CSE110A: Compilers

April 22, 2024

Topics:

- Syntactic Analysis continued
 - Precedence and associativity part 2
 - Top down parsing
 - Oracle parser
 - Rewriting to avoid left recursion

```
int main() {
  printf("");
  return 0;
}
```

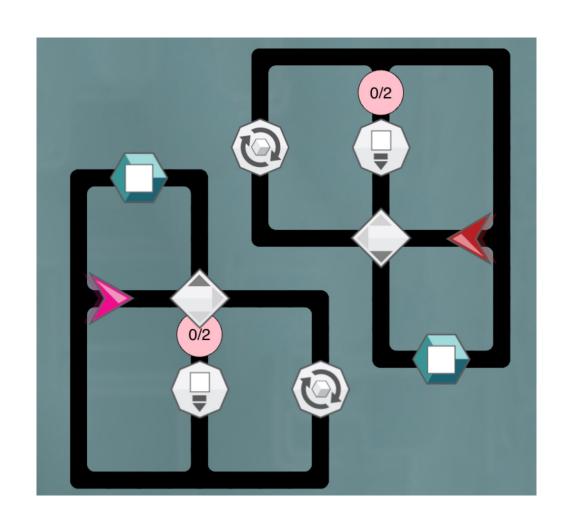
Announcements

- HW 2 is due on Friday by midnight
 - You'll have what you need for part 1 by the end of today

- For help
 - Ask on Piazza: No guaranteed help over the weekend or off business hours

Recruiting for for parallel programming educational game user study

- PARALLEL developed by HCI researchers at UCSC
- A game about how to use semaphores to protect resources
- Location: UCSC Main campus
- \$30 for 160 minute (max) study
 - Tour of silicon valley campus and meeting some UCSC HCI researchers also!
- More info on Canvas



What is an example of input recognized by the following grammar? $a \to a \ X$ $a \to Y$ $\bigcirc \ XXXXXXXXY$ $\bigcirc \ XYYYYYYYYY$

 \bigcirc YXXXXXXXX

 \bigcirc YYYYYYYX

What is an example of input recognized by the following grammar?

- $1 \quad a \rightarrow a X$
- 2 $a \rightarrow Y$

How about this one?

XXXXXXXY

RULE	Sentential Form
start	a

What is an example of input recognized by the following grammar?

- $1 \quad a \rightarrow a X$
- 2 $a \rightarrow Y$

How about this one?

XXXXXXXY

RULE	Sentential Form
start	a

Applying either rule gives us a sentential form that won't create the string

What is an example of input recognized by the following grammar?

- 1 $a \rightarrow a X$
- 2 $a \rightarrow Y$

How about this one?

XYYYY

RULE	Sentential Form
start	А

What is an example of input recognized by the following grammar?

- 1 $a \rightarrow a X$
- 2 $a \rightarrow Y$

How about this one?

XYYYY

RULE	Sentential Form
start	А

Similar reason: strings that are longer than 1 character cannot end in y

What is an example of input recognized by the following grammar?

- 1 $a \rightarrow a X$
- 2 $a \rightarrow Y$

How about this one?

YXXXXXX

RULE	Sentential Form
start	А

What is an example of input recognized by the following grammar?

- 1 $a \rightarrow a X$
- 2 $a \rightarrow Y$

How about this one?

YXXXXXX

RULE	Sentential Form
start	A
1	aX
1	aXX
2	YXXXXX

What is an example of input recognized by the following grammar?

- $1 \quad a \rightarrow a X$
- 2 $a \rightarrow Y$

How about this one?

YYYYYX

RULE	Sentential Form
start	А

What is an example of input recognized by the following grammar?

- 1 $a \rightarrow a X$
- 2 $a \rightarrow Y$

How about this one?

YYYYYX

RULE	Sentential Form
start	А

We can only produce 1 y, so we cannot derive this string

Which grammar is ambiguous?

```
(a)
```

 $e \rightarrow e PLUS e$

 $e \rightarrow ID$

(b)

 $e \rightarrow e$ PLUS ID

 $e \rightarrow ID$

(c)

 $e \rightarrow ID PLUS e$

 $e \rightarrow ID$

(d)

 $e \rightarrow ID PLUS ID$

 $e \rightarrow ID$

Which grammar is ambiguous?

(a)

 $e \rightarrow e PLUS e$

 $e \rightarrow ID$

(b)

 $e \rightarrow e PLUS ID$

 $e \rightarrow ID$

(c)

 $e \rightarrow ID PLUS e$

 $e \rightarrow ID$

(d)

 $e \rightarrow ID PLUS ID$

 $e \rightarrow ID$

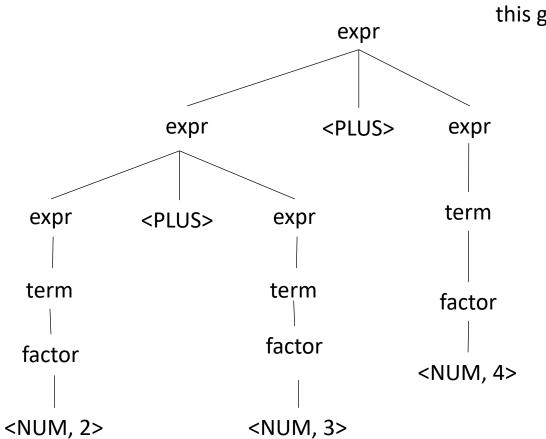
Let's look at some examples.

Let's assume that E is an "expr" and x is a number

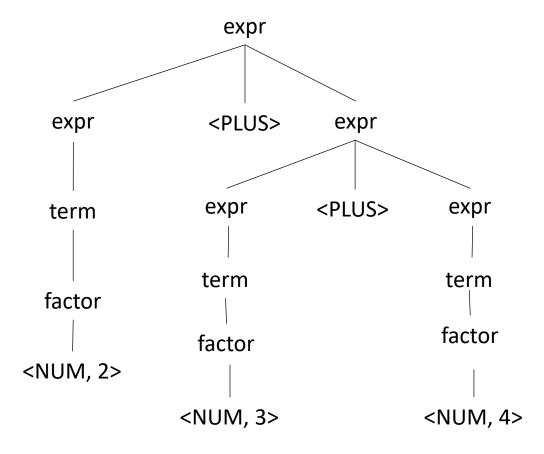
$$e \rightarrow e PLUS e$$

 $e \rightarrow ID$

input: 2+3+4



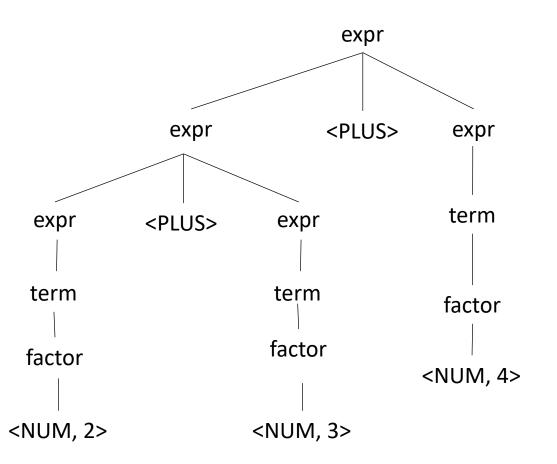
Both parse trees are valid, this grammar is ambiguous

