

```

unit help;

interface
  uses
    MemTypes, QuickDraw, OSIntf, ToolIntf, PackIntf, PrintTraps, PasLibIntf
  ,
    globals;

  procedure help;

implementation

(*****
(*)
(*)   pauses but 'escape' is   (*)
(*)   trapped.                 (*)
(*)                             (*)
(*****)
      procedure slow(var i:longint);
      var op:char;
      begin
        pause2(op);
        if op = escp then i:=-1;
        space(3);
      end;

procedure helpNC(var i:longint);
var nnn:longint;
begin
  i:=0;
  writeln('          Adding a New Command');
  writeln;
  writeln(' A new command, say "newcom", is added to the system
as follows. ');
  writeln;
  nnn:=ninst-1;
  writeln('      a)  In the "const" section, decrement');
  writeln('          the constant "ninst" by one (note that it is
a negative');
  writeln('          longint) to "',nnn:3,', "'. Then add a new line
of');
  writeln;
  writeln('          newcom:=',nnn:3,',');
  writeln;
  writeln('      b)  In "procedure startup", add');
  writeln;
  writeln('          parameter[newcom]:='newcom'';');

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        writeln;
        writeln('      c)  Add a procedure, say "pnew", to execute the
new command');
        writeln('          (anywhere prior to "procedure input".)');
        writeln;
        writeln('      d)  In "procedure input", add a new case to the
case');
        writeln('          statement - "case x of .... end".');
        writeln('          The new case should be');
        writeln;
        writeln('                      new: pnew;');
        pause;
    end;

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procedure helpNT(var i:longint);
label 99;
var nnn :longint;
begin
    i:=0;
    writeln('          Adding a New Theorem');
    writeln;
    writeln(' Each theorem "iii" requires a procedure named
"riii". The');
    writeln('constant "cnumrules" (found in the "const" section)
is the');
    writeln('number of theorems the system is designed to hold.
The last');
    writeln('few of these may be just empty shells. The
variable');
    writeln('"actualnumrules" (found in procedure "startup") is
the');
    writeln('number of theorems actually implemented at this
time. If');
    writeln('there are no empty shells (actualnumrules=cnumrules)
you will');
    writeln('have to create one in step (a) below. The number
assigned to');
    writeln('your new theorem will be nnn (=actualnumrules+1).');
    writeln;
    write('  At this time cnumrules=',cnumrules:4,' and
actualnumrules=');
    writeln(actualnumrules:4,',');
    nnn:=cnumrules-actualnumrules;
    write('so you will ');
    if nnn > 0 then write('not ');
    writeln('have to add an empty shell in (a) below. ');
    nnn:=actualnumrules+1;
    writeln;
    writeln('  (a) First, if necessary, increase "cnumrules" by

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one. It');
    writeln('          is in the "const" section. Also, if necessary,
you must');
    writeln('          add a new empty shell for the procedure for
your new');
    writeln('          rule (right before "procedure delthm"). The
form of the');
    writeln('          new empty shell is:');
    writeln;
    slow(i);
    if i < 0 then goto 99;
    writeln('          procedure r',nnn:3,';');
    writeln('          (*****)');
    writeln('          (*          *)');
    writeln('          (*   documentation   *)');
    writeln('          (*          *)');
    writeln('          (*****)');
    writeln('          begin');
    writeln('          if activerule['',nnn:3,'] then');
    writeln('          begin');
    writeln('          rule:='',nnn:3,'/  ''');
    writeln('          .');
    writeln('          code');
    writeln('          .');
    writeln('          end');
    writeln('          end');
    writeln;
    writeln;
    writeln('          (b) In "procedure eval;", do the following:');
    writeln('          if your new theorem uses(in procedure
r',nnn:3,')');
    writeln('          invariants x, y, etc., add to each case
x, case y,');
    writeln('          etc. a statement -  "r',nnn:3,';");
    slow(i);
    if i < 0 then goto 99;
    space(6);
    writeln('          (c) In "procedure executerule(i:longint);", add a
new case');
    writeln('          to the case statement:');
    writeln('          ',nnn:3,': r',nnn:3,';');
    writeln;
    writeln('          (d) In "procedure ruletext", near the end, add a
write');
    writeln('          statement to print the text of the new
theorem. Note');
    writeln('          if the description only requires one line
then');
    writeln;
    writeln('          ',nnn:3,': write('' ..... ''');
    writeln;
    writeln('          is sufficient. Otherwise you must check to

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see if a');
    writeln('          "short" version is wanted (trace = 1) or a
longer more');
    writeln('          complete version is desired.');
```

