

```

unit rules150;

interface
    uses
        globals,cmmnds1,pusherr,pushStack,ruleAtoF;

    procedure r101; procedure r102; procedure r103;
procedure r104; procedure r105;
    procedure r106; procedure r107; procedure r108;
procedure r109; procedure r110;
    procedure r111; procedure r112; procedure r113;
procedure r114; procedure r115;
    procedure r116; procedure r117; procedure r118;
procedure r119; procedure r120;
    procedure r121; procedure r122; procedure r123;
procedure r124; procedure r125;
    procedure r126; procedure r127; procedure r128;
procedure r129; procedure r130;
    procedure r131; procedure r132; procedure r133;
procedure r134; procedure r135;
    procedure r136; procedure r138;
procedure r139; procedure r140;
    procedure r141; procedure r143; procedure r144;
procedure r145; procedure r146;
    procedure r147; procedure r148; procedure r149;
procedure r150;

implementation

procedure r101;
(*****
(*)
(*) if not connected and P even then (*)
(*)      ncov*ecov <= (P-2)*(P+2)/2 (*)
(*) else ncov*ecov <= (P-1)*trunc((P+1)/2) (*)
(*)
(*****)
begin
    if activerule[101] then
        begin
            rule:='101/ ';
            if (max[connct] = 0) and ((pReven = eq) or
                (not((odd(max[nodes]))))) and (max[nodes] < infinity)
then
                begin
                    z1:=(max[nodes]*max[nodes]-4) div 2;
                    z:=z1 div min[ecov];
                    if z < max[ncov] then pushmax(ncov);
                    z:=z1 div min[ncov];

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        if z < max[ecov] then pushmax(ecov);
        z:=round(sqrt(2*min[ncov]*min[ecov]+4)+hf);
        if z > min[nodes] then pushmin(nodes);
    end
else
    begin
        if max[nodes] < infinity then
            begin
                z1:=(max[nodes]-1)*((max[nodes]+1) div 2);
                z:= z1 div min[ecov];
                if z < max[ncov] then pushmax(ncov);
                z:=z1 div min[ncov];
                if z < max[ecov] then pushmax(ecov);
            end;
            z:=round(sqrt(2*min[ncov]*min[ecov]+1)+hf);
            if z > min[nodes] then pushmin(nodes);
        end;
    end;
end;

procedure r102;
(*****)
(*                                     *)
(*      echr <= 2*bandwidth           *)
(*                                     *)
(*****)
begin
    if activerule[102] then
        begin
            rule:='102/ ';
            if max[bwidth] < infinity then
                begin
                    z:=2*max[bwidth];
                    if z < max[echr] then pushmax(echr);
                end;
                z:=(min[echr]+1) div 2;
                if z > min[bwidth] then pushmin(bwidth);
            end;
        end;
    end;

procedure r103;
(*****)
(*                                     *)
(*      circ >= clique*mindeg/(clique-1) *)
(*                                     *)
(*****)
begin
    if activerule[103] then
        begin
            rule:='103/ ';
            z:=max[clique];
            if z < infinity then

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        begin
            z:=(z*min[mindeg]-1) div (z-1)+1;
            if z > min[circ] then pushmin(circ);
        end;
    z:=max[clique];
    if (z < infinity) and (max[circ] < infinity) then
        begin
            z:=(max[circ]*(z-1)) div z;
            if z < max[mindeg] then pushmax(mindeg);
        end;
    z:=max[circ];
    if (z < infinity) and (z > min[mindeg]) then
        begin
            z:=(z-1) div (z-min[mindeg])+1;
            if z > min[clique] then pushmin(clique);
        end;
    end;
end;

procedure r104;
(*****)
(*                                           *)
(*   circ >= clique*(chr-1)/(clique-1)   *)
(*                                           *)
(*****)
begin
    if activerule[104] then
        begin
            rule:='104/ ';
            z:=max[clique];
            if z < infinity then
                begin
                    z:=(z*(min[chr]-1)-1) div (z-1)+1;
                    if z > min[circ] then pushmin(circ);
                end;
            z:=max[clique];
            if (z < infinity) and (max[circ] < infinity) then
                begin
                    z:=(max[circ]*(z-1)) div z + 1;
                    if z < max[chr] then pushmax(chr);
                end;
            z:=max[circ];
            if (z < infinity) and (z > min[chr]-1) then
                begin
                    z:=(z-1) div (z-min[chr]+1)+1;
                    if z > min[clique] then pushmin(clique);
                end;
            end;
        end;
    end;

procedure r105;
(*****)

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(*)
(*) if clique=2 and chr >= 3 (*)
(*) then circ >= 2*chr-1 (*)
(*)
(*)
(*****)
begin
  if (activerule[105]) and (min[clique] = 2) and (max[chr] >= 3)
  then
    begin
      rule:='105/ ';
      if max[clique] = 2 then
        begin
          if max[circ] < infinity then z:=(max[circ]+1) div 2
          else if min[circ] = infinity then z:=2
          else z:=infinity;
          if z < 2 then z:=2;
          if z < max[chr] then pushmax(chr);
        end;
        z:=min[chr];
        if (max[clique] = 2) and (z >= 3) then
          begin
            z:=2*z-1;
            if z > min[circ] then pushmin(circ);
          end
        else
          if (max[circ] < 2*min[chr]-1) and (min[chr] >= 3) then
            begin
              z:=3;
              pushmin(clique);
            end
          end;
        end;
      end;
    end;

  procedure r106;
  (*****)
  (*)
  (*) E <= ncov(nind + ncov(chr-1)/(2*chr)) (*)
  (*)
  (*****)
  begin
    if activerule[106] then
      begin
        rule:='106/ ';
        if (max[ncov] < infinity) and (max[nind] < infinity) and
          (max[chr] < infinity) then
          begin
            rz:=max[ncov]*(max[chr]-1)/(2*max[chr]);
            z:=trunk(max[ncov]*(max[nind]+rz));
            if z < max[edges] then pushmax(edges);
          end;
          if (max[ncov] < infinity) and (max[chr] < infinity) then
            begin

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        rz:=max[ncov]*(max[ncov]*((max[chr]-1)/(2
*max[chr])));
        z:=round((min[edges]-rz)/max[ncov]+hf);
        if z > min[nind] then pushmin(nind);
    end;
    if (max[nind] < infinity) and (max[chr] < infinity) then
    begin
        rz:=(max[chr]-1)/max[chr];
        z:=max[nind];
        z:=round((-z+sqrt(z*z+2*min[edges]*rz))/rz+hf);
        if z > min[ncov] then pushmin(ncov);
    end;
    if (max[ncov] < infinity) and (max[nind] < infinity) then
    begin
        z:=max[ncov];
        rz:=2*(z*max[nind]+z*z/2-min[edges]);
        if rz >= 0 then
        begin
            z:=round(z*z/rz+hf);
            if z > min[chr] then pushmin(chr);
        end;
    end;
end;
end;

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procedure r107;
(*****
(*)
(*) mindeg <= maxdeg (*)
(*)
(*****)

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begin
    if activerule[107] then
    begin
        rule:='107/ ';
        rulea(mindeg,maxdeg,0);
    end;
end;

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procedure r108;
(*****
(*)
(*) nccov <= (P+nind-clique+1)/2 (*)
(*)
(*****)

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begin
    if activerule[108] then
    begin
        rule:='108/ ';
        if (max[nodes] < infinity) and (max[nind] < infinity) then
        begin
            z:=(max[nodes]+max[nind]-min[clique]+1) div 2;

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        if z < max[nccov] then pushmax(nccov);
        z:=max[nodes]+max[nind]-2*min[nccov]+1;
        if z < max[clique] then pushmax(clique);
    end;
    if max[nind] < infinity then
    begin
        z:=2*min[nccov]-max[nind]+min[clique]-1;
        if z > min[nodes] then pushmin(nodes);
    end;
    if max[nodes] < infinity then
    begin
        z:=2*min[nccov]-max[nodes]+min[clique]-1;
        if z > min[nind] then pushmin(nind);
    end;
end;
end;

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```

procedure r109;
(*****)
(*          *)
(*  eind >= ncov/2  *)
(*          *)
(*****)
begin
    if activerule[109] then
    begin
        rule:='109/ ';
        z:=(min[ncov]+1) div 2;
        if z > min[eind] then pushmin(eind);
        if max[eind] < infinity then
        begin
            z:=2*max[eind];
            if z < max[ncov] then pushmax(ncov);
        end;
    end;
end;
end;

