```
#include <LiquidCrystal.h>
LiquidCrystal lcd(2, 3, 4, 5, 6, 7);
const int S1E=A8;
                 /////////////L1
const int S2E=A9; //////////L2
                 /////////////L3
const int S3E=A10;
const int S4E=A11;
                   //////////////L4
int S11E=0;
int S12E=0;
int S13E=0;
int S14E=0;
int S1Ealert=1;
int S2Ealert=1;
int S3Ealert=1;
int S4Ealert=1;
const int L1G=16; ////////L1-GREEN
                 ////////////L1-ORANGE
const int L10=15;
const int L1R=14;
                 ////////////L1-RED
const int L2G=17;
                 ///////////L2-GREEN
const int L20=18;
                 ///////////L2-ORANGE
const int L2R=19;
                  ///////////L2-RED
                 ///////////L3-GREEN
const int L3G=8;
                 ///////////L3-ORANGE
const int L30=9;
const int L3R=10;
                 ////////////L3-RED
                 ////////////L4-GREEN
const int L4G=11;
                 //////////L4-ORANGE
const int L40=12;
const int L4R=13; /////////L4-RED
int aa=0;
void setup()
lcd.begin(16, 2);
pinMode(S1E, INPUT);
pinMode(S2E, INPUT);
pinMode(S3E, INPUT);
pinMode(S4E, INPUT);
pinMode(L1G, OUTPUT);
pinMode(L10, OUTPUT);
pinMode(L1R, OUTPUT);
pinMode (L2G, OUTPUT);
pinMode(L2O, OUTPUT);
pinMode(L2R, OUTPUT);
```

```
pinMode(L3G, OUTPUT);
pinMode(L30, OUTPUT);
pinMode(L3R, OUTPUT);
pinMode(L4G, OUTPUT);
pinMode(L40, OUTPUT);
pinMode(L4R, OUTPUT);
lcd.clear();
lcd.setCursor(0,0);
lcd.print("TRAFFIC LIGHT ");
lcd.setCursor(0,1);
lcd.print(" CONTROL DURING");
digitalWrite(L1G, LOW); digitalWrite(L1O, LOW); digitalWrite(L1R,
LOW); delay(1000);
digitalWrite(L1G, HIGH);digitalWrite(L1O, HIGH);digitalWrite(L1R,
HIGH); delay(1000);
digitalWrite(L2G, LOW); digitalWrite(L2O, LOW); digitalWrite(L2R,
LOW); delay(1000);
digitalWrite(L2G, HIGH); digitalWrite(L2O, HIGH); digitalWrite(L2R,
HIGH); delay(1000);
digitalWrite(L3G, LOW); digitalWrite(L3O, LOW); digitalWrite(L3R,
LOW); delay(1000);
digitalWrite(L3G, HIGH); digitalWrite(L3O, HIGH); digitalWrite(L3R,
HIGH); delay (1000);
digitalWrite(L4G, LOW); digitalWrite(L4O, LOW); digitalWrite(L4R,
LOW); delay(1000);
digitalWrite(L4G, HIGH); digitalWrite(L4O, HIGH); digitalWrite(L4R,
HIGH); delay(1000);
lcd.clear();
lcd.setCursor(0,0);
lcd.print("EMERGENCY");
lcd.setCursor(0,1);
lcd.print(" VEHICLE PASSING");
delay(3000);
lcd.clear();
digitalWrite(L1G, HIGH); digitalWrite(L1O, HIGH); digitalWrite(L1R,
HIGH); delay(100);
digitalWrite(L2G, HIGH);digitalWrite(L2O, HIGH);digitalWrite(L2R,
HIGH); delay(100);
digitalWrite(L3G, HIGH); digitalWrite(L3O, HIGH); digitalWrite(L3R,
HIGH); delay(100);
digitalWrite(L4G, HIGH); digitalWrite(L4O, HIGH); digitalWrite(L4R,
HIGH); delay(100);
}
```

```
void loop()
if(aa==0)
//////// FIRST
digitalWrite(L1R, HIGH); digitalWrite(L1G, LOW); digitalWrite(L2R,
LOW); digitalWrite(L3R, LOW); digitalWrite(L4R, LOW); delay(1000);
digitalWrite(L1G, HIGH); digitalWrite(L1O,
