

Orthogonality in \mathbb{R}^n

Orthonormal sets

A set of vectors in \mathbb{R}^n is called an `#orthogonal_set` if all pairs of distinct vectors in the set are orthogonal, ie

$$\vec{v}_i \cdot \vec{v}_j = 0 \forall i \neq j, i, j \in Z$$

An orthogonal set of unit vectors is called an orthonormal set. That is

$$\vec{v}_i \cdot \vec{v}_j = \begin{cases} 0 & \text{if } i \neq j \\ 1 & \text{if } i = j \end{cases}$$

For example:

$$\left\{ \vec{v}_1 = \begin{pmatrix} 3 \\ 1 \\ 1 \end{pmatrix}, \vec{v}_2 = \begin{pmatrix} -1 \\ 2 \\ 1 \end{pmatrix}, \vec{v}_3 = \begin{pmatrix} -\frac{1}{2} \\ -2 \\ \frac{7}{2} \end{pmatrix} \right\}$$

We can see that all pairs are orthonormal by computing the dot product between all of them.

We get an orthonormal set by making all of these unit vectors, ie

$$\vec{V}_1 = \frac{\vec{v}_1}{|\vec{v}_1|}, \text{ etc}$$

This doesn't change the angle of any vector, so they are still orthonormal.

Why do we care about orthonormal sets?

Suppose $\vec{v}_1, \dots, \vec{v}_k$ is an orthogonal set and all \vec{v}_i are nonzero, and consider the equation

$$c_1\vec{v}_1 + c_2\vec{v}_2 + \cdots + c_k\vec{v}_k = \vec{0}$$

For any $j = 1, \dots, k$ we can compute

$$\begin{aligned} 0 = \vec{v}_j \cdot \vec{0} &= c_1(\vec{v}_j \cdot \vec{v}_1) + \cdots + c_j(\vec{v}_j \cdot \vec{v}_j) \\ &= \vec{v}_j \cdot \vec{v}_j \end{aligned}$$

Since \vec{v}_j is nonzero, we have $c_j = 0$. Since our choice of j was arbitrary, we know that $c_1 = c_2 = \cdots = c_k$. All of the constants are zero, so this set is linearly independent.

Theorem: if $\{\vec{v}_1, \dots, \vec{v}_k\}$ is an orthogonal set of nonzero vectors in \mathbb{R}^n , then they are linearly independent.

We can use this to compute the constants.

$$\vec{w} = c_1\vec{v}_1 + \cdots + c_k\vec{v}_k$$

taking dot products,

$$\begin{aligned} \vec{v}_j \cdot \vec{w} &= c_1(\vec{v}_j \cdot \vec{v}_1) + \cdots + c_k(\vec{v}_j \cdot \vec{v}_k) \\ &= c_j(\vec{v}_j \cdot \vec{v}_j) \end{aligned}$$

so $c_j = \frac{\vec{v}_j \cdot \vec{w}}{\vec{v}_j \cdot \vec{v}_j}$

For example:

take two vectors in \mathbb{R}^2 which are linearly independent and orthogonal

$$V = \left\{ \vec{v}_1 = \begin{pmatrix} 2 \\ 2 \end{pmatrix}, \vec{v}_2 = \begin{pmatrix} 1 \\ -1 \end{pmatrix} \right\}$$

$W = \begin{pmatrix} -1 \\ 2 \end{pmatrix}$ is a linear combination of \vec{v}_1, \vec{v}_2

$$\vec{w} = \underbrace{\left(\frac{\vec{w} \cdot \vec{v}_1}{\vec{v}_1 \cdot \vec{v}_1} \right)}_{\text{proj}_{\vec{v}_1}(\vec{w})} \vec{v}_1 + \underbrace{\left(\frac{\vec{w} \cdot \vec{v}_2}{\vec{v}_2 \cdot \vec{v}_2} \right)}_{\text{proj}_{\vec{v}_2}(\vec{w})} \vec{v}_2 = \frac{2}{8} \begin{pmatrix} 2 \\ 2 \end{pmatrix} + \frac{-3}{2} \begin{pmatrix} 1 \\ -1 \end{pmatrix}$$

* Check this! *

Orthogonal transformations

Interesting examples:

$$\begin{bmatrix} \cos \theta & -\sin \theta \\ \sin \theta & \cos \theta \end{bmatrix}$$

and

$$\begin{bmatrix} 1 & 0 & 0 \\ 0 & 0 & 1 \\ 0 & 1 & 0 \end{bmatrix}$$

This second one is a "permutation" if the identity matrix, ie just simple row operations have generated it.

Orthogonal matrices are **#angle-preserving** and **#length-preserving**.

we can write out these properties as such:

$$\begin{aligned} & (Q\vec{x}) \cdot (Q\vec{y}) \\ &= (Q\vec{x})^T (Q\vec{y}) \\ &= \vec{x}^T Q^T Q \vec{y} \\ &= \vec{x}^T \vec{y} \end{aligned}$$

Properties of orthogonal matrices

Let Q be an orthogonal matrix.

- The rows of Q also (like the columns) form an orthonormal set
- Q^{-1} is also an orthogonal matrix
- $\det Q = 1$ or -1
- if λ is an eigenvalue of Q , then $|\lambda| = 1$
- The product of orthogonal matrices is orthogonal.

See previous: [Similarity and Diagonalization](#)