```
unit cmmnds2;
 interface
    uses
MemTypes, QuickDraw, OSIntf, ToolIntf, PackIntf, PrintTraps, PasLibIntf
           globals, help, text, cmmnds1, pusherr, pushStack,
              evaluate;
              procedure postError;
              procedure postfix;
              procedure includeRule;
implementation
procedure includeRule;
( *
                                                      * )
(* resets a 'rule number'(all excluded rules if INCLUDEALL) *)
                                                      * )
(* back to active status.
                                                      * )
var low,high,nz,i:longint;
begin
 if (buffer[nextc]='t') or (buffer[nextc]='T') then
    (*********
    (* temporary theorem
    (**********************
    begin
      nextc:=nextc+1;
      if (buffer[nextc]='t') or (buffer[nextc]='T') then nextc:
=nextc+1;
      if buffer[nextc]=blk then nextc:=nextc+1;
      if buffer[nextc]='a' then
           begin
             low:=1;
             high:=ntt;
           end
          else
            if not(buffer[nextc] in digit) then error(7)
                else
                 begin
                   readNum(high);
                   if errcode = 0 then
                      if (high > 0) and (high <=ntt) then low:
=hiqh
                          else error(6);
                 end;
```

```
if errcode = 0 then
         for i:=low to high do
          if tempactive[i] then writeln(sysm:1,' TT-',i:2,' is
already active.')
                   else
                    begin
                         write(sysm:1,' TT-',i:2,': activated.');
                         tempactive[i]:=true;
                         savesw:=true;
                         evalTempRule(i);
                         if errcode = 0 then changes(i);
                         if cflag then writeln;
                       end;
      end
   else
      regular theorem
      (*********************************
     begin
        if buffer[nextc]='a' then nextChar(chc)
                             else chc:=op;
        if errcode = 0 then
         begin
            if chc=blk then
              while (nextc <= numc) and (errcode = 0) do
                 begin
                  readNum(i);
                   if errcode = 0 then
                     if (i < 0) or (i > cnumrules) then error(6)
                      else
                     begin
                        savesw:=true;
                        if activerule[i] then
                          writeln(sysm:1,' Theorem ',i:3,':
already active.')
                         else executerule(i);
                      end;
                 end
              else
              begin
                 if chc <> 'a' then error(7)
                 else
                  begin
                    nz := 1;
                     for i:=1 to cnumrules do
                        if not(activerule[i]) then
                          begin
                            nz := 0;
                             savesw:=true;
                            executerule(i);
                            end;
                     if (nz=1) and (errcode = 0) then
```

```
writeln(sysm:1,' All Theorems were
already active.');
                end;
             end;
          end;
    end;
end;
procedure postError;
( *
                                                   *)
( *
                                                   *)
      error in postfix. delete the theorem and exit.
                                                   *)
(***********************************
var i:integer;
begin
 if allowable in [0..6] then
  begin
     write(sysm:1);
     case allowable of
         0: writeln(' Character should be =, <, or >.');
         1: writeln(' Operand or left paran. expected.');
         2: writeln(' Operator or right paran. expected.');
         3: writeln(' Missing left paran.');
         4: writeln(' Missing right paran.');
         5: writeln(' Invalid character.');
         6: writeln(' Invalid name: ',name:6);
      end;
   end;
 write('
            ');
 for i:=3 to numc do
                 begin
                   write(buffer[i]:1);
                   buffer[i]:=blk;
                 end;
 writeln;
 buffer[nextc]:='^';
            ');
 write('
 for i:=3 to nextc do write(buffer[i]:1);
 writeln;
 deleteTempTheorem(ntt);
 if errcode = 0 then
   begin
     pfix:=0;
     error(100);
   end;
end;
procedure postfix;
( *
                                                   * )
```

```
* )
( *
        accept a temp. theorem in infix notation
( *
                                                   *)
        and convert it to postfix notation.
( *
        place the string in TRULES.
                                                   * )
( *
                                                   *)
(***********************
label 99;
var tstacku,opstk:array[1..20] of longint;
   lson,rson,value,clson,crson,cvalue:array[1..20] of longint;
   vi,otop,nxtnd,k,tree,root,lorr,varn,a,b,c,opnode:longint;
         procedure traverse(root:longint);
         (***************
         ( *
                                                 * )
         (* traverses the left subtree of ctree in
                                                 * )
         (* 'lson, rson, root' order(postfix) and
                                                 * )
                                                 * )
         (* and places the result in trules.