writeln;  
 slow(i);  
 if i < 0 then goto 99;  
 writeln(' (e) In "procedure startup", find the set  
assignment');  
 writeln(' statements- they are of the form (for theorem  
iii)');  
 writeln;  
 writeln(' rulemx[iii]:=[a,b,...];');  
 writeln(' rulemn[iii]:=[x,y,...];');  
 writeln;  
 writeln(' The MAX of invariants a, b,... and  
the MIN of');  
 writeln(' invariants x, y, ... are used in the  
evaluation');  
 writeln(' of theorem iii (i.e., in "procedure  
riii;").');

writeln;  
 writeln(' You must add similar statements for the new  
'',nnn:3,('').');

writeln;  
 writeln(' At the end of this group of statements  
(probably)');  
 writeln(' where you just added) is the assignment for  
the variable');  
 writeln(' "actualnumrules". It must now be assigned  
'',nnn:3,('').');

writeln;  
 writeln(' Also, just following this, and if the text  
description');  
 writeln(' given in step (d) requires k > 1 lines, then  
add the');  
 writeln(' statement');

writeln;  
 writeln(' lsinthm[''',nnn:3,']:=k;');  
 pause;  
 99: end;

```

procedure helpNI(var i:longint);
var nnn:longint;
begin
    i:=0;
    writeln('          Adding a New Invariant');
```

writeln;  
 writeln(' To add a new invariant name, say xxxxxx. The name  
must be 1-6');

writeln(' alphanumeric characters with no embedded blanks and,  
if it is k');

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        writeln('characters in length, they must be different from
the first k');
        writeln('characters of any other name (invariant or
command).');
        writeln;
        nnn:=nparam+1;
        writeln('      (a) In the "const" section, increase the value
of the');
        writeln('      constant "nparam" by one to ',nnn:3,'. Then
add a new');
        writeln('      constant with value nnn as follows:');
        writeln;
        writeln('      xxxxxx=',nnn:3,';');
        writeln;
        writeln('      (b) In "procedure startup", add the
statement');
        writeln;
        writeln('      parameter[xxxxxx]:='xxxxxx';');
        writeln;
        writeln('      If xxxxxx is to be a binary invariant, add
its name');
        writeln('      to the binary set assignment statement:');
        writeln;
        writeln('      bparam:=[xxxxxx,.....];');
        writeln;
        slow(i);
        if i = 0 then
            begin
                space(3);
                writeln('      (c) In "procedure eval", add a new case to the
case');
                writeln('      statement:');
                writeln;
                writeln('      xxxxxx: begin');
                writeln('          riii;.....');
                writeln('      end;');
                writeln;
                writeln('      where the listed pocedure calls riii,
etc., are');
                writeln('      (or will be) theorems which use
invariant xxxxxx');
                writeln;
                pause;
            end;
        end;
end;

```

```

procedure helpBI(var i:longint);
begin
    i:=0;

```

```

        writeln('                Basic Information');
        writeln;
        writeln('There are currently',actualnumrules:4,' theorems in
the system,');
        writeln(-ninst:4,' System Action Commands, and ',nparam:3,'
invariants.');
```

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        writeln;
        writeln;
        writeln('The current value of "infinity" is ',infinity:10);
        writeln('The value may be changed to nnn, by typing "^ nnn.');
```

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        writeln('If nnn is <= 0, the current value is printed and left
unchanged.');
```

```

        writeln;
        writeln('You may return to the command level by entering
"',escp:1,'".');
```

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        writeln('To terminate a particular graph, type "end". To
terminate a');
```

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        writeln('session, first terminate the graph then type
"end"(again).');
```

```

        writeln;
        slow(i);
        if i >= 0 then
            begin
                writeln('When in the command level, the system prompts with
"',prompt:1,'".');
```

