

Homework 3

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Problem 1. Derive the Jacobian for your previous RRP manipulator.

The following derivation was produced using a MatLab script I developed to generate the symbolic representation of arbitrary manipulators' Jacobians. You may find the script on My GitHub ([click here](#))

$$\begin{pmatrix} -d_3 \sin(\theta_1) \sin(\theta_2) & d_3 \cos(\theta_1) \cos(\theta_2) & \cos(\theta_1) \sin(\theta_2) \\ d_3 \cos(\theta_1) \sin(\theta_2) & d_3 \cos(\theta_2) \sin(\theta_1) & \sin(\theta_1) \sin(\theta_2) \\ 0 & d_3 \sin(\theta_2) & -\cos(\theta_2) \\ 0 & \sin(\theta_1) & 0 \\ 0 & -\cos(\theta_1) & 0 \\ 1 & 0 & 0 \end{pmatrix}$$

Problem 2. Derive the Jacobian for a planar RRR manipulator.

$$\begin{pmatrix} -a_2 \sin(\theta_1 + \theta_2) - a_1 \sin(\theta_1) - a_3 \sin(\theta_1 + \theta_2 + \theta_3) & -a_2 \sin(\theta_1 + \theta_2) - a_3 \sin(\theta_1 + \theta_2 + \theta_3) & -a_3 \sin(\theta_1 + \theta_2 + \theta_3) \\ a_2 \cos(\theta_1 + \theta_2) + a_1 \cos(\theta_1) + a_3 \cos(\theta_1 + \theta_2 + \theta_3) & a_2 \cos(\theta_1 + \theta_2) + a_3 \cos(\theta_1 + \theta_2 + \theta_3) & a_3 \cos(\theta_1 + \theta_2 + \theta_3) \\ 0 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \\ 1 & 1 & 1 \end{pmatrix}$$

Problem 3. Animate all three manipulators making a square using whichever path type (quintic, cubic, etc) you like

I used a cubic trajectory planner on the RRP and RRR mechanism.