

Lambda Calculus

Lecture (1): Untyped Lambda Calculus

Sriram Rajamani
Microsoft Research

Today...

- Untyped lambda calculus
- Syntax & Operational semantics
- "Programming" with lambda calculus

References: 1. Ben Pierce's book: "Types and programming languages"
2. George Necula's lecture notes

Syntax:

$e ::=$

- x \leftarrow variable
- $\lambda x. e$ \leftarrow function abstraction
- $e_1 e_2$ \leftarrow function application
- (e) \leftarrow bracketed expression

terms \nearrow

Conventions:

$e_1 e_2 e_3 \equiv (e_1 e_2) e_3$ \leftarrow application is left associative

$\lambda x. x \lambda y. x y \equiv \lambda x. (x \lambda y. (x y))$

\nwarrow scope of λ expands as far right as possible

Examples:

$\lambda x. x$

$\lambda x. \lambda y. x$

$\lambda f. \lambda x. f (f x)$

Identity

function that takes
2 arguments x & y
and returns first
argument x

ho-function that takes
function f , value x
and applies f on x
twice

Lambda calculus

From Wikipedia, the free encyclopedia

http://en.wikipedia.org/wiki/Lambda_calculus

In [mathematical logic](#) and [computer science](#), lambda calculus, also λ -calculus, is a [formal system](#) designed to investigate [function](#) definition, function application, and [recursion](#). It was introduced by [Alonzo Church](#) and [Stephen Cole Kleene](#) in the [1930s](#); Church used lambda calculus in 1936 to give a negative answer to the [Entscheidungsproblem](#). Lambda calculus can be used to define what a [computable function](#) is. The question of whether two lambda calculus expressions are equivalent cannot be solved by a general algorithm. This was the first question, even before the [halting problem](#), for which [undecidability](#) could be proved. Lambda calculus has greatly influenced [functional programming languages](#), such as [Lisp](#), [ML](#) and [Haskell](#).

Lambda calculus can be called the smallest universal programming language. It consists of a single transformation rule (variable substitution) and a single function definition scheme. Lambda calculus is universal in the sense that any computable function can be expressed and evaluated using this formalism. It is thus equivalent to the [Turing machine](#) formalism. However, lambda calculus emphasizes the use of transformation rules, and does not care about the actual machine implementing them. It is an approach more related to software than to hardware.

We will use lambda calculus to study foundations of type systems

Entscheidungsproblem

From Wikipedia, the free encyclopedia

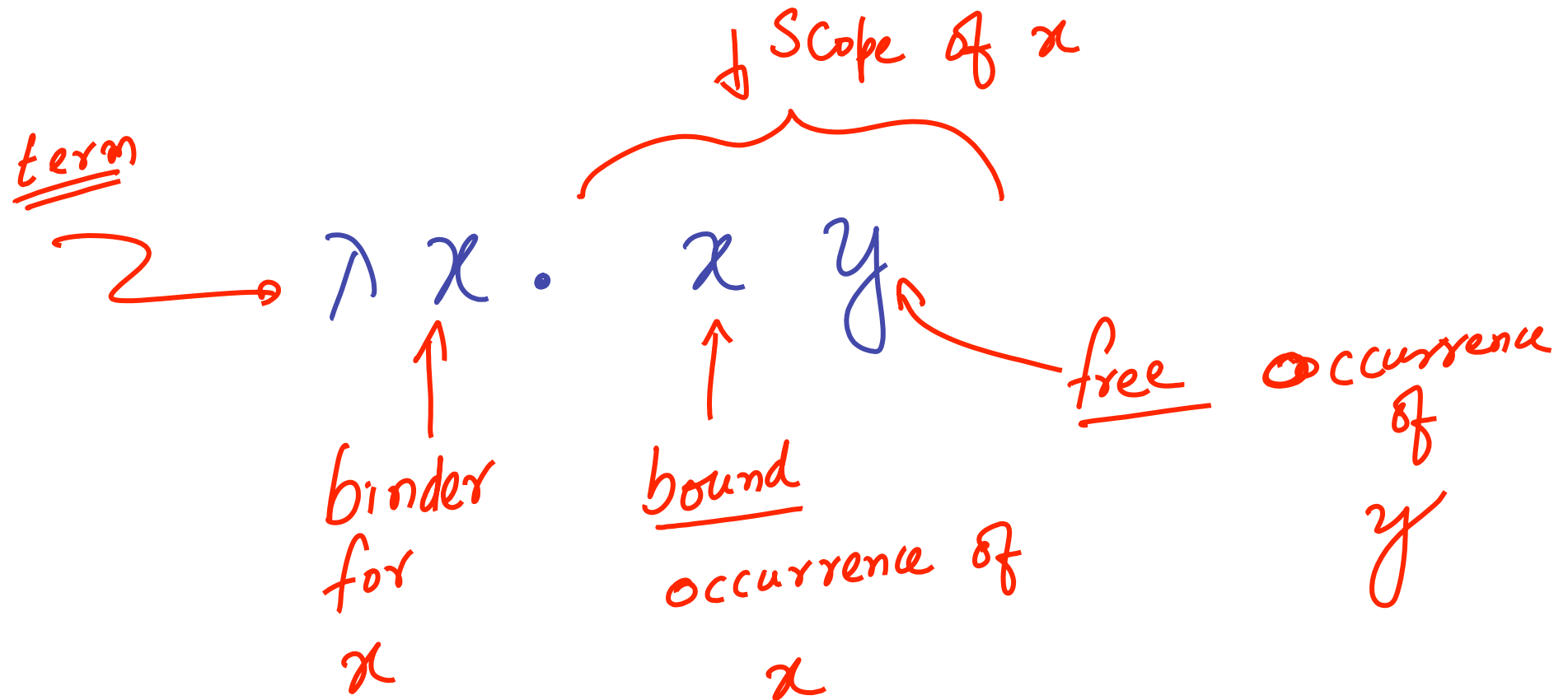
<http://en.wikipedia.org/wiki/Entscheidungsproblem>