```

                writeln('A valid user response is any of the invariant names');
```

```

                writeln('or commands. The value or range for invariants and
any');
```

```

                writeln('arguments for commands is expected on this same
line.');
```

```

                writeln('If not given on the same line, the system will
prompt');
```

```

                writeln('with "?".');
```

```

                writeln;
                writeln('    If a numeric invariant:');
```

```

                writeln('        Enter either "= value", ": low high", "< value",
or ');
```

```

                writeln('        "> value.');
```

```

                writeln('        (note: "<" and ">" are interpreted as "less
than or');
```

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                writeln('        equal" and "greater than or equal",
respectively).');
```

```

                writeln;
                writeln('    If a binary invariant: Enter "=y" or "=n.');
```

```

                writeln;
                writeln('When the given value or range does not reduce the
current');
```

```

                writeln('range the system will automatically return to the
command level.');
```

```

                pause;
            end;
        end;
end;
```

```

procedure helpIN(var i:longint);
begin
  i:=0;
  writeln('          Invariant Names and Meanings.');
```

writeln('arbor	:	point arboricity number.');
writeln('bwidth	:	bandwidth.');
writeln('circ	:	length of the longest cycle.');
writeln('chr	:	chromatic number.');
writeln('clique	:	order of maximal clique.');
writeln('diam	:	maximum distance between any two nodes.');
writeln('dom	:	domination number.');
writeln('earbor	:	edge arboricity.');
writeln('edges	:	number of edges.');
writeln('eccov	:	minimum number of cliques to cover the
edges.');		
writeln('echr	:	edge chromatic number.');
writeln('econn	:	edge connectivity number.');
writeln('ecov	:	minimum number of edges to cover the
nodes.');		
writeln('eind	:	maximum number of independent edges.');
writeln('genus	:	genus.');
writeln('girth	:	length of the shortest cycle.');
writeln('maxdeg	:	maximum degree.');
writeln('mindeg	:	minimum degree.');
writeln('nccov	:	minimum number of cliques to cover the
nodes.');		
writeln;		
slow(i);		
if i >= 0 then		
begin		
writeln('ncomp	:	number of components.');
writeln('nconn	:	node connectivity number.');
writeln('ncov	:	minimum number of nodes to cover the
edges.');		
writeln('nind	:	maximum number of independent nodes.');
writeln('nodes	:	number of nodes.');
writeln('radius	:	radius.');
writeln('spectr	:	spectral radius.');
writeln('thick	:	thickness.');
writeln('xnum	:	crossing number.');
writeln;		
writeln('bipart	:	bipartite graph (binary, yes or no.');
writeln('compl	:	complete graph ''');
writeln('connct	:	connected graph ''');
writeln('cycle	:	cycle graph ''');
writeln('forest	:	collection of trees ''');
writeln('hamil	:	hamiltonian graph ''');
writeln('planar	:	planar graph ''');
writeln('reg	:	regular graph ''');
writeln('tree	:	connected,acyclic graph ''');

```

        writeln;
        slow(i);
        if i >= 0 then
            begin
                writeln('    Names and commands may be abbreviated by
truncating');
                writeln('    to a unique set of characters. For example the');
                writeln('    number of nodes may be specified by using any
of:');
                writeln;
                writeln('          nodes    node    nod    no');
                writeln;
                pause;
                end;
            end;
        end;
    end;

procedure helpSAC(var i,iy:longint;specific,extern:boolean);
label 98;
var op:char;
    ntries,code,ix:integer;
begin
    ix:=iy;
    i:=0;
    if not specific then
        begin
            space(6);
            writeln('                System Action Commands.');
            writeln;
            writeln('    The following is a list of valid SA command
names. If you');
            writeln(' would like to see the help entry for a specific one,
type its');
            writeln(' name. Otherwise type:');
            writeln('    + to scroll through all commands,');
            writeln('    - to return to the Help Menu, or');
            writeln('    ',escp:1,' to exit Help.');
            writeln;

            writeln('          batch      bstep      bound      date');
            writeln('          dtb        end        exclud     fstep');
            writeln('          ftrace     ftwith     help        includ');
            writeln('          list       recall      remove      rules');
            writeln('          thmtext    time        trace       tt');
            writeln('          twith      ucomm      undo        versus');
            ntries:=0;
            code:=18;
            while (ntries < 3) and (code <> 0) do
                begin
                    code:=0;
                    write('                >');
```



```

readLine;
op:=buffer[1];
if op=semicolon then
begin
op:='+';
numc:=1;
end;
if (numc > 0) or (op=escp) then
if (op='+') or (op='-') or (op=escp) then
begin
specific:=false;
numc:=0;
if op='+' then space(5)
else
begin
if op=escp then i:=0
else i:=-1;
goto 98;
end;
end
else
begin
readName;
if name <> blank then
begin
validName(-1,iy);
if (errcode <> 0) or (ix < ninst) or (-1
< ix) then
begin
ntries:=ntries+1;
code:=18;
if ntries < 3 then write(sysm:1,' Try
again.');
```

