

/*Write a C Program using Dynamic Memory Allocation for the following problem

statements

1. to create memory for int, char and float variable at run time. */

```
#include<stdio.h>
```

```
#include<stdlib.h>
```

```
main()
```

```
{
```

```
int *p;
```

```
char *c;
```

```
float *f;
```

```
p=(int*)malloc(sizeof(int));
```

```
c=(char*)malloc(sizeof(char));
```

```
f=(float*)malloc(sizeof(float));
```

```
printf("Enter a int , char and float value : ");
```

```
scanf("%d %c %f",p,c,f);
```

```
printf("int = %d, char = %c, float = %f", *p, *c, *f);
```

```
free(p);
```

```
free(c);
```

```
free(f);
```

```
getch();
```

```
return 0;
```

```
}
```

OUTPUT

Enter a int, char and float value:45

p

5.91

Int=45,char=p,float=5.910000

/*Write a C Program using Dynamic Memory Allocation for the following problem

statements

2. to input and print text using Dynamic Memory Allocation. */

main()

{

char *p;

p=(char*)malloc(50);

printf("Enter a string : ");

gets(p);

printf("%s",p);

getch();

return 0;

}

OUTPUT

Enter a string : hy I am Pallabi sethi

Hy I am Pallabi sethi

/*Write a C Program using Dynamic Memory Allocation for the following problem

statements

3. to read a one dimensional array, print sum of all elements along with inputted array

elements using Dynamic Memory Allocation. */

main()

{

int *p,sum=0,size;

printf("Enter size : ");

```
scanf("%d",&size);
p=(int*)calloc(size,4);
printf("Enter %d elements : ",size);
for(int i=0; i<size; i++)
scanf("%d",p+i);
printf("Array is \n");
for(int i=0; i<size; i++)
{
sum+=*(p+i);
printf("%d ",*(p+i));
}
printf("\nSum of all elements are : %d",sum);
getch();
return 0;
}
```

OUTPUT

Enter size:6

Enter 6 elements:65

87

22

44

99

98

Array is:65 87 22 44 99 98

Sum of all elements are:414

/*Write a C Program using Dynamic Memory Allocation for the following problem

statements

4. to read and print the student details using structure and Dynamic Memory Allocation. */

typedef struct

{

char name[20];

int rollno;

}student;

main()

{

student *p;

p=(student*)malloc(sizeof(student));

printf("Enter name of the student : ");

gets(p->name);

printf("Enter roll no of %s : ",p->name);

scanf("%d",&p->rollno);

printf("Name : %s, Roll No : %d",p->name,p->rollno);

getch();

return 0;

}

OUTPUT

Enter name of the student : Pallabi

Enter Roll No of Pallabi : 100

Name : pallabi ,Roll No : 100

/*Write a C Program using Dynamic Memory Allocation for the following problem

statements

5. to find sum of N elements entered by user. To perform this program, allocate memory dynamically using malloc() function. */

```
main()
{
    int *p,sum=0,n;
    printf("Enter the value of n : ");
    scanf("%d",&n);
    p=(int*)malloc(sizeof(int)*n);
    printf("Enter %d elements : ",n);
    for(int i=0; i<n; i++)
        scanf("%d",p+i);
    printf("Elements Are : \n");
    for(int i=0; i<n; i++)
    {
        sum+=*(p+i);
        printf("%d ",*(p+i));
    }
    printf("\nSum of %d elements is : %d",n,sum);
    getch();
    return 0;
}
```

OUTPUT

Enter the value of n : 6

Enter 6 elements:65

87

22

44

99

98

Elements are : 65 87 22 44 99 98

Sum of 6 elements is:414

/*Write a C Program using Dynamic Memory Allocation for the following problem

statements

6. to find Largest of N Numbers. To perform this program, allocate memory dynamically using calloc() and realloc() function.

```
*/  
main()  
{  
    int *p;  
    p=(int*)malloc(4);  
    int n;  
    printf("Enter value of n : ");  
    scanf("%d",&n);  
    p=(int*)realloc(p,sizeof(int)*n);  
    printf("Enter %d numbers : ",n);  
    for(int i=0; i<n; i++)  
        scanf("%d",p+i);  
    int large=*p;  
    for(int i=1; i<n; i++)  
    {  
        if(large<*(p+i))  
            large=*(p+i);  
    }  
    printf("Largest number : %d",large);  
    getch();  
    return 0;
```

```
}
```

OUTPUT

Enter the value of n : 6

Enter 6 elements:65

87

22

44

99

98

Largest number : 99

/* Write a C Program using Pre-processors for the following problem statements

7. Display all prime numbers between two Intervals

*/

```
#define START 1
```

```
#define END 100
```

```
main()
```

```
{
```

```
    #ifndef START && END
```

```
    for(int n=START; n<=END; n++)
```

```
    {
```

```
        int i;
```

```
        for(i=2; i<n; i++)
```

```
        if(n%i==0)
```

```
        break;
```

```
        if(i==n)
```

```
        printf("%d ",n);
```

```
    }
```

```
#endif // START
```

```
}
```

OUTPUT

```
2 3 5 7 11 19 23 29 31 37 41 43 47 53 59 61 67 71 73 73 83 89 97
```

```
/* Write a C Program using Pre-processors for the following problem statements
```

```
8. Check Prime and Armstrong Number by making function */
```

```
#define NUM 153
```

```
main()
```

```
{
```

```
#ifdef NUM
```

```
prime(NUM);
```

```
armstrong(NUM);
```

```
#endif // NUM
```

```
}
```

```
void prime(int n)
```

```
{
```

```
int i;
```

```
for(i=2; i<n; i++)
```

```
if(n%i==0)
```

```
break;
```

```
if(i==n)
```

```
printf("%d is prime\n",n);
```

```
else
```

```
printf("%d is not prime\n",n);
```

```
}
```

```
void armstrong(int n)
```

```
{
```

```
int r,num,t;
```



```

t=n;
while(n)
{
num=num+(pow((n%10),3));
n=n/10;
}
if(num==t)
printf("%d is armstrong",num);
else
printf("%d is not a armstrong number ",t);
}

```

OUTPUT

153 is prime

153 is armstrong

/* Write a C Program using Pre-processors for the following problem statements

9. Define a preprocessor macro swap(t, x, y) that will swap two arguments x and y of a given

type t. */

```
#define swap(t,x,y){t temp; temp=x; x=y; y=temp;}
```

```
main()
```

```
{
```

```
printf("Enter 2 numbers : ");
```

```
int a,b;
```

```
scanf("%d %d",&a,&b);
```

```
swap(int,a,b);
```

```
printf("%d %d",a,b);
```

```
getch();  
return 0;  
}
```

OUTPUT

Enter 2 number : 2 3

2 3

```
/* 10. Define a preprocessor macro to select:  
o the least significant bit from an unsigned char  
o the nth (assuming least significant is 0) bit from an unsigned char.  
*/  
  
#define LSB(x) (x = 0x01)  
#define LSB1(x) (x&1)  
#define nSB(x,n) (x&(1<<n))  
#define lsb(a) a%2  
  
main()  
{  
    unsigned char a='A';  
    printf("%d\n",nSB(a,3));  
    printf("%d",LSB(a));  
}
```

OUTPUT

0

1