

A Method to Analyze the Spatial Response of Informed Spatial Filters

Soumitro Chakrabarty, Oliver Thiergart, Emanuël. A. P. Habets

International Audio Laboratories Erlangen

E-Mail: soumitro.chakrabarty@audiolabs-erlangen.de

1. Introduction

Motivation

- Informed spatial filters (ISFs) [1] are designed to capture multiple sound sources with a desired, arbitrary spatial response at each TF instant while attenuating undesired signal components.
- The desired spatial response function is different from the directivity pattern of the spatial filter.
- A comparative analysis of the obtained and the desired spatial response has not been performed yet.

Aim

- Propose a method to analyse the obtained spatial response and compare it to the desired response.
- Gain insight into the obtained spatial response at the output of the spatial filter.
- Analyse the effect of DOA estimation errors on the obtained spatial response, and provide an objective motivation for the need of robustness against DOA estimation errors.

2. Informed Spatial Filter: Review

- Consider a uniform linear array (ULA) of M microphones located at $\mathbf{d}_1, \dots, \mathbf{d}_M$. The microphone signals are given by

$$\mathbf{y}(n, k) = \sum_{l=1}^L \underbrace{\mathbf{x}_l(n, k)}_{\mathbf{x}(n, k)} + \mathbf{x}_n(n, k)$$

- Assuming signal components are mutually uncorrelated

$$\Phi_{\mathbf{y}}(n, k) = \mathbb{E}\{\mathbf{y}(n, k)\mathbf{y}^H(n, k)\} \\ = \Phi_{\mathbf{x}}(n, k) + \Phi_{\mathbf{n}}(n, k)$$

