have a keyboard with just numbers though.

This form is a SELECT ALL statement that allows the user to see information about the mistakes they've made in relation to any bad habits they're trying to quit. For example if they wanted to quit smoking they could track how frequently they've still been smoking. By tracking it hopefully they'll be able to see their progress.



If a user taps on a specific mistake they'll be able to edit it in an UPDATE/EDIT form.

This button allows us to INSERT a new mistake into our database.

ABC 05:35 PM

Edit Mistake

Date of Mistake: 10/22/16

Mistake Code: PN

Mistake Notes:

Picked nose and ate it. =(

Save Delete Back

Q W E R T Y U I O P
A S D F G H J K L
↑ Z X C V B N M ↵
123 🌐 🎤 space return

The mistake code is something the user makes up to categorize a type of mistake. For example if a user is trying to fight bad financial habits they could insert "F" to represent a FINANCIAL bad habit. Alternatively they could enter PN if they're struggling with picking their nose. Basically this allows the user to quickly see how frequently they're making the same mistakes but grouping them in a category.

*For these mockups all the SAVE, DELETE, and BACK buttons do is go back to the MistakeList mockup. I didn't want to create a bunch of nearly identical forms.

The date allows people to track how frequently they're making the same mistake.

Mistake notes will allow the user to enter more detailed information if they choose to do so.

Save allows the user to save any changes they make. Delete allows the user to remove this entry from the database. Back allows the user to go back without making any changes.

ABC 05:35 PM

Insert Mistake

Date of Mistake: 10/22/16

Mistake Code: PN

Mistake Notes:

Picked nose and ate it. =(

Save Back

Q W E R T Y U I O P
A S D F G H J K L
↑ Z X C V B N M ↵
123 🌐 🎤 space return

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