                                                 * )
         begin
           if root <> 0 then
                begin
                  traverse(clson[root]);
                 traverse(crson[root]);
                 trmax:=trmax+1;
                  trules[trmax]:=cvalue[root];
                end;
         end;
        procedure copytree;
         ( *
                                             * )
         (* copies the original operator tree
                                             * )
         (* for next variable evaluation. also
                                             * )
         (* computes which branches the desired
                                             * )
         (* variable is in, i.e. 1 for left and
                                             * )
         (* 0 for right.
                                             * )
                                             * )
         begin
          clson:=lson;
          cvalue:=value;
          crson:=rson;
          k := 0;
          otop:=2;
          while k <> varn do
            begin
              if (lson[otop] = 0) and (value[otop] > 0) then k:
=k+1;
              otop:=otop+1;
            end;
          root:=otop-1;
          lorr:=0;
```

```
while otop < tree do
              begin
                if lson[otop] = root then
                       begin
                         lorr:=2*lorr+1;
                         root:=otop;
                       end
                     else
                       if rson[otop] = root then
                             begin
                               lorr:=2*lorr;
                               root:=otop;
                             end;
                otop:=otop+1;
              end;
            end;
procedure transformtree;
(**********************************
( *
                                          * )
( *
    move tree around to isolate variable *)
( *
    varn on the right branch of the
                                          * )
( *
                                          * )
    root node of ctree.
( *
                                          * )
(*****************
 begin
    copytree;
    while crson[crson[tree]] <> 0 do
           begin
             a:=clson[tree];
             opnode:=crson[tree];
             b:=clson[opnode];
             c:=crson[opnode];
             if odd(lorr) then
                     begin
                       clson[opnode]:=a;
                       clson[tree]:=opnode;
                       crson[tree]:=b;
                       case cvalue[opnode] of
                           1000: cvalue[opnode]:=1001;
                           1001: cvalue[opnode]:=1000;
                           1002: cvalue[opnode]:=1003;
                           1003: cvalue[opnode]:=1002;
                         end;
                     end
                  else
                    begin
                      crson[tree]:=c;
                      clson[tree]:=opnode;
                      if odd(cvalue[opnode]) then
                            begin
                              clson[opnode]:=b;
```

```
crson[opnode]:=a;
                            if cvalue[tree]=1005 then
cvalue[tree]:=1006
                               else
                                 if cvalue[tree]=1006 then
cvalue[tree]:=1005;
                          end
                        else
                           begin
                             clson[opnode]:=a;
                             crson[opnode]:=b;
                             cvalue[opnode]:=cvalue[opnode]+1;
                           end;
                   end;
            lorr:=lorr div 2;
          end;
  trmax:=trmax+1;
  ntemptt:=ntemptt+1;
  tspoint[ntemptt]:=trmax;
  trules[trmax]:=cvalue[crson[tree]];
  traverse(clson[tree]);
  trmax:=trmax+1;
  if cvalue[tree]=1005 then trules[trmax]:=1006
     else if cvalue[tree]=1006 then trules[trmax]:=1005
            else trules[trmax]:=1004;
end;
procedure poppush(x,ls,rs:longint);
(****************
( *
( *
      puts next value in the postfix string.
( *
                                             * )
      combines two subtrees into one with x
( *
      being its root and places the new tree
                                             *)
( *
                                             *)
      on a stack.
( *
                                             * )
trmax:=trmax+1;
 trules[trmax]:=x;
 value[nxtnd]:=x;
 rson[nxtnd]:=rs;
 lson[nxtnd]:=ls;
 otop:=otop-1;
 opstk[otop]:=nxtnd;
 ttop:=ttop-1;
 nxtnd:=nxtnd+1;
end;
(***************
( *
                                     * )
( *
                                     * )
    main body of postfix routine.