- Desired signal

$$Z(n, k) = \sum_{l=1}^L G(\theta_l, k) X_l(n, k, \mathbf{d}_1)$$

- Estimate of the desired signal

$$\hat{Z}(n, k) = \mathbf{w}^H(n, k) \mathbf{y}(n, k)$$

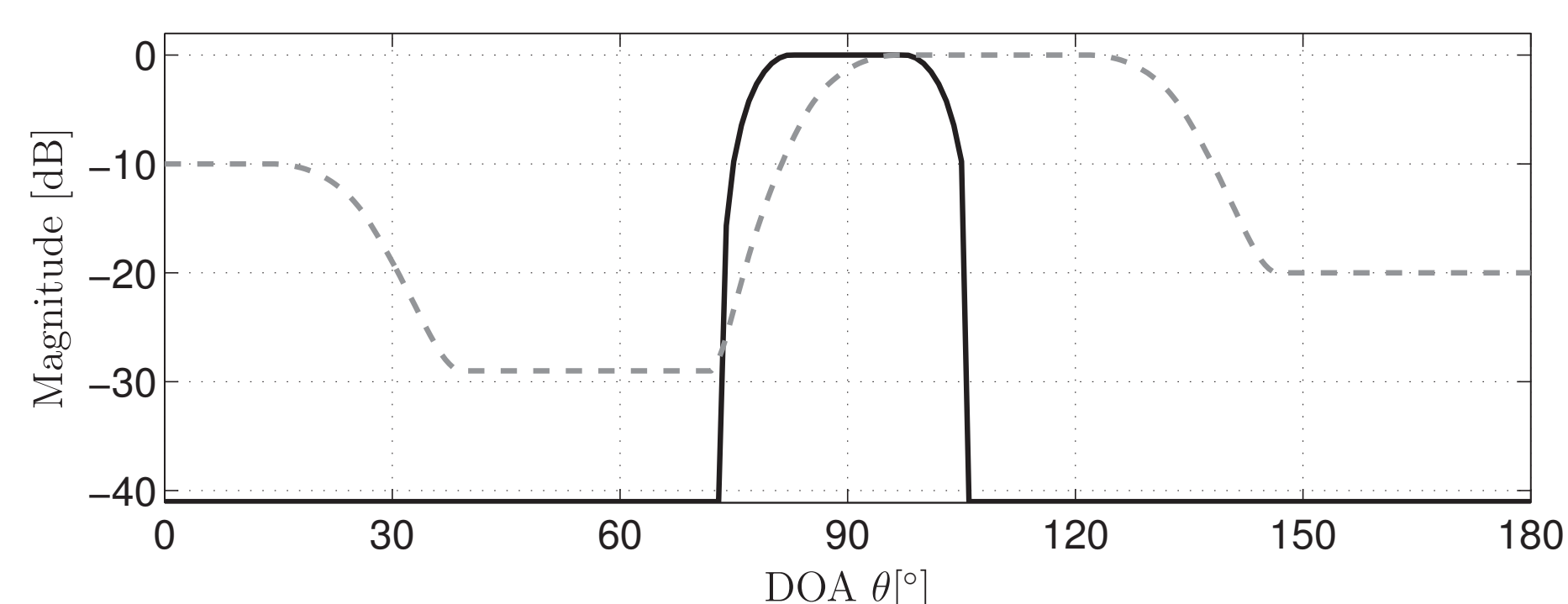
Definitions

- Microphone signal of l -th plane wave
 $\mathbf{x}_l(n, k) = [X_l(n, k, \mathbf{d}_1) \dots X_l(n, k, \mathbf{d}_M)]^T$
- Sound pressure of l -th plane wave
 $x_l(n, k) = a(\theta_l, k) X_l(n, k, \mathbf{d}_1)$
- m -th element of steering vector
 $a_m(\theta_l, k) = \exp\{-j\kappa r_m \cos \theta_l(n, k)\}$
- Noise PSD matrix
 $\Phi_{\mathbf{n}}(n, k) = \phi_{\mathbf{n}}(k) \mathbf{I}$
- Direction dependent gain
 $G(\theta_l, k)$
- Filter weights
 $\mathbf{w}(n, k)$
- Propagation vectors of L sources
 $\mathbf{A} = [\mathbf{a}(\theta_1, k), \dots, \mathbf{a}(\theta_L, k)]$

