

Akshay Parihar

Level Designer

soulxslayer00@gmail.com | +917413093766

Summary

Skilled Graphic Artist specializing in 3D media. Highly artistic, always on-task and fluent in Cinema 4D. Able to create skilled, clear and brand-specific designs. Interest in Surreal imagery.

Working knowledge of Softwares used for 3D Graphic Designs, Level Development and Game Development.

Softwares used :

- Cinema 4D
- World Creator
- Unreal Engine
- Unity
- Marvelous Designer
- DAZStudio
- SketchUp (for basic building or structure modelling)
- ZBrush

Made Platform based First-Person and Third-Person games in Unity3D.

Education

Happy Hours School, Jodhpur, Rajasthan
JIET , B. Tech, Computer Science, Graduating

August 2021

Class X

Board : CBSE

School : Happy Hours School, Ajit Bhawan, Jodhpur

CGPA : 9.0

Class XII

Board : CBSE

School : Happy Hours School, Ajit Bhawan, Jodhpur

Percentage : 67.8

Hobbies & Interests

Designing random stuff

Listening to music

E-Sports

Watching Anime

Playing football

Professional Skills

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|--------------------------|--------------|
| Level Design | Intermediate |
| Game Development | Competent |
| 3D Designer | Advanced |
| Photorealism in Graphics | Advanced |
| Motion Graphic | Advanced |
| Modelling/Sculpting | Intermediate |
| Logo Design | Intermediate |

Languages

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|----------|-----------|
| English | ★ ★ ★ ★ ★ |
| Hindi | ★ ★ ★ ★ ★ |
| Japanese | ★ ★ ★ ★ ★ |

Portfolio

<http://tspeducation.com/projects/akshay/>