```
unit rules250;
 interface
  uses
    globals,cmmnds1,pusherr,pushStack,ruleAtoF;
  procedure r201; procedure r202; procedure r203; procedure
r204; procedure r205;
     procedure r206; procedure r207; procedure r208; procedure
r209; procedure r210;
     procedure r211; procedure r212; procedure r213; procedure
r214; procedure r215;
     procedure r216; procedure r217; procedure r218; procedure
r219; procedure r220;
     procedure r221; procedure r222; procedure r223; procedure
r224; procedure r225;
     procedure r226; procedure r227; procedure r228; procedure
r229; procedure r230;
     procedure r231; procedure r232; procedure r233; procedure
r234; procedure r235;
     procedure r236; procedure r237; procedure r238; procedure
r239; procedure r240;
     procedure r241; procedure r242; procedure r243; procedure
r244; procedure r245;
     procedure r246; procedure r247; procedure r248; procedure
r249; procedure r250;
implementation
procedure r201;
(********************************
                                               * )
( *
( *
   if P > 5 , connected, and
                                               * )
( *
    P > 3*eind-2 then
                                               * )
( *
                                               * )
           ncov <= 2*eind-mindeg
                                               * )
begin
  if (activerule[201]) and (max[connct]=1) then
   begin
     rule:='201/ ';
      if min[connct] = 1 then
      begin
        if min[nodes] >= 6 then
           begin
             z:=(min[ncov]+min[mindeg]+1) div 2;
             if z > (\min[nodes]+4) div 3 then z := (\min[nodes]+4)
div 3;
             if z > min[eind] then pushmin(eind);
           end;
```

```
if min[ncov] > 2*max[eind]-min[mindeg] then
           begin
             z:=3*max[eind]-2;
             if z < 6 then z := 5;
             if z < max[nodes] then pushmax(nodes);</pre>
           end;
       end;
     if min[nodes] >= 6 then
        begin
          z1:=3*max[eind]-2;
          z:=2*max[eind]-min[mindeg];
          if (min[connct]=1) and (min[nodes] > z1) then
             begin
               if z < max[ncov] then pushmax(ncov);</pre>
               z:=2*max[eind]-min[ncov];
               if z < max[mindeg] then pushmax(mindeg);</pre>
             end
           else
             if min[ncov] > z then
               if min[nodes] > z1 then
                  begin
                    z := 0;
                    pushmax(connct);
                  end;
        end;
   end;
end;
procedure r202;
( *
                                                   * )
( *
                                                   *)
     if reg then
( *
        ncov >= P/2+(clique-1)*(clique-2)/2*mindeg *)
                                                   * )
begin
 if (activerule[202]) and (max[reg]=1) then
   begin
     rule:='202/ ';
     z1:=(min[clique]-1)*(min[clique]-2);
     z:=(min[nodes]*max[mindeg]+z1-1) div (2*max[mindeg])+1;
     if min[req]=1 then
        begin
          if z > min[ncov] then pushmin(ncov);
          if (max[mindeg] < infinity) and (max[ncov] < infinity)</pre>
then
             begin
               z := (2*max[mindeg]*max[ncov]-z1) div max[mindeg];
               if z < max[nodes] then pushmax(nodes);</pre>
          if max[ncov] < infinity then
            begin
```

```
k:=2*max[ncov]-min[nodes];
               if k > 0 then
                 begin
                    z := (z1+k-1) \operatorname{div} k;
                    if z > min[mindeg] then pushmin(mindeg);
               if max[mindeg] < infinity then</pre>
                 begin
                   rz:=max[mindeg];
                   rz:=1+4*k*rz;
                   if rz < infinity then
                      begin
                        k := 1 + 4 * k * max[mindeg];
                        if k \ge 0 then
                          begin
                            z := trunk((3+sqrt(k))/2);
                            if z < max[clique] then</pre>
pushmax(clique);
                          end;
                      end;
                 end;
            end;
         end
       else
         if max[ncov] < z then</pre>
             begin
                z := 0;
               pushmax(reg);
              end;
    end;
end;
procedure r203;
( *
( *
    if clique=2 then
                                               * )