errcode:=0;

```

end
else
begin
specific:=true;
space(2);
end;
end;
end;
end;
if code <> 0 then error(code);
if errcode <> 0 then goto 98;
end;
if ((not specific) or (ix = batch)) and (i >= 0) then
begin
writeln('batch : In the default interactive mode long
responses are');
writeln(' broken up into screen size pages by the
insertion');
```

```

        writeln('
the return');
        writeln('
These pauses');
        writeln('
other than');
        writeln('
pauses. To');
        writeln('
again.');
```

of "pauses" which require the viewer to hit  
key in order to proceed to the next page.  
are undesirable when output is routed to  
the screen. Issuing "batch" disables the  
restore the pauses, simply issue batch

```

        writeln('
Examples:          batch          bat
ba');
```

end;

```

        if ((not specific) or (ix = bstep)) and (i >= 0) then
            begin
                writeln;
                writeln('bstep      : Backward step. Displays up to',mxncopies:2,'
Tables,');
```

in reverse order of occurrence. After each  
is displayed,');  
the user may continue to the next by hitting  
the return');

```

                writeln('
                key or end the command by typing
                ',escp:1,'"');
                writeln;
                writeln('
Examples:          bstep          bst
bs');
```

end;

```

        if not specific then slow(i);
        if ((not specific) or (ix = bound)) and (i >= 0) then
            begin
                writeln('bound      : With invariant name argument(s) i1 i2 .....
The');
```

interval for each of i1 i2 ... is printed.  
Usually');

```

                writeln('
                used when a value is too large to be printed
                in the');
                writeln('
                normal Table display.');
```

Examples: bound nodes chr bo  
sprectr');

```

                writeln;
                end;
        if (not specific) or (ix = tdate) then
            begin
                writeln('date      : Displays the current date and time');
```

Examples: date da');

```

                writeln;
                end;
```

```

    if ((not specific) or (ix = dtt)) and (i >= 0) then
        begin
            writeln('dtt      : Deletes the last temporary theorem. With
argument i,');
            writeln('          deletes the i\th temporary theorem. With
argument a,');
            writeln('          all temporary theorems are deleted.');
```

Examples:      dtt            dtt3            dtt 10

```

dtt a');
        writeln;
        end;
    if ((not specific) or (ix = endd)) and (i >= 0) then
        begin
            writeln('end      : Terminates the current graph.');
```

Examples:      end            en');

```

        writeln;
        end;
    if ((not specific) or (ix = exclud)) and (i >= 0) then
        begin
            writeln('exclud  : With argument i, causes permanent theorem
number i to');
            writeln('          be deactivated. With argument tt i,
temporary theorem');
```

i is deactivated.');

Examples:      exclud      54            ex 10 40 3

```

ex tt 4');
        end;
    if (not specific) and (i = 0) then slow(i);
    if ((not specific) or (ix = fstep)) and (i >= 0) then
        begin
            writeln('fstep   : Forward step. With argument i, tables i, i+
1,... are');
```

displayed. With no argument, the lowest possible value is used.');

Examples:      fstep    4            fs    3            fs');

```

        end;
    if ((not specific) or (ix = ftrace)) and (i >= 0) then
        begin
            writeln('ftrace  : Full text trace. See "trace."');
```

```

        writeln;
        if specific then ix:=trase;
        end;
    if ((not specific) or (ix = ftwith)) and (i >= 0) then
        begin
            writeln('ftwith  : Full text of theorems with i1, i2, ... . See
"twith"');
```

```

writeln;
writeln;
    if specific then ix:=twith;
    end;
    if ((not specific) or (ix = helpc)) and (i >= 0) then
    begin
        writeln('help      : Provides review of basic information. With
argument "comm",');
        writeln('          a System Action Command, gives just the help
information');
        writeln('          for that command.');
```