In [mathematics](#), the *Entscheidungsproblem* ([German](#) for '[decision problem](#)') is a challenge posed by [David Hilbert](#) in 1928.

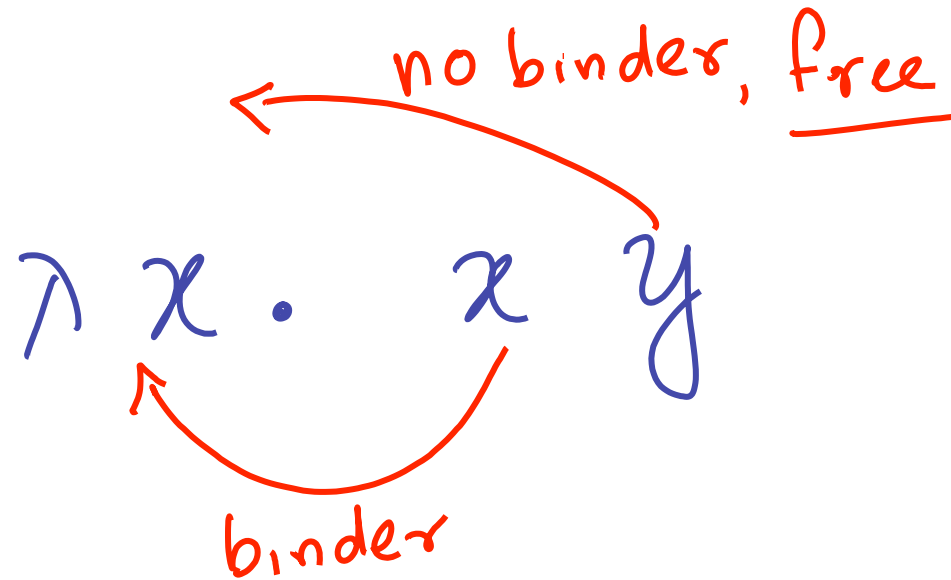
The Entscheidungsproblem asks for a computer program that will take as input a description of a formal language and a mathematical statement in the language and return as output either "True" or "False" according to whether the statement is true or false. The program need not justify its answer, or provide a proof, so long as it is always correct. Such a computer program would be able to decide, for example, whether statements such as the [continuum hypothesis](#) or the [Riemann hypothesis](#) are true, even though no proof or disproof of these statements is known.

In 1936, [Alonzo Church](#) and [Alan Turing](#) published independent papers showing that it is impossible to decide algorithmically whether statements in [arithmetic](#) are true or false, and thus a general solution to the Entscheidungsproblem is impossible. This result is now known as the Church-Turing Theorem