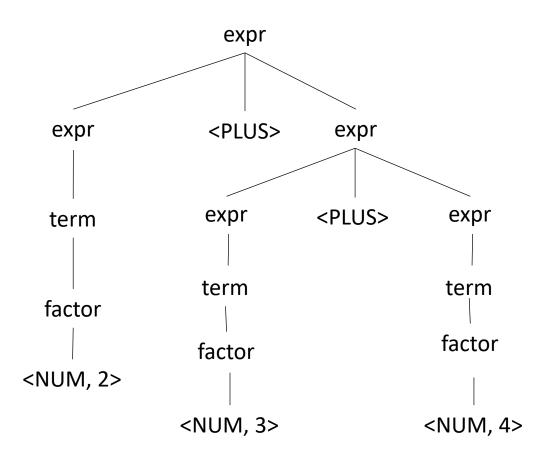


$$e \rightarrow e PLUS ID$$

 $e \rightarrow ID$

What about this one?

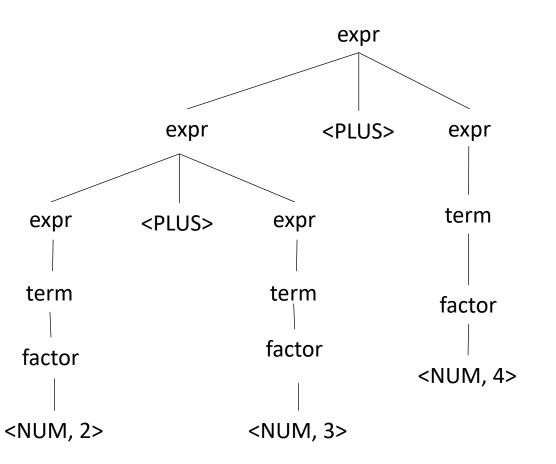




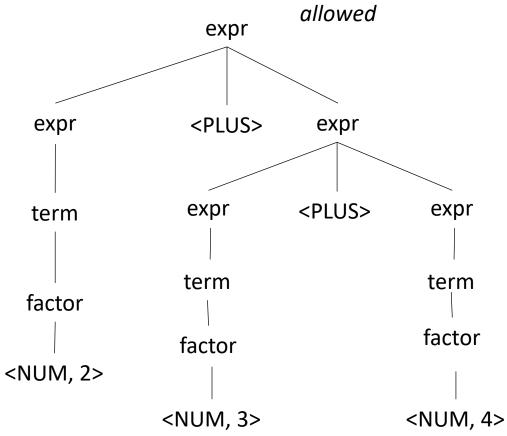
$$e \rightarrow e PLUS ID$$

 $e \rightarrow ID$

What about this one?



Doesn't allow an expression on the RHS.
This parse tree is not allowed

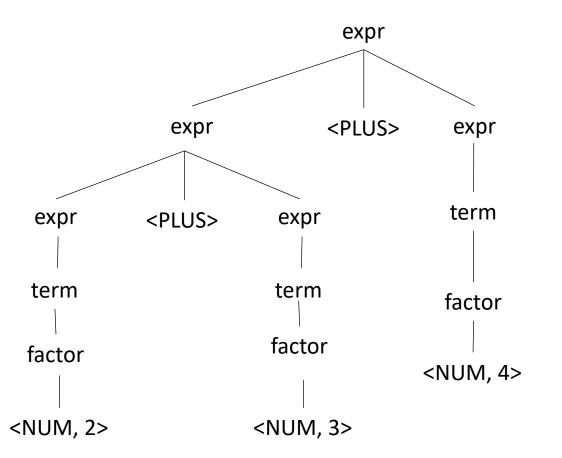


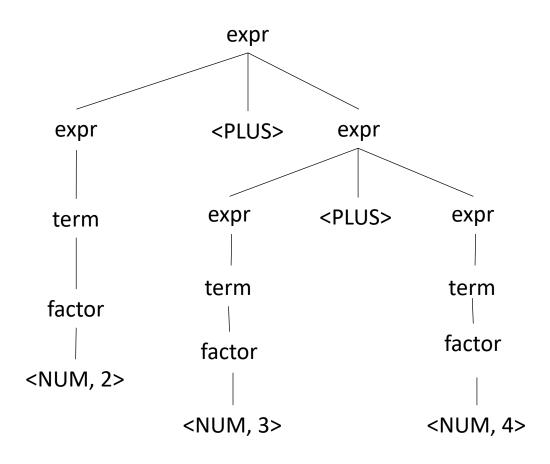
 $e \rightarrow ID PLUS e$

 $e \rightarrow ID$

input: 2+3+4

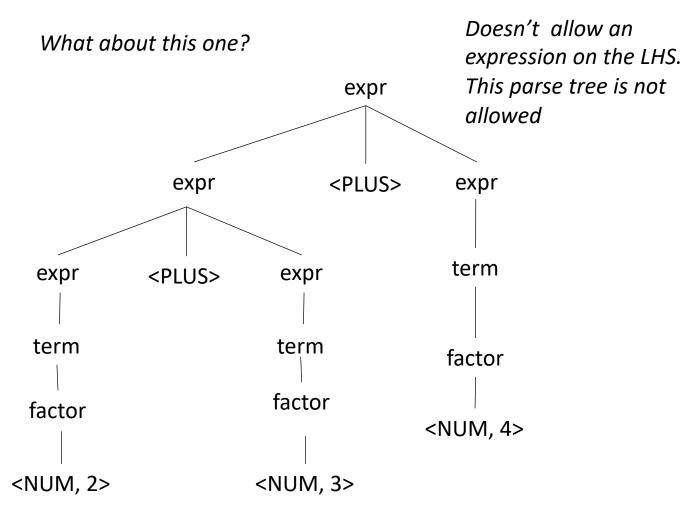
What about this one?