Examples:    help        he        he exclud

```

he li');
    end;
    if ((not specific) or (ix = includ)) and (i >= 0) then
    begin
        writeln('includ   : With argument i1 i2 ... causes theorems i1
i2 ...');
```

to be reactivated (after they have been

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"excluded").');
        writeln('          An argument may also be tti (or tta) to
reactivate');
```

one (or all) of the temporary theorems.');

```

        writeln('
        Examples:    includ 5 30 19        in
17 tt3 29');
```

end;

```

    if (not specific) and (i >= 0) then slow(i);
    if ((not specific) or (ix = list)) and (i >= 0) then
    begin
        writeln('list      : Displays the current table of invariant
values.');
```

With argument a, invariants are presented

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in');
        writeln('          alphabetic order.');
```

Examples:    list        li        li a');

```

        writeln('
        end;
    if ((not specific) or (ix = recall)) and (i >= 0) then
    begin
        writeln('recall   : With argument i, displays the i\th table.');
```

Examples:    recall 4        rec 6');

```

        writeln('
        end;
    if ((not specific) or (ix = remove)) and (i >= 0) then
    begin
        writeln('remove    : With argument i, deletes the last i
tables.');
```

```

writeln;
writeln('          Examples:  remove 3          rem 6');
writeln;
end;
if ((not specific) or (ix = rules)) and (i >= 0) then
begin
writeln('rules      : Prints a list, in chronological order, of
theorem');
writeln('          numbers. The theorem corresponding to a
number was');
writeln('          invoked and altered the table which was
current at');
writeln('          that time.');
```

```

writeln;
writeln('          Examples:  rules          ru');
```

```

writeln;
end;
if (not specific) and (i >= 0) then slow(i);
if ((not specific) or (ix = thmtxt)) and (i >= 0) then
begin
writeln('thmtxt      : With arguments i1 i2 ... , prints the text
of the');
writeln('          theorems numbered i1 i2 ... . Any argument
may be');
writeln('          tti (or tta) and prints the ( or all)
temporary');
writeln('          theorem(s) i.');
```

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writeln;
writeln('          Examples:  thmtxt 3 56          thm 29 tt3
97');
```

```

writeln;
end;
if ((not specific) or (ix = tymes)) and (i >= 0) then
begin
writeln('time        : Activates( and deactivates) an instruction
timing');
writeln('          device. The default is no timing. When
activated');
writeln('          the time in milliseconds of each command
issued is');
writeln('          displayed after its execution.');
```

```

writeln;
writeln('          Examples:      time          ti');
```

```

writeln;
end;
if ((not specific) or (ix = trase)) and (i >= 0) then
begin
writeln('trace       : With argument i> ( or i<) presents the
sequence of');
writeln('          rules resulting in setting invariant i"s
lower(or');
writeln('          upper) bound. A one line description of each
```

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rule is');
  writeln('                printed. You may use "ftrace" to obtain a
more');
  writeln('                complete description.');
```

writeln('                Examples:  trace nind<	tra
edges>');	
writeln('                ftrace conn y  ftr conn	
<');	

```

  end;
  if (not specific) and (i >= 0) then slow(i);
  if ((not specific) or (ix = tt)) and (i >= 0) then
    begin
      writeln('tt      : Accepts a temporary theorem for inclusion in
the');
      writeln('                knowledge base. The temporary theorem
remains until');
      writeln('                either deleted by the command dtt or the
session ends.');
```

writeln('                The user supplied theorem must be of the	
following');	
writeln('                form:');	
writeln('                "invariant name" RELOP "arithmetic	
expression"');	
writeln;	
writeln('                where RELOP may be any of');	
writeln('                "<" (or "<=", these are treated	
the same here)');	
writeln('                ">" (or ">=",	"');
writeln('                "=" (or blank,	"');
writeln('                The arithmetic expression must be in	
"standard" infix');	
writeln('                form with the following restrictions: an	
invariant');	
writeln('                name can occur only once and must be	
different from');	
writeln('                that appearing before RELOP; the final value	
of the');	
writeln('                expression must be monotonic in each	
invariant; and');	
writeln('                the allowable operators are +(add), -	
(subtract),');	
writeln('                /(longint divide), and *(multiply).');	
writeln;	
writeln('                Examples:  tt chr <= maxdeg/2');	
writeln('                tt nconn econn');	
writeln('                tt gi < ma+min');	

```

    end;
    if (not specific) and (i >= 0) then slow(i);
    if ((not specific) or (ix = twith)) and (i >= 0) then
      begin
        writeln('twith   : With argument(s) i1 i2 ..., prints the
```

