# cse15l-lab-report5

# **Debugging Scenario**

### Student:

Hello, I am going to implement a binary search tree using array in java. I also tried to write a the tree structure and inserting node function in ArrayTree.java file and create a test.file called ArrayTreeTests.java to test if it work in correctly.

According to the definition of binary tree, we can use the following method to define a binary tree in an array:

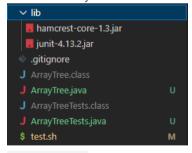
```
if root = array[n];
root.left = array[2 * n + 1];
root.right = array[2 * n + 2];
```

The main method takes an array as a parameter and returns a search binary tree formed from this array.

For example, if we input an array [2, 3, 1] as param, it will insert the node with [2,3,1] one by one in a correct place. So that we get a binary search tree. The result will return [2, 1, 3]. If the node value equals to 0, which means the node is null.

```
ArrayTree newTree = ArrayTree([2, 3, 1])
newTree.printTree() // it will return a array [2, 1, 3]
```

file and directory structure:



ArrayTree.java: contains the tree structor and functions

```
import java.util.Arrays;
     class ArrayTree {
        static int root = 0;
        static int[] tree = {};
        public ArrayTree(int[] array) {
            tree = new int[array.length];
            for (int n : array) {
                insertNode(n, root);
         public void insertNode(int key, int node) {
            if (tree[node] == 0) {
                tree[node] = key;
            } else if (key <= tree[node]) { // insert to its left subtree
                node = (node * 2) + 1;
                insertNode(key, node);
                node = (node * 2) + 2;
                insertNode(key, node);
         public int[] printTree() {
            if (tree.length == 0)
            return tree;
            int n = 0;
            for (int i = tree.length - 1; i > 0; i--) {
                if (tree[i] != 0) {
                    break;
            return Arrays.copyOfRange(tree, 0, n + 1);
```

insertNode(int key, int node): comapred with the value with tree[node], and insert a new node with value key.

printTree(): If the tree incomplete, we delete the extra 0 from the end of the array to the last not 0 number. For example:

```
if the tree is [2, 1, 0]
printTree() will return [2, 1]
```

ArrayTreeTests.java: contains some test functions to test if the tree is correct.

```
J ArrayTreeTests.java > ...

     import static org.junit.Assert.*;
     import org.junit.*;
     public class ArrayTreeTests {
         @Test(timeout = 500)
         public void testArrayToBST() {
             int[] treeNodes = { 2, 3, 1 };
             ArrayTree newTree = new ArrayTree(treeNodes);
              assertArrayEquals(new int[] { 2, 1, 3 }, newTree.printTree());
         @Test(timeout = 500)
         public void testArrayToBST2() {
              int[] treeNodes = {};
             ArrayTree newTree = new ArrayTree(treeNodes);
              assertArrayEquals(new int[] {}, newTree.printTree());
         @Test(timeout = 500)
         public void testArrayToBST3() {
              int[] treeNodes = { 4, 5, 6, 2, 3, 1 };
             ArrayTree newTree = new ArrayTree(treeNodes);
              assertArrayEquals(new int[] { 4, 2, 5, 1, 3, 0, 6 }, newTree.printTree());
```

test.sh: a script file to run the test file.

```
test.sh

javac -cp ".;lib/hamcrest-core-1.3.jar;lib/junit-4.13.2.jar" *.java

java -cp ".;lib/hamcrest-core-1.3.jar;lib/junit-4.13.2.jar" org.junit.runner.JUnitCore ArrayTreeTests
```

#### Issues

It successfully pass the test 1 and 2, which means the return is correct when we input a small size array and empty array. The test3 is fail. According to the error message from terminal, I can know that the error occurs when inserting a new node to the tree in the process. The total size of the tree is 6, but the node is going to inserting to out of that bounds. I guess the bug is localed at the size of tree array, but I didn't figure it out because I thought the size of the array after forming the tree should be the same as before. I want to get some suggestion from TAs.

Thank you!

#### TAs:

Hi, it is true that the number of actual elements in the tree is equal to the input elements in a arrays. However, what if there are empty nodes in the tree? In a tree formed by List, we can use null to represent an empty node, but what about in a tree formed by an array? Furthermore, in order to save space resources, please think about how large the array size should be to store a tree.