Scope, binding, bound & free occurrences



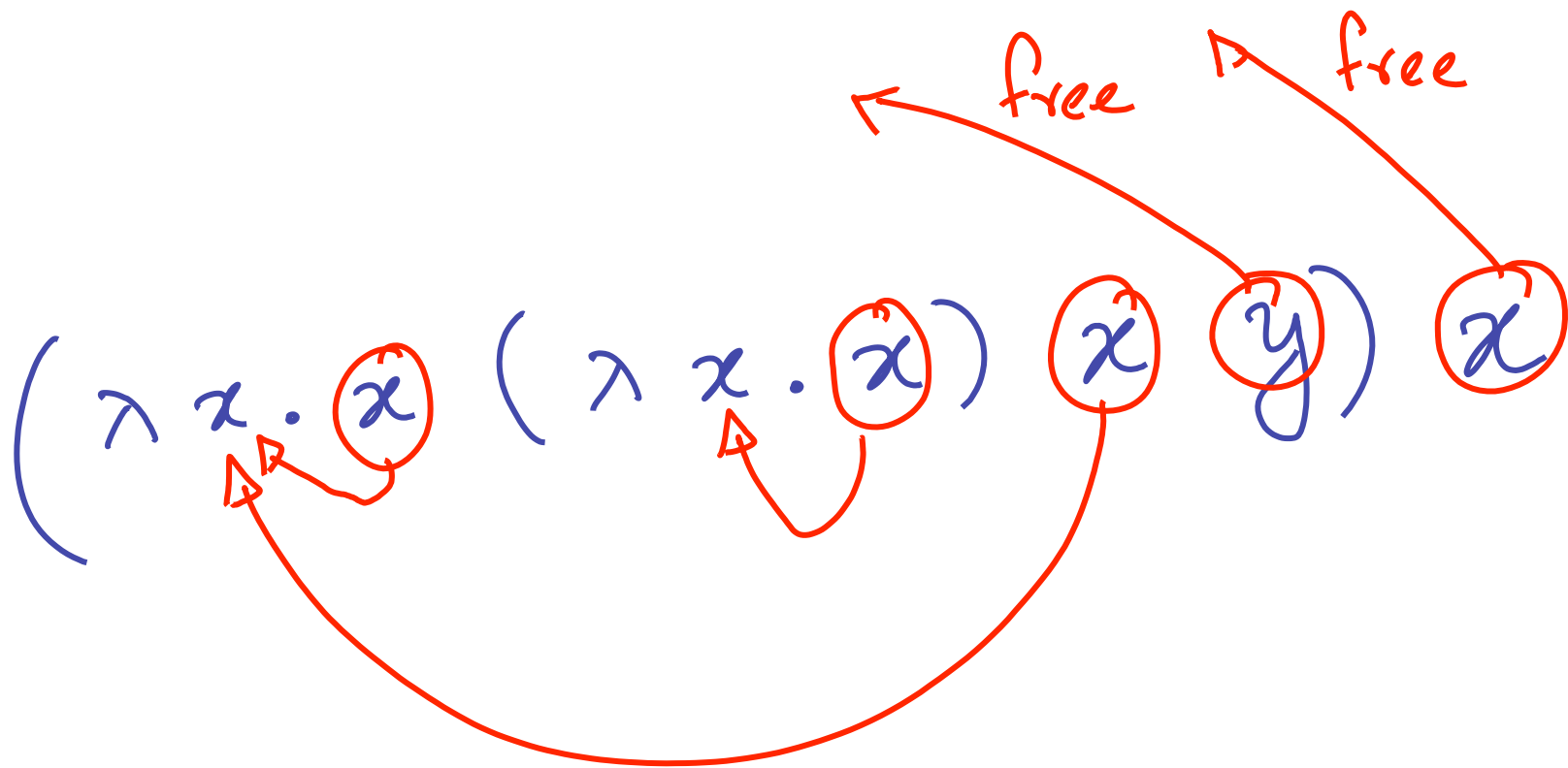
Scope, binding, bound & free occurrences



Find the bound & free occurrences & binders for bound occurrences

$$(\lambda x. x (\lambda x. x) x y) x$$

Find the bound & free occurrences & binders for bound occurrences



α -renaming
Renaming bound variables

$$\lambda x. x \equiv \lambda y. y \equiv \lambda z. z$$

$$\lambda x. x (\lambda x. x) x \equiv \lambda x. x (\lambda y. y) x$$

↑
easier to
understand,
only one binding
per variable

de Bruijn notation for λ -terms

de Bruijn index of a variable
 \triangleq number of λ s that separate the
occurrence from the binder

de Bruijn notation: replace variable occurrences
by de Bruijn indexes

$$\lambda x. \lambda y. x y \equiv \lambda. \lambda. 1 0$$

$$\lambda x. \lambda x. x \equiv \lambda. \lambda. 0$$

$$\lambda z. \lambda y. y \equiv \lambda. \lambda. 0$$

Combinators

A λ -term without any free variables is a combinator

eg:

$$\underline{I} = \lambda x. x$$

$$K = \lambda x. \lambda y. x$$

$$S = \lambda f. \lambda g. \lambda x. f x (g x)$$

$$D = \lambda x. x x$$

$$Y = \lambda f. (\lambda x. f (x x)) (\lambda x. f (x x))$$

Theorem:

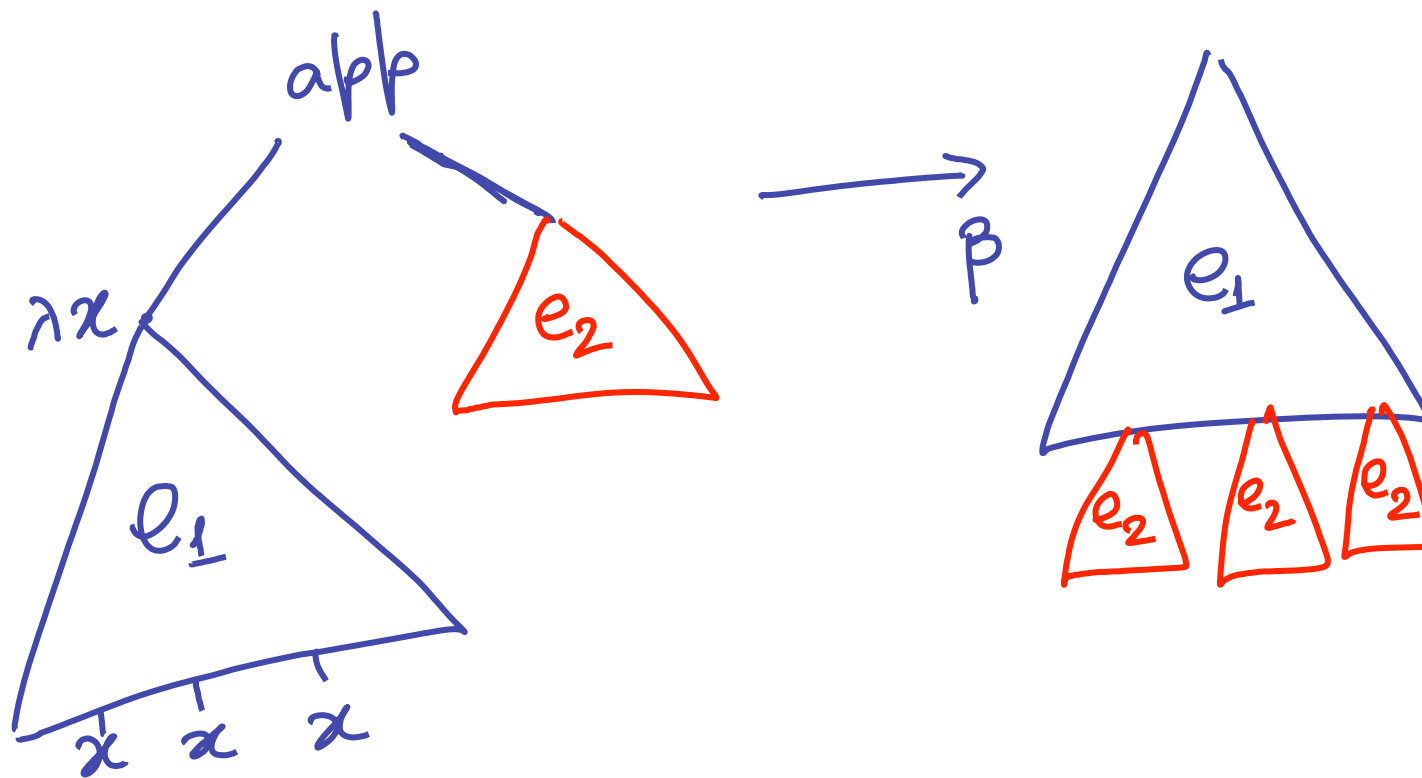
Any combinator is "equivalent" to
one written with S, K & I