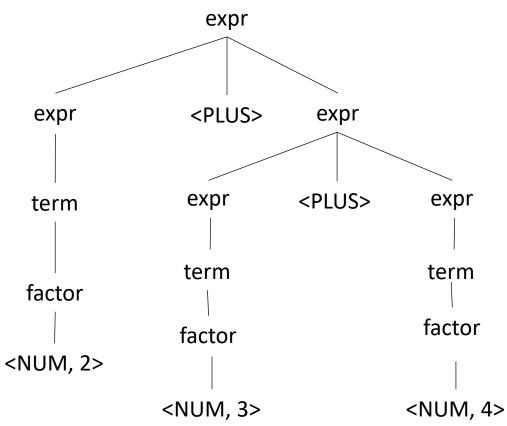




 $e \rightarrow ID PLUS e$ $e \rightarrow ID$

input: 2+3+4



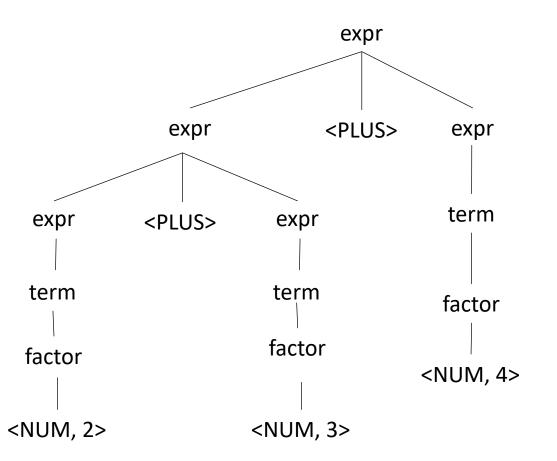


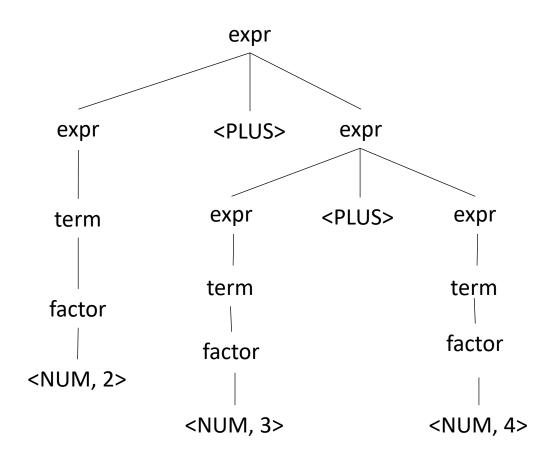
 $e \rightarrow ID PLUS ID$

 $e \rightarrow ID$

input: 2+3+4

What about this one?



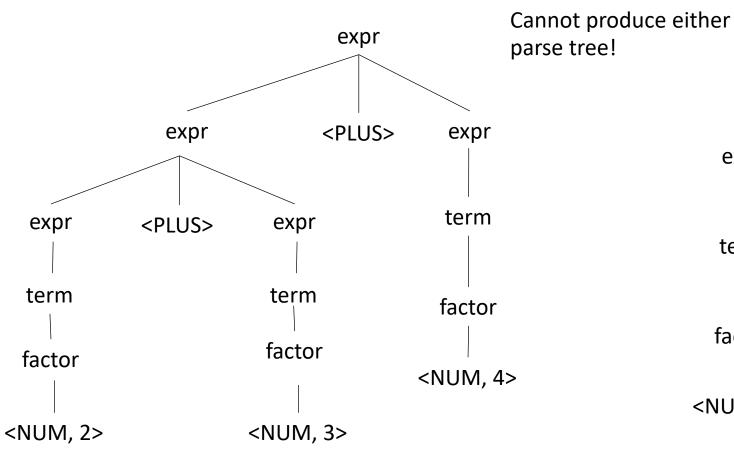


 $e \rightarrow ID PLUS ID$

 $e \rightarrow ID$

input: 2+3+4

What about this one?



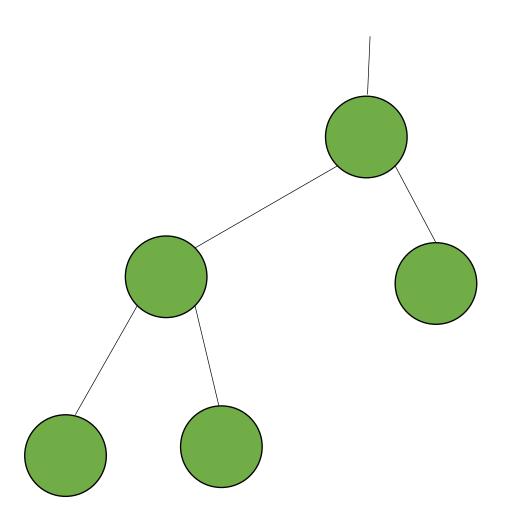
expr <PLUS> expr expr <PLUS> expr expr term term term factor factor factor <NUM, 2> <NUM, 3> <NUM, 4>

operators with higher precedence should appear in production rules that appear higher in the parse tree