Informed LCMV filter

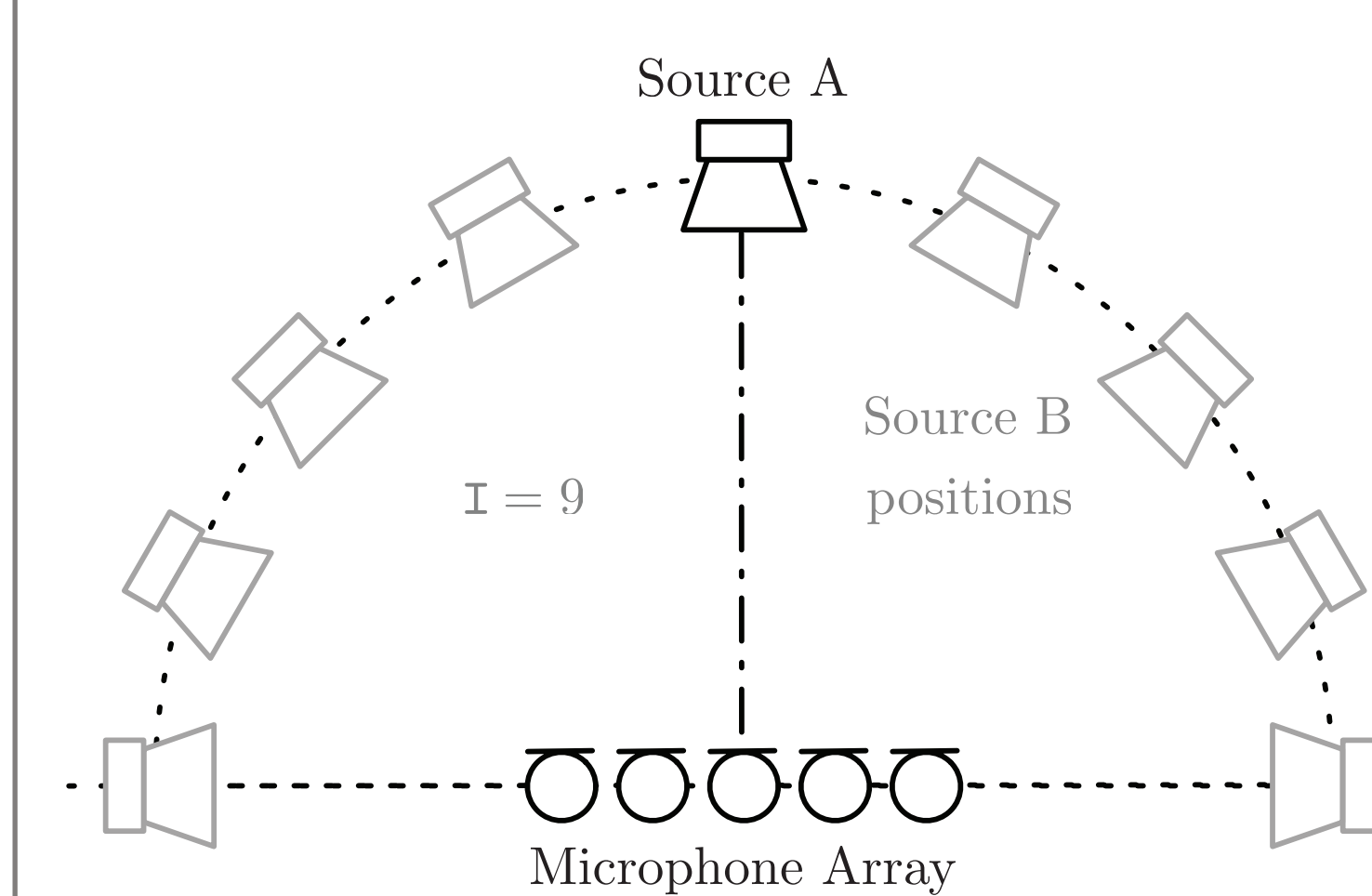
- Formulation: $\mathbf{w}(n, k) = \arg \min_{\mathbf{w}} \mathbf{w}^H \Phi_{\mathbf{n}}(n, k) \mathbf{w} \text{ s.t. } \mathbf{w}^H(n, k) \mathbf{a}(\theta_l, k) = G(\theta_l, k)$
- Solution: $\mathbf{w}(n, k) = \Phi_{\mathbf{n}}^{-1} \mathbf{A} [\mathbf{A}^H \Phi_{\mathbf{n}}^{-1} \mathbf{A}]^{-1} \mathbf{g}$ with $\mathbf{g} = [G(\theta_1, k), \dots, G(\theta_L, k)]^H$
- The direction dependent gain $G(\theta_l, k)$ corresponds to the value of an arbitrary spatial response function $g(\theta, k)$, evaluated at the DOA of the l -th plane wave.

3. Desired Spatial Response



- The spatial response is an arbitrary, user-defined function that can be potentially complex valued and frequency dependent.
- The design of the desired spatial response function is also dependent on the application.

4. Proposed Analysis Method



Setup

- Assumption: $L = 2$
- Sample complete DOA range at I discrete points.
- Source A is kept static at broadside
- Source B is moved through the whole DOA range, placing it at the I discrete points.

