## Final design

Data type	Size	Scope	Description	
Integer	1	Global	The user's PIN is stored within this variable and it is checked when the user attempts to log in to ensure it is correct.	
String	1	Global	The question selected using the list box is stored here so that it can be displayed using a label.	
Integer	1	Global	Stores the number of times a question was answered incorrectly.	
String	1	Global	Stores what the user inputs as their answer during the study session so that it can be compared to the stored answer.	
String	1	Global	Holds the tag selected.	
String	1	Global	Holds the string to be added to a question that will be saved.	
String	1	Global	Stores the string for the answer that will be added to the saved question.	
String	1	Global	Holds the name that will be added to the question being edited/added.	
Integer	1	Global	Holds the PIN inputted in the login screen so that it can be compared to the PIN stored.	
String	1	Global	The question is retrieved from the file and assigned to this variable.	
String	1	Global	Stores the field that is being edited so it can be stored in the appropriate area.	
String	1	Global	Holds the tag being inputted to it can be saved for future use.	
String	1	Global	Stores the search term that will be used to perform the search.	
String	1	Global	Stores the results obtained from the search to be displayed.	
	type Integer String Integer String	1   1   1   1   1   1   1   1   1   1	Type	

results	String	1	Global	Stores the r	esults obtained from the search to be displayed.
Object des	criptions				
Object type	Object name	Type	Variable handled	Properties	Description
Form	frmPIN	Event -	N/A	Colour =	This is the screen used that prompts the user to input their PIN before they can use the rest of the program.
Form	frmMain	load Event - load	N/A	control Colour = control	This screen appears after the user has successfully innutted their PIN. housing many of the functions of
Form	frmStudy	Event -	N/A	Colour = control	the program, including viewing questions added.  After clicking the study button this form will appear. This is where the user will complete their study
Form	frmEdit	load Event -	N/A	Colour =	This is where the user will complete their study regime.  It is on this screen where the user can add and edit
Form	frmAddTag	load Event -	N/A	control Colour =	questions saved by the program.  The screen where the user can add a new tag to be
Button	btnEnterPI	load Event -	N/A	control	saved into the system. Initiates code to check if PIN matches the set one.
Button	N btnCloseLo gin	click Event - click	N/A	Arial 10pt "Enter" Arial 10pt "Close"	Closes the PIN screen.
Label	IbiLogin	N/A	N/A	Arial 12 pt "Please enter your PIN"	Gives instructions on what to do on frmPIN.
Textbax List bax	txtPIN IstQuestion s	Method	InputPIN SelectedQ uestion	Arial 10 pt	The user inputs the PIN into the textbox here.  Allows the user to select from the questions they have added to the program.
Button	btnStudy	Event -	N/A	= true Arial 10 pt "Study"	Opens up frmStudy.
Button	btnExit	click Event -	N/A	Arial 10 pt	Closes the program.
Label	IbiQuestion Selected	click Method	SelectedQ uestion	"Exit" Arial 12 pt "Question	Displays the selected question.
Label	IbiScore	Method	score	selected: * Arial 12 pt	Displays the score of the selected question.
Lahel	INSplort			incorrect:	
		N/A	N/A	Arial 12 pt "Select question"	Clarifies what the list box does.
Textbax	txtAnswer	Method	InputAns	-	The user types in the answer to the question in this textbox.
Button	btnSubmit	Event - click	N/A	Arial 10 pt "Submit"	Submits the answer and then displays the stored answer for the user to compare.
Drop down box	drpTag	Method	tag	Arial 10 pt  Read only	Allows the user to select from previously added tags.
Button	btnSave	Event - click	N/A	= true Arial 10 pt "Save"	Saves the question that was being edited in frmEdit.
Button	btnAddLab	Event - click	InputTag	Arial 10 pt "Add"	Saves the label being inputted in frmAddLabel.
Textbax	txtQuestion Field	Method	question		The user inputs what will be stored as the question.
Textbax	txtAnsswer Field	Method	ans	-	The user inputs what will be stored as the answer to the question.
Textbax	txtNameFie	Method	name	-	The user inputs what will be saved as the name of the question they are editing.
Menu strip	mnuFileExp ort	Event - click	N/A	"Export"	Initiates the export function of the program.
Menu strip	mnuFileSor t	Event - click	N/A	"Sort"	Initiates the sort function to sort the questions added to the program.
Magazi	mnuEditMo dify	Event - click	N/A	"Modify"	Opens up frmEdit with the question selected.
strip Menu strip	mnuEditAd	Event - click	N/A	"Add"	Opens up frmEdit with no question.
Menu	d	click Event	N/A	"Delete"	Deletes the currently selected question.
strip Label	mnuEditDel ete lblSearchTe	Event - click N/A	N/A	*Search	Clarifies what the textbox next to it does.
Textbax	rm txtSearch	Method	search	term: "	The user inputs what they wish to have as the search term into this textbox.
Label	lblTagSearc h	N/A	N/A	"Tag to include: "	term into this textbox.  Clarifies what the drop down box next to it does.
Drop down box	h drpTagSear ch	Method	tag		Houses all of the tags created in the program so the user can select the one they wish to search for.
down box	ch	N/A	N/A	Read only = true "Results: "	user can select the one they wish to search for.  Clarifies what the list box next to it displays.
List box	IstResults	Method	results	Read only	The results from the search are displayed within this list box.
Button	btnSearch	Event - click	N/A	= true Arial 10 pt "Search"	Initiates search.
Label	lb/Study	N/A	N/A	Arial 10 pt "Begin study session"	Clarifies what the study button does.
Label	IblAnswer	N/A	N/A	Arial 10 pt "Answer"	Clarifies what is to be inputted into the textbox next to it.
Label	IbiQuestion	Method	question	Arial 10 pt "Question " & NewLine &	Displays the question during the study session.
Label	Ib/Question Type	N/A	N/A	question Arial 10 pt "Question type"	Clarifies what the drop down box next to it stores.
Drop down box	drpQuestio nType	Event - click	N/A	Arial 10 pt "Multiple choice", "Short answer", "True or false"	Allows the user to change the type of question they will add to the program.
Label	IbiTag	N/A	N/A	Arial 10 pt	Clarifies what the drop down box below it houses.
Label	IbiQuestion Field	N/A	N/A	Arial 10 pt "Question	Clarifies what field the textbox below it is editing.
Label	lblAnswerFi eld	N/A	N/A	Arial 10 pt "Answer"	Clarifies what field the textbox below it is editing.
Label	IblNameFiel d	N/A	N/A	Arial 10 pt "Name"	Clarifies what field the textbox below it is editing.
Label	IbiTagName	N/A	N/A	Arial 10 pt "Tag name"	Clarifies what is to be inputted into the textbox below.
Textbax	txtTagNam	Method	tag	-	The user inputs the name of the new tag into this text
Button	btnAddLab el	Event - click	N/A	Arial 10 pt "Add"	Adds the label to the program with the label from txTagName.

## Mock up