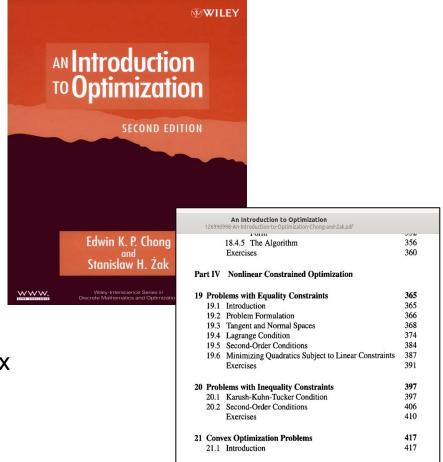
DSI207 Introduction to Optimization

Lecture 1-3

Overview

- (Linear programming/optimization)?
- Convex optimization problem
- Optimization algorithms (?)
- Denoising (image, audio? filter?)
- Learning representations (?)
- Sparse regression (linear?)
- Low-rank models (kernel methods? SVM? low-rank matrix approximations? Nyström method?)



Administration

- Google Classroom
- Teaching Assistants?
- Email: roland.petrasch@gmail.com
- Chat: Google Hangouts, Line rpetrasch, Skype rpetrasch, Slack roland_petrasch
- Phone: 0972.320.460
- Grading:
 - A midterm exam (30%)
 - A final exam (30%)
 - Several (homework → classroom) assignments (40%), mostly at the end of the session, to be submitted until the end of the session, no late submissions possible

Overview

Books

- E. Chong, S. Zak: An Introduction to Optimization. 2nd Ed, Wiley, 2001
- S. Mallat: A Wavelet Tour of Signal Processing: The Sparse Way. Academic Press, 2008
- M. J. Kochenderfer, T. A. Wheeler: Algorithms for Optimization. The MIT Press, 2019
- I. Griva, S. G. Nash, A. Sofer: Linear and Nonlinear Optimization. 2008

Mean

Variance

Covariance

$$\mu = \frac{\sum_{i=1}^{n} x_i}{n}$$

$$\mu = \frac{\sum_{i=1}^{n} x_i}{n}$$
 s² = $\frac{\sum_{i=1}^{n} (x_i - \overline{x})^2}{n-1}$ (for sample)

$$\sigma^2 = \frac{\sum_{i=1}^{n} (x_i - \bar{x})^2}{N}$$
 (for population)

$$\underline{\text{cov}}(\mathbf{x},\mathbf{y}) = \frac{\sum_{i=1}^{n} (x_i - \overline{x}) \cdot (y_i - \overline{y})}{n-1}$$

Standard Deviation

$$s = \sqrt{\frac{\sum_{i=1}^{n} (x_i - \overline{x})^2}{n-1}}$$
 (for sample)

Gaussian (Normal) distribution (PDF): $X \sim N(\mu, \sigma)$

$$f(x\mid \mu,\sigma^2) = rac{1}{\sqrt{2\pi\sigma^2}}e^{-rac{(x-\mu)^2}{2\sigma^2}}$$

CDF (Cumulative dist. function)

$$\int_{\Omega} f(x)dx = 1$$



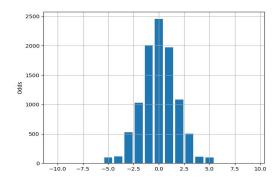
- Linear regression / multiple regression ← linear models
- Regression line: R² (values = large effect = correlation),
 p-value = statistically significance, predictions
- Least square method is used for f(x)=a+bx
 (min. the sum of squares of the residuals)
- Odds and logs(odds) function is used, e.g.
 the odds are 1:4 or 0.25 that my team wins =
 of 5 games, my team will win 1 and lose 4
 - ⇒ odds are not probabilities
 - Odds (ratio): sth happening/sth not happening
 - Probability: sth happening/(sth not happening+sth happening)
- Formula p / (1 p) is often used