Average Directional Array Gain

$$\mathcal{A}_{d,i} = \frac{1}{\text{card}(\mathcal{T}_i)} \sum_{(n,k) \in \mathcal{T}_i} \frac{G_A(n, k)}{G_{B,i}(n, k)}$$

$$\mathcal{T}_i = \{(n, k) : |X_A(n, k, \mathbf{d}_1)| \geq \epsilon_A \wedge |X_{B,i}(n, k, \mathbf{d}_1)| \geq \epsilon_B\}$$

$$G_A(n, k) = \frac{|\tilde{X}_A(n, k)|^2}{|X_A(n, k, \mathbf{d}_1)|^2}$$

$$G_{B,i}(n, k) = \frac{|\tilde{X}_{B,i}(n, k)|^2}{|X_{B,i}(n, k, \mathbf{d}_1)|^2}$$

- Proposed method can also be used for $L = 1$ or $L > 2$.

- By varying the input signal-to-interference ratio (iSIR) the proposed method can be used to identify the critical iSIR where the single plane wave signal model is violated.

5. Simulation Experiment

Simulation Setup

- ULA with $M=5$
- Source B placed at $I = 37$ discrete points
- Anechoic environment
- Source-microphone distance: 1.8 m

DOA estimates with error

$$\hat{\theta}_A(n, k) = \theta_A + \Delta\theta_A(n, k),$$

$$\hat{\theta}_{B,i}(n, k) = \theta_{B,i} + \Delta\theta_{B,i}(n, k)$$

Error variance

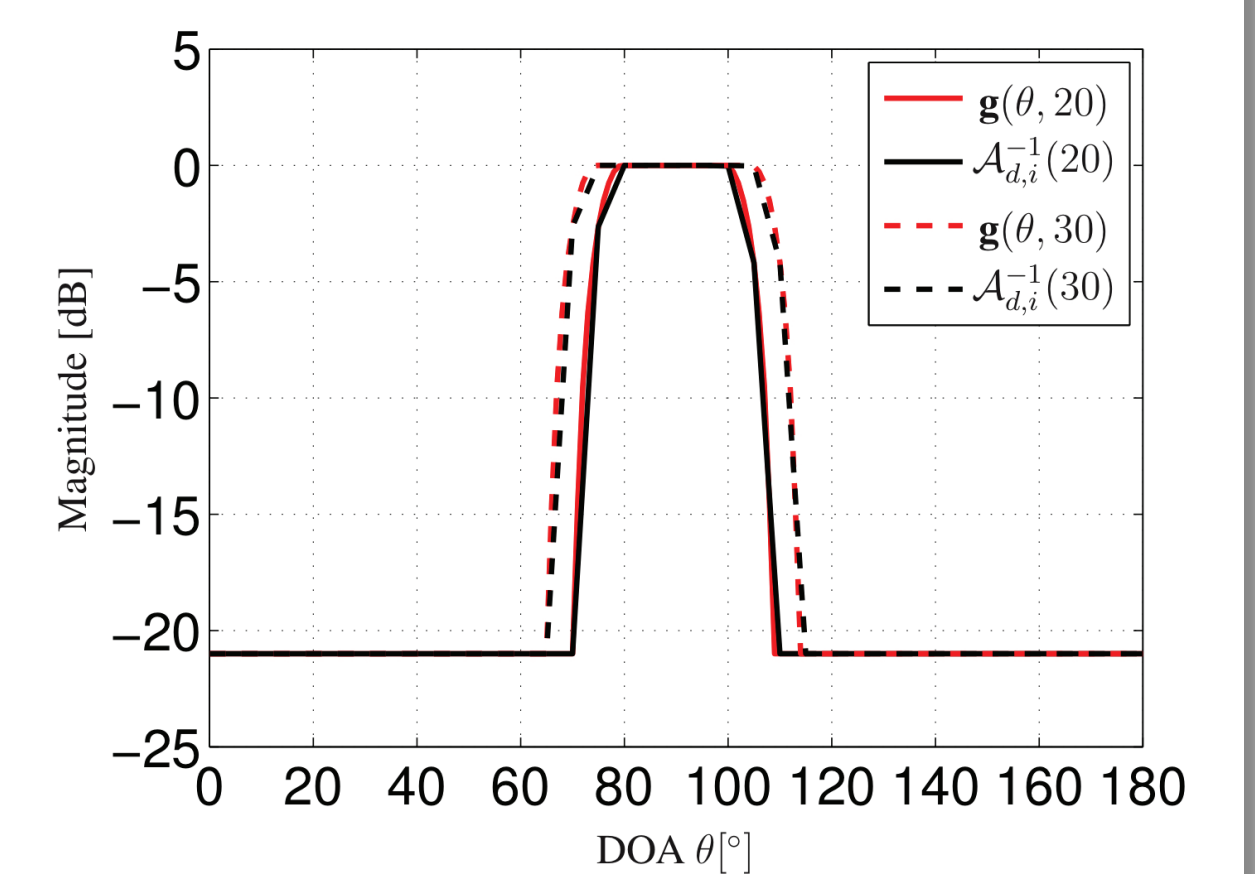
$$\sigma_{\text{DOA}}^2 = \mathbb{E}\{\Delta\theta^2\}$$