eg: $D = \beta S I I$
 ↑
 define
 later

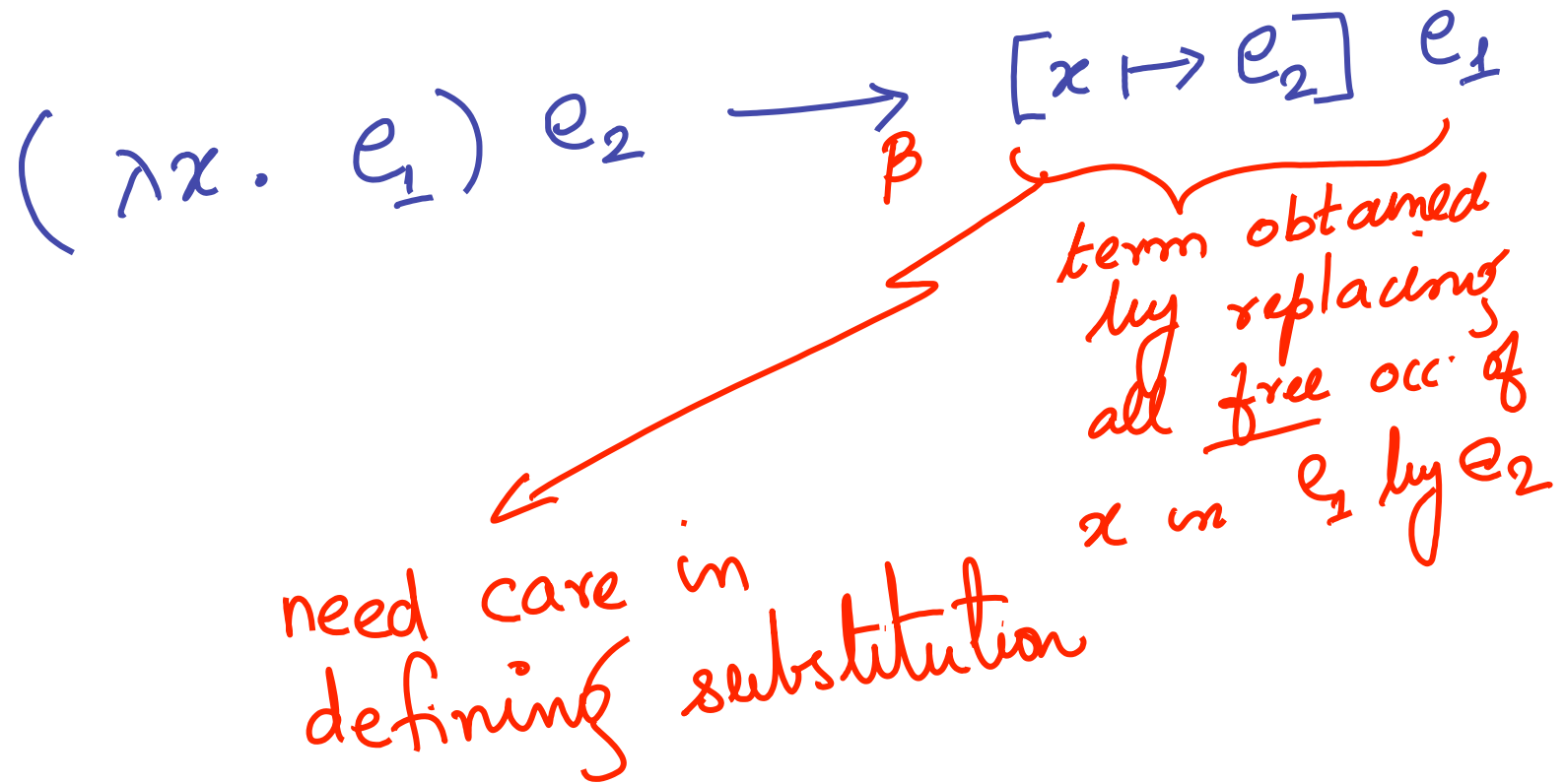
Operational semantics

$$(\lambda x. e_1) e_2 \xrightarrow{\beta} \underbrace{[x \mapsto e_2] e_1}_{\text{term obtained by replacing all free occ. of } x \text{ in } e_1 \text{ by } e_2}$$

Pictorially



Operational semantics



Defining substitution first attempt

$$[x \mapsto s] x = s$$

$$[x \mapsto s] y = y, \text{ if } x \neq y$$

$$[x \mapsto s] (\lambda y. e) = \lambda y. [x \mapsto s] e$$

$$[x \mapsto s] (e_1 e_2) = ([x \mapsto s] e_1) ([x \mapsto s] e_2)$$

$$\text{eg 1: } [x \mapsto \lambda z. z \omega] (\lambda y. x) =$$

$$[x \mapsto y] (\lambda x. x) =$$

Defining substitution first attempt

$$[x \mapsto s] x = s$$

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$$[x \mapsto s] (\lambda y. e) = \lambda y. [x \mapsto s] e$$

$$[x \mapsto s] (e_1 e_2) = ([x \mapsto s] e_1) ([x \mapsto s] e_2)$$

$$\text{eg 1: } [x \mapsto \lambda z. z^{\omega}] (\lambda y. x) = \lambda y. \lambda z. z^{\omega} \checkmark$$