( *
         ncov \le (2*P+3-sqrt(8*P+9))/2
                                               * )
                                               * )
begin
  if (activerule[203]) and (min[clique]=2) then
     rule:='203/ ';
      z1:=max[nodes];
      if max[clique]=2 then
         begin
            if z1 < infinity then
              begin
                 z := trunk((2*z1+3-sqrt(8*z1+9))/2);
                 if z < max[ncov] then pushmax(ncov);</pre>
            z1:=min[ncov];
```

```
z := round((2*z1-1+sqrt(8*z1+1))/2+hf);
            if z > min[nodes] then pushmin(nodes);
          end
        else
          if z1 < infinity then
              if min[ncov] > trunk((2*z1+3-sqrt(8*z1+9))/2) then
                     begin
                        z := 3;
                       pushmin(clique);
                      end;
    end;
end;
procedure r204;
(******************************
( *
                                                  * )
( *
       if clique=2 and P/2 < ncov <=3*P/5
                                                  * )
( *
                                                 *)
            ncov <= (3*P-sqrt(5*E-P*P))/5
( *
                                                  * )
begin
  if (activerule[204]) and (min[clique]=2) and (max[nodes]
< infinity) then
    begin
      rule:='204/ ';
      z1:=max[nodes];
      if max[clique]=2 then
             begin
               z:=min[nodes];
               if max[ncov] \le 3*z \ div 5 \ then
                  begin
                    z := 5 * min[edges] - z1 * z1;
                     if z >= 0 then
                        begin
                           z := trunk((3*z1-sqrt(z))/5);
                           if z < (z1+1) div 2 then z := (z1+1) div
2;
                           if z < max[ncov] then pushmax(ncov);</pre>
                         end;
                     if min[ncov] > (z1+1) div 2 then
                      begin
                         z := 2 * z 1 * z 1 - 6 * min[ncov] * z 1 + 5
*min[ncov]*min[ncov];
                         if z < max[edges] then pushmax(edges);</pre>
                         z:=min[ncov];
                        k := 2 * min[edges] - z * z;
                        k1:=max[ncov];
                        k1:=5*k1*k1-9*min[edges];
                         if k1 <= 0 then
                             begin
                               z := round((3*z + sqrt(k))/2 + hf);
                               if z > min[nodes] then
```

```
pushmin(nodes);
                          end;
                     end;
                 end;
         end;
   end;
end;
procedure r205;
(********************************
                                             * )
( *
( *
   if mindeg=2 then
                                             * )
( *
      ecov \le P*(z/(2+z))
                                             * )
( *
          where z = max(4, maxdeg)
                                             * )
( *
                                             * )
begin
  if (activerule[205]) and (min[mindeq] = 2) and
     (max[mindeg] = 2) and (max[maxdeg] < infinity) then</pre>
   begin
     rule:='205/ ';
     z1:=max[nodes];
     if max[maxdeg] > 4 then k:=max[maxdeg];
     if z1 < infinity then
              begin
                z := (z1*k) \text{ div } (2+k);
                if z < max[ecov] then pushmax(ecov);</pre>
               end;
     z := (\min[ecov] * (2+k)-1) div k+1;
     if z > min[nodes] then pushmin(nodes);
   end;
end;
procedure r206;
(*******************************
( *
( *
      ncov <= (P*maxdeg+1)/(maxdeg+1)-1/(mindeg+1)</pre>
begin
  if activerule[206] then
   begin
     rule:='206/ ';
     z1:=max[nodes];
     k:=max[maxdeg];
     k1:=max[mindeg];
     if (k < infinity) and (k1 < infinity) then
          begin
            z := round(((min[ncov]+1/(k1+1))*(k+1)-1)/k+hf);
            if z > min[nodes] then pushmin(nodes);
          end;
```

```
if z1 < infinity then
         begin
           if k < infinity then
               begin
                 z:=min[ncov];
                 z := k \text{ div } (k*(z1-z)-z+1);
                 if z > min[mindeg] then pushmin(mindeg);
                 if k1 < infinity then
                      begin
                        z := trunk((z1*k+1)/(k+1)-1/(k1+1));
                        if z < max[ncov] then pushmax(ncov);</pre>
                      end;
