Theo Souchon

Software Engineer

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Professional Summary

Results-driven Software Engineer with experience since 2021 in backend development, specializing in Scala, Rust, and high-performance systems. Proven ability in leading critical feature development for financial services, drastically improving system efficiency (e.g., data freshness from 20min to 1min) and development agility (e.g., new provider integration from 3 months to 2 weeks). Passionate about clean architecture, performance optimization, and collaborative PI planning. Seeking to leverage expertise in distributed systems and explore new technologies.

Work Experience

Ledger

Software Engineer (2023-now)

Backend Development & System Architecture

- Applied functional and object-oriented programming principles with Scala for robust and maintainable applications.
- Lead backend developer for Ledger's swap service; spearheaded architectural simplifications reducing new provider integration time from 3 months to 2 weeks.
- Implemented solutions to drive projects, guaranteeing high availability for diverse quote delivery.
- Maintained integrations with providers and served as the technical point of contact for external collaborations.
- Championed **clean code practices**, significantly improving project architecture maintainability and scalability.

 $Observability \ \mathcal{E} \ Performance \ Optimization$

- Designed and implemented relevant dashboards for proactive and detailed application observability.
- Revamped **SQL queries** from naive to concurrent calls, improving data freshness for critical services from 20 minutes to 1 minute.
- Integrated and utilized RabbitMQ for asynchronous message handling across services.
- Leveraged **load testing (Gatling)** to identify key code optimizations, reducing application stress and enabling more accurate caching strategies.
- Maintained and optimized load testing tools and monitoring solutions (Runscope, Datadog).

CI/CD & Team Collaboration

- Implemented and maintained robust CI/CD pipelines using ArgoCD, Kubernetes, and GitHub Actions.
- Initiated and contributed to side projects developed in **Rust** at Ledger, exploring new technologies.
- Provided active on-call support for critical projects, ensuring rapid incident resolution.
- Facilitated onboarding for new developers and actively contributed to Program Increment (PI) planning.

PlayMakers

Software Engineer Intern (2023)

Backend Development

- Developed a comprehensive test infrastructure from scratch for thorough testing and quality assurance.
- Established GitHub Actions for efficient Continuous Integration and Continuous Deployment.
- Conducted in-depth game simulations to optimize gameplay mechanics.
- Led the development of robust game backend systems, ensuring multiplayer functionality and data synchronization using **Node.js**.
- Built a complete **AWS** infrastructure from the ground up, configuring services and resources to support project requirements.
- Applied principles of Object-Oriented Programming (OOP) to design and develop software systems

MyNFT

Software Engineer Intern (2022)

Backend Development

- Designed and developed web applications using modern technologies for a seamless user experience.
- \bullet Leveraged $\bf Node.js$ to build scalable and efficient server-side applications.
- Implemented Web3 technologies for blockchain integration and decentralized applications (DApps).
- \bullet Utilized $\bf PostgreSQL$ as a robust relational database management system.
- Employed **Postgraphile** for automatic GraphQL API generation.
- Implemented **DevOps** practices for automation, continuous integration, and deployment.

Genvia/Schlumberger

IoT Engineer intern (2021)

Backend/Frontend Development

- Worked on **IoT** projects involving the connectivity of devices and sensors to gather and analyze data.
- Contributed to **Industry 4.0** initiatives, incorporating advanced technologies for smart manufacturing and automation.
- Utilized UML for modeling and visual representation of software systems and designs.
- \bullet Proficient in using **MQTT Sparkplug B** for efficient communication and data exchange in industrial and IoT applications.
- Used Python on the Ignition platform and proficient in Java.

Education

ENSEEIHT

Software Engineering Diploma (2020-2023)

Specializing in a wide range of computer science disciplines including: Big Data, Artificial Intelligence, Web Development, Object-Oriented Programming, Functional Programming, Imperative Programming, and Declarative Programming.

Kyoto University Of Advanced Science (KUAS)

Exchange Semester (2022-2023)

Focused on metaprogramming.

Proficient Languages: C.

Project Experience

Oxrise

Oxrise is a Rust-based project designed to interact with macOS windows and applications. It provides utilities to detect the window under the mouse cursor, retrieve window information, and programmatically focus on applications, leveraging macOS-specific APIs.

Git flip

Git flip is a CLI tool streamlining the process for developers to quickly switch between multiple Git accounts by automating updates to SSH keys and Git configurations.

CCMETA/PARSIMONY

(7 months)

- Contributed to a pioneering **metaprogramming** project aimed at enhancing the **C** programming language's dynamism.
- Developed a groundbreaking mechanism for **injecting code dynamically** at compile time.
- Implemented features that significantly increased the expressiveness of the C language while maintaining safety.
- Effectively reduced code duplication by enabling the reuse of dynamic code components.
- Facilitated the creation of intricate software systems with greater efficiency.
- Proficient Languages: C.

Technical Skills

Programming Languages:

Core: Scala.

Strong Proficiency: Rust, C, Zig. Proficient: Java, Python, Go.

Familiar with: OCaml, Ada, Julia, Matlab, C++, JavaScript, TypeScript, Solidity.

Programming Paradigms: Object-Oriented Programming (OOP), Functional Programming, Declarative Programming, Imperative Programming, Test-Driven Development (TDD).

Tools & Technologies: SQL (PostgreSQL), NoSQL, RabbitMQ, Kubernetes, ArgoCD, GitHub Actions, Terraform, Ansible, Datadog, Gatling, Runscope.

Methodologies: Agile (Scrum, Kanban).

Languages

French: Native speaker

English: Cambridge Linguaskill Business (168)

Japanese: Beginner

Spanish: B1

Hobbies

Travels: European countries, Japan, USA, Thailand, North Africa

Football: Ten years in different clubs

Video Games: Offline and competitive games