

1. Define a struct "Person" with properties "Name" and "Age". Create an array of three "Person" objects and populate it with data. Then, write a C# program to display the details of all the persons in the array.
2. Create a struct called "Point" to represent a 2D point with properties "X" and "Y". Write a C# program that takes two points as input from the user and calculates the distance between them.
3. Create a struct called "Person" with properties "Name" and "Age". Write a C# program that takes details of 3 persons as input from the user and displays the name and age of the oldest person.