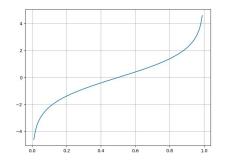
- Logs of the odds
 - Asymmetry makes it difficult to compare odds (for or against an outcome)
 - Using the log(odds) creates "symmetric values": easier to interpret and use for statistics
- Odds can be calc. from the counts or the probability
 - a. log(odds) = log(p/(1-p))
 - b. log(p/(1-p)) is called the logit function
- Odds is a ratio (but not identical to the odds ratio)

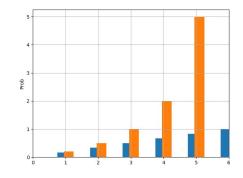
See https://en.wikipedia.org/wiki/Odds_ratio

- Exercise 1 "Odds" (Python):
 - a) Calculate the odds and log(odds) for 5:3
 - b) Plot the logit function (understand how it works)
 - c) Create random numbers that add up to 100, calc. the log(odds) and put the values in a histogram. What do you get?

 Normal distribution / Gaussian bell curve?
 - d) Calc the probability for throwing a die
 (with number of guesses as the independent variable)
 Why do you get an error "RuntimeWarning: divide by zero encountered" running the program?



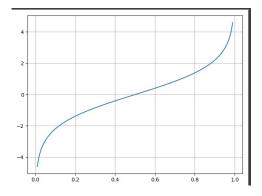




Exercise 2 (Home Exercise)

Sport team wins n games and loses m games.

- a) Calculate the odds and log(odds) for 6 matches (and all combinations)
 - 1. Cout: n/m
 - 2. Probability: p/(1-p)
- b) Plot the logit function Range 0..1..+infinity → -infinity...0...+infinity
- c) Create the log(odds) for random numbers that add up to 20 (games) and put the values in a histogram. What do you get?

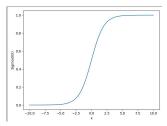


- Logistic regression
 - Predicts whether something is true or false or has a rank/grade, e.g.
 obese / not obese, test passed / failed, addicted / not addicted ...
 - Normally used for classification
- Binary dependent variable → two possible outcomes (for binary LR)
- Giving the value of the explanatory (independent) variable
 - → prediction in form of a probability = value between 0 and 1 (more than one independent variable might exist)
- LR provides prob. and classify new samples (cont./discrete measurements)
 - → machine learning
- LR does not have residuals ⇒ least squares cannot be used and R² cannot be calculated → maximum likelihood

- Linear regression: x and y values can be any (real) number → calculations
- Logistic regression: y "values" are for classifications
 - = probability $(0..1) \rightarrow$ calculations?
 - Solution: y-axis is transformed from probability to the log(odds)
 - Result: y values can range from -infinity to +infinity
- Logit function: log (p / (1-p)) or logit(p)
- Inverse of logit function is the sigmoid function:
 - For probability p: sigmoid(logit(p)) = p

(sigmoid function maps arbitrary real values back to the range [0, 1]): $f(x) = 1 / 1 + e^{-(x)}$

Exercise 3 "Sigmoid" (Python):
 Plot the sigmoid function



Types of Logistic Regression:

- Binary Logistic Regression: Target variable has two possible outcomes, e.g.
 spam / not spam, cancer / no cancer
- Multinomial Logistic Regression: Target variable has > two nominal categories, e.g. cat, dog, sheep
- Ordinal Logistic Regression: target variable
 has > two ordinal categories, e.g. product rating low, medium, high

- Exercise 4 "Logistic Regression" (Python):
 - a. Train and test with the university admission data
 - b. Try out different test data percentages and show the confusion matrix
 - c. Predict for new candidates
- Exercise 5 "Logistic Regression (Home Exercise)" (Python):
 - a. Train and test your own data (with different train/test data sets, e.g. 90/10, 80/20, 70/30)
 - b. Show the confusion matrix
 - c. Predict for new value for independent variable

Why the result vector consists only of 0s and 1s? Where are the probabilites?