- DOA error variance: 5° and 10°

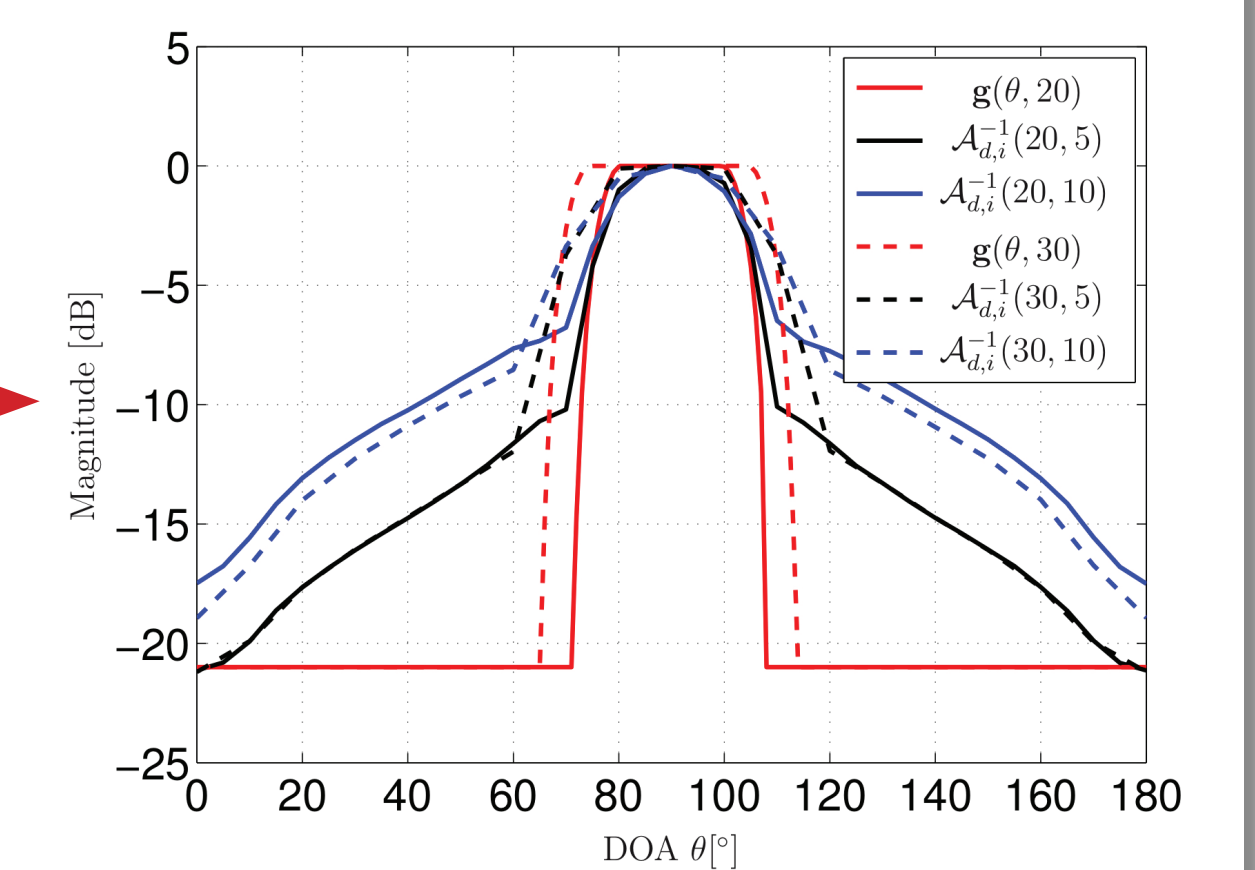
- Passband widths: 20° and 30°

- DOA error variance : 15°

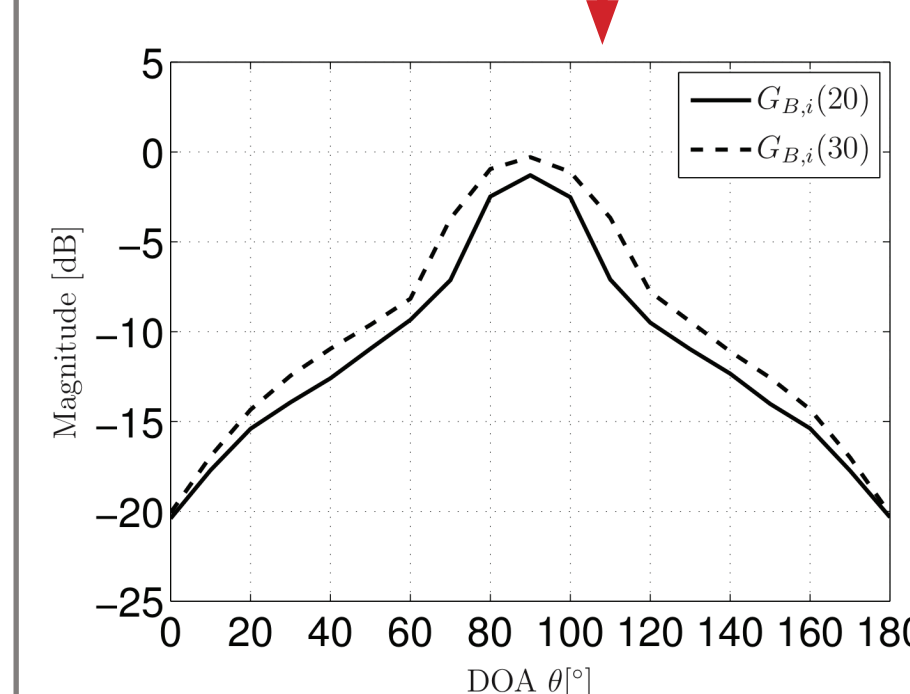
- Passband widths: 20° and 30°



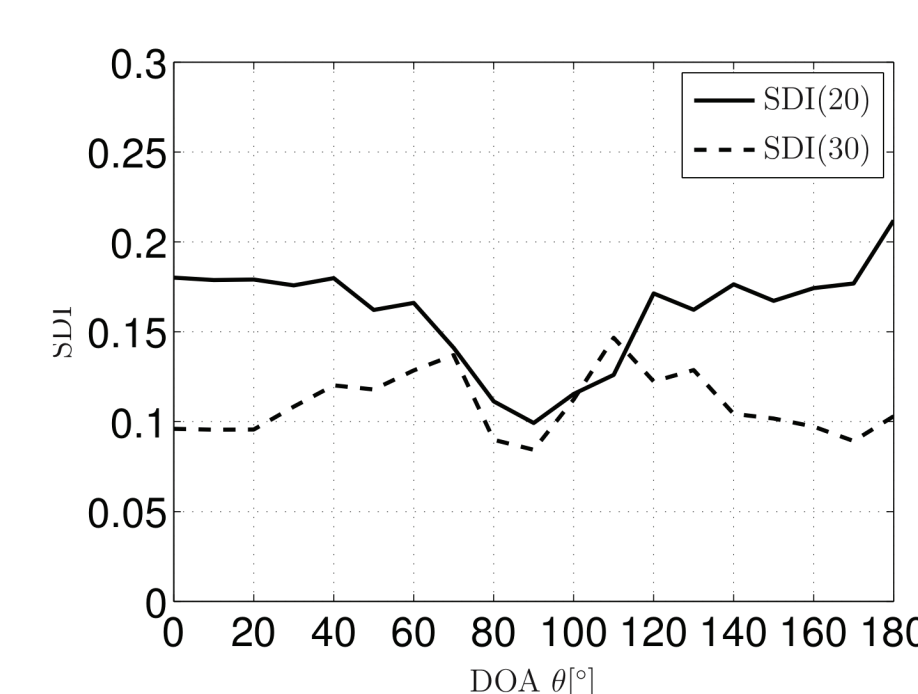
Obtained vs Desired : Known DOAs



