



Berner Fachhochschule
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Software Engineering and Design

Case Study 1 – Task 11

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CS1 Task 11: Development Phase with Scrum

From now on, your team will implement your Web application for mobiles in Scrum mode.

- keep product backlog and sprint backlog up to date
- "daily" Scrum
 - beginning of every lecture
 - additional meetings if needed
- sprints timeline
 - sprint 1 ends week 21
 - 23.05. (p) / 25.05. (q): review and sprint 2 planning
 - sprint 2 ends week 22
 - 30.05. (p) / 01.06. (q): review and sprint 3 planning
 - sprint 3 ends week 24
 - 14.06. (p) / 15.06. (q): final presentation

CS1 Task 11: Development Phase with Scrum

Evaluation

- implemented features and GUI design: 15 points
- software design and implementation quality: 15 points
- scrum process: 15 points

Notes

- apply guidelines and patterns for design and implementation
- see Task 10 for requested working hours
 - will be checked via Sprint Backlog and SVN history