```

```

procedure r110;
(*****)
(*          *)
(*  if mindeg>=4 and girth>=5 then  *)
(*  circ>=(girth-2)*(mindeg-2)+5  *)
(*          *)
(*****)
begin
    if (activerule[110]) and (min[girth] < infinity)
    and (max[mindeg] >= 4) and (max[girth] >= 5) then
    begin
        rule:='110/ ';
        if max[circ] < infinity then
        begin
            if min[mindeg] >= 4 then

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begin
    z:=2+(max[circ]-5) div (min[mindeg]-2);
    if z < 4 then z:=4;
    if z < max[girth] then pushmax(girth);
end;
if min[girth] >= 5 then
begin
    z:=2+(max[circ]-5) div (min[girth]-2);
    if z < 3 then z:=3;
    if z < max[mindeg] then pushmax(mindeg);
end;
end;
z:=3;
if (min[mindeg] > 3) and (min[girth] > 4) then
begin
    z:=(min[girth]-2)*(min[mindeg]-2)+5;
    if z > min[circ] then pushmin(circ);
end;
end;
end;

procedure r111;
(*****)
(*                                     *)
(* if connected then diam<=2*nind-1    *)
(*                                     *)
(*****)
begin
    rule:='111/ ';
    z:=0;
    if (activerule[111]) and (max[connct] = 1) then
        if min[connct] = 1 then
            begin
                if max[nind] < infinity then
                    begin
                        z:=2*max[nind]-1;
                        if z < max[diam] then pushmax(diam);
                    end;
                z:=(min[diam]+2) div 2;
                if z > min[nind] then pushmin(nind);
            end
        else
            if min[diam] > 2*max[nind]-1 then pushmax(connct);
        end;
end;

procedure r112;
(*****)
(*                                     *)
(* if nind <= mindeg, mindeg>=(P+2)/3 and conn then *)
(*                                     *)
(* hamiltonian *)
(*                                     *)
(*****)

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begin
  if (activerule[112]) and (min[hamil]=0) and (max[nodes]
< infinity) then
    begin
      rule:='112/ ';
      if (max[nind] <= min[mindeg]) and
        (min[mindeg] >= (max[nodes]+2)/3)
        and (min[connct] = 1) then
        begin
          z:=1;
          pushmin(hamil);
        end
      else
        if max[hamil]=0 then
          if (max[nind] <= min[mindeg]) and (min[connct]
= 1) then
            begin
              z:=(max[nodes]+1) div 3;
              if (max[nodes] < infinity) and
                (z < max[mindeg]) then pushmax(mindeg);
              z:=3*min[mindeg]-1;
              if z > min[nodes] then pushmin(nodes);
            end
          else
            if (min[mindeg] >= (max[nodes]+2)/3) and
              (min[connct] = 1) then
              begin
                z:=min[mindeg]+1;
                if z > min[nind] then pushmin(nind);
                z:=max[nind]-1;
                if z < max[mindeg] then
pushmax(mindeg);
              end
            else
              if (max[nind] <= min[mindeg]) and
                (min[mindeg] >= (max[nodes]+2)/3) then
                begin
                  z:=0;
                  pushmax(connct);
                end;
            end;
          end;
        end;

procedure r113;
(*****
(*)
(*) E >= nind*mindeg+(clique-1)*(clique-2)/2 (*)
(*)
(*****)
begin
  if activerule[113] then
    begin

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rule:='113/ ';
z1:=(min[clique]-1)*(min[clique]-2) div 2;
if max[edges] < infinity then
begin
  z:=(max[edges]-z1) div min[mindeg];
  if z < max[nind] then pushmax(nind);
  z:=(max[edges]-z1) div min[nind];
  if z < max[mindeg] then pushmax(mindeg);
  z:=1+8*(max[edges]-min[nind]*min[mindeg]);
  z:=trunk((3+sqrt(z))/2);
  if z < max[clique] then pushmax(clique);
end;
z:=min[nind]*min[mindeg]+z1;
if z > min[edges] then pushmin(edges);
end;
end;

procedure r114;
(*****
(*)
(*) E >= ncov + (clique-1)*(clique-2)/2 (*)
(*)
(*****)
begin
  if activerule[114] then
  begin
    rule:='114/ ';
    z1:=(min[clique]-1)*(min[clique]-2) div 2;
    z:=min[ncov]+z1;
    if z > min[edges] then pushmin(edges);
    if max[edges] < infinity then
    begin
      z:=max[edges]-z1;
      if z < max[ncov] then pushmax(ncov);
      z:=1+8*(max[edges]-min[ncov]);
      z:=trunk((3+sqrt(z))/2);
      if z < max[clique] then pushmax(clique);
    end;
  end;
end;

procedure r115;
(*****
(*)
(*) E >= chr*(chr-3)/2 + P - Ncomp+1 (*)
(*)
(*****)
begin
  if activerule[115] then
  begin
    rule:='115/ ';
    z:=(min[chr]*(min[chr]-3)) div 2 +min[nodes]-max[ncomp]+1;

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    if z > min[edges] then pushmin(edges);
    if max[edges] < infinity then
        begin
            z:=max[edges]-z+min[nodes];
            if z < max[nodes] then pushmax(nodes);
            z:=min[nodes]-z+max[ncomp];
            if z > min[ncomp] then pushmin(ncomp);
            z:=1+8*(max[edges]-min[nodes]+max[ncomp]);
            z:=trunk((3+sqrt(z))/2);
            if z < max[chr] then pushmax(chr);
        end;
    end;
end;

procedure r116;
(*****
(*)
(*)
(*)   if bipartite then genus <=
(*)   upper((P-4)**2/16)      P even
(*)   upper((P-3)(P-5)/16)   P odd
(*)
(*****)
begin if (activerule[116]) and (max[bipart]=1) then
    begin
        rule:='116/ ';
        z:=max[nodes];
        if min[bipart] = 1 then
            begin
                if z < infinity then
                    begin
div 16
                        if (odd(z)) or (pRodd = eq) then z:=((z-3)*(z-5)+15)
                        else z:=((z-4)*(z-4)+15) div 16;
                        if z < max[genus] then pushmax(genus);
                    end;
                if min[genus] > 0 then
                    begin
                        z:=round(4+sqrt(16*min[genus]-15)+hf);
                        if z > min[nodes] then pushmin(nodes);
                    end;
                end
                else if z < infinity then
                    begin
div 16
                        if (odd(z)) or (pRodd = eq) then z:=((z-3)*(z-5)+15)
                        else z:=((z-4)*(z-4)+15) div 16;
                        if min[genus] > z then
                            begin
                                z:=0;
                                pushmax(bipart);
                            end;
                    end;
                end;
            end;
        end;
    end;
end;

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    end;
end;

procedure r117;
(*****
(*)
(*)   if not complete then
(*)       Nconn>=2*mindeg-P+2
(*)
(*)
(*****)
begin
    if (activerule[117]) and (min[compl]= 0) then
        begin
            rule:='117/ ';
            z:=2*min[mindeg]-max[nodes]+2;
            if max[compl]=0 then
                begin
                    if (max[nodes] < infinity) and (z > min[nconn]) then
pushmin(nconn);
                    if max[nconn] < infinity then
                        begin
                            z:=2*min[mindeg]+2-max[nconn];
                            if z > min[nodes] then pushmin(nodes);
                            if max[nodes] < infinity then
                                begin
                                    z:=(max[nconn]+max[nodes]-2) div 2;
                                    if z < max[mindeg] then
pushmax(mindeg);
                                end;
                            end;
                        end
                    else
                        if (max[nconn] < z) and (max[nodes] < infinity)
then
                            begin
                                z:=1;
                                pushmin(compl);
                                end;
                            end;
                        end;
                    end;
                end;
            end;
        end;

procedure r118;
(*****
(*)
(*)   if P>=6, even, and E>P**2/4      or
(*)       P>=7,odd, and E>(P-1)**2/4+mindeg then
(*)       circ>=5
(*)
(*)
(*****)
begin
    if (activerule[118]) and (max[nodes] < infinity) and
(min[circ] > 5)

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    and (min[circ] < infinity) then
begin
    rule:='118/ ';
    rlb:=max[nodes]*(max[nodes]/4);
    rhb:=(max[nodes]-1)*((max[nodes]-1)/4)+max[mindeg];
    if ((not(odd(max[nodes]))) and (min[edges] > rlb)) or
        ((odd(max[nodes])) and (min[edges] > rhb)) then
        begin
            z:=5;
            pushmin(circ);
        end;
    end;
end;

procedure r119;
(*****
(*)
(*) if chr > clique then (*)
(*) mindeg <= (3*clique-4)*P/(3*clique-1) (*)
(*)
(*****)
begin
    if activerule[119] then
    begin
        rule:='119/ ';
        if max[nodes] < infinity then
        begin
            z:=max[nodes]-min[mindeg];
            z:=(4*max[nodes]-min[mindeg]-1) div (3*z)+1;
            if min[chr] < z then z:=min[chr];
            if z > min[clique] then pushmin(clique);
        end;
        if min[chr] > max[clique] then
        begin
            if max[nodes] < infinity then
            begin
                z:=(3*max[clique]-4)*max[nodes] div (3
*max[clique]-1);
                if z < max[mindeg] then pushmax(mindeg);
            end;
            z:=((3*max[clique]-1)*min[mindeg]-1) div (3
*max[clique]-4)+1;
            if z > min[nodes] then pushmin(nodes);
        end
        else
        begin
            rz:=max[clique];
            rz:=(3*rz-4)*max[nodes];
            if rz < infinity then
            begin
                z:=(3*max[clique]-4)*max[nodes];
                if min[mindeg] > z div (3*max[clique]-1) then

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rulea(chr,clique,0);
    end;
end;
end;
end;

procedure r120;
(*****)
(*
(*      if Hamiltonian then
(*      if P > chr >=4 then
(*      E >= P + (chr-1)*(chr-2)/2
(*      else
(*      if chr = 3 and P is even then E >= P+1
(*
(*
(*****)
begin
    if (activerule[120]) and (min[hamil] = 1) then
        begin
            rule:='120/ ';
            if (min[nodes] > max[chr]) and (min[chr] >= 4) then
                begin
                    z:=min[nodes]+(min[chr]-1)*(min[chr]-2) div 2;
                    if z > min[edges] then pushmin(edges);
                    if max[edges] < infinity then
                        begin
                            z:=max[edges]-(min[chr]-1)*(min[chr]-2) div 2;
                            if z < max[nodes] then pushmax(nodes);
                            z:=1-8*(min[nodes]-max[edges]);
                            z:=trunk((3+sqrt(z))/2);
                            if z < max[chr] then pushmax(chr);
                        end;
                    end
                end
            else
                if (min[chr] = 3) and
                    ((min[nodes]=max[nodes]) and (not(odd(min[nodes]))))
or
                    (pReven=eq)) then
                    begin
                        pReven:=eq;
                        pRodd:=ne;
                        rulea(nodes,edges,-1);
                    end;
                end;
        end;
    end;
end;

procedure r121;
(*****)
(*
(*      chr <= P-Nconn*(diam-3)-2
(*
(*
(*****)

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```

begin
  if (activerule[121]) and (max[diam] < infinity) then
    begin
      rule:='121/ ';
      if min[diam] < 3 then z1:=max[nconn]
        else z1:=min[nconn];
      z:=min[chr]+z1*(min[diam]-3)+2;
      if z > min[nodes] then pushmin(nodes);
      if max[nodes] < infinity then
        begin
          z:=max[nodes]-z1*(min[diam]-3)-2;
          if z < max[chr] then pushmax(chr);
          if min[diam] > 3 then
            begin
              z:=(max[nodes]-min[chr]-2) div
(min[diam]-3);
              if z < max[nconn] then pushmax(nconn);
            end
          else
            if max[diam] < 3 then
              begin
                z:=(min[chr]-max[nodes]+1) div (3-
min[diam])+1;
                if z > min[nconn] then
pushmin(nconn);
              end;
            if min[nconn] > 0 then
              begin
                z:=(max[nodes]-min[chr]-2) div min[nconn] +3;
                if z < max[diam] then pushmax(diam);
              end;
            end;
          end;
        end;
      end;
    end;

  procedure r122;
  (*****
  (*
  (* let k=P(P-1)/2-E
  (* if E > trunc(P**2/4) then
  (* eccov<=k+(1+sqrt(1+4k))/2
  (*
  (*****
  begin
    if (activerule[122]) and (max[nodes] < infinity) then
      begin
        rule:='122/ ';
        z:=max[nodes];
        k:=z*(z-1) div 2 - min[edges];
        z1:=trunc(k+(1+sqrt(1+4*k))/2);
        if min[edges] > z*z div 4 then
          begin

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        z:=z1;
        if z < max[eccov] then pushmax(eccov);
    end
else
    if min[eccov] > z1 then
        begin
            z:=z*z div 4;
            if z < max[edges] then pushmax(edges);
            z:=round(2*sqrt(min[edges])+hf);
            if z > min[nodes] then pushmin(nodes);
        end;
    end;
end;

end;

procedure r123;
(*****)
(*)
(*)      if  P <= 2*Econn+3      (*)
(*)      then mindeg=Econn      (*)
(*)                               (*)
(*****)
begin
    if activerule[123] then
        begin
            rule:='123/ ';
            if max[nodes] <= 2*min[econn]+3 then
                rulea(mindeg,econn,0)
            else
                if max[econn] < min[mindeg] then
                    begin
                        z:=2*min[econn]+4;
                        if z > min[nodes] then pushmin(nodes);
                        z:=max[nodes];
                        if z < infinity then
                            begin
                                z:=(z-4) div 2;
                                if z < max[econn] then pushmax(econn);
                            end;
                        end;
                    end;
                end;
            end;
        end;
    end;
end;

procedure r124;
(*****)
(*)
(*)      if connected then      (*)
(*)      Bwidth >= (P-1)/diam    (*)
(*)                               (*)
(*****)
begin if (activerule[124]) and (max[connct]=1) then
    begin
        rule:='124/ ';
    end;
end;

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z:=(min[nodes]-2+max[diam]) div max[diam];
if min[connct] = 1 then
begin
  if max[diam] < infinity then
  begin
    if z > min[bwidth] then pushmin(bwidth);
    if max[bwidth] < infinity then
    begin
      z:=max[bwidth]*max[diam]+1;
      if z > max[nodes] then pushmax(nodes);
    end;
  end;
  if max[bwidth] < infinity then
  begin
    z:=(min[nodes]-2) div max[bwidth]+1;
    if z > min[diam] then pushmin(diam);
  end;
end
else
  if max[bwidth] < z then
  begin
    z:=0;
    pushmax(connct);
  end;
end;
end;

procedure r125;
(*****)
(*                                           *)
(*      if genus >= 1 then                    *)
(*      P >= trunc((9*girth-9)/4) + k        *)
(*      where                                *)
(*      k = 1 if girth=3 mod 4                *)
(*      = 0 otherwise                        *)
(*                                           *)
(*****)
begin
  if (activerule[125]) and (max[genus] > 0) then
  begin
    rule:='125/ ';
    z:=min[girth];
    if (z = max[girth]) and (z+1 = ((z+1) div 4)*4) then k:=1
    else k:=0;

    z:=(9*z-9) div 4 +k;
    if min[genus] > 0 then
    begin
      if z > min[nodes] then pushmin(nodes);
      if max[nodes] < infinity then
      begin
        z:=((max[nodes]-k)*4+12) div 9;
        if z < max[girth] then pushmax(girth);
      end;
    end;
  end;
end;

