

# SIMON OSZUST

8948 Cobblestone Cir. | (734) 620-4279 | [soszust40@gmail.com](mailto:soszust40@gmail.com)  
Plymouth, MI 48170

[soszust40.us](http://soszust40.us)

---

## EDUCATION

**Bachelor of Science, Computer Science**  
College of Engineering  
Michigan State University, East Lansing, MI.

Expected Graduation: December 2026  
GPA: 3.4

---

## TECHNICAL SKILLS

Python  
Swift  
C++  
C#

Java  
JavaScript  
Dart  
SQL

Java IT Specialist  
Google Workspace  
Microsoft Office  
Adobe Suite

## STRENGTHS

Leader  
Problem Solver  
Reliable  
Quick Learner

---

## EXPERIENCE

### Software Engineer – FEAST Solutions LLC

September 2024 – Present

- Created a Dart Flutter app that stored food items by scanning barcodes and generated AI recipes
- Created a backend Python server that controlled login and API calls
- Managed Apple TestFlight and organized GitHub tasks for team programming workflows
- Led the programming team and collaborated with design and management

### Information Technology Intern – Walbridge

May 2025 – Present

- Decommissioned retired laptops and staged 200+ laptops by using Ivanti to install essential software, configure authentication, and remotely push security patches and shipped devices
- Coordinated with clients to schedule remote sessions via Screen Connect to resolve various PC and technical support issues
- Tracked laptop setup progress using Track-It! and communicated status updates to team leads effectively

### USA Hockey Referee/Level 2 Certified

August 2021 – Present

- Officiated over 250 USA hockey games, including 18u, 16u, Bantam, Pee Wee, and Squirt levels
- Officiated 20 Big Bear hockey tournaments

### Livonia Parks and Recreation Camp Counselor

March 2024 – December 2024

- Supervised and ensured the safety and well-being of children aged 5-12
- Certified in CPR and First Aid
- Planned, organized, and led age-appropriate activities

---

## EXTRACURRICULARS

### Prototype Programmer – Spartasoft Studio

September 2024 – February 2025

- Led a team of programmers, artists, and designers to create multiple video game prototypes
- Used Unity to create 3D video games using C#

---

## PROJECTS

### Oszust OS Music Tools | Python Software

January 2023 – Present

- Developed a Python application featuring music search with lyrics, music and YouTube downloaders, metadata management, explicit lyrics checker, and a music player