

Functions & Scripting.

Functions:

Functions: are a way that allow you to encapsulate a task.

Encapsulations: is a way of carrying out a whole series of steps with one simple command.

Defining Functions:

```
def cylinder_volume(height, radius):  
    pi = 3.14159  
    return height * pi * radius ** 2
```

That was an example of **function definition**.

As seen the **function header** is made of multiple components:

- keyword : (def).
- Function name : (cylinder_volume) (it follows the same naming convention of variables).
- Function Argument : (height, radius) (must be in parentheses).

The **function body** contains:

- The code written to do a task, here you can refer to **arguments variables** and define new variables **within the scope** of the function.
- A **return statement** followed by an argument which is **used to output a value** from the function.

Examples :

```
def readable_timedelta(days):  
    # use integer division to get the number of weeks  
    weeks = days // 7  
    # use % to get the number of days that remain  
    remainder = days % 7  
    return "{} week(s) and {} day(s)".format(weeks, remainder)
```

```
def population_density(population, land_area):  
    return population/land_area
```

Function Scopes:

Variable Scope: Refers to which part of your code a variable can be referenced, or used from.

It's important to consider scope when using variables in functions. If a variable is created inside a function, it can only be used within that function. Accessing it outside that function is not possible.

EX:

```
# This will result in an error  
def some_function():  
    word = "hello"  
  
print(word)
```

here the variable word is only local to the function some_function.

An upside to this is you can have multiple variables with the same name with each local to their own functions.

Global scope variables: variables which are defined before a function which means it can be accessed before said function.

EX:

```
# This works fine  
word = "hello"  
  
def some_function():  
    print(word)  
  
some_function()
```

Notice that we can still access the value of the global variable `word` within this function. However, the value of a global variable can not be **modified** inside the function. If you want to modify that variable's value inside this function, it should be passed in as an **argument** .

Lambda Expressions:

lambda expressions are useful for creating **quick functions** that aren't needed later in code.

They are quite useful for **higher order functions** or functions that take **other functions as arguments**.

EX:

```
#Normal Function  
def multiply(x, y):
```

```
return x * y
```

made into:

```
#lambda function
multiply = lambda x, y: x * y
```

Lambda Function components:

- keyword **lambda**: indicates that this is a lambda function.
- one or more **arguments** separated by (,) followed by (:) (x, y)
- an **expression** that is evaluated and returned (x * y)

Useful Terms:

Function: A block of code that has a name, but doesn't run until we tell it to.

Function Call: A statement that makes a function run.

Argument: A value that we can pass to a function when we call that function.

Method: A function associated with an object.

Scripting Notes.

Notes:

- **function eval**: when taking an input from user as a math expression python can interpret it and solve it on it's own.

EX:

```
result = eval(input("Enter an expression: "))
print(result)
```

```
INPUT: 3 * 6
OUTPUT: 18
```

Handling Errors:

Types of Errors:

- **Syntax errors**: occur when Python can't interpret our code, since we didn't follow the correct syntax for Python. They're likely caused by a Typo.
- **Exceptions**: occur when unexpected things happen during execution of a program, even if the code is syntactically correct.

Handling Errors:

We can use **try** statements to handle **exceptions**.

Structure:

```
try:
    # some code
except ValueError:
    # some code

or

try:
    # some code
except (ValueError, KeyboardInterrupt):
    # some code
```

you can access a specific error message as follows:

```
try:
    # some code
except ZeroDivisionError as e:
    # some code
    print("ZeroDivisionError occurred: {}".format(e))

OUTPUT:
ZeroDivisionError occurred: integer division or modulo by zero
```

Reading and writing files:

Here's how we **read** and **write** files in Python:

- **Reading** a file:

```
f = open('my_path/my_file.txt', 'r')
file_data = f.read()
f.close()
```

or with

```
with open('my_path/my_file.txt', 'r') as f:
    file_data = f.read()
```

(With **open** is preferred more as it ensures the file is closed, freeing up memory)

Importing Files:

There are other variants of `import` statements that are useful in different situations:

- To import **multiple individual objects** from a module:

```
from module_name import first_object, second_object
```

- To import an **object from a module and rename** it:

```
from module_name import object_name as new_name
```

- If you really want to **use all of the objects from a module**, use the standard `import module_name` statement instead and access each of the objects with the **dot notation**.

```
import module_name
#the dot notation
module_name.object
```