                end;
             if k1 < infinity then
                begin
                  z:=min[ncov];
                  z := round(((z-1)*(k1+1)+1)/((k1+1)*(z1-
z)-1)+hf);
                  if z > min[maxdeg] then pushmin(maxdeg);
                end;
          end;
    end;
end;
procedure r207;
(***********************************
( *
                                                 * )
( *
     if clique=2 then
                                                 * )
( *
         if maxdeg >= 3 then
                                                 * )
( *
            ncov \le P(maxdeg-6/5)/(maxdeg-1/5)
( *
         if connect, not odd cycle nor
( *
                                                 * )
                even path and P > 2
( *
                                                 * )
            ncov <=P(maxdeq-1)/maxdeq +</pre>
( *
                                                 *)
                     1/(\max deg+1)-1/(\min deg+1)
( *
if (activerule[207]) and (min[clique]=2) then
    begin
      rule:='207/ ';
      if max[clique]=2 then
        begin
          z1:=max[nodes];
          k:=max[maxdeq];
          if min[maxdeg] > 2 then
              begin
                if k < infinity then
                   begin
                     if z1 < infinity then
                         begin
                            z := trunk(z1*(k-1.2)/(k-0.2));
                            if z < max[ncov] then pushmax(ncov);</pre>
```

```
end;
                     z := round(min[ncov]*(k-0.2)/(k-1.2)+hf);
                     if z > min[nodes] then pushmin(nodes);
                   end;
                 if z1 < infinity then
                     begin
                        z := (6*z1-min[ncov]-1) div (5*(z1-
min[ncov]))+1;
                        if z > min[maxdeg] then pushmin(maxdeg);
                      end;
               end;
          if (min[connct]=1) and (min[nodes] > 2) and
             ((max[cycle]=0) or ((min[cycle]=1) and
(max[nodes]=min[nodes])
              and (not(odd(min[nodes]))))) and ((min[edges] >=
max[nodes]) or
              (min[maxdeg] > 2) or
              ((max[nodes]=min[nodes]) and (odd(max[nodes]))))
then
                   begin
                     k1:=max[mindeg];
                      if (k < infinity) and (k1 < infinity) then
                           begin
                              if z1 < infinity then
                                begin
                                  z := trunk(z1*(k-1)/k+1/(k+
1)-1/(k1+1);
                                  if z < max[ncov] then
pushmax(ncov);
                                 end;
                              rz:=min[ncov]-1/(k+1)+1/(k1+1);
                              z:=round(rz*k/(k-1)+hf);
                              if z > min[nodes] then
pushmin(nodes);
                           end;
                      if (k < infinity) and (z1 < infinity) then
                          begin
                            rz := z1;
                            rz:=rz*(k-1)/k+1.0/(k+1)-min[ncov];
                            z := round(1/rz+hf)-1;
                            if z > min[mindeg] then
pushmin(mindeg);
                          end;
                    end;
         end;
    end;
end;
procedure r208;
( *
                                                * )
( *
    if connected and not complete then
                                                * )
```

```
( *
         ncov \le (2EP**2 -3P-1)/(2EP+P**2)
(***********************************
begin
  if (activerule[208]) and (max[connct] = 1) then
   begin
     rule:='208/ ';
      z:=max[nodes];
      if (z < infinity) and (min[connct]=1) and (max[compl]=0)
then
            begin
              rz:=max[edges];
              if rz < infinity then
                  begin
                    rz:=rz*2*z;
                    z := trunk(((rz-3)*z-1)/(rz+z*z));
                    if z < max[ncov] then pushmax(ncov);</pre>
                  end;
               rz:=max[nodes];
               rz:=min[ncov]*rz*rz+3*rz+1;
               z:=round(rz/(2*rz*(rz-min[ncov]))+hf);
               if z > min[edges] then pushmin(edges);
             end;
    end;
end;
procedure r209;
(********************************
( *
                                               * )
( *
    ncov <= P*(1-2/(maxdeg+clique+1))</pre>
                                               * )