 \bigcirc True

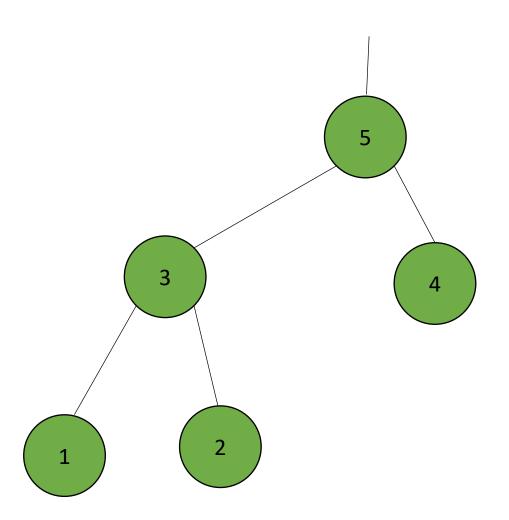
○ False

Post order traversal



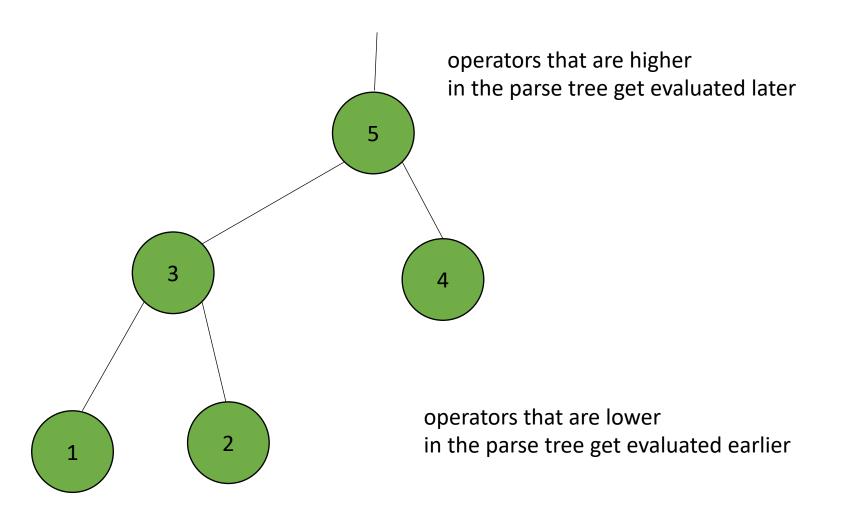
What is the post order traversal of this tree?

Post order traversal



What is the post order traversal of this tree?

Post order traversal

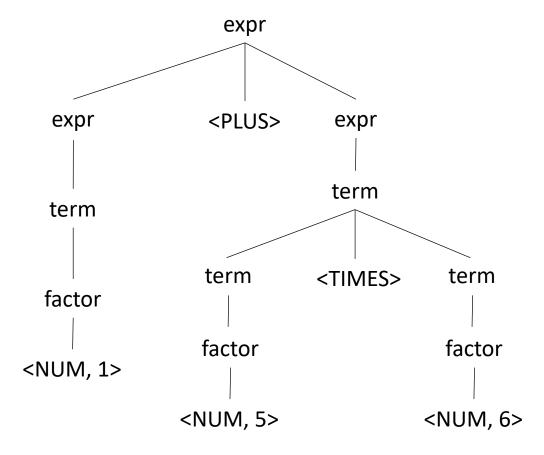


What is the post order traversal of this tree?

Evaluating a parse tree

Operator	Name	Productions
+	expr	: expr PLUS expr
*	term	: term TIMES term factor
()	factor	: LPAREN expr RPAREN NUM

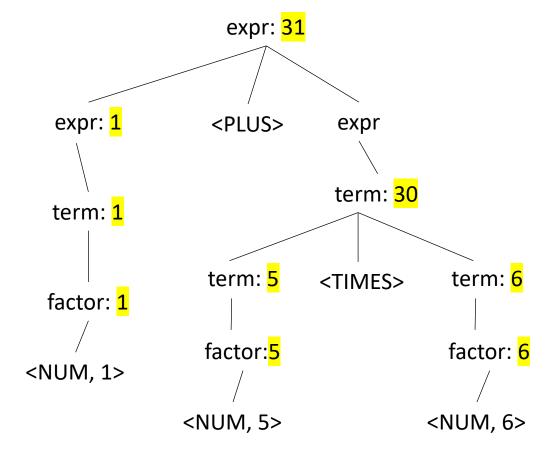
input: 1+5*6



Evaluating a parse tree

Operator	Name	Productions
+	expr	: expr PLUS expr
*	term	: term TIMES term factor
()	factor	: LPAREN expr RPAREN NUM

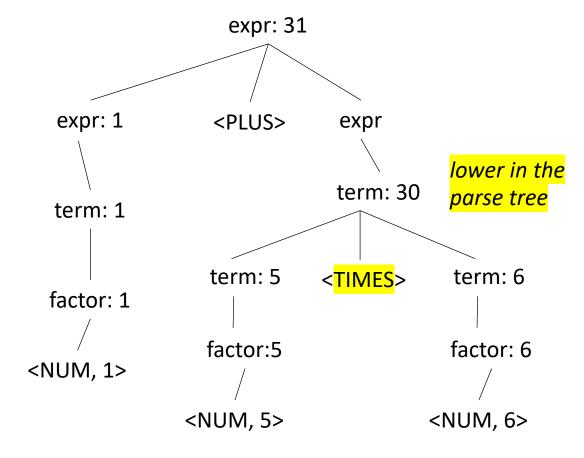
input: 1+5*6



Evaluating a parse tree

Operator	Name	Productions
+	expr	: expr PLUS expr
*	term	: term <mark>TIMES</mark> term factor
()	factor	: LPAREN expr RPAREN NUM

input: 1+5*6



Avoiding Ambiguity

- new production rules
 - One non-terminal for each level of precedence
 - lowest precedence at the top
 - highest precedence at the bottom
- How would we add power? ^

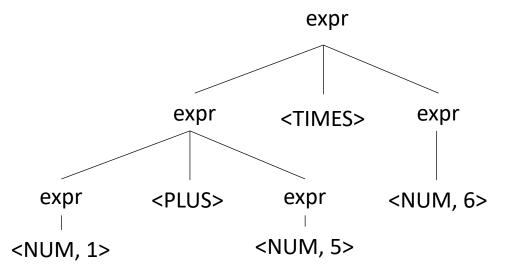
Precedence increases going down

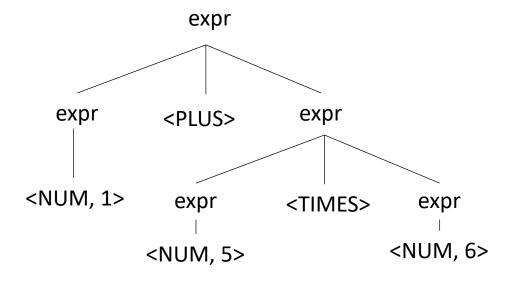
Operator	Name	Productions
+	expr	: expr PLUS expr
*	term	: term TIMES term factor
()	factor	: LPAREN expr RPAREN NUM

Write a few sentences about why it might be bad to have an ambiguous grammars

Ambiguous grammars

•input: 1 + 5 * 6

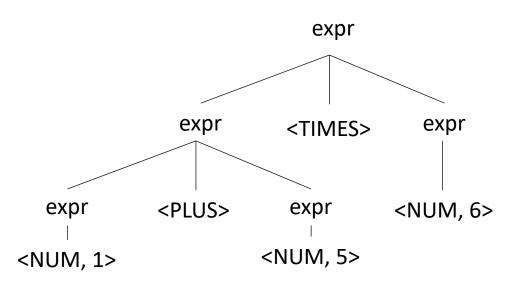


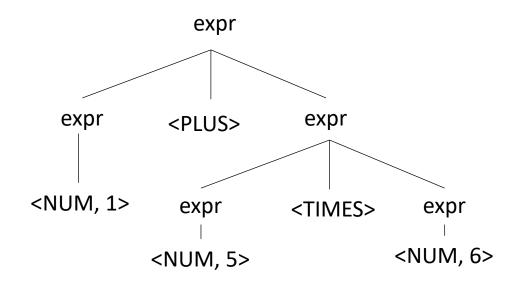


Ambiguous grammars

•input: 1 + 5 * 6

Evaluations are different!