```



```

        end;
    end
else
    if max[nodes] < z then
        begin
            z:=0;
            pushmax(genus);
        end;
    end;
end;

end;

procedure r126;
(*****
(*)
(*)      if mindeg >= P div 2 then      (*)
(*)              P <= 2*Econn+3      (*)
(*)
(*)
(*****
begin
    if activerule[126] then
        begin
            rule:='126/ ';
            z:=2*max[econn]+3;
            if min[mindeg] >= max[nodes] div 2 then
                begin
                    if z < max[nodes] then pushmax(nodes);
                    z:=(min[nodes]-2) div 2;
                    if z > min[econn] then pushmin(econn);
                end
            else
                if min[nodes] > z then
                    begin
                        if max[nodes] < infinity then
                            begin
                                z:=max[nodes] div 2 -1;
                                if z < max[mindeg] then pushmax(mindeg);
                            end;
                        z:=2*min[mindeg]+2;
                        if z > min[nodes] then pushmin(nodes);
                    end;
                end;
            end;
        end;
    end;
end;

procedure r127;
(*****
(*)
(*)      Hamiltonian,P even,maxdeg=3 ==> echr=maxdeg      (*)
(*)
(*)
(*****
begin
    if (activerule[127]) and (max[hamil]=1) and (max[echr] >= 4)
then