### Debug:

```
public class ArrayTreeTests {{
    /*@Test(timeout = 500)
    public void testArrayToBST() {
        int[] treeNodes = { 2, 3, 1 };
        ArrayTree newTree = new ArrayTree(treeNodes);
        assertArrayEquals(new int[] { 2, 1, 3 }, newTree.printTree());
    }

@Test(timeout = 500)
    public void testArrayToBST2() {
        int[] treeNodes = {};
        ArrayTree newTree = new ArrayTree(treeNodes);
        assertArrayEquals(new int[] {}, newTree.printTree());
    }*/

@Test(timeout = 500)
    public void testArrayToBST3() {
        int[] treeNodes = { 4, 5, 6, 2, 3, 1 };
        ArrayTree newTree = new ArrayTree(treeNodes);
        assertArrayEquals(new int[] { 4, 2, 5, 1, 3, 0, 6 }, newTree.printTree());
    }
}
```

• Comment out the first two tests, then I can focus on debugging the last test.

```
debug.sh

1   javac -g -cp ".;lib/hamcrest-core-1.3.jar;lib/junit-4.13.2.jar" *.java
2   jdb -classpath ".;lib/hamcrest-core-1.3.jar;lib/junit-4.13.2.jar" org.junit.runner.JUnitCore ArrayTreeTests
```

• Create a debug.sh, which help me run jdb debugging quickly.

- stop at ArrayTree:16 : create a breakpoint at line 16.
- run and stop at that line.

• locals: show the local variables to check the process of the function.

```
node = 0
Local variables:
Time-limited test[1] cont
Breakpoint hit: "thread=Time-limited test", ArrayTree.insertNode(), line=16 bci=0
              if (tree[node] == 0) {
Time-limited test[1] locals
Method arguments:
key = 5
node = 0
Local variables:
Time-limited test[1] cont
Breakpoint hit: "thread=Time-limited test", ArrayTree.insertNode(), line=16 bci=0
              if (tree[node] == 0) {
Time-limited test[1] locals
Method arguments:
kev = 5
node = 2
Local variables:
Time-limited test[1] step
Step completed: "thread=Time-limited test", ArrayTree.insertNode(), line=17 bci=8
                 tree[node] = key;
Time-limited test[1] step
Step completed: "thread=Time-limited test", ArrayTree.insertNode(), line=18 bci=14
                 return:
Time-limited test[1] step
Step completed: "thread=Time-limited test", ArrayTree.insertNode(), line=26 bci=51
Time-limited test[1] locals
Method arguments:
key = 5
node = 2
Local variables:
Time-limited test[1] step
Step completed: "thread=Time-limited test", ArrayTree.<init>(), line=10 bci=40
             for (int n : array) {
Time-limited test[1] step
Step completed: "thread=Time-limited test", ArrayTree.<init>(), line=11 bci=31
                 insertNode(n, root);
Time-limited test[1] locals
Method arguments:
array = instance of int[6] (id=1097)
Local variables:
n = 6
Time-limited test[1]
```

• using cont and step command to let the program stop at the place where the error occur.

```
Time-limited test[1] locals

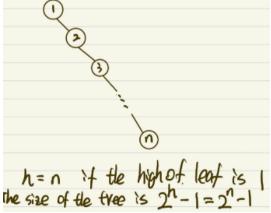
Method arguments:
key = 6
node = 6
Local variables:
Time-limited test[1] print ArrayTree.tree
ArrayTree.tree = instance of int[6] (id=1098)
Time-limited test[1] dump ArrayTree.tree
ArrayTree.tree = {
4, 0, 5, 0, 0, 0
}
Time-limited test[1]
```

- key = 6, node = 6: the program is going to insert a value 6 to array[6].
- print ArrayTree.tree: we find that the size of the array is 6, which mean the maximum index is array[5]. There is no doubt that the program get exception.
- dump ArrayTree.tree: to show the content of the object tree. we find that there are many 0 in the array, which is the default value when creating the array.

• Here's the bug code we need to fix.

# Fixing the bug

- According to the jdb debugging, we already know that the reason of out of bounds is the number of elements in ArrayTree is more than that of the original array, because it needs to store 0 to represent empty nodes. So we need to adjust the size of the ArrayTree to prevent the index from going out of bounds.
- In order to find the minimum ArrayTree array size, I need to know how much space the ArrayTree needs at least to store the formed tree when an array of size n is input.



