

**Data Structures and Algorithms**  
**Project Evaluation Sheet**

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**Implementation Analysis**

<b>Algorithm/Data Structure</b>	<b>Used? (Yes/No)</b>	<b>How and where?</b>	<b>Space Efficiency</b>	<b>Time Efficiency</b>
Arrays	Yes	To store the details of the person	$O(1)$	$O(1)$
Structures and files	Yes	To store the information		
List				
Stack				
Queue				
Binary Tree				
Binary Search Tree				
AVL Tree				
2-3 Tree				
Red-Black Tree				
Trie				
Heap				
Lookup Table				
Sparse Table				
Fenwick Tree				
Segment Tree				
Skip List				
Union-Find				
Hashing				
DFS				
BFS				
Bubble Sort	Yes	To sorting based on shortest distance		$O(n^2)$
Selection Sort				
Insertion Sort				
Quick Sort	Yes	To sorting based on time		$O(N \log N)$
Merge Sort				
Brute Force String Search				
Rabin Karp				
Boyer-Moore				
Knuth-Morris-Pratt	Yes	Search the person		$O(n+k)$
Heap Sort				
Kruskal				
Prim				
Dijkstra	yes	To find shortest path		$O(V^2)$
Floyd				

Warshall				
Bellman-Ford				
Any Other				

Other Analysis:

Number of Lines of Code Written:

```
#include <stdio.h>
```

```
#include <string.h>
```

```
#include <stdbool.h>
```

```
#include <limits.h>
```

```
#include <stdlib.h>
```

```
#define MAX_USERS 50
```

```
#define MAX_CUSTOMERS 50
```

```
#define FILENAME "user_data.txt"
```

```
#define CUSTOMER_FILENAME "customer_data.txt"
```

```
int n, i, j;
```

```
typedef struct info {
```

```
    char name[10];
```

```
    char dish[10];
```

```
    char location[10];
```

```
    int quantity;
```

```
    int delivery_time;
```

```
    int bill;
```

```
} info;
```

```
info a[MAX_CUSTOMERS];
```

```
// Number of vertices in the graph
```

```
int V;
```

```
int **graph;
```

```
int *dist;
```

```
typedef struct {
```

```
    char username[20];
```

```
    char password[20];
```

```
} User;
```

```
User users[MAX_USERS];
```

```
int numUsers = 0;
```

```
// Function declarations
```

```
void saveUserData();
```

```
void loadUserData();
```

```
void registerUser();
```

```
bool authenticate(char enteredUsername[], char enteredPassword[]);
```

```
void customerSwitchCases(char username[]);
```

```
void agentSwitchCases(info a[], int n);
```

```
void detailc(info a[]);
```

```
void saveCustomerData();
```

```

void loadCustomerData();
void dijkstra(info a[], int **graph, int src,int parent[]);
int minDistance(int dist[], int sptSet[]);
void printSolution(info a[], int dist[], int parent[]);
void search(info a[], int V);
void sort(info a[], int V, int dist[]);
void sortbyquantity(info a[], int V);
void sorttime(info a[], int V);
void sum(info a[], int n);
void quicksort(info a[], int low, int high);
void quicksort(info a[], int low, int high);

```

```

int main() {
    int r;
    char enteredUsername[20];
    char enteredPassword[20];

    // Load user data from file
    loadUserData();

    // Load customer data from file
    loadCustomerData();
    printf("Do you want to register?");
    printf("\n1) YES enter 1 \n2)NO enter 2\n");
    scanf("%d",&r);
    switch(r){
        case 1: registerUser();
            break;
        case 2:printf("\n WELCOME \n");
            break;
    }

    // Get user input for login
    printf("Enter username: ");
    scanf("%s", enteredUsername);

    printf("Enter password: ");
    scanf("%s", enteredPassword);

    // Authenticate user
    if (authenticate(enteredUsername, enteredPassword)) {
        printf("Login successful. Welcome, %s!\n", enteredUsername);

        // Handle switch cases after successful login
        if (strcmp(enteredUsername, "agent") == 0) {
            agentSwitchCases(a,n);
        } else {
            customerSwitchCases(enteredUsername);
        }
    } else {
        printf("Login failed. Invalid username or password.\n");
    }
}