( *
begin
  if activerule[209] then
   begin
     rule:='209/ ';
     k:=max[maxdeq]+max[clique]+1;
      if k < infinity then
        begin
          z:=max[nodes];
          if z < infinity then
            begin
              z := trunk(z*(1-2/k));
              if z < max[ncov] then pushmax(ncov);</pre>
            end;
           z := round(min[ncov]/(1-2/k)+hf);
          if z > min[nodes] then pushmin(nodes);
        end;
      k:=max[nodes];
       if k < infinity then
         begin
            z:=max[clique];
```

```
k := (2*k-1) \text{ div } (k-\min[ncov]);
           if z < infinity then
               begin
                 z := k - z;
                 if z > min[maxdeg] then pushmin(maxdeg);
               end;
           z:=max[maxdeq];
           if z < infinity then
               begin
                 z := k - z;
                 if z > min[clique] then pushmin(clique);
               end;
         end;
   end;
end;
procedure r210;
( *
( *
     ncov <= ((P-2)maxdeg+clique+mindeg-1)/(maxdeg+1)</pre>
                                                      * )
                                                      * )
begin
 if activerule[210] then
   begin
     rule:='210/ ';
     k:=max[nodes];
     k1:=max[maxdeq];
     k2:=max[clique];
     k3:=max[mindeq];
     if k < infinity then
       begin
         k4:=k-min[ncov]-2;
         if k1 < infinity then
             begin
               if k2 < infinity then
                     if (k3 < infinity) and (max[compl]=0) then
                        begin
                         rz:=k-2;
                         rz:=rz*k1+k2+k3-1;
                          z := trunk(rz/(k1+1));
                          if z < max[ncov] then pushmax(ncov);</pre>
                         end;
                     z := min[ncov] - k3 + 1 - k4 * k1;
                     if z > min[clique] then pushmin(clique);
                   end;
                if k3 < infinity then
                   begin
                     z := min[ncov]-k2+1-k4*k1;
                     if z > min[mindeg] then pushmin(mindeg);
                   end;
```

```
end;
          if (k2 < infinity) and (k3 < infinity) and
             (k4 > 0) then
                begin
                  z := (\min[\text{ncov}] - \text{k2-k3}) \text{ div } \text{k4+1};
                  if z > min[maxdeg] then pushmin(maxdeg);
                end;
        end;
      if (k1 < infinity) and (k2 < infinity) and (k3 < infinity)
and
         (\max[\text{compl}]=0) then
          begin
            z := min[ncov]-k2-k3+k1-1;
            if z >= k1 then
                begin
                  z:=z div k1+min[ncov]+2;
                  if z > min[nodes] then pushmin(nodes);
                end;
          end;
    end;
end;
procedure r211;
(******************************
( *
                                                 * )
     if ncov > P-nccov then
( *
                                                 * )
( *
                                                 *)
      ncov <=P*maxdeg/(maxdeg+1) -1/3</pre>
                                                 * )
begin
  if activerule[211] then
    begin
      rule:='211/ ';
      z:=max[nodes];
      rz:=max[maxdeq];
      z1:=-1;
      if (z < infinity) and (rz < infinity) then
        begin
          z1:=z-min[nccov];
          z := trunk(z*rz/(rz+1)-1/3);
          if z < z1 then z := z1;
          if z < max[ncov] then pushmax(ncov);</pre>
        end;
      if min[ncov] > max[nodes]-min[nccov] then
             begin
               rz:=max[maxdeg];
               if rz < infinity then
                 begin
                   z := round((min[ncov]+1/3)*(rz+1)/rz+hf);
                   if z > min[nodes] then pushmin(nodes);
               z:=max[nodes];
```

```
k:=min[ncov];
              z := (3*k) \text{ div } (3*z-3*k-1)+1;
              if z > min[maxdeg] then pushmin(maxdeg);
            end
          else
             if z1 > 0 then
               begin
                 rz:=max[maxdeg];
                 z:=trunk(max[nodes]*rz/(rz+1)-1/3);
                 if min[ncov] > z then
                   begin
                     z:=max[nodes]-min[ncov];
                     if z < max[nccov] then pushmax(nccov);</pre>
                     z:=min[ncov]+min[nccov];
                     if z > min[nodes] then pushmin(nodes);
                   end;
