

Parallel KMeans

Parallel Programming for Machine Learning

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Introduction

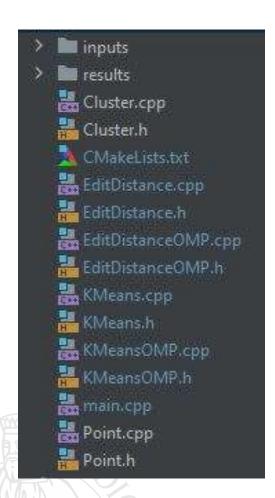
The program written for this project implements **K-means**, an unsupervised learning clustering algorithm. Given a dataset of points and a number **K** of clusters, K-means assigns each point to one of the K clusters, minimizing the mean squared error.

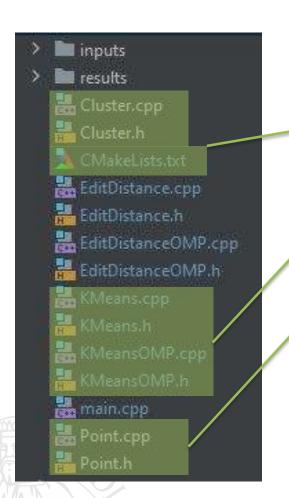
The **convergence** of the algorithm is set by a maximum number of iterations, 35, and by the percentage of points that change clusters after each iteration. If this percentage falls below 0.1%, the algorithm terminates.

There are two implementations of K-means: one **sequential** and one **parallel**. The purpose of this work is to observe the speedup obtained with the parallel version compared to the sequential one.

The programming language used is C++ (MinGW compiler, CLion IDE), and parallelization was done with **OpenMP**.

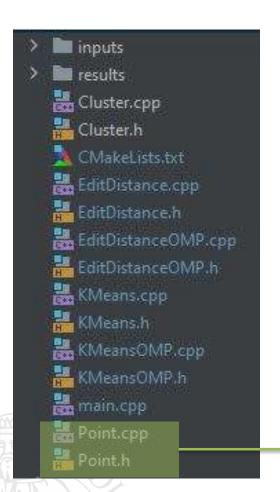
All experiments were conducted on the ssh server "papavero.dinfo.unifi.it".





Files included in this project.

The remaining ones are related to another project with a common directory.

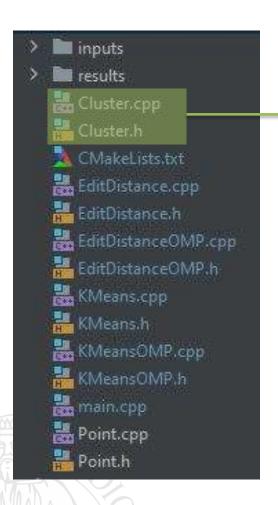


Files related to the definition and declaration of the Point class, which represents the points on which K-means will be executed.



```
inputs
results
🚜 Cluster.cpp
Cluster.h
CMakeLists.txt
Edit Distance.cpp
🚟 EditDistance.h
🔠 EditDistanceOMP.cpp
EditDistanceOMP.h
KMeans.cpp
📇 KMeans.h
🔣 KMeansOMP.cpp
🚟 KMeansOMP.h
main.cpp
📇 Point.cpp
Point.h
```

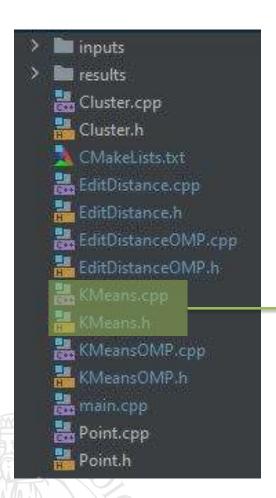
```
class Point {
   Point(int id, const std::string& line, bool csv = false, int stop = 1000);
   Point (Point const &p);
   int getId() const;
   void setId(int id);
   int getClusterId() const;
   void setClusterId(int c);
   int getDimensions() const;
   double getVal(int pos) const;
private:
   std::vector<double> values;
   std::vector<double> linetoVecTXT(const std::string& line);
   std::vector<double> linetoVecCSV(const std::string& line, int stop);
```



Files related to the definition and declaration of the Cluster class, which represents the clusters that the points will be grouped into.

```
inputs
 results
📸 Cluster.cpp
🌉 CMakeLists.txt
EditDistance.cpp
🚟 EditDistance.h
EditDistanceOMP.cpp
EditDistanceOMP.h
KMeans.cpp
KMeans.h
KMeansOMP.cpp
🚟 KMeansOMP.h
main.cpp
📇 Point.cpp
Point.h
```

```
class Cluster {
public:
    Cluster(int clusterId, const Point& centroid);
    int getClusterId() const;
    void setClusterId(int id);
    double getCentroidPos(int pos);
    void setCentroidPos(int pos, double value);
    void addPoint(Point p);
    void removeAllPoints():
    Point getPoint(int pos);
    int getClusterSize();
private:
    std::vector<double> centroid;
    std::vector<Point> points;
```



Files related to the definition and declaration of the KMeans class, which encapsulates the parameters and the method to execute the algorithm.