$$[x \mapsto y] (\lambda x. x) = \lambda x. y \quad \times$$

Defining substitution *Second attempt*

$$[x \mapsto s] x = s$$

$$[x \mapsto s] y = y, \text{ if } x \neq y$$

$$[x \mapsto s] (\lambda y. e) = \begin{cases} \lambda y. [x \mapsto s] e & \text{if } y \neq x \\ \lambda y. e & \text{if } y = x \end{cases}$$

$$[x \mapsto s] (e_1 e_2) = ([x \mapsto s] e_1) ([x \mapsto s] e_2)$$

$$\text{eg 2: } [x \mapsto z] (\lambda z. x) =$$

Defining substitution *Second attempt*

$$[x \mapsto s] x = s$$

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$$[x \mapsto s] (e_1 e_2) = ([x \mapsto s] e_1) ([x \mapsto s] e_2)$$

eg 2: $[x \mapsto z] (\lambda z. x) = \lambda z. \textcircled{z} \quad \text{capture!}$

Defining substitution *Second attempt*

$$[x \mapsto s] x = s$$

$$[x \mapsto s] y = y, \text{ if } x \neq y$$

$$[x \mapsto s] (\lambda y. e) = \begin{cases} \lambda y. [x \mapsto s] e & \text{if } y \neq x \wedge y \notin FV(s) \\ x y. e & \text{if } y = x \end{cases}$$

$$[x \mapsto s] (e_1 e_2) = ([x \mapsto s] e_1) ([x \mapsto s] e_2)$$

$$\text{eg 2: } [x \mapsto z] (\lambda z. x) =$$

Defining substitution

final attempt
correct!

$$[x \mapsto s] x = s$$

$$[x \mapsto s] y = y, \text{ if } x \neq y$$

$$[x \mapsto s] (\lambda y. e) = \begin{cases} \lambda y. [x \mapsto s] e & \text{if } y \neq x \wedge y \notin FV(s) \\ \lambda y. e & \text{if } y = x \end{cases}$$

$$[x \mapsto s] (e_1 e_2) = ([x \mapsto s] e_1) ([x \mapsto s] e_2)$$

eg 2: $[x \mapsto z] (\lambda y. x) =$
 $[x \mapsto z] (\lambda \omega. x) = (\lambda \omega. z) \checkmark$

Non-deterministic Operational Semantics

$$\frac{}{(\lambda x. e_1) e_2 \rightarrow_{\beta} [x \mapsto e_2] e_1}$$

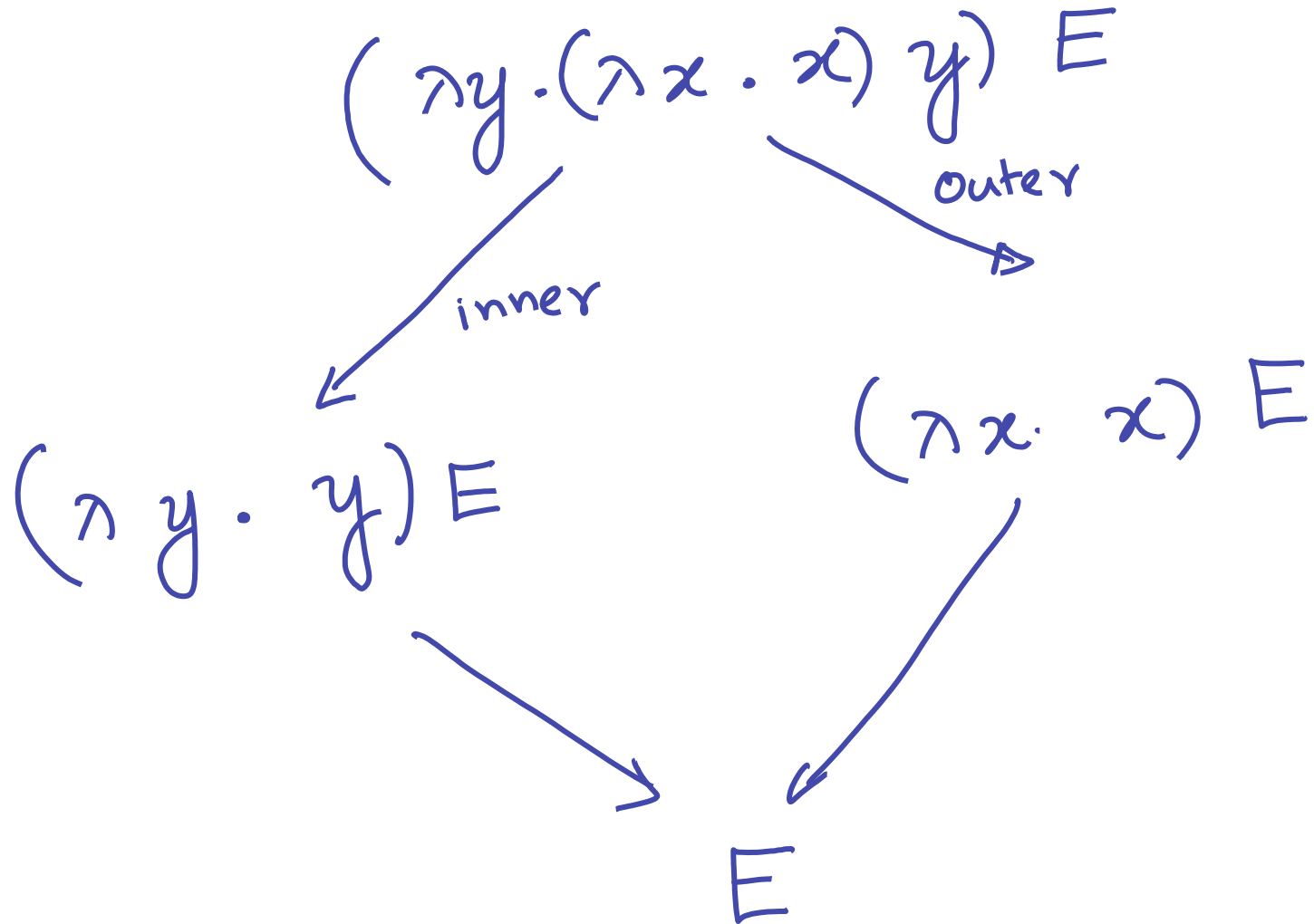
$$\frac{e_1 \rightarrow_{\beta} e_1'}{e_1 e_2 \rightarrow_{\beta} e_1' e_2}$$

