Dragon Ball Team Builder

Angel Jaimez   Jophiel Nino
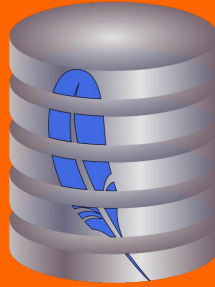
Project Description

- Login and Build a Team of up to 6 units

- Create, Update, and Delete teams

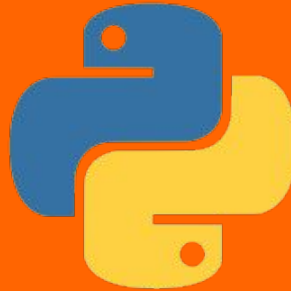- View and search for units that are available

How it Works

- Backend
  - Python
  - Sqlite3

- Frontend
  - Visual Studio Python
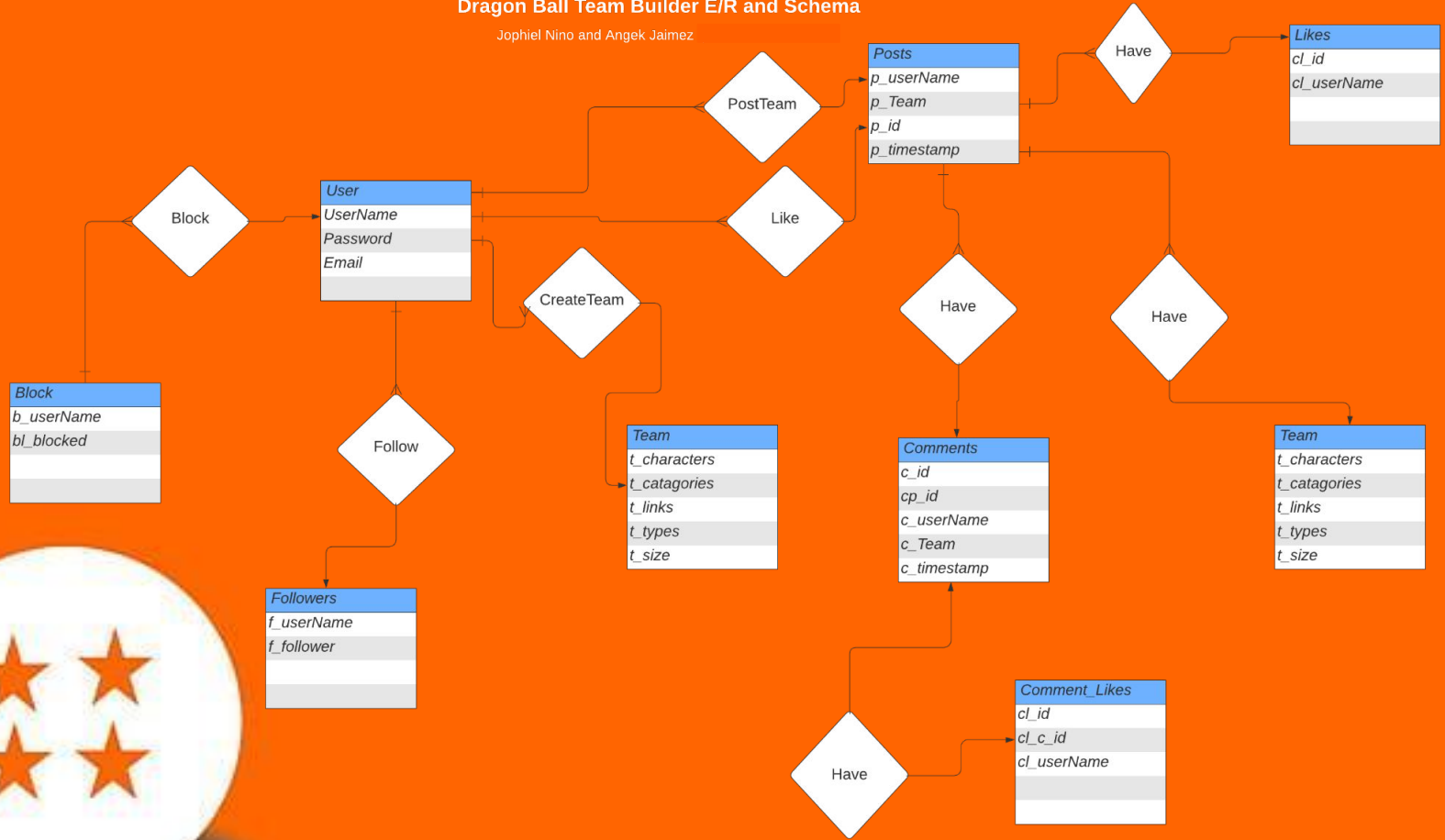
  Terminal