```

```

begin
  rule:='127/ ';
  if (min[hamil]=1) and ((pReven=eq) or
((max[nodes]=min[nodes]) and
  (not(odd(max[nodes]))))) and (min[maxdeg]=max[maxdeg])
and
  (max[maxdeg]=3) then
    begin
      z:=3;
      pushmax(echr);
    end
  else
    if (min[echr]=4) and (min[hamil]=1) and ((pReven=eq) or
      ((max[nodes]=min[nodes]) and (not(odd(max[nodes])))))
then
    begin
      if max[maxdeg]=3 then
        begin
          z:=2;
          pushmax(maxdeg);
        end
      else
        if min[maxdeg]=3 then
          begin
            z:=4;
            pushmin(maxdeg);
          end;
        end
      else
        if (min[maxdeg] = max[maxdeg]) and (max[maxdeg] =
3) and
        (min[echr] = 4) and (min[hamil] = 1) then
          begin
            pReven:=ne;
            if not(odd(max[nodes])) then
              begin
                z:=max[nodes]-1;
                pushmax(nodes);
              end;
            if not(odd(min[nodes])) then
              begin
                z:=min[nodes]+1;
                pushmin(nodes);
              end;
            end
          else
            if (((max[nodes] = min[nodes]) and
(not(odd(max[nodes])))) or
            (pReven = eq)) and (min[maxdeg] =
max[maxdeg]) and
            (max[maxdeg] = 3) and (min[echr] = 4) then
              begin