$$\frac{e_2 \rightarrow_{\beta} e_2'}{e_1 e_2 \rightarrow_{\beta} e_1 e_2'}$$

$$\frac{e \rightarrow_{\beta} e'}{\lambda x. e \rightarrow_{\beta} \lambda x. e'}$$

Will omit β from now on,
but will remember it! :)

More than one β -reduction sequence possible



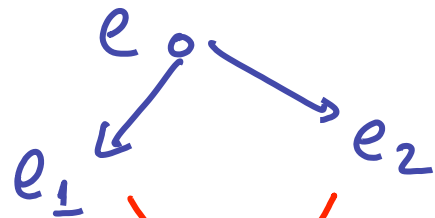
A relation \rightarrow has diamond property if

$\forall e_1, e_2, e$ s.t.

$e \rightarrow e_1$

$e \rightarrow e_2$

$\exists e'$ s.t. $e_1 \rightarrow e'$ and $e_2 \rightarrow e'$



such e' should exist

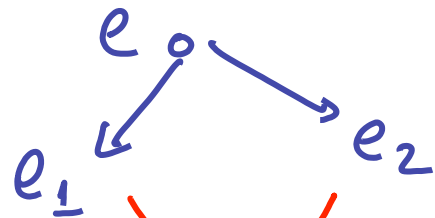
A relation \rightarrow has diamond property if

$\forall e_1, e_2, e$ s.t.

$e \rightarrow e_1$

$e \rightarrow e_2$

$\exists e'$ s.t. $e_1 \rightarrow e'$ and $e_2 \rightarrow e'$



\rightarrow_{β} does not satisfy diamond property

\rightarrow_{β}^* satisfies diamond property

such e' exist

Also called
CHURCH-ROSSER
Thm

Normal form

- A term without β -redexes is in normal form
- β -reduction stops at normal form
- Church-Rosser thm says that independent of reduction strategy we will not find more than one normal form...
... but.. some reduction strategies might fail to find a normal form

$$(\lambda x. y) (\underbrace{(\lambda y. y y) (\lambda y. y y)})$$

$$\xrightarrow{\beta} (\lambda x. y) (\underbrace{(\lambda y. y y) (\lambda y. y y)})$$

$$\xrightarrow{\beta} \dots$$

But...

$$(\lambda x. y) (\underbrace{(\lambda y. y y) (\lambda y. y y)})$$

$$\xrightarrow{\beta} (\lambda x. y) (\underbrace{(\lambda y. y y) (\lambda y. y y)})$$

$$\xrightarrow{\beta} \dots$$

$$\underbrace{(\lambda x. y) (\lambda y. y y) (\lambda y. y y)}$$

$$\xrightarrow{\beta} y$$

reduction strategies

- Normal order - no reduction under \rightarrow
leftmost outermost redex is reduced.