New material

Continue our discussion on associativity

Let's make some more parse trees

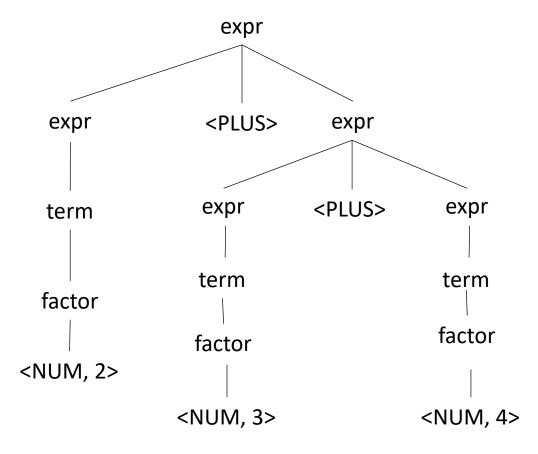
input: 2+3+4

Operator	Name	Productions
+	expr	: expr PLUS expr
*	term	: term TIMES term factor
()	factor	: LP expr RP

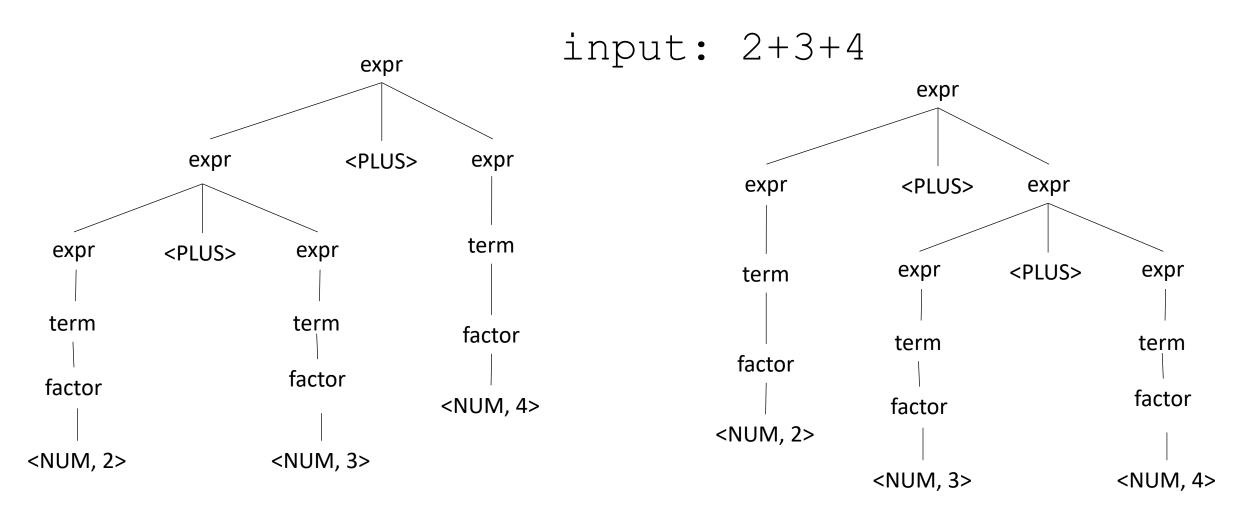
Let's make some more parse trees

Operator	Name	Productions
+	expr	: expr PLUS expr
*	term	: term TIMES term factor
()	factor	: LP expr RP NUM

input: 2+3+4



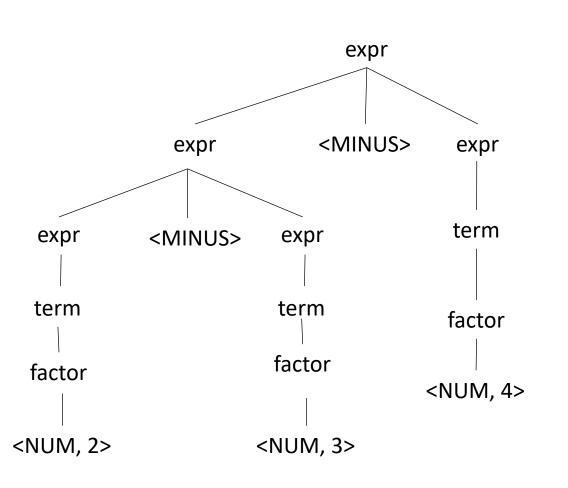
This is ambiguous, is it an issue?



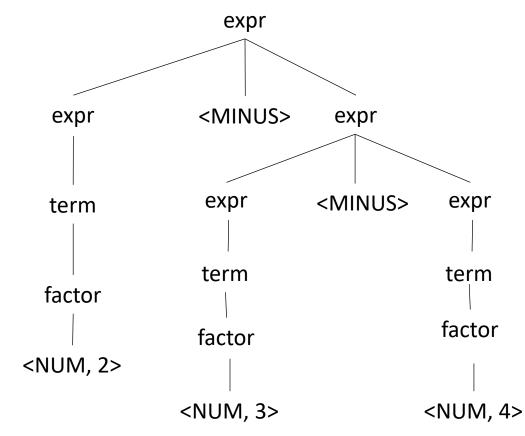
What about for a different operator?

input: 2-3-4

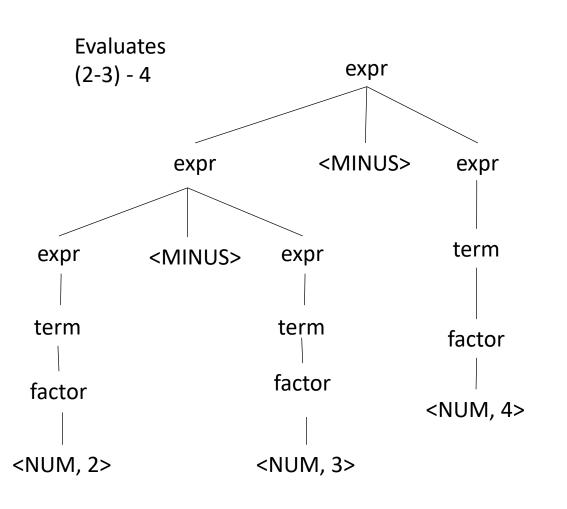
What about for a different operator?