```



```

else
begin
  z:=2*max[eind]+max[eind] div ((min[maxdeg]+1)
div 2);
  if min[nodes] > z then
  begin
    z:=max[eind];
    if (min[maxdeg]=max[maxdeg]) and
(odd(max[maxdeg])) then
      z:=(z*(max[maxdeg] div 2)) div
((max[maxdeg]+1) div 2);
    z:=max[eind]*max[maxdeg]+z;
  end
  else z:=max[edges];
end;
end
else
begin
  z:=max[edges];
  if min[maxdeg] > 2*max[eind] then
  if min[nodes] >= max[eind]+max[maxdeg] then
    z:=max[eind]*max[maxdeg]
  else if p < min[eind]+min[maxdeg] then
  begin
    z:=max[eind]*(p+max[maxdeg]-max[eind]) div
2;
    if z < max[eind]*(2*max[eind]+1) then
      z:=max[eind]*(2*max[eind]+1);
    end;
  end;
  if z < max[edges] then pushmax(edges);
end;
end;

procedure r129;
(*****)
(* *)
(* if 4 <= diam < infinity and *)
(* let k= diam div 3 +1 *)
(* mindeg <= (P-d-3)/k+2 *)
(* *)
(*****)
begin
  if (activerule[129]) and (max[diam] < infinity) and
(min[diam] > 3) then
  begin
    rule:='129/ ';
    k:=min[diam] div 3 +1;
    if max[nodes] < infinity then
    begin
      z:=(max[nodes]-min[diam]-3) div k+2;
      if z < max[mindeg] then pushmax(mindeg);