( *
                                     * )
```

```
begin
  pfix:=1;
  readName;
  if errcode = 0 then validName(1,x);
  if errcode = 0 then
    begin
      if (pfix < 1) or (x < 1) then pfix := 0;
      if x < 1 then error(1)
               else if pfix < 1 then error(2);</pre>
     end;
  if errcode = 0 then
    begin
      ntemptt:=ntemptt+1;
      ntt:=ntt+1;
      tsp[ntt]:=ntemptt;
      nxtnd:=1;
      otop:=2;
      ttop:=2;
      poppush(x,0,0);
      tspoint[ntemptt]:=trmax;
      vi:=0;
      while (op=blk) and (nextc <= numc) and (errcode = 0) do
nextChar(op);
      if errcode = 0 then
        begin
          allowable:=0;
          if not(op in [eql,lte,gte]) then postError;
          if errcode <> 0 then goto 99;
          case op of
            eql: tstacku[1]:=1004;
            lte: tstacku[1]:=1005;
            gte: tstacku[1]:=1006;
          end;
          allowable:=1;
          while (nextc <= numc) and (errcode = 0) do
               while (buffer[nextc]=blk) do nextc:=nextc+1;
               if buffer[nextc] in letter+digit then
                   begin
                     if allowable=2 then postError;
                     if errcode <> 0 then goto 99;
                     z:=nextc;
                     if buffer[nextc] in digit then
                          begin
                            readNum(x);
                            x := -x;
                          end
                       else
                         begin
                           readName;
                           if errcode = 0 then validName(1,x);
```

```
if errcode = 0 then
                              begin
                                if (pfix \le 0) or (x < 1) then
                                    begin
                                       allowable:=6;
                                      nextc:=z;
                                      postError;
                                       if errcode <> 0 then goto
99;
                                     end;
                                vi:=vi+1;
                              end;
                           end;
                     if errcode = 0 then
                        begin
                          if nextc <= numc then nextc:=nextc-1
                             else
                               if not(buffer[nextc-1] in
letter+digit) then
                                      nextc:=nextc-1;
                          otop:=otop+2;
                          poppush(x,0,0);
                          ttop:=ttop+1;
                          allowable:=2;
                        end;
                    end
                  else
                    if nextc <= numc then
                      begin
                        nextChar(op);
                        if errcode = 0 then
                          begin
                            nextc:=nextc-1;
                            if not(op in
[plus,minus,mult,divd,lparn,rparn]) then
                                   begin
                                     allowable:=5;
                                     postError;
                                   end;
                           end;
                       if errcode = 0 then
                 case op of
                     plus, minus:
                          begin
                            if allowable =1 then postError;
                            if errcode <> 0 then goto 99;
                            while tstacku[ttop] < 1004 do</pre>
poppush(tstacku[ttop],opstk[otop-1],opstk[otop]);
                            ttop:=ttop+1;
                            if op=plus then tstacku[ttop]:=1000
                                        else tstacku[ttop]:=1001;
```

```
allowable:=1;
                          end;
                    mult, divd:
                           begin
                             if allowable =1 then postError;
                             if errcode <> 0 then goto 99;
                             x:=tstacku[ttop];
                             while (1001 < x) and (x < 1004) do
                                     begin
poppush(x,opstk[otop-1],opstk[otop]);
                                       x:=tstacku[ttop];
                                     end;
                             ttop:=ttop+1;
                             if op=mult then tstacku[ttop]:=1002
                                        else tstacku[ttop]:=1003;
                             allowable:=1;
                           end;
                     lparn:
                             begin
                               if allowable=2 then postError;
                               if errcode <> 0 then goto 99;
                               ttop:=ttop+1;
                               tstacku[ttop]:=1007;
                             end;
                    rparn:
                         begin
                           if allowable=1 then postError;
                           if errcode <> 0 then goto 99;
                           while tstacku[ttop] < 1007 do</pre>
                              begin
poppush(tstacku[ttop],opstk[otop-1],opstk[otop]);
                                if ttop=1 then
                                       begin
                                         allowable:=3;
                                         postError;
                                         if errcode <> 0 then goto
99;
                                        end;
                              end;
                            ttop:=ttop-1;
                          end;
                   end; (* end case *)
                 if errcode = 0 then nextc:=nextc+1;
               end;
          end;
      if errcode = 0 then
        begin
          allowable:=4;
          while ttop > 0 do
            begin
              x:=tstacku[ttop];
```

```
if x=1007 then postError;
              if errcode <> 0 then goto 99;
              poppush(x,opstk[otop-1],opstk[otop]);
            end;
          tree:=nxtnd-1;
          tempactive[ntt]:=true;
          all:=false;
          pfix:=0;
          for varn:=1 to vi do transformtree;
          savesw:=true;
          evalTempRule(ntt);
          if errcode = 0 then changes(ntt);
        end;
     end;
  end;
99: end;
end.
```