Thm:

If e has normal form e' , then
normal order reduction will reduce e
to e'

Call by name

Two rules:

- No reduction inside a λ
- Don't evaluate the argument of a function

$$\frac{}{\lambda x. e \rightarrow_n^* \lambda x. e} \qquad \frac{e_1 \rightarrow_n^* \lambda x. e' \quad [x \mapsto e_2] e' \rightarrow_n^* e}{e_1, e_2 \rightarrow_n^* e}$$

Demand driven, expression not evaluated unless it is needed

$$(\lambda y. (\lambda x. x) y) ((\lambda u. u) (\lambda v. v)) \longrightarrow_{\beta_n}$$

$$\underline{(\lambda y. (\lambda x. x) y) ((\lambda u. u) (\lambda v. v))} \longrightarrow_{\beta_n}$$

$$\underline{(\lambda y. y) ((\lambda u. u) (\lambda v. v))} \longrightarrow_{\beta_n}$$

$$(\lambda u. u) (\lambda v. v) \longrightarrow \cancel{\beta_n}$$

$$(\lambda v. v)$$

Call by value

Two rules:

- No reduction inside a λ

- DO evaluate the argument of a function

$$e_1 \xrightarrow{v}^* \lambda x. e_1' \quad e_2 \xrightarrow{v}^* e_2'$$

$$\frac{[e_2' \mapsto x] e_1' \xrightarrow{v}^* e}{e_1, e_2 \xrightarrow{v}^* e}$$

$$\lambda x. e \xrightarrow{v}^* \lambda x. e$$

$$e_1, e_2 \xrightarrow{v}^* e$$

Most languages are call by value -

$$(\lambda y. (\lambda x. x) y) ((\lambda u. u) (\lambda v. v)) \longrightarrow_{\beta_n}$$

$$(\lambda y. (\lambda x. x) y) (\underline{((\lambda u. u) (\lambda v. v))}) \longrightarrow_{\beta_v}$$

$$(\underline{\lambda y. (\lambda x. x) y}) (\lambda v. v) \longrightarrow_{\beta_v}$$

$$(\underline{\lambda x. x}) (\lambda v. v) \longrightarrow_{\beta_v}$$

$$\lambda v. v$$

Programming in the λ -calculus

- λ -calculus is expressive enough to encode Turing machines

- Let $=_{\beta}$ be defined as reflexive, symmetric, transitive closure of \rightarrow_{β}

$e \stackrel{?}{=}_{\beta} e'$ is undecidable

Encoding booleans

true =_{def} $\lambda x. \lambda y. x$

false =_{def} $\lambda x. \lambda y. y$

if E_1 then E_2 else E_3 =_{def} $E_1 E_2 E_3$

Eg "if true then e_1 else e_2 "

= $((\lambda x. \lambda y. x) \quad e_1 \quad e_2) \rightarrow_{\beta} e_1$

Natural numbers

Church numerals

$$C_0 = \lambda s. \lambda z. z$$

$$C_1 = \lambda s. \lambda z. s z$$

$$C_2 = \lambda s. \lambda z. s (s z)$$

$$C_3 = \lambda s. \lambda z. s (s (s z))$$

⋮

Successor

$$scc = \lambda n. \lambda s. \lambda z. s (n s z)$$

eg $scc \ 3 \stackrel{?}{=}$

Addition

$$\text{plus} = \lambda m. \lambda n. \lambda s. \lambda y$$

$m \quad s \quad (n \ s \ y)$

$$\text{plus } 2 \ 3 \stackrel{?}{=}$$

Multiplication

$$\text{times} = \lambda m. \lambda n. \lambda s. \lambda y.$$

m (plus n) C_0

Recursion

Fix point combinator:

$$\text{fix} = \lambda f. (\lambda x. f (\lambda y. x x y)) \\ (\lambda x. f (\lambda y. x x y))$$

$$g = \lambda \text{fct}. \lambda n. \text{ if } (eq \ n \ c_0) \text{ then } \underline{c_1} \\ \text{ else } (\text{times } n \ (\text{fct } (\text{pred } n)))$$

$$\text{factorial} = \text{fix } g$$

Program verification for λ -calculus

- Add types to λ -calculus terms
- Setup a type system that ensures
"well-typed terms cannot go wrong"

Next time ...

1. Add bool, nat, succ, pred, if-then-else
as primitives
2. Add typing...