```

```

        z:=(3*max[nodes]-6) div (min[mindeg]+1)-1;
        z1:=(min[mindeg]-2)*(z div 3)+z+min[mindeg]+1;
        while z1 > max[nodes] do
            begin
                z:=z-1;
                z1:=(min[mindeg]-2)*(z div
3)+z+min[mindeg]+1;
            end;
            if z < max[diam] then pushmax(diam);
        end;
        z:=min[mindeg]*k+min[diam]-2*k+3;
        if z > min[nodes] then pushmin(nodes);
    end;
end;

procedure r130;
(*****
(*)
(*)      if diam = 2 then
(*)      if maxdeg**2 <= 8*P
(*)      then E >= P(P-1)/(2*maxdeg)
(*)      else E >= P(P-1)/(maxdeg+8*P/maxdeg)
(*)
(*****
begin
    if activerule[130] then
        if (max[diam]=min[diam]) and (max[diam]=2) and (max[maxdeg]
< infinity) then
            begin
                rule:='130/ ';
                k:=max[maxdeg];
                z1:=min[nodes];
                z:=round((z1-1)/(k+8*z1/k)*z1+hf);
                z1:=round((z1-1)/(2*k)*z1+hf);
                if z1 < z then z:=z1;
                if z > min[edges] then pushmin(edges);
                z1:=min[nodes];
                if k*k <= 8*z1 then
                    begin
                        z:=round((z1-1)/(2*k)*z1+hf);
                        if z > min[edges] then pushmin(edges);
                        if max[edges] < infinity then
                            begin
                                z:=round((z1-1)/(2*max[edges])*z1+hf);
                                if z > min[maxdeg] then pushmin(maxdeg);
                                rz:=sqrt(1+8.0*k*max[edges]);
                                z:=trunk((1+rz)/2);
                                if z < max[nodes] then pushmax(nodes);
                            end;
                        end
                    end
                else
                    if min[maxdeg]*min[maxdeg] > 8*max[nodes] then

```

```

begin
    z:=round((z1-1)/(k+8*z1/k)*z1+hf);
    if z > min[edges] then pushmin(edges);
end;
end;

end;

procedure r131;
(*****)
(*)
(*)      chr <= maxdeg + 1 - (maxdeg+1) div      (*)
(*)              max(4,clique+1)                  (*)
(*)                                              (*)
(*****)
begin
    if (activerule[131]) and (max[clique] < infinity) then
        begin
            rule:='131/ ';
            if max[clique] > 3 then k:=max[clique]+1
                else k:=4;
            if max[maxdeg] < infinity then
                begin
                    z:=(max[maxdeg]+1) div k;
                    z:=max[maxdeg]+1-z;
                    if z < max[chr] then pushmax(chr);
                end;
            z:=(min[chr]*k-1) div (k-1)-1;
            if z > min[maxdeg] then pushmin(maxdeg);
        end;
    end;

end;

procedure r132;
(*****)
(*)
(*)      mindeg <= z/(P-maxdeg-1)                  (*)
(*)      where      |      ((P-1)/2)**2      if P<>4t+3      (*)
(*)              z  =|      (*)
(*)              |      (P-3)*(P+1)/4      if P=4t+3      (*)
(*)              |      (*)
(*****)
begin
    if (activerule[132]) and (max[nodes] = min[nodes]) and
        (max[maxdeg] < infinity) then
        begin
            rule:='132/ ';
            z:=max[nodes];
            if z+1=((z+1) div 4)*4 then k:=(z-3)*(z+1) div 4
                else
                    begin
                        rz:=(z-1)/2;
                        k:=trunk(rz*rz);
                    end;
        end;
    end;
end;