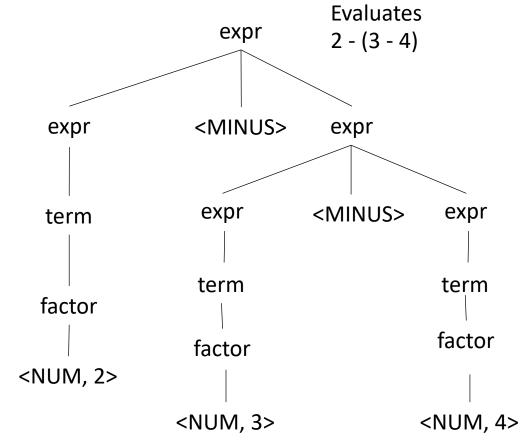
input: 2-3-4



What about for a different operator?



input: 2-3-4



Which one is right?

Associativity

If an operator is not associative then we define

- left to right (left-associative)
 - 2-3-4 is evaluated as ((2-3) 4)
 - What other operators are left-associative

- right-to-left (right-associative)
 - Any operators you can think of?

Associativity

If an operator is not associative then we define

- left to right (left-associative)
 - 2-3-4 is evaluated as ((2-3) 4)
 - What other operators are left-associative

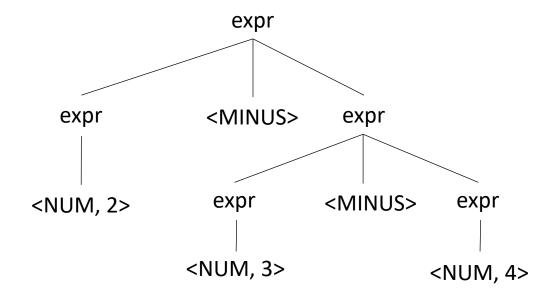
- right-to-left (right-associative)
 - Assignment, power operator

How to encode associativity?

- Like precedence, some tools (e.g. YACC) allow associativity specification through keywords:
 - "+": left, "^": right
- Also like precedence, we can also encode it into the production rules

Operator	Name	Productions
-	expr	: expr MINUS expr

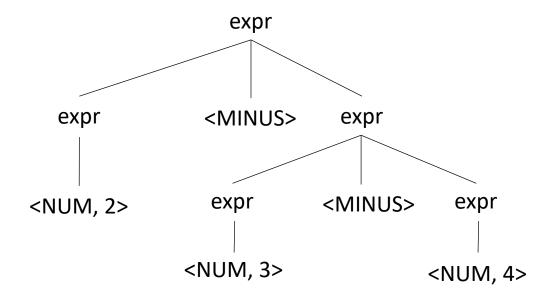




We want to disallow this parse tree

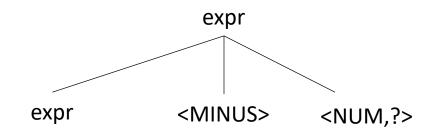
Operator	Name	Productions
-	expr	: expr MINUS <mark>NUM</mark> NUM





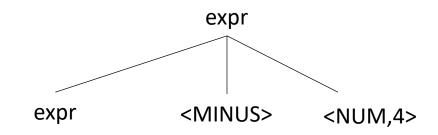
No longer allowed

input: 2-3-4



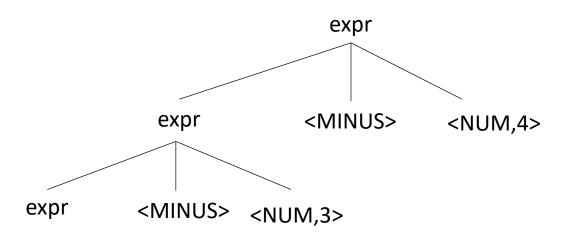
Operator	Name	Productions
-	expr	: expr MINUS NUM

Lets start over



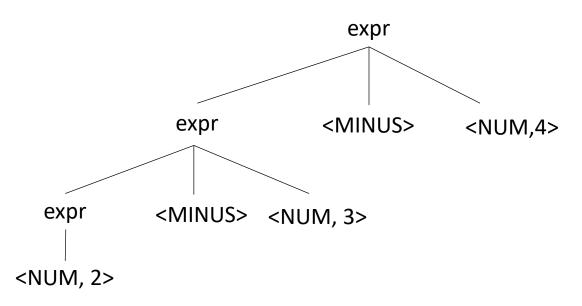
Operator	Name	Productions
-	expr	: expr MINUS NUM

Operator	Name	Productions
-	expr	: expr MINUS NUM



input:
$$2-3-4$$

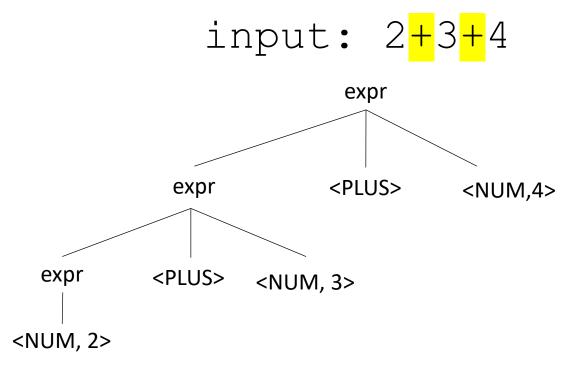
Operator	Name	Productions
-	expr	: expr MINUS NUM



Should you have associativity when its not required?

Benefits?
Drawbacks?

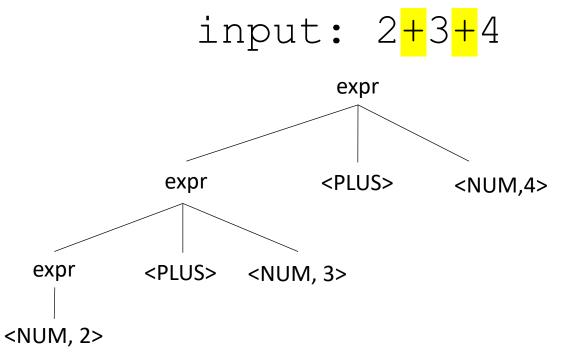
Operator	Name	Productions
+	expr	: expr PLUS expr



Should you have associativity when its not required?

Benefits?
Drawbacks?

Operator	Name	Productions
+	expr	: expr PLUS <mark>NUM</mark> NUM



Good design principle to avoid ambiguous grammars, even when strictly not required too.