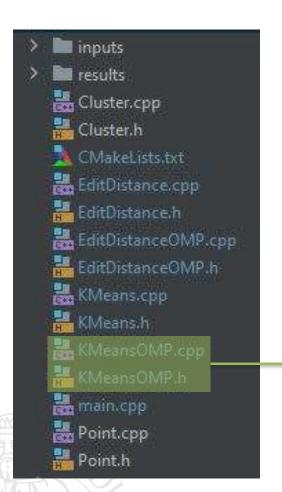
```
Inputs
results
🚜 Cluster.cpp
Cluster.h
MakeLists.txt
Edit Distance.cpp
🚟 EditDistance.h
EditDistanceOMP.cpp
🚟 EditDistanceOMP.h
KMeans.cpp
KMeansOMP.cpp
🚟 KMeansOMP.h
main.cpp
📇 Point.cpp
Point.h
```

```
class KMeans {
public:
    KMeans(int K, int epochs);

    void run(std::vector<Point> allPoints, int seed);

private:
    int K, epochs, dimensions, nPoints;
    std::vector<Cluster> clusters;

    void clearClusters();
    int getNearestClusterId(const Point& p);
};
```



Files related to the definition and declaration of the KMeansOMP class, which encapsulates the parameters and the parallelized method to execute the algorithm.

```
inputs
results
🚜 Cluster.cpp
Cluster.h
CIVIakeLists.txt
Edit Distance.cpp
🚟 EditDistance.h
EditDistanceOMP.cpp
🚟 EditDistanceOMP.h
KMeans.cpp
KMeans.h
KMeansOMP.cpp
KMeansOMP.h
main.cpp
Point.cpp
Point.h
```

```
class KMeansOMP {
public:
    KMeansOMP(int K, int epochs);

    void run(std::vector<Point> allPoints, int seed, int threads);

private:
    int K, epochs, dimensions, nPoints;
    std::vector<Cluster> clusters;

    void clearClusters();
    int getNearestClusterId(const Point& p);
};
```

Sequential Algorithm

```
void KMeans::run(std::vector<Point> algPoints, int seed) {
   nPoints = (int)algPoints.size();
   dimensions = algPoints[0].getDimensions();
   std::vector<int> usedPointsIds;
   std::random_device rd:
   std::default_random_engine eng( s rd());
   eng.seed( s seed);
   std::uniform_int_distribution<int> distr( @ 0, b nPoints);
       int index = distr( & eng);
       while(std::find( first: usedPointsIds.begin(), last: usedPointsIds.end(), val: index) != usedPointsIds.end()) {
           index = distr( & eng)
       usedPointsIds.push_back(index);
       algPoints[index].setClusterId( a i);
      Cluster cluster( clusterid: i, centroid: algPoints[index]);
       clusters.push_back(cluster);
   std::cout << "Clusters initialized = " << clusters.size() << std::endl << std::endl;</pre>
   int epoch = 1;
   bool run = true;
   while(run) {
       std::cout << "Epoch " << epoch << " / " << epochs << std::endl;
```

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Sequential Algorithm

```
int currentClusterId = algPoints[i].getClusterId();
   int nearestClusterId = getNearestClusterId( p algPoints[i]);
   if (currentClusterId != nearestClusterId) {
        algPoints[i].setClusterId( a nearestClusterId);
clearClusters();
   clusters[algPoints[i].getClusterId() - 1].addPoint( p algPoints[i]);
for (int i = 0; i < K; i ++) {
   int clusterSize = clusters[i].getClusterSize();
       double sum = 0.0;
       if (clusterSize > 0) {
           for (int p = 0; p < clusterSize; p ++) {
                sum += clusters[i].getPoint( pos p).getVal( pos j);
           clusters[i].setCentroidPos( pos: j, value sum / clusterSize);
```

Termination of the algorithm

Function getNearestClusterId()

```
int KMeans::getNearestClusterId(const Point& p) {
   double sum, min_dist = DBL_MAX;
   int nearestClusterId;
           dist = fabs( x: clusters[i].getCentroidPos( pos 0) - p.getVal( pos 0));
               sum += pow( x: clusters[i].getCentroidPos( pos j) - p.getVal( pos j), y 2.0);
           dist = sqrt( x sum);
           min_dist = dist;
           nearestClusterId = clusters[i].getClusterId();
   return nearestClusterId;
```

Parallelization of assigning points to the nearest clusters

```
//add all points to their nearest cluster
#pragma omp parallel for default(none) shared(algPoints, changed) num_threads(threads)
for (int i = 0; i < nPoints; i ++) {
    int currentClusterId = algPoints[i].getClusterId();
    int nearestClusterId = getNearestClusterId( p: algPoints[i]);
    if (currentClusterId != nearestClusterId) {
        #pragma omp atomic
        changed ++;
        algPoints[i].setClusterId( c nearestClusterId);
    }
}</pre>
```

Parallelization of assigning points to the nearest clusters

```
//add all points to their nearest cluster
#pragma omp parallel for default(none) shared(algPoints, changed) num_threads(threads)
for (int i = 0; i < nPoints; i ++) {
    int currentClusterId = algPoints[i].getClusterId();
    int nearestClusterId = getNearestClusterId( p: algPoints[i]);
    if (currentClusterId != nearestClusterId) {
        #pragma omp atomic
        changed ++;
        algPoints[i].setClusterId( c: nearestClusterId);
    }
}</pre>
```

Increment management of the shared variable changed.

