Realisierung eines C-Interpreters mit JavaScript

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Railroad-Diagramm für Multiplikation



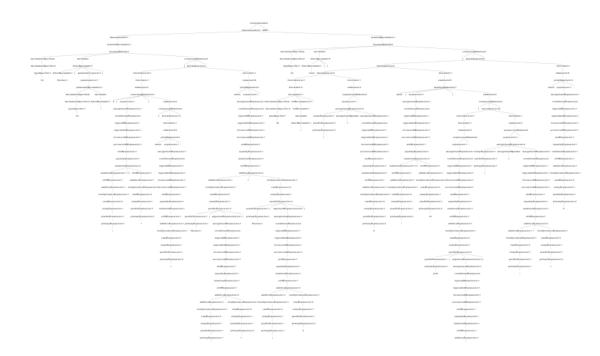
C-Code

- Einfacher Code, riesige Syntaxbäume

```
int fibonacci(int i) {
    if (i <= 1) {
        return 1;
    }
    return fibonacci(i-1) + fibonacci(i-2);
}

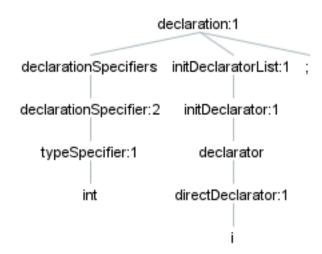
int main()
{
    int i;
    i = 0;
    while (i <= 12) {
        print(fibonacci(i));
        i = i + 1;
    }
    return 0;
}</pre>
```

- Schwierig zu interpretiereren

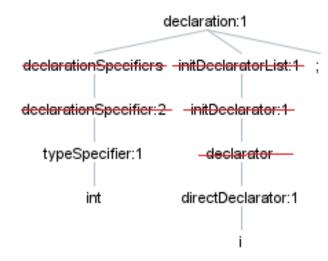


Minimierung der Bäume

Vorher



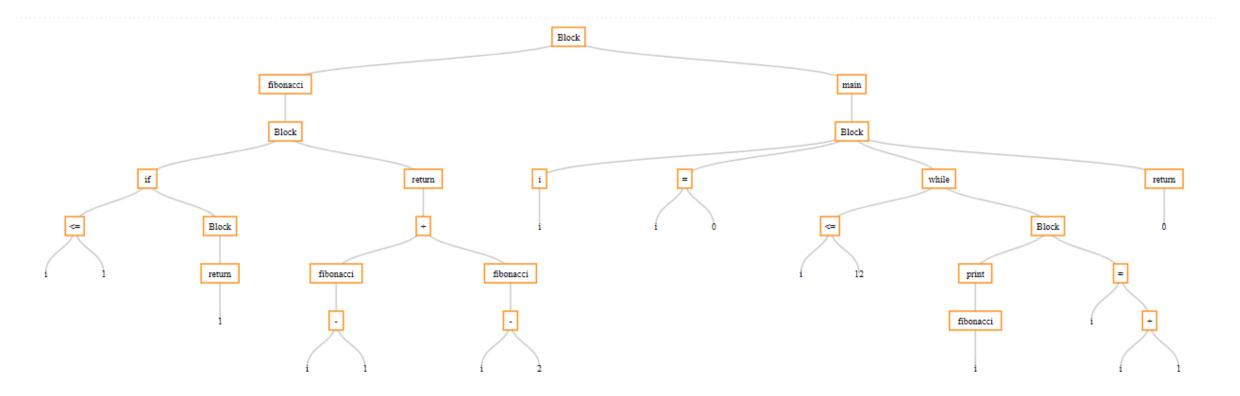
Nachher



Symboltabelle – If-Statement

```
▼ 6: LocalScope
 ▶ AST: AST {token: "Block", tokentype: "Block", children: Array(2), scope: LocalScope}
 ▼ childScope: Array(0)
     length: 0
   proto : Array(0)
   childScopeIndex: 0
 ▼enclosingScope: LocalScope
   ▶ AST: AST {token: "Block", tokentype: "Block", children: Array(4), scope: LocalScope}
   ▶ childScope: [LocalScope]
     childScopeIndex: 1
   ▼enclosingScope: FunctionSymbol
     ▶ AST: AST {token: "main", tokentype: "Function", children: Array(1), scope: FunctionSymbol}
     ▶ childScope: [LocalScope]
       childScopeIndex: 1
     ▼enclosingScope: GlobalScope
       ▶ AST: AST {token: "Block", tokentype: "Block", children: Array(2), scope: GlobalScope}
       ▶ childScope: (2) [FunctionSymbol, FunctionSymbol]
        childScopeIndex: 2
        enclosingScope: null
        scopeNumber: 0
```

AST



Interpreter

```
Input
int fibonacci(int i) {
    if (i <= 1) {
        return 1;
    }
    return fibonacci(i-1) + fibonacci(i-2);
}
int main() {
    int i;
    i = 0;
    while (i <= 12) {
        print(fibonacci(i));
        i = i + 1;
    }
    return 0;
}</pre>
```

```
1
1
2
3
5
8
13
21
34
55
89
144
233
ExitCode: 0
```

Result