```

```

// Save customer data to file
saveCustomerData();

// Free dynamically allocated memory
for (int i = 0; i < V; i++) {
    free(graph[i]);
}
free(graph);
free(dist);

return 0;
}

void saveUserData() {
    FILE *file = fopen(FILENAME, "w");
    if (file == NULL) {
        perror("Error opening file");
        return;
    }

    for (int i = 0; i < numUsers; i++) {
        fprintf(file, "%s %s\n", users[i].username, users[i].password);
    }

    fclose(file);
    printf("User data saved to %s.\n", FILENAME);
}

void loadUserData() {
    FILE *file = fopen(FILENAME, "r");
    if (file == NULL) {
        perror("Error opening file");
        return;
    }

    while (fscanf(file, "%s %s", users[numUsers].username, users[numUsers].password) == 2) {
        numUsers++;
        if (numUsers >= MAX_USERS) {
            printf("Maximum number of users reached.\n");
            break;
        }
    }

    fclose(file);
}

void saveCustomerData() {
    FILE *file = fopen(CUSTOMER_FILENAME, "w");
    if (file == NULL) {
        perror("Error opening file");
        return;
    }

    fprintf(file, "%d\n", n);

```

```

    for (int i = 1; i <= n; i++) {
        fprintf(file, "%s %s %s %d %d %d\n", a[i].name, a[i].dish, a[i].location,
a[i].bill,a[i].quantity,a[i].delivery_time);
    }

    fclose(file);
    printf("Customer data saved to %s.\n", CUSTOMER_FILENAME);
}

void loadCustomerData() {
    FILE *file = fopen(CUSTOMER_FILENAME, "r");
    if (file == NULL) {
        perror("Error opening file");
        return;
    }

    fscanf(file, "%d", &n);
    for (i = 1; i <= n; i++) {
        fscanf(file, "%s %s %s %d %d %d", a[i].name, a[i].dish, a[i].location, &a[i].bill,
&a[i].quantity, &a[i].delivery_time);

    }

    fclose(file);
}

void registerUser() {
    printf("Enter a new username: ");
    scanf("%s", users[numUsers].username);

    printf("Enter a new password: ");
    scanf("%s", users[numUsers].password);

    numUsers++;
    printf("User registered successfully.\n");
    saveUserData();
}

bool authenticate(char enteredUsername[], char enteredPassword[]) {
    for (int i = 0; i < numUsers; i++) {
        if (strcmp(users[i].username, enteredUsername) == 0 && strcmp(users[i].password,
enteredPassword) == 0) {
            return true; // Authentication successful
        }
    }
    return false; // Authentication failed
}

void customerSwitchCases(char username[]) {
    int choice;
    while (1) {
        printf("\nCustomer Switch Cases:\n");
        printf("1. Customer name and order\n2. logout\n");
    }
}

```

```
printf("Enter your choice: ");
scanf("%d", &choice);

switch (choice) {
    case 1:
        printf("List the orders\n");
        detailc(a);
        break;

    case 2:
        printf("logged out successfully");
        exit(0);
        break;

    default:
        printf("Invalid choice!\n");
        break;
}
}
}

void agentSwitchCases(info a[],int n) {
    int choice;
    while (1) {
        printf("\n\nAgent Switch Cases:\n");
        printf("1. View List of Orders\n");
        printf("2. Find Shortest Path\n");
        printf("3. Search place by name of customer\n");
        printf("4. display by Shortest Path\n");
        printf("5.display dish by quantity\n");
        printf("6.display by time\n");
        printf("7.Sales report\n");
        printf("8.logout\n");

        printf("\nEnter your choice: ");
        scanf("%d", &choice);

        switch (choice) {
            case 1:
                printf("List of orders\n");
                printf("\n\tDETAILS\n");
                printf("\t*\n");
                loadCustomerData();
                printf("\n-----");
                printf("\nNAME\tDISH\tLOCATION\tBILL AMOUNT IN\n(Rs)\tQUANTITY\tDELIVERY_TIME");
                printf("\n-----");
                for (i = 1; i <= n; i++) {
                    printf("\n%s\t%s\t%s\t\t\t%d\t\t\t%d\t\t\t%d", a[i].name, a[i].dish, a[i].location,
a[i].bill,a[i].quantity,a[i].delivery_time);
                }
                break;