Parallelized computation of the coordinates of the new centroids

```
//recalculating the center of each cluster
for (int i = 0; i < K; i++) {
   int clusterSize = clusters[i].getClusterSize();
   for (int j = 0; j < dimensions; j++) {
        double sum = 0.0;
        #pragma omp parallel for default(none) firstprivate(i, j) shared(clusterSize) \
        reduction(+: sum) num_threads(threads)
        for (int p = 0; p < clusterSize; p++) {
            sum += clusters[i].getPoint( post p).getVal( post j);
        }
        if (clusterSize > 0) {
            clusterSize > 0) {
                clusterSize | clusterSize |
```

Parallelized computation of the coordinates of the new centroids

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Test

```
I inputs
results
                               std::vector<Point> readPointsCSV(const std::string& fileName, int stop = 1000) {...}
📇 Cluster.cpp
                               double testKMeansTime(int K, int epochs, const std::vector<Point>& points) {...}
Cluster.h
📐 CMakeLists.txt
                               double testKMeansOMPTime(int K, int epochs, const std::vector<Point>& points, int nThreads) {...}
Edit Distance.cpp
                               void testKMeans() \{\ldots\}
EditDistance.h
EditDistanceOMP.cpp
🚜 EditDistanceOMP.h
KMeans.cpp
📇 KMeans.h
KMeansOMP.cpp
🚜 KMeansOMP.h.
                                                               Tests are located in
                                                                the file main.cpp.
Point.cpp
H Point.h
```

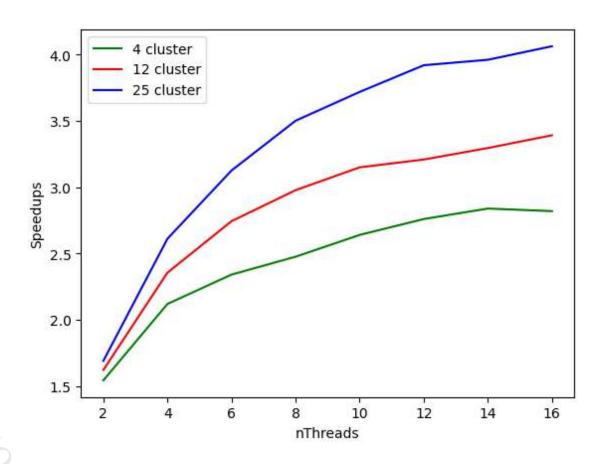


Test 1

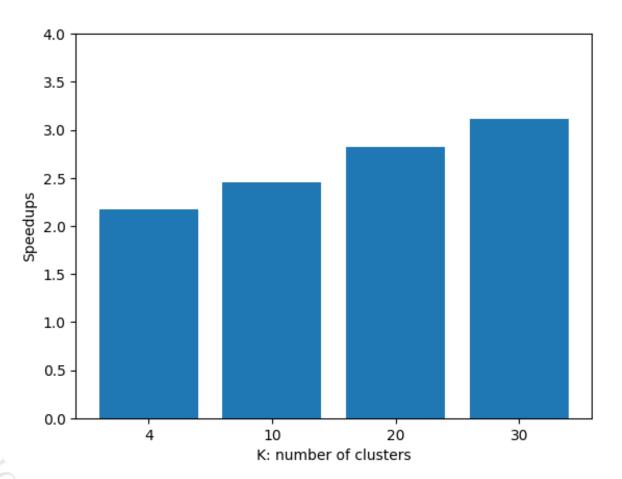
Minimum number of points to prefer parallel execution.

	3000 points 2D	19000 points 8D
4 threads, K = 3-5	0.946291	2.23869
8 threads, K = 3-5	0.948598	3.27011
4 threads, K = 6-8	0.989534	2.64693
8 threads, K = 6-8	0.964235	3.29542

Test 2
Varying the number of threads and the value of K, with 500,000 points in 5D



Test 3Varying the value of K, on 4 million points in 3D and with 8 threads





Test 4

Considerations about the number of points to run KMeans on

	Speedup con 8 threads
3000 punti 2D, K = 3	0.948598
19000 punti 8D, K = 5	3.27011
500000 punti 5D, K = 4	2.47619
4mln di punti 3D, K = 4	2.17211