Dragon Ball Team Builder
Jophiel Nino and Angel Jaimez |

Database

Log in

Create Team

Edit Team

Delete Team

Upload Team

View Teams

Like Teams

Comment Teams

Verification

<include>

<include>

<include>

<include>
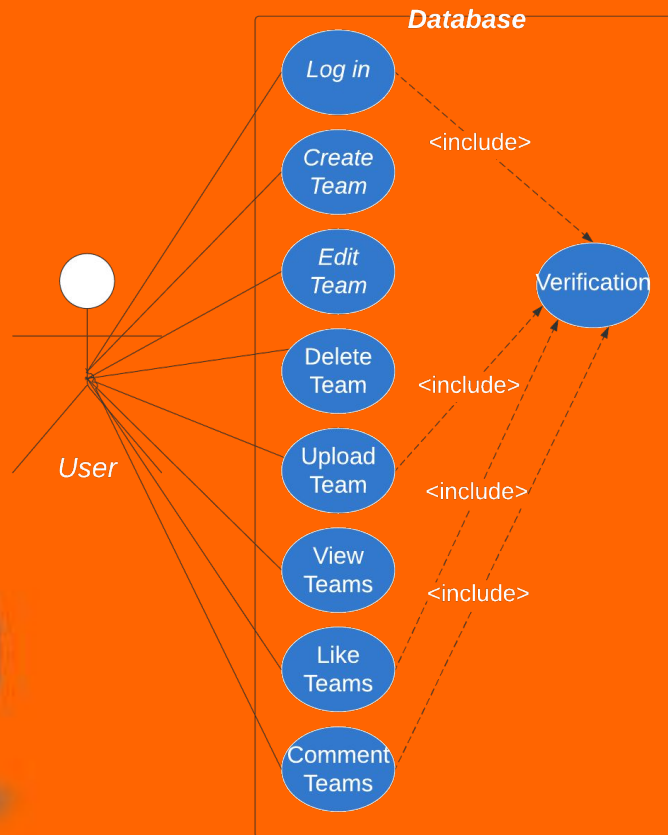
User

Dragon Ball Team Builder E/R and Schema

Jophiel Nino and Angek Jaimez

Likes
- cl_id
- cl_userName

Posts
- p_userName
- p_Team
- p_id
- p_timestamp

PostTeam

Like

Have

Have

Have

Have

User
- UserName
- Password
- Email

Block

CreateTeam

Follow

Block
- b_userName
- bl_blocked

Team
- t_characters
- t_catagories
- t_links
- t_types
- t_size

Comments
- c_id
- cp_id
- c_userName
- c_Team
- c_timestamp

Team
- t_characters
- t_catagories
- t_links
- t_types
- t_size

Followers
- f_userName
- f_follower

Comment_Likes
- cl_id
- cl_c_id
- cl_userName

Relational Schema

Team

-t_title, t_character,, t_type, t_links,t_catagories,t_id

User

-u_userName,u_Password, u_Email

Block

-b_userName, b_blocked

Followers

-f_userName, f_follower

Posts

-p_team, p_userName,p_id,p_timestamp

Comments

-c_userName, c_id, cp_id, c_team, c_timestamp

Comment Likes

-cl_id, cl_c_id, cl_userName

Likes

-cl_id, cl_userName

Github Repository

- https://github.com/Soul091/Dokkan-Battle-TeamBuilder.git