Helps with debugging, etc. etc.

Many tools will warn if it detects ambiguity

Let's make a richer expression grammar

Let's do operators $[+, *, -, /, ^]$ and ()

Operator	Name	Productions

Tokens: NUM = "[0-9]+" PLUS = '\+' TIMES = '*' LP = '\(') RP = \)' MINUS = '-' DIV = '/' CARROT =' \^'

Let's make a richer expression grammar

Let's do operators $[+, *, -, /, ^]$ and ()

Operator	Name	Productions
+,-	expr	: expr PLUS term expr MINUS term term
*,/	term	: term TIMES pow term DIV pow pow
^	pow	: factor CARROT pow factor
()	factor	: LPAR expr RPAR NUM

```
Tokens:

NUM = "[0-9]+"

PLUS = '\+'

TIMES = '\*'

LP = '\(')

RP = \)'

MINUS = '-'

DIV = '/'

CARROT =' \^'
```

What associativity do operators in C have?

• https://en.cppreference.com/w/c/language/operator precedence

New topic: Algorithms for parsing

New topic: Algorithms for parsing

One goal:

• Given a string s and a CFG G, determine if G can derive s

We will do that be implicitly attempting to derive a parse tree for s

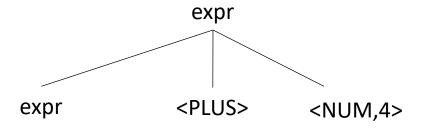
- Two different approaches, each with different trade-offs:
 - Top down
 - Bottom up

input: 2+3+4

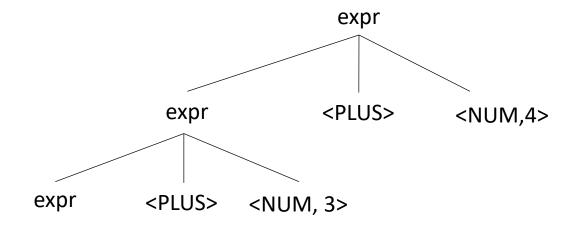
expr

Operator	Name	Productions
+	expr	: expr PLUS NUM

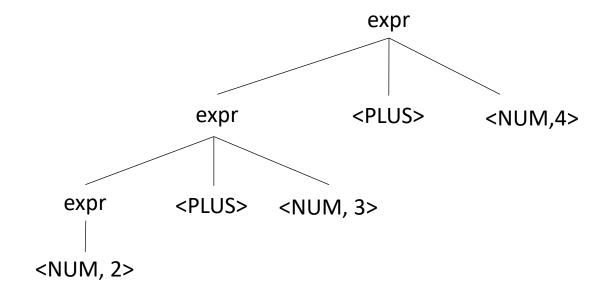
Operator	Name	Productions
+	expr	: expr PLUS NUM



Operator	Name	Productions
+	expr	: expr PLUS NUM



Operator	Name	Productions
+	expr	: expr PLUS NUM



Pros:

- Algorithm is simpler
- Faster than bottom-up
- Easier recovery

Cons:

- Not efficient on arbitrary grammars
- Many grammars need to be re-written

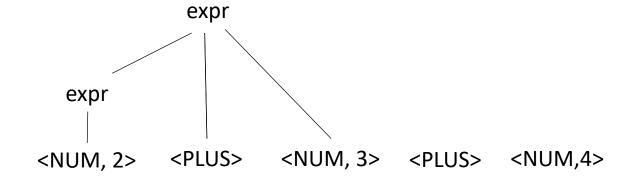
input: 2+3+4

Operator	Name	Productions
+	expr	: expr PLUS NUM

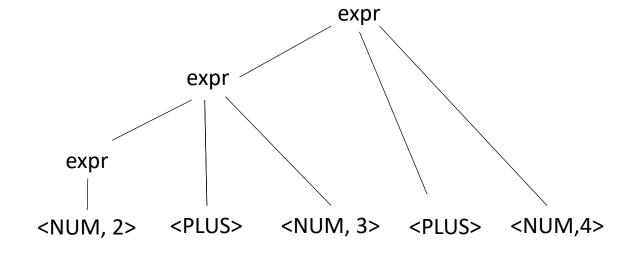
<NUM, 2> <PLUS> <NUM, 3> <PLUS> <NUM,4>

Operator	Name	Productions
+	expr	: expr PLUS NUM

Operator	Name	Productions
+	expr	: expr PLUS NUM



Operator	Name	Productions
+	expr	: expr PLUS NUM



Bottom up

Pros:

- can handle grammars expressed more naturally
- can encode precedence and associativity even if grammar is ambiguous

Cons:

- algorithm is complicated
- in many cases slower than top down

Let's start with top down

```
root = start symbol;
focus = root;
push (None);
to match = s.token();
while (true):
  if (focus is a nonterminal)
    pick next rule (A ::= B1, B2, B3...BN);
    push (BN... B3, B2);
    focus = B1
  else if (focus == to match)
    to match = s.token()
    focus = pop()
  else if (to_match == None and focus == None)
    Accept
```

Variable	Value
focus	
to_match	
s.istring	
stack	

1:	Expr	::=	Expr Op Unit
2:			Unit
3:	Unit	::=	'(' Expr ')'
4:			ID
5 :	Op	::=	\ +'
6:			\ * /

Expanded Rule	Sentential Form
start	Expr

```
root = start symbol;
focus = root;
push (None);
                                     Currently we assume this
to match = s.token();
                                    is magic and picks
                                     the right rule every time
while (true):
  if (focus is a nonterminal)
    pick next rule (A ::= B1, B2, B3...BN);
    push (BN... B3, B2);
    focus = B1
  else if (focus == to match)
    to match = s.token()
    focus = pop()
  else if (to match == None and focus == None)
    Accept
    Variable
                          Value
     focus
     to_match
     s.istring
```

stack

Can we derive the string (a+b) *c

Expanded Rule	Sentential Form
start	Expr

```
root = start symbol;
focus = root;
push (None);
                                    Currently we assume this
to match = s.token();
                                   is magic and picks
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while (true):
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    push (BN... B3, B2);
    focus = B1
  else if (focus == to match)
    to match = s.token()
    focus = pop()
  else if (to match == None and focus == None)
    Accept
```

Variable	Value
focus	Ор
to_match	' +'
s.istring	b) *c
stack	Unit ')' Op, Expr, None

Expanded Rule	Sentential Form
start	Expr
1	Expr Op Unit
2	Unit Op Unit
3	'(' Expr ')' Op Unit
1	'(' Expr Op Unit ')' Op Unit
2	'(' Unit Op Unit ')' Op Unit
4	'(' ID Op Unit ')' Op Unit