```

```

        if max[maxdeg] < z-1 then
            begin
                z:=k div (z-max[maxdeg]-1);
                if z < max[mindeg] then pushmax(mindeg);
            end;
            z:=max[nodes]-1-k div min[mindeg];
            if z > min[maxdeg] then pushmin(maxdeg);
        end;
    end;

procedure r133;
(*****
(*)
(*)      let z = 1 + 2*E div P      (*)
(*)      k = round(P - 2*E/z+0.5)  (*)
(*)      then nind >= k+round((P-k*z)/(z+1)+0.5)  (*)
(*)
(*****
begin
    if (activerule[133]) and (max[nodes]=min[nodes]) and
(min[edges]=max[edges])
        and (min[edges] < infinity) then
        begin
            rule:='133/ ';
            z:=1+(2*min[edges]) div max[nodes];
            k:=max[nodes]-(2*min[edges]) div z;
            z:=k+(max[nodes]-k*z+z) div (z+1);
            if z > min[nind] then pushmin(nind);
        end;
    end;

procedure r134;
(*****
(*)
(*)      if rad=diam=2 then      (*)
(*)      |      4      if P=4      (*)
(*)      E  >=      |      2*P-5      if P>=5      (*)
(*)      |      (*)
(*)
(*****
begin
    if (activerule[134]) and (min[radius] = max[diam]) and
(max[diam] = 2)
        and (min[nodes] >= 4) then
        begin
            rule:='134/ ';
            if min[nodes] = 4 then
                begin
                    z:=4;
                    if z > min[edges] then pushmin(edges);
                end
            else

```

```

begin
    z:=2*min[nodes]-5;
    if z > min[edges] then pushmin(edges);
    if max[edges] < infinity then
        begin
            z:=(max[edges]+5) div 2;
            if z < max[nodes] then pushmax(nodes);
        end;
    end;
end;
end;

procedure r135;
(*****)
(*                                           *)
(*      E >= 2*ncov - Ncomp                  *)
(*                                           *)
(*****)
begin
    if activerule[135] then
        begin
            rule:='135/ ';
            z:=2*min[ncov]-max[ncomp];
            if z > min[edges] then pushmin(edges);
            if max[edges] < infinity then
                begin
                    z:=(max[edges]+max[ncomp]) div 2;
                    if z < max[ncov] then pushmax(ncov);
                    z:=2*min[ncov]-max[edges];
                    if z > min[ncomp] then pushmin(ncomp);
                end;
            end;
        end;
    end;
end;

procedure r136;
(*****)
(*                                           *)
(*      if maxdeg <= 2*eind and maxdeg is odd then      *)
(*      E<=eind*maxdeg+((maxdeg-1)/2)*(2*eind/(maxdeg+1)) *)
(*                                           *)
(*****)
begin
    if activerule[136] then
        begin
            rule:='136/ ';
            z:=max[maxdeg];
            z:=max[eind]*z+((z-1) div 2)*((2*max[eind]) div (z+1));
            if (min[maxdeg]=max[maxdeg]) and (odd(max[maxdeg])) and
                (max[eind] < infinity) and (max[maxdeg] <= 2*min[eind])
        then
            begin
                if z < max[edges] then pushmax(edges);
            end;
        end;
    end;
end;

```



```

pushmin(nodes);
                                end;
                                end;
                                end;
                                end;

procedure r139;
(*****)
( * )
( *   if E >= (circ*(2*P-circ)+1)/4 then girth=3   * )
( * )
(*****)
begin
  if (activerule[139]) and (max[girth] > 3) and (max[nodes]
< infinity)
    and (max[circ] < infinity) then
    begin
      rule:='139/ ';
      z:=max[nodes];
      z:=(max[circ]*(2*z-max[circ])+4) div 4;
      if min[edges] >= z then
        begin
          z:=3;
          pushmax(girth);
        end
      else
        if min[girth] > 3 then
          begin
            z:=z-1;
            if z < max[edges] then pushmax(edges);
            z:=max[nodes];
            rz:=z*z-4*min[edges];
            if rz >= 0 then
              begin
                z:=round(z-sqrt(rz)+hf);
                if z > min[circ] then pushmin(circ);
              end;
            (*   z:=round(2*min[edges]/max[circ]+max[circ]/2
+hf);
                if z > min[nodes] then pushmin(nodes);   *)
          end;
        end;
      end;
    end;

end;

procedure r140;
(*****)
( * )
( *   if E >= 4*P then   * )
( *       Xnum > E**3/(100*P**2)   * )
( * )
(*****)

```

```

begin
  if activerule[140] then
    begin
      rule:='140/ ';
      if max[xnum] < infinity then
        begin
          if max[xnum] > 0 then
            begin
              rz:=min[edges];
              z:=round(sqrt((rz*rz*rz+1)/max[xnum])/10+hf);
              if z > (min[edges]+4) div 4 then z:=(min[edges]+4)
div 4;
              if z > min[nodes] then pushmin(nodes);
            end;
          if max[nodes] < infinity then
            begin
              rz:=100.0*max[nodes]*max[nodes]*max[xnum]+1;
              z:=trunk(root(rz,3));
              if z < 4*max[nodes]-1 then z:=4*max[nodes]-1;
              if z < max[edges] then pushmax(edges);
            end;
          end;
          k:=max[nodes];
          if k < infinity then
            begin
              rz:=(min[edges]/k)/10;
              z:=round((min[edges]*rz*rz+0.01)+hf);
              if (min[edges] >= 4*k) and (z > min[xnum]) and (z
< infinity)
                then pushmin(xnum);
            end;
          end;
        end;
      end;

procedure r141;
(*****)
(*                                           *)
(*      circ >= 2*E/(P-1)                    *)
(*                                           *)
(*****)
begin
  if activerule[141] then
    begin
      rule:='141/ ';
      z:=max[nodes];
      if z < infinity then
        begin
          z:=(2*min[edges]+z-2) div (z-1);
          if z > min[circ] then pushmin(circ);
          if max[circ] < infinity then
            begin
              z:=(max[circ]*(max[nodes]-1)) div 2;