• When we use an array with size of n as a param, if the array is ascending order, nodes need to be inserted all the way to the right. At this time, ArrayTree also requires the largest capacity.

• so when size of input array = n , we should have at least 2^n - 1 size to storage the Arraytree .

```
public ArrayTree(int[] array) {
    tree = new int[(int) Math.pow(2, array.length) - 1];
    for (int n : array) {
        insertNode(n, root);
    }
}
```

• change the size to Math.pow(2, array.length) - 1.

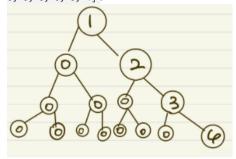
## Re-test

```
79250@Alice MINGW64 ~/Desktop/CSE15/cse-15l-lab7 (main)
$ bash test.sh
JUnit version 4.13.2
.
Time: 0.011
DK (1 test)
```

• re-run the test and get success.

```
@Test(timeout = 500)
public void testArrayToBST34() {
   int[] treeNodes = { 1, 2, 3, 4 };
   ArrayTree newTree = new ArrayTree(treeNodes);
   assertArrayEquals(new int[] { 1, 0, 2, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 4 }, newTree.printTree());
}
```

• Create a new test4 for a asending array. The input array is [1, 2, 3, 4], and it will return a tree array [1, 0, 2, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0].



• Here's the tree and 0 node mean the empyty node null.

### **Final Test**

```
79250@Alice MINGW64 ~/Desktop/CSE15/cse-15l-lab7 (main) $ bash test.sh
JUnit version 4.13.2
....
Time: 0.013
OK (4 tests)
```

• All the 4 test are correct. The bug is fixed!

## Final file after debug

ArrayTreeTests.java

```
import static org.junit.Assert.*;
 import org.junit.*;
public class ArrayTreeTests {
    @Test(timeout = 500)
    public void testArrayToBST() {
        int[] treeNodes = { 2, 3, 1 };
        ArrayTree newTree = new ArrayTree(treeNodes);
        assertArrayEquals(new int[] { 2, 1, 3 }, newTree.printTree());
    @Test(timeout = 500)
    public void testArrayToBST2() {
        int[] treeNodes = {};
        ArrayTree newTree = new ArrayTree(treeNodes);
        assertArrayEquals(new int[] {}, newTree.printTree());
    @Test(timeout = 500)
    public void testArrayToBST3() {
        int[] treeNodes = { 4, 5, 6, 2, 3, 1 };
        ArrayTree newTree = new ArrayTree(treeNodes);
        assertArrayEquals(new int[] { 4, 2, 5, 1, 3, 0, 6 }, newTree.printTree());
    @Test(timeout = 500)
    public void testArrayToBST34() {
        int[] treeNodes = { 1, 2, 3, 4 };
        ArrayTree newTree = new ArrayTree(treeNodes);
        assertArrayEquals(new int[] { 1, 0, 2, 0, 0, 0, 3, 0, 0, 0, 0, 0, 0, 4 }, newTree.printTree());
test.sh
    javac -cp ".;lib/hamcrest-core-1.3.jar;lib/junit-4.13.2.jar" *.java
    java -cp ".;lib/hamcrest-core-1.3.jar;lib/junit-4.13.2.jar" org.junit.runner.JUnitCore ArrayTreeTests debug
debug.sh
    javac -g -cp ".;lib/hamcrest-core-1.3.jar;lib/junit-4.13.2.jar" *.java
    jdb -classpath ".;lib/hamcrest-core-1.3.jar;lib/junit-4.13.2.jar" org.junit.runner.JUnitCore ArrayTreeTests
```

# Reflection

• The grading script is most cool thing I learn from the labs. It allows me to grade other people's code just if I know their github url. The grading script will automatically complete a series of operations, like git clone, creating and copying the files, and give the students feedback. The process of writing script is also interesting. We organize the commands in a .sh file, can check the running status based on the current error code and consisder what feedback we should give. What's more surprising is that we can also run our program on a remote server.

- Learning to use jdb to debug code is the most useful knowledge for me. I always thought that debugging on the server is very difficult, but this is not the case. At least we can use jdb to set breakpoints and obtain variable information.
- I think the github operations learned in this course are also very useful. Although I have used github before and understand how to push and pull code. But I have not used the issues feature. During the lab, I had the opportunity to discussed code with my teammates, and created issues with each other and made a pull request on github. I believe that these things I learned will be of great help to me in my future work.