And so on...

```
root = start symbol;
focus = root;
push (None);
                                    What can go wrong if
to match = s.token();
                                    we don't have a magic
                                    choice
while (true):
  if (focus is a nonterminal)
    pick next rule (A ::= B1, B2, B3...BN);
    push (BN... B3, B2);
    focus = B1
  else if (focus == to match)
    to match = s.token()
    focus = pop()
  else if (to match == None and focus == None)
    Accept
                         1/01...
    Mariabla
```

variable	value
focus	
to_match	
s.istring	
stack	

Expanded Rule	Sentential Form
start	Expr

```
root = start symbol;
focus = root;
push (None);
                                  What can go wrong
to match = s.token();
while (true):
  if (focus is a nonterminal)
    pick next rule (A ::= B1,B2,B3...BN);
    push (BN... B3, B2);
    focus = B1
  else if (focus == to match)
    to match = s.token()
    focus = pop()
  else if (to match == None and focus == None)
    Accept
```

Variable	Value
focus	
to_match	
s.istring	
stack	

Expanded Rule	Sentential Form
start	Expr
2	Expr Op Unit
2	Expr Op Unit Op Unit
2	Expr Op Unit Op Unit Op Unit
2	Expr Op Unit

Infinite recursion!

Top down parsing does not handle left recursion

direct left recursion

indirect left recursion

Top down parsing cannot handle either

Top down parsing does not handle left recursion

• In general, any CFG can be re-written without left recursion

```
Fee ::= Fee "a"
| "b"
```

What does this grammar describe?

The grammar can be rewritten as

```
Fee ::= Fee "a" Fee2
| "b" Fee2
| Fee2 ::= "a" Fee2
| """
```

In general, A and B can be any sequence of non-terminals and terminals

```
Fee ::= Fee A

| B

Fee ::= B Fee2

| Fee2 ::= A Fee2

| ""
```

Lets do this one as an example:

```
Fee ::= B Fee2

| Fee ::= B Fee2
| Fee2 ::= A Fee2
| ""
```

```
A = ?
B = ?
```

Lets do this one as an example:

```
A = Op Unit
B = Unit
```

Lets do this one as an example:

```
root = start symbol;
focus = root;
push (None);
to match = s.token();
while (true):
  if (focus is a nonterminal)
    pick next rule (A ::= B1, B2, B3...BN);
    push (BN... B3, B2);
    focus = B1
  else if (focus == to match)
    to match = s.token()
    focus = pop()
  else if (to match == None and focus == None)
    Accept
  Variable
                      Value
```

focus	
to_match	
s.istring	
stack	

1:	Expr	::= Unit Expr2
2:	Expr2	::= Op Unit Expr2
3:		""
4:	Unit	::= '(' Expr ')'
5:		ID
6:	Ор	::= \+'
7:		\ * /

Sentential Form
Expr

```
root = start symbol;
focus = root;
                                               How to handle
push (None);
                                               this case?
to match = s.token();
while (true):
  if (focus is a nonterminal)
    pick next rule (A ::= B1,B2,B3...BN);
    push (BN... B3, B2);
    focus = B1
  else if (focus == to match)
    to match = s.token()
    focus = pop()
  else if (to match == None and focus == None)
    Accept
  Variable
                       Value
  focus
  to_match
  s.istring
```

stack

1:	Expr	::=	Unit	Exp	r2
2:	Expr2	::=	Op U	Jnit	Expr2
3:		""			
4:	Unit	::=	'('	Expr	`)'
5 :			ID		
6 :	Ор	::=	\ +'		
7:		1	1 * /		

Expanded Rule	Sentential Form
start	Expr

```
root = start symbol;
focus = root;
                                               How to handle
push (None);
                                               this case?
to match = s.token();
while (true):
  if (focus is a nonterminal)
    pick next rule (A ::= B1, B2, B3...BN);
   if A == "": focus=pop(); continue;
    push (BN... B3, B2);
    focus = B1
  else if (focus == to match)
    to match = s.token()
    focus = pop()
  else if (to_match == None and focus == None)
    Accept
 Variable
                      Value
 focus
 to_match
 s.istring
```

stack

1:	Expr	::=	Unit	Exp	or2
2:	Expr2	::=	Op (Jnit	Expr2
3:		""	,		
4:	Unit	::=	`(`	Expr	î ')'
5 :			ID		
6:	Op	::=	\ +'		
7:		1	\ * /		

Expanded Rule	Sentential Form
start	Expr

direct left recursion

indirect left recursion

Top down parsing cannot handle either

Identify indirect left left recursion

$$Expr_base \rightarrow_{lhs} Expr_op \rightarrow_{lhs} Expr_base$$

Identify indirect left left recursion

$$Expr_base \rightarrow_{lhs} Expr_op \rightarrow_{lhs} Expr_base$$

Substitute indirect non-terminal closer to initial non-terminal

```
1: Expr base ::= Unit
                                    1: Expr base ::= Unit
  | Expr op
                                        | <mark>Expr base</mark> Op Unit
3: Expr_op ::= Expr_base Op Unit
                                    3: Expr op ::= Expr base Op Unit
4: Unit ::= '(' Expr_base ')'
                                    4: Unit ::= '(' Expr base ')'
5:
          l ID
                                    5:
                                                   ΙD
6: Op ::= '+'
                                    6: Op ::= '+'
7:
                                    7:
                                                   1 * /
```

Identify indirect left left recursion

What to do with production rule 3?

$$Expr_base \rightarrow_{lhs} Expr_op \rightarrow_{lhs} Expr_base$$

Substitute indirect non-terminal closer to initial non-terminal

```
1: Expr base ::= Unit
                                      1: Expr base ::= Unit
               Expr op
                                                      Expr base Op Unit
3: Expr_op ::= Expr_base Op Unit
                                      3: Expr op ::= Expr base Op Unit
4: Unit ::= '(' Expr_base ')'
                                      4: Unit ::= '(' Expr base ')'
5:
               ID
                                      5:
6: Op ::= '+'
                                      6: Op ::= '+'
7:
                                      7:
                                                      1 * /
```

Identify indirect left left recursion

What to do with production rule 3? It may need to stay if another production rule references it!

$$Expr_base \rightarrow_{lhs} Expr_op \rightarrow_{lhs} Expr_base$$

Substitute indirect non-terminal closer to initial non-terminal

Next time: algorithms for syntactic analysis

- Continue with our top down parser.
 - Backtracking
 - Lookahead sets