                end;
   end;
end;
procedure r212;
(************
( *
                               * )
(*
                               * )
       nccov <= ecov
                              * )
begin
 if activerule[212] then
   begin
     rule:='212/ ';
     z:=max[ecov];
     if z < max[nccov] then pushmax(nccov);</pre>
     z:=min[nccov];
     if z > min[ecov] then pushmin(ecov);
   end;
end;
procedure r213;
(***********
( *
( *
                           *)
      dom # <= eind
( *
                           * )
(***********
begin
 if (activerule[213]) and ((max[dom] > max[eind])
      or (min[eind] < min[dom])) then
   begin
     rule:='213/ ';
     rulea(dom,eind,0);
   end;
end;
```

```
procedure r214;
(*********************************
( *
( *
                              * )
       dom <= nind
( *
                              * )
begin
  if (activerule[214]) and ((max[dom] > max[nind])
     or (min[nind] < min[dom])) then
   begin
     rule:='214/ ';
     rulea(dom, nind, 0);
    end;
end;
procedure r215;
(***********
( *
( *
     Ncomp <= dom
(****************************
begin
  if (activerule[215]) and ((max[ncomp] > max[dom])
     or (min[dom] < min[ncomp])) then
   begin
     rule:='215/ ';
     rulea(ncomp,dom,0);
    end;
end;
procedure r216;
( *
( *
                         * )
     maxdeg <= echr
                          * )
(*****************************
  if (activerule[216]) and ((max[maxdeg] > max[echr])
       or (min[echr] < min[maxdeg])) then</pre>
   begin
     rule:='216/ ';
     rulea(maxdeg,echr,0);
    end;
end;
procedure r217;
(***********************
( *
( *
      echr <= maxdeg + 1
(**********************************
begin
```

```
if (activerule[217]) and ((max[echr] > max[maxdeg]+1)
        or (min[maxdeg]+1 < min[echr])) then
   begin
     rule:='217/ ';
     rulea(echr, maxdeg, 1);
   end;
end;
procedure r218;
(***********
( *
    mindeg <= ncov
( *
                          * )
(**********
begin
 if (activerule[218]) and ((max[mindeg] > max[ncov])
    or (min[ncov] < min[mindeg])) then</pre>
   begin
     rule:='218/ ';
     rulea(mindeg,ncov,0);
   end;
end;
procedure r219;
(***********
( *
( *
                         * )
     Econn <= mindeg
(**********
 if (activerule[219]) and ((max[econn] > max[mindeg])
     or (min[mindeg] < min[econn])) then
   begin
     rule:='219/ ';
     rulea(econn, mindeg, 0);
   end;
end;
procedure r220;
(***********
( *
                         *)
( *
      clique <= chr
begin
 if (activerule[220]) and ((max[clique] > max[chr])
      or (min[chr] < min[clique])) then</pre>
   begin
     rule:='220/ ';
     rulea(clique,chr,0);
   end;
end;
```

```
procedure r221;
(***********
( *
                             * )
( *
                             * )
     chr <= ncov+1
( *
                             * )
(***********
begin
  if (activerule[221]) and ((max[chr] > max[ncov]+1)
     or (min[ncov]+1 < min[chr])) then
   begin
     rule:='221/ ';
     rulea(chr,ncov,1);
    end;
end;
procedure r222;
(***********
( *
                          * )
                          * )
( *
     eind <= ncov
( *
(*****************************
begin
  if (activerule[222]) and ((max[eind] > max[ncov])
     or (min[ncov] < min[eind])) then</pre>
   begin
     rule:='222/ ';
     rulea(eind,ncov,0);
    end;
end;
procedure r223;
(****************************
( *
                         * )
( *
    nind <= nccov
                         * )
( *
                         * )
(****************************
  if (activerule[223]) and ((max[nind] > max[nccov])
    or (min[nccov] < min[nind])) then
   begin
     rule:='223/ ';
     rulea(nind,nccov,0);
    end;
end;
procedure r224;
(***********
( *
                           *)
( *
                           *)
     nccov <= eccov
( *
                           *)
```

```
(**********
begin
  if (activerule[224]) and ((max[nccov] > max[eccov])
     or (min[eccov] < min[nccov])) then
    begin
      rule:='224/ ';
      rulea(nccov,eccov,0);
    end;
end;
procedure r225;
(*****************
( *
( *
     rad <= diam
                      * )
( *
                      * )
(************************)
begin
  if (activerule[225]) and ((max[radius] > max[diam])
         or (min[diam] < min[radius])) then</pre>
    begin
      rule:='225/ ';
      rulea(radius,diam,0);
    end;
end;
procedure r226;