LOW); delay(500); digitalWrite(L10, HIGH); digitalWrite(L1R, LOW);
//////// second
digitalWrite(L2R, HIGH); digitalWrite(L2G, LOW); digitalWrite(L1R,
LOW); digitalWrite(L3R, LOW); digitalWrite(L4R, LOW); delay(1000);
digitalWrite(L2G, HIGH); digitalWrite(L2O,
LOW); delay(500); digitalWrite(L2O, HIGH); digitalWrite(L2R, LOW);
///////// third
digitalWrite(L3R, HIGH); digitalWrite(L3G, LOW); digitalWrite(L2R,
LOW); digitalWrite(L1R, LOW); digitalWrite(L4R, LOW); delay(1000);
digitalWrite(L3G, HIGH); digitalWrite(L3O,
LOW); delay(500); digitalWrite(L30, HIGH); digitalWrite(L3R, LOW);
//////// Fourth
digitalWrite(L4R, HIGH); digitalWrite(L4G, LOW); digitalWrite(L2R,
LOW); digitalWrite(L3R, LOW); digitalWrite(L1R, LOW); delay(1000);
digitalWrite(L4G, HIGH); digitalWrite(L4O,
LOW); delay(500); digitalWrite(L40, HIGH); digitalWrite(L4R, LOW);
//////// cheking
S1Ealert = digitalRead(S1E);if (S1Ealert == LOW) {S11E=0;}else{S11E=1;}
S2Ealert = digitalRead(S2E);if (S2Ealert == LOW) {S12E=0;}else{S12E=1;}
S3Ealert = digitalRead(S3E);if (S3Ealert == LOW) {S13E=0;}else{S13E=1;}
S4Ealert = digitalRead(S4E); if (S4Ealert == LOW) {S14E=0;}else{S14E=1;}
if((S11E==1) & (S12E==1) & (S13E==1) & (S14E==1))
{lcd.setCursor(0,0);lcd.print("NORMAL
                                ");aa=0;}
if((S11E==0) & (S12E==1) & (S13E==1) & (S14E==1))
\{aa=1;
lcd.setCursor(0,0);lcd.print("FIRST LANE
                               ");
digitalWrite(L1R, HIGH); digitalWrite(L1G, LOW); digitalWrite(L2R,
LOW); digitalWrite(L3R, LOW); digitalWrite(L4R, LOW);
delay(1000);digitalWrite(L1G, HIGH);
```

```
/////////////////////////////////////AMBULANCE COMING AT SECOND
if((S11E==1) & (S12E==0) & (S13E==1) & (S14E==1))
{aa=1;
lcd.setCursor(0,0);lcd.print("SECOND LANE
digitalWrite(L2R, HIGH); digitalWrite(L2G, LOW); digitalWrite(L1R,
LOW); digitalWrite(L3R, LOW); digitalWrite(L4R, LOW);
delay(1000);digitalWrite(L2G, HIGH);
if((S11E==1) & (S12E==1) & (S13E==0) & (S14E==1))
\{aa=1;
lcd.setCursor(0,0);lcd.print("THIRD LANE
digitalWrite(L3R, HIGH); digitalWrite(L3G, LOW); digitalWrite(L2R,
LOW); digitalWrite(L1R, LOW); digitalWrite(L4R, LOW);
delay(1000);digitalWrite(L3G, HIGH);
}
////////////////////////////////////AMBULANCE COMING AT FOURTH
if((S11E==1) & (S12E==1) & (S13E==1) & (S14E==0))
\{aa=1;
lcd.setCursor(0,0);lcd.print("FOURTH LANE
                               ");
digitalWrite(L4R, HIGH); digitalWrite(L4G, LOW); digitalWrite(L2R,
LOW); digitalWrite(L3R, LOW); digitalWrite(L1R, LOW);
delay(1000); digitalWrite(L4G, HIGH);
LINE
if((S11E==1) & (S12E==0) & (S13E==0) & (S14E==1))
{aa=1;
lcd.setCursor(0,0);lcd.print("2-3 LANE
                             ");
digitalWrite(L2R, HIGH); digitalWrite(L2G, LOW); digitalWrite(L4R, LOW);
digitalWrite(L3R, HIGH); digitalWrite(L3G, LOW); digitalWrite(L1R, LOW);
delay(1000);digitalWrite(L2G, HIGH);digitalWrite(L3G, HIGH);
```