Take a look at

https://towardsdatascience.com/building-a-logistic-regression-in-python-step-by-step-becd4d56c9c8

- Inverse of the logit function: sigmoid function = s-shape function for logistic regression
- Formula for the sigmoid function:

$$\sigma(x) = 1/(1 + \exp(-x))$$
 with $\exp(x) = e^x$
 $\Rightarrow \sigma(x) = e^x/(e^x + 1)$

- Logistic function $f(x)=L/(1+e^{-k(x-x0)})$ with $x_0 = x$ value of sigmoid's midpoint, L = curve's maximum value, k = logistic growth rate (steepness)
- For a probability p: sigmoid(logit(p)) = p
- Sigmoid function maps arbitrary real values back to the range [0, 1]
 The larger the value, the closer to 1 (for L=1)

- LR equation: y = e^(b0 + b1*x) / (1 + e^(b0 + b1*x))
 b₀ + b₁*x with the coefficient vector b (or β) → linear model
- LR is a machine learning technique:
 For big sets split 75% 80% of the data into training set while 20% 25% into test set (or use K-fold cross-validation)
- Algorithms, e.g. maximize log likelihood with gradient descent

- Confusion matrix: table used to describe the performance of a classification model, e.g. In logistic regression
- Set of data for which the true values are hardward prediction of the set of data (prediction) are used.
- Both, actual and predicted classification are compared, e.g. for 10 data points the predicted classifier is 0, but the actual value is 1 (false negative = FN), Likewise there are 4 true positive (TP) (see the example diagram)
- TN, FN, FP, TP, actual yes/no, and predicted yes/no are used for metrics
 - Accuracy = (TP+TN)/total, example: (14+4) / 28 = 0.64 (64%)
 - True Positive Rate = TP/actual yes (or 1 or true), example: 4 / 14 = 0.29 (29%)
 - True Negative Rate = TN/actual no, examples: 14 / 14 = 1 (100%)



- LR equation: y = e^(b0 + b1*x) / (1 + e^(b0 + b1*x)) or (more general) 1 / (1 + e^{-z}) with z = prediction function, e.g. mx+b or b₀ + b₁*x
 b0 + b1*x with the coefficient vector b (or β) → linear model
- Predictors $x_0 ... x_n$ (with $x_0=1$) and one binary (Bernoulli) response variable Y (in the case of binary log. regression)
- $S(z) = 1 / (1 + e^{-z})$ calculates the probability
- Decision boundary
 p ≥ 0.5, class=1
 p < 0.5, class=0
- Predictions Example: P(class = 1) = 1 / $(1 + e^{-z}) = 0.4 \Rightarrow$ Fail

Cost function

- The predicted values should be "close" to the actual values $\hat{y}^{(i)} \approx y^{(i)}$ with $^{(i)}$ training data set
- Loss (error) or cost function L(ŷ, y)
 - $\circ \quad \text{If } y = 1: -\log(\hat{y})$
 - If y = -0: $-\log(1-\hat{y})$
- cost function J(a,b) = average of the loss function
 - o $J(a,b) = 1/m Sum(L(\hat{y}^{(i)}, y^{(i)})$

$$J(\theta) = -\frac{1}{m} \sum_{i=1}^{m} [y^{(i)} \log(h_{\theta}(x^{(i)})) + (1 - y^{(i)}) \log(1 - h_{\theta}(x^{(i)}))]$$

Exercise 6:

- a) Train a model with the mice-obesity data and print the results incl the confusion matrix. Show also the intercept/coefficient
- b) Predict for new mice
- c) Plot the raw data, test and training data and the new prediction in one scatter plot
- d) Show the cost (calc. the loss first)
- e) Calc. prediction using the sigmoid and the intercept/coeff. and compare them with the predictions made by the library function

Exercise 7 (Homework exercise):

- a) Train a model with your own data and print the results incl the confusion matrix. Show also the intercept/coefficient
- b) Predict for data (independent variable)
- c) Plot the raw data, test and training data and the new prediction in one scatter plot
- d) Show the cost (calc. the loss first)
- e) Calc. prediction using the sigmoid and the intercept/coeff. and compare them with the predictions made by the library function

Write your own (!) Python program. Do not (!) just copy the code.