

# George Ian Sornson

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## Education

### University of Illinois Urbana-Champaign

*M.S. Computer Science, The Grainger College of Engineering*

**Expected Graduation: May 2026**

*Champaign, Illinois*

### University of Illinois Urbana-Champaign

*B.S. Computer Science, The Grainger College of Engineering*

**Expected Graduation: May 2025**

*Champaign, Illinois*

Relevant Coursework: Data Structures, Database Systems, Systems Programming, Computer Architecture, Algorithms, Probability and Statistics, Linear Algebra, Numerical Methods, Machine Learning, Compilers

## Experience

### IMC Trading

*Incoming Software Engineer Intern*

**Jun 2025 – Aug 2025**

*Chicago, IL*

### Capital One

*Machine Learning Engineer Intern*

**Sep 2024 – Present**

*Champaign, IL*

- Engineered a robust **ETL pipeline** using **AWS S3**, **PyTorch**, and **CLIP** to create tabular training datasets for a user-based content recommendation system
- Bench marked algorithms such as **KMeans**, **UMAP**, **t-SNE**, and **PCA** to cluster image, text, and customer metadata for user driven personalization
- Developed **multithreaded** and **multi-GPU Python workflows** to preprocess and clean data for model training resulting in over **93x faster** development and testing times

### Gallagher

*Software Engineer Intern*

**Jun 2024 – Aug 2024**

*Rolling Meadows, IL*

- Trained and bench marked machine learning models with **scikit-learn** using **random forests** and **linear regression** for forecasting insurance claims data
- Automated the conversion process of over 1,200 DAX queries to be Snowflake compatible using Python **saving over 500 hours** of manual work

### Quant at Illinois

*Head of Software*

**Feb 2024 – Present**

*Champaign, IL*

- Built a price time priority auction system for a market making simulation using **React.js** and **Firestore** to host a competition with **over 150 concurrent users**
- Aided in securing over **\$27,000** in funding from companies like IMC, DRW, HRT, Optiver, and Jane Street

## Projects

### CUDA Optimized Convolutional Neural Network | C, CUDA

- Optimized the forward pass of a CNN to train 10,000 images down to 40ms from 120ms using CUDA
- Utilized streams, half2, tiled matrix multiplication, matrix unrolling, and shared and constant memory

### 3D Ray Casting Engine | C++, SDL2

- Implemented a ray casting engine in C++ to render a two dimensional image as a three dimensional space
- Integrated the SDL2 graphics library to simulate movement, lighting, depth, and perspective

### Self-Driving Car in Grand Theft Auto V | Python, Tensorflow, OpenCV

- Trained a model using a convolutional neural network with TensorFlow for autonomous driving in Python
- Collected and manipulated over 100,000 in game images for training data with OpenCV

## Technical Skills

**Languages:** Python, C++, C, Java, SQL, OCaml, JavaScript, Verilog, Typescript

**Technologies:** PyTorch, React.js, Next.js, OpenCV, AWS, Docker

**Concepts:** Software Engineering, Quantitative Finance, Machine Learning, NLP, Backend, Agile, Multithreading