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identification');
  writeln('          numbers of theorems which contain the
invariants i1,');
  writeln('          i2 ... . May use "ftwith" to obtain the
numbers and');
  writeln('          the complete text of such theorems.');
```

Examples: twith edges maxdeg girth');  
tw chr ma nconn');  
ftwith ma mi chr');  
ftw reg ha');

```

  writeln;
  end;
  if ((not specific) or (ix = ucomm)) and (i >= 0) then
  begin
    writeln('ucomm      : prints the sequence of user given commands
(those)');
    writeln('          altering the table).');
```

Examples: ucomm uc');

```

  writeln;
  end;
  if ((not specific) or (ix = undo)) and (i >= 0) then
  begin
    writeln('undo      : Removes the last command and its effects.
Note that');
    writeln('          undo followed by undo does nothing.');
```

Examples: undo un');

```

  writeln;
  end;
  if (not specific) and (i >= 0) then
  begin
    slow(i);
    if i = 0 then space(4);
  end;
  if ((not specific) or (ix = versus)) and (i >= 0) then
  begin
    writeln('versus    : With argument i, causes the current data
base to be');
    writeln('          compared with the i\th (the given argument)
and listed.');
```

Examples: versus 3 ve 4');

```

  end;
  if (not specific) and (i >= 0) then
  begin
    space(6);
    writeln('          Names and commands may be abbreviated by
truncating');
```

to a unique set of characters. For example the');

```

  writeln('          command versus may be specified by using any
```

```

of:');
  writeln;
  writeln('          versus      versu    vers   ver    ve    v');
  writeln;
  pause;
  end;
98:end;

```

```

procedure helpp;
(*****
(*)
(*)      prints allowable invariant names      (*)
(*)      and user options.                      (*)
(*)
(*****)
label 98,99;
var code,ntries,ix,i,j,noptions,nnn:longint;
    ch:char;
    specific,extern:boolean;

begin
  noptions:=6;
  noescap:=true;
  j:=0;
  i:=-1;
  specific:=false;
  extern:=false;
  ix:=0;
  if nextc <= numc then
    begin
      readName;
      if name <> blank then
        begin
          i:=3;
          extern:=true;
          validName(-1,ix);
          if (ix >= ninst) and (ix < 0) and (errcode
= 0)
            then specific:=true
            else errcode:=0;
        end;
      end;
    end;

98: while i <> 0 do
  begin
    while (i < 0) or (i > noptions) do
      if btch then

```



```

begin
  j:=j+1;
  if j > noptions then j:=0;
  i:=j;
end
else
  if not extern then
    begin
      space(2);
      writeln('          HELP MENU

OPTIONS');

      writeln;
      writeln('    Enter:    0 -

To Quit');

      writeln('          1 -

Basic Information');

      writeln('          2 -

Invariant Names and Meanings');

      writeln('          3 -

System Commands');

      writeln('          4 -

Adding a New Command to INGRID');

      writeln('          5 -

Adding a New Theorem to INGRID');

      writeln('          6 -

Adding a New Invariant to INGRID');

      write('          >');
      readln(ch);
      if ch='1' then i:=1
      else if ch='2' then i:=2
      else if ch='3' then i:=3
      else if ch='4' then
i:=4
      else if ch='5' then
i:=5
      else if ch='6' then
i:=6
      else if (ch='0')
or (ch=escp) or (i = -3) then i:=0
      else
      begin
        i:=i-1;
        write(sysm:1,'

Please try again.');
```

if i = -3 then

```

      else
      writeln(' (last chance!)')
      writeln;

      end;
    end;
  if (i > 0) and (i <= noptions) then
    begin
```

```

        if not extern then space(6);
        case i of
            1:helpBI(i);
            2:helpIN(i);
            3:helpSAC(i,ix,specific,extern);
            4:helpNC(i);
            5:helpNT(i);
            6:helpNI(i);
        end;
        if (errcode <> 0) or (extern) then goto 99;

        if i <> 0 then goto 98;
    if specific then
        begin
            specific:=false;
            i:=0;
            write(sysm:1,'          Hit return');
            readln;
        end
        else i:=-1;
    end;
end;
writeln(sysm:1,' Exit HELP. ');
noescap:=false;
errcode:=0;
99:end;

end.

```