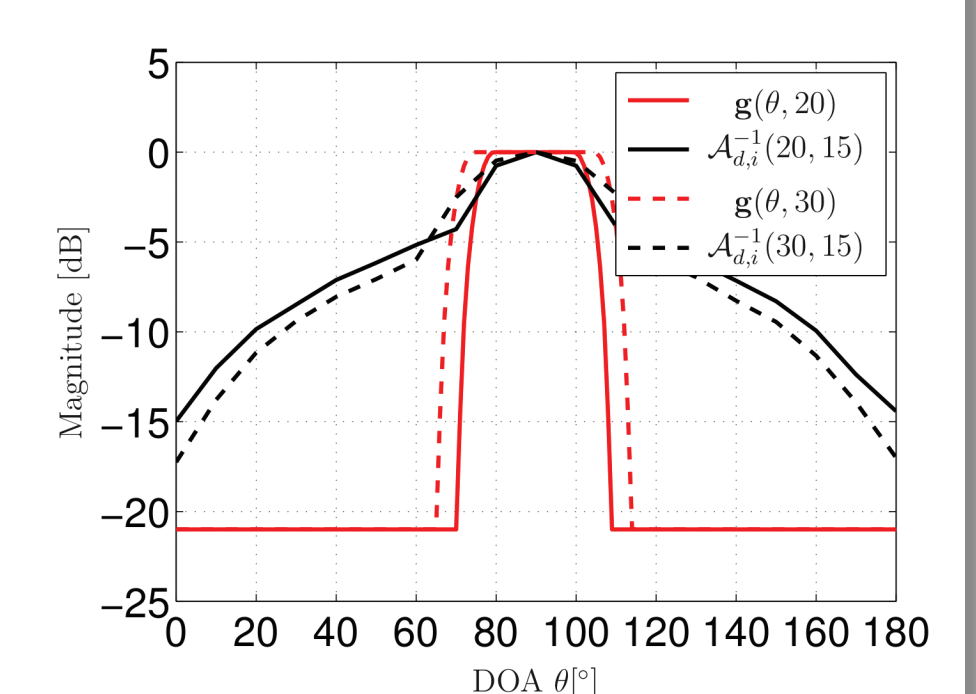
Obtained vs Desired : DOA errors + Different passband widths



Array Gain: Source B



SDI



Obtained vs Desired

6. Conclusions

- A method to analyze the ability of ISF to obtain an arbitrary, user-defined, desired spatial response at the output of the filter was presented.
- With perfect knowledge of the source DOAs the desired spatial response can be obtained at the output of the ISF.
- Through the analysis it was shown that robustness against DOA estimation errors is important and essential for the ISF framework.