(****************************
( *
( *
                           * )
     Nconn <= Econn
                          * )
( *
(***************************
  if (activerule[226]) and ((max[nconn] > max[econn])
      or (min[econn] < min[nconn])) then</pre>
    begin
      rule:='226/ ';
      rulea(nconn,econn,0);
    end;
end;
procedure r227;
(********)
( *
                        * )
      girth <= circ
( *
                        * )
( *
(*************************
begin
  if (activerule[227]) and ((max[girth] > max[circ])
     or (min[circ] < min[girth])) then
    begin
      rule:='227/ ';
      rulea(girth,circ,0);
```

```
end;
end;
procedure r228;
(*************************
                     * )
( *
                     * )
( *
     chr <= circ
(**********
begin
  if (activerule[228]) and (( max[chr] > max[circ])
     or (min[circ] < min[chr])) then
   begin
     rule:='228/ ';
     rulea(chr,circ,0);
   end;
end;
procedure r229;
( *
( *
     genus <= Xnum
(***********
begin
  if (activerule[229]) and ((max[genus] > max[xnum])
       or (min[xnum] < min[genus])) then
     rule:='229/ ';
     rulea(genus, xnum, 0);
   end;
end;
procedure r230;
(************
( *
                             * )
( *
     mindeg <= circ - 1
(************
begin
  if (activerule[230]) and ((max[mindeg] > max[circ] -1)
     or (min[circ]-1 < min[mindeg])) then
   begin
     rule:='230/ ';
     z:=\max[circ]-1;
     if (\max[circ] < infinity) and (z < \max[\min deg]) then
           pushmax(mindeg);
     z:=min[mindeg]+1;
     if z > min[circ] then pushmin(circ);
   end;
end;
```

```
procedure r231;
(************
( *
( *
      chr <= Bwidth + 1
                              * )
( *
                              * )
begin
  if (activerule[231]) and ((max[chr] > max[bwidth]+1)
      or (min[bwidth]+1 < min[chr])) then
   begin
     rule:='231/ ';
     rulea(chr,bwidth,1);
   end;
end;
procedure r232;
(***********
( *
( *
     mindeg <= Bwidth
( *
(***********
begin
  if (activerule[232]) and ((max[mindeg] > max[bwidth])
     or (min[bwidth] < min[mindeg])) then</pre>
   begin
     rule:='232/ ';
     rulea(mindeg,bwidth,0);
   end;
end;
procedure r233;
(**********
( *
( *
                       * )
    P <= nind*chr
(****************************
 if activerule[233] then
   begin
     rule:='233/ ';
     ruleb(nodes, nind, chr);
   end;
end;
procedure r234;
(***********
( *
( *
     P <= nccov*clique
( *
(*******************************
 if activerule[234] then
```

```
begin
     rule:='234/ ';
     ruleb(nodes,nccov,clique);
   end;
end;
procedure r235;
(**********
( *
( *
     E <= echr*eind
( *
                        *)
(**********
begin
 if activerule[235] then
   begin
     rule:='235/ ';
     ruleb(edges,echr,eind);
   end;
end;
procedure r236;
(************
( *
( *
     E <= ncov*maxdeg
                           * )
                           * )
( *
(************
begin
 if activerule[236] then
   begin
     rule:='236/ ';
     ruleb(edges,ncov,maxdeg);
   end;
end;
procedure r237;
(************************
( *
                               * )
( *
     ncov <= Bwidth*nind
                               * )
                               * )
( *
(***********************************
begin
 if activerule[237] then
   begin
     rule:='237/ ';
     ruleb(ncov,bwidth,nind);
end;
procedure r238;
( *
                            * )
(* chr <= spectr + 1
                            * )
```

```
begin
 if (activerule[238]) and ((max[chr] > lammax+1)
       or (min[chr] > lammin+1)) then
   begin
     rule:='238/ ';
     rulec(chr,1);
   end;
end;
procedure r239;
(************
( *
( *
      P = ncov + nind
                               * )
(***********
 if (activerule[239]) and ((max[nodes] <> max[ncov]+max[nind])
      or (min[nodes] <> min[ncov] + min[nind])) then
   begin
     rule:='239/ ';
     ruled(nodes,ncov,nind);
     rulee(nodes,ncov,nind,0);
   end;
end;
procedure r240;
(**********************************
( *
( *
    P = ecov + eind
                            * )
(***********
begin
 if (activerule[240]) and ((max[nodes] <> max[ecov]+max[eind])
   or (min[nodes] <> min[ecov]+min[eind])) then
     rule:='240/ ';
     ruled(nodes,ecov,eind);
     rulee(nodes,ecov,eind,0);
   end;
end;
procedure r241;
( *
(* if clique =2 then
  chr <= (3*P+36) div 16
(**********************************