```

```

        if z < max[edges] then pushmax(edges);
    end;
    end;
    z:=max[circ];
    if z < infinity then
        begin
            z:=(2*min[edges]+z-2) div max[circ]+1;
            if z > min[nodes] then pushmin(nodes);
        end;
    end;
end;

end;

(* procedure r142; *)
(*****)
(*
(*          if E > 1+P+sqrt(P**3)/2 then
(*              girth <= 4
(*
(*
(*****)
(*
(*      REPLACED BY   R343
(*
(*
(*****)

procedure r143;
(*****)
(*
(*          let    R=nccov
(*          R <= .5+sqrt(.25+P**2-P-2*E)
(*
(*
(*****)
begin
    if activerule[143] then
        begin
            rule:='143/ ';
            if max[nodes] < infinity then
                begin
                    k:=max[nodes];
                    z:=trunk(0.5+sqrt(0.25+k*k-k-2*min[edges]));
                    if z < max[nccov] then pushmax(nccov);
                    z:=min[nccov];
                    z:=(k*k-k-z*z+z) div 2;
                    if z < max[edges] then pushmax(edges);
                end;
                k:=min[nccov];
                k:=1+8*min[edges]+4*(k*k-k);
                z:=round((1+sqrt(k))/2+hf);
                if z > min[nodes] then pushmin(nodes);
            end;
        end;
end;

procedure r144;

```

```

(*****)
(*)
(*) chr <= .5 + sqrt(.25+2*E) (*)
(*)
(*****)
begin
  if activerule[144] then
    begin
      rule:='144/ ';
      if max[edges] < infinity then
        begin
          z:=trunk(0.5+sqrt(0.25+2*max[edges]));
          if z < max[chr] then pushmax(chr);
        end;
      z:=min[chr];
      z:=(z*z-z+1) div 2;
      if z > min[edges] then pushmin(edges);
    end;
  end;

procedure r145;
(*****)
(*)
(*) if clique = 2 then (*)
(*) nind>=(sqrt(8*P+9)-3)/2 (*)
(*)
(*****)
begin
  if (activerule[145]) and (min[clique] = 2) then
    begin
      rule:='145/ ';
      if max[clique]=2 then
        begin
          z:=round((sqrt(8*min[nodes]+9)-3)/2+hf);
          if z > min[nind] then pushmin(nind);
          if max[nind] < infinity then
            begin
              k:=max[nind];
              z:=(k*k+3*k) div 2;
              if z < max[nodes] then
                pushmax(nodes);
            end;
          end;
        else
          begin
            rz:=max[nind];
            rz:=rz*(rz+3);
            if rz < infinity then
              if max[nind]*(max[nind]+3) < 2*min[nodes]
            then
              begin
                z:=3;

```



```

(*****)
(*)
(*) if 3-reg,plnar, and Econn > 1 then echr = maxdeg (*)
(*)
(*****)
begin
  if (activerule[148]) and (max[plnar] = 1) and (max[econn] > 1)
    and (min[mindeg] <= 3) and (max[mindeg] >= 3) and
    (min[maxdeg] <= 3) and (max[maxdeg] >= 3) and (max[reg] = 1)
  then
    begin
      rule:='148/ ';
      z:=0;
      if (min[mindeg]=max[maxdeg]) and (min[mindeg]=3) and
        (min[plnar]=1) and (min[econn] > 1) then
        rulea(echr,maxdeg,0)
      else
        if max[maxdeg] < min[echr] then
          if (min[mindeg]=max[maxdeg]) and (min[maxdeg]=3)
and
          (min[plnar]=1) then
            begin
              z:=1;
              pushmax(econn);
            end
          else
            if (min[mindeg]=max[maxdeg]) and (min[mindeg]=
3) and
            (min[econn] > 1) then pushmax(plnar)
          else
            if (min[plnar]=1) and (min[econn] > 1)
then
              if min[reg]=1 then
                if min[mindeg]=3 then
                  begin
                    z:=4;
                    pushmin(mindeg);
                  end
                else
                  if max[mindeg]=3 then
                    begin
                      z:=2;
                      pushmax(mindeg);
                    end;
                end;
            end;
        end;

procedure r149;
(*****)
(*)
(*) if plnar and maxdeg >= 8 then echr = maxdeg (*)
(*)

```

```

(*****)
begin
  if (activerule[149]) and (max[plnar] = 1) and (max[maxdeg] >=
8) then
    begin
      rule:='149/ ';
      if (min[plnar]=1) and (min[maxdeg] > 7) then
        rulea(echr,maxdeg,0)
      else
        if max[maxdeg] < min[echr] then
          if min[plnar]=1 then
            begin
              z:=7;
              pushmax(maxdeg);
            end
          else
            if min[maxdeg] > 7 then
              begin
                z:=0;
                pushmax(plnar);
              end;
            end;
          end;
        end;
      end;
    end;
  end;

procedure r150;
(*****)
(* *)
(* if spectr <= maxdeg/2 then echr = maxdeg *)
(* *)
(*****)
begin
  if activerule[150] then
    begin
      rule:='150/ ';
      if lammax <= min[maxdeg]/2 then
        rulea(echr,maxdeg,0)
      else
        if max[maxdeg] < min[echr] then
          begin
            rz:=min[maxdeg]/2;
            if rz > lammin then pushlammin;
            z:=trunk(lammax*2);
            if z < max[maxdeg] then pushmax(maxdeg);
          end;
        end;
      end;
    end;
  end;

end.

```