```

```

case 2:
    printf("Short path\n");
    printf("\n\tDISTANCE:\t\n");
    printf("\t*\t");
    printf("\n(Here 0 represents hotel-location)");
    //printf("Enter homes: ");
    //scanf("%d", &V);
    V=n;
    V = V + 1;
    graph = (int **)malloc(V * sizeof(int *));
    for (int i = 0; i < V; i++) {
        graph[i] = (int *)malloc(V * sizeof(int));
    }

    for (int i = 0; i < V; i++) {
        for (int j = 0; j < V; j++) {
            printf("\nEnter the distance from %dth location to %dth location in (km)-: ", i,j);
            scanf("%d", &graph[i][j]);
        }
    }

    for (int i = 0; i < V; i++) {
        for (int j = 0; j < V; j++)
            printf("%d\t", graph[i][j]);
        printf("\n");
    }
    int *parent = (int *)malloc(V * sizeof(int)); // Initialize parent array
    for (int i = 0; i < V; i++)
        parent[i] = -1;

    dist = (int *)malloc(V * sizeof(int));
    dijkstra(a, graph, 0, parent);
    break;

case 3:
    printf("\nSearch\n");
    search(a, n);
    break;

case 4:
    printf("\nSort\n");
    sort(a, V, dist);
    break;

case 5:
    printf("\nsort by quantity\n");
    sortbyquantity(a, n);
    break;

case 6:
    printf("\nsort by time\n");
    sorttime(a,n);
    break;

case 7:

    sum(a,n);

```

```

        break;
    case 8:
        printf("logged out successfully");
        exit(0);
        break;

    default:
        printf("\nInvalid choice!\n");
        break;
    }
}
}
}

```

```

void detailc(info a[]) {
    printf("\nEnter the number of customers: ");
    scanf("%d", &n);
    for (i = 1; i <= n; i++) {
        printf("\nEnter the details of customer-%d\n", i);
        printf("");
        printf("\n\nNAME-");
        scanf("%s", a[i].name);
        printf("\nDISH-");
        scanf("%s", a[i].dish);
        printf("\nLOCATION-");
        scanf("%s", a[i].location);
        printf("\nBILL AMOUNT IN (Rs)-");
        scanf("%d", &a[i].bill);
        printf("\nDISH QUANTITY-");
        scanf("%d", &a[i].quantity);
        printf("\nDELIVERY TIMING-");
        scanf("%d", &a[i].delivery_time);
    }
    // Save customer data to file after input
    saveCustomerData();
}

```

```

void dijkstra(info a[], int **graph, int src, int parent[]) {
    int sptSet[V];

    // Initialize all distances as INFINITE and sptSet[] as false
    for (int i = 0; i < V; i++) {
        dist[i] = INT_MAX;
        sptSet[i] = 0;
    }

    // Distance of the source vertex from itself is always 0
    dist[src] = 0;

    // Find the shortest path for all vertices
    for (int count = 0; count < V - 1; count++) {
        int u = minDistance(dist, sptSet);
        sptSet[u] = 1;

        for (int v = 0; v < V; v++) {

```



```

        if (!sptSet[v] && graph[u][v] && dist[u] != INT_MAX && dist[u] + graph[u][v] < dist[v]) {
            dist[v] = dist[u] + graph[u][v];
            parent[v] = u;
        }
    }
}

// Print the constructed distance array
printSolution(a, dist, parent);
}

int minDistance(int dist[], int sptSet[]) {
    int min = INT_MAX, min_index;

    for (int v = 0; v < V; v++) {
        if (sptSet[v] == 0 && dist[v] <= min) {
            min = dist[v];
            min_index = v;
        }
    }

    return min_index;
}

void printPath(int parent[], int j) {
    // Base Case : If j is the source
    if (j >= 0)
        printPath(parent, parent[j]);

    if (j > 0)
        printf("->%d-home-%s", j, a[j].name);
    else
        printf("hotel->");
}

void printSolution(info a[], int dist[], int parent[]) {
    printf("\n-----");
    printf("\n\tWELCOME TO MENU BOARD");
    printf("\n\t**\n");
    printf("\n\t-DETAILS-\n");
    printf("\t-----\n");
    printf("\n-----");
    printf("\nNAME\tDISH\tLOCATION\tBILL AMOUNT IN (Rs)\tQUANTITY\tTIME");
    printf("\n-----");
    for (i = 1; i <= n; i++) {
        printf("\n%s\t%s\t%s\t\t%d\t\t%d\t\t%d\n", a[i].name, a[i].dish, a[i].location,
a[i].bill, a[i].quantity, a[i].delivery_time);
    }
    printf("\nHOME \t\tShortest Distance from HOTEL IN (Km)");
    printf("\n---\t\t-----\n");
    for (int i = 1; i < V; i++) {
        printf("\n%d-home-%s \t\t\t\t %d\n", i, a[i].name, dist[i]);
        printPath(parent, i);
        printf("\n");
    }
}