 if (activerule[241]) and (min[clique] <= 2) then
```

```
begin
     rule:='241/ ';
     if max[clique]=2 then
         begin
           if max[nodes] < infinity then
               begin
                 z := (3*max[nodes]+36) div 16;
                 if z < max[chr] then pushmax(chr);</pre>
           z := (16*min[chr]+2) div 3-12;
           if z > min[nodes] then pushmin(nodes);
         end
       else
         if (\min[chr] > (3*\max[nodes]+36) \text{ div } 16) and
            (max[nodes] < infinity) then</pre>
            begin
              z := 3;
              pushmin(clique);
            end;
   end;
end;
procedure r242;
(************
( *
                               * )
                               * )
( *
     P >= nccov + chr - 1
( *
                               * )
begin
  if (activerule[242]) and (( max[nccov]+max[chr]-1 > max[nodes])
     or (min[nodes] < min[nccov]+min[chr]-1)) then
   begin
     rule:='242/ ';
     rulee(nodes,nccov,chr,-1);
   end;
end;
procedure r243;
(************
( *
                               * )
( *
                               * )
      P >= dom + maxdeg
                               * )
(************
begin
  if (activerule[243]) and ((max[dom]+max[maxdeg] > max[nodes])
      or (min[nodes] < min[dom]+min[maxdeg])) then
   begin
     rule:='243/ ';
     rulee(nodes,dom,maxdeg,0);
   end;
end;
```

```
procedure r244;
( *
( *
    if nind=2 then nccov <= 3(P+12) div 16
( *
                                          * )
begin
 if (activerule[244]) and (min[nind] <= 2) then
   begin
     rule:='244/ ';
     if max[nind]=2 then
         begin
           if max[nodes] < infinity then
              begin
                z := (3*max[nodes]+36) div 16;
                if z < max[nccov] then pushmax(nccov);</pre>
              end;
           z := (16 * min[nccov] + 2) div 3-12;
           if z > min[nodes] then pushmin(nodes);
         end
       else
         if (\min[nccov] > (3*\max[nodes]+36) \text{ div } 16) and
            (max[nodes] < infinity) then</pre>
            begin
             z := 3;
             pushmin(nind);
            end;
   end;
end;
procedure r245;
(*********************************
( *
                                            * )
( *
                                            * )
      if mindeg >= 2 then
( *
         eccov \le 2(P-2+2*qenus)-4(Ncomp-1)
                                            * )
begin
 if (activerule[245]) and (max[mindeg] > 1) then
   begin
     rule:='245/ ';
     k:=max[nodes];
     k1:=max[qenus];
     if min[mindeg] > 1 then
        begin
          if k < infinity then
            begin
             z := round((min[eccov]/2+2*min[ncomp]-k)/2+hf);
             if z > min[genus] then pushmin(genus);
             if k1 < infinity then
                begin
                  z := 2*(k+2*k1-2*min[ncomp]);
```

```
if z < max[eccov] then pushmax(eccov);</pre>
                     z := trunk((k+2*k1-min[eccov]/2)/2);
                     if z < max[ncomp] then pushmax(ncomp);</pre>
                   end;
               end;
           if k1 < infinity then
               begin
                 z := (\min[eccov]+1) div 2+2*\min[ncomp]-2*k1;
                 if z > min[nodes] then pushmin(nodes);
               end;
          end
        else
           if (k < infinity) and (k1 < infinity) then
                 if min[eccov] > 2*(k+2*k1-2*min[ncomp]) then
                     begin
                       z := 1;
                       pushmax(mindeg);
                     end;
    end;
end;
procedure r246;
(******************************
( *
                                                   * )
                                                   * )
( *
   if P >= 3 then
( *
      eccov \le 2(P-2+2*genus) - (Ncomp-1)
                                                   * )
( *
                                                   * )
(**********************************
begin
  if activerule[246] then
    begin
      rule:='246/ ';
      k:=max[nodes];
      k1:=max[genus];
      if (min[nodes] > 2) and (k < infinity) then
          begin
            z := (\min[eccov] + \min[ncomp] + 6 - 2*k)  div 4;
            if z > min[genus] then pushmin(genus);
             if k1 < infinity then
                begin
                  rz:=k1;
                  if 4*rz < infinity then
                      begin
                        z := (\min[eccov] + \min[ncomp] + 4 - 4*k1) div 2;
                        if z > min[nodes] then pushmin(nodes);
                      end;
                  rhb:=k;
                  rz:=2*rhb+4*k-3-min[ncomp];
                  if rz < infinity then
                   begin
                     z := 2 * k + 4 * k1 - 3 - min[ncomp];
                     if z < max[eccov] then pushmax(eccov);</pre>
```

```
z:=z+min[ncomp]-min[eccov];
                  if z < max[ncomp] then pushmax(ncomp);</pre>
                end;
              end;
         end;
   end;
end;
procedure r247;
(********************************
                                             * )
( *
( *
    nind <= P/(1+mindeg/maxdeg)</pre>
                                             * )
( *
                                             * )
begin
 if activerule[247] then
   begin
     rule:='247/ ';
     if max[nodes] < infinity then</pre>
        begin
          if max[maxdeg] < infinity then
            begin
              z:=trunk(max[nodes]/(1+min[mindeq]/max[maxdeq]));
              if z < max[nind] then pushmax(nind);</pre>
              z:=trunk(max[maxdeg]*(max[nodes]/min[nind]-1));
              if z < max[mindeg] then pushmax(mindeg);</pre>
            end;
          z:=(min[mindeq]*min[nind]-1) div (max[nodes]-
min[nind])+1;
          if z > min[maxdeg] then pushmin(maxdeg);
     if max[maxdeg] < infinity then</pre>
        begin
          z:=round(min[nind]*(1+min[mindeg]/max[maxdeg])+hf);
          if z > min[nodes] then pushmin(nodes);
        end;
   end;
end;
procedure r248;
(*****************
( *
                                             * )
(* ncov >= P/(1+maxdeg/mindeg)
                                             * )
if activerule[248] then
   begin
     rule:='248/ ';
     if max[maxdeg] < infinity then</pre>
          z:=round(min[nodes]/(1+max[maxdeg]/min[mindeg])+hf);
```

```
if z > min[ncov] then pushmin(ncov);
           if max[ncov] < infinity then</pre>
              begin
                rz:=min[nodes]/max[ncov]-1;
                if rz > 1 then
                  begin
                    z:=trunk(max[maxdeq]/rz);
                    if z < max[mindeg] then pushmax(mindeg);</pre>
                z:=trunk(max[ncov]*(1+max[maxdeg]/min[mindeg]));
                if z < max[nodes] then pushmax(nodes);</pre>
         end;
      if max[ncov] < infinity then</pre>
            begin
               z:=round(min[mindeg]*(min[nodes]/max[ncov]-1)+hf);
               if z > min[maxdeg] then pushmin(maxdeg);
            end;
    end;
end;
procedure r249;
(******************************
(*
                                                 * )
( *
                                                 * )
        nind >= P/(Bwidth+1)
                                                 * )
( *
begin
  if activerule[249] then
    begin
      rule:='249/ ';
      if max[bwidth] < infinity then</pre>
         begin
           z := (\min[nodes]-1) div (\max[bwidth]+1)+1;
           if z > min[nind] then pushmin(nind);
           if max[nind] < infinity then</pre>
             begin
               z:=(min[nodes]-1) div max[nind];
               if z > min[bwidth] then pushmin(bwidth);
               z:=max[nind]*(max[bwidth]+1);
               if z < max[nodes] then pushmax(nodes);</pre>
             end;
         end;
      if max[nind] < infinity then
         begin
           z:=(min[nodes]-1) div max[nind];
           if z > min[bwidth] then pushmin(bwidth);
         end;
    end;
end;
procedure r250;
```

```
(***********************************
( *
                                               * )
( *
                                              * )
      ncov <= P/(1+1/Bwidth)</pre>
                                              *)
begin
  if activerule[250] then
   begin
     rule:='250/ ';
     if max[nodes] < infinity then</pre>
       begin
         if max[bwidth] < infinity then</pre>
           begin
             z:=trunk(max[nodes]/(1+1/max[bwidth]));
             if z < max[ncov] then pushmax(ncov);</pre>
         z:=round(1/(max[nodes]/min[ncov]-1)+hf);
         if z > min[bwidth] then pushmin(bwidth);
     if max[bwidth] < infinity then</pre>
         begin
           z:=round(min[ncov]*(1+1/max[bwidth])+hf);
           if z > min[nodes] then pushmin(nodes);
         end;
   end;
end;
```

end.