```

```

void sort(info a[], int V, int dist[]) {
    int i, j;
    info t;

    for (i = 1; i <= V - 1; i++) {
        for (j = 1; j <= V - i - 1; j++) {
            if (dist[j] > dist[j + 1]) {
                // Swap the details of customers, including delivery_time
                t = a[j];
                a[j] = a[j + 1];
                a[j + 1] = t;

                // Swap the corresponding distances as well
                int temp = dist[j];
                dist[j] = dist[j + 1];
                dist[j + 1] = temp;
            }
        }
    }
    printf("\nSORTED LIST OF DISTANCE");
    printf("\n*");
    printf("\n-----");
    printf("\nDISTANCE\tNAME\tLOCATION");
    printf("\n-----");
    for (i = 1; i < V; i++) {
        printf("\n%d\t\t%s\t\t%s", dist[i], a[i].name, a[i].location);
    }
}

void sortbyquantity(info a[], int V){
    int i, j;
    info t;
    for (i = 1; i <= V - 1; i++) {
        for (j = 1; j <= V - i - 1; j++) {
            if (a[j].quantity > a[j + 1].quantity) {
                // Swap customers' details based on quantity
                t = a[j];
                a[j] = a[j + 1];
                a[j + 1] = t;
            }
        }
    }

    printf("\nSORTED LIST BY DISH QUANTITY");
    printf("\n*");
    printf("\n-----");
    printf("\nQUANTITY\tDISH\tNAME\tLOCATION");
    printf("\n-----");
    for (i = 1; i <= V; i++) {
        printf("\n%d\t\t%s\t\t%s\t\t%s", a[i].quantity, a[i].dish, a[i].name, a[i].location);
    }
}

void sorttime(info a[], int V) {

```

```

quicksort(a, 1, V);
// Display the sorted list by delivery time
printf("\nSORTED LIST BY DELIVERY TIME");
printf("\n*");
printf("\n-----");
printf("\nDELIVERY TIME\tNAME\tLOCATION\tDISH");
printf("\n-----");
for (int i = 1; i <= V; i++) {
    printf("\n%d\t%s\t%s\t\t%s", a[i].delivery_time, a[i].name, a[i].location, a[i].dish);
}
}

```

```

void swap(info *a, info *b)
{
    info temp = *a;
    *a = *b;
    *b = temp;
}

```

```

int partition(info a[], int low, int high) {
    int pivot = a[high].delivery_time;
    int i = low - 1;

    for (int j = low; j < high; j++) {
        if (a[j].delivery_time < pivot) {
            i++;
            swap(&a[i], &a[j]);
        }
    }

    swap(&a[i + 1], &a[high]);
    return i + 1;
}

```

```

void quicksort(info a[], int low, int high) {
    if (low < high) {
        int pi = partition(a, low, high);

        quicksort(a, low, pi - 1);
        quicksort(a, pi + 1, high);
    }
}

```

```

void sum(info a[], int n)
{
    int sum;
    for(i=1;i<=n;i++)
    {
        sum=sum+a[i].bill;
    }
    printf("\nTotal amount of sales price through out the day is Rs-%d",sum);
}

```

```

void buildLPS(char *pattern, int m, int *lps) {
    int len = 0;
    int i = 1;
    lps[0] = 0;

    while (i < m) {
        if (pattern[i] == pattern[len]) {
            len++;
            lps[i] = len;
            i++;
        } else {
            if (len != 0) {
                len = lps[len - 1];
            } else {
                lps[i] = 0;
                i++;
            }
        }
    }
}

```

```

void KMPSearch(char *text, char *pattern, info customer) {
    int n = strlen(text);
    int m = strlen(pattern);

    int *lps = (int *)malloc(sizeof(int) * m);
    buildLPS(pattern, m, lps);

    int i = 0; // index for text[]
    int j = 0; // index for pattern[]

    while (i < n) {
        if (pattern[j] == text[i]) {
            j++;
            i++;
        }

        if (j == m) {
            printf("Pattern found at index %d\n", i - j);
            printf("\nCustomer found:");
            printf("\n-----");
            printf("\nNAME\tDISH\tLOCATION\tBILL AMOUNT IN (Rs)");
            printf("\n-----");
            printf("\n%s\t%s\t%s\t\t%d\n", customer.name, customer.dish, customer.location,
customer.bill);

            j = lps[j - 1];
        } else if (i < n && pattern[j] != text[i]) {
            if (j != 0) {
                j = lps[j - 1];
            }
        }
    }
}

```

```

        } else {
            i++;
        }
    }
}

free(lps);
}

void search(info a[], int n) {
    char pattern[10];
    printf("\nEnter the name to search: ");
    scanf("%s", pattern);

    for (int m = 1; m <= n; m++) {
        char *text = a[m].name;
        KMPSearch(text, pattern, a[m]);
    }
}

```

Number of Functions: 4

Design Techniques and Principles used: sorting, searching, listing, finding shortest path.