

DAY-1 (*BTL: Understanding*)

Laboratory Outcomes:

- 1) Introduction with Java programming
- 2) Learning about compilation procedure
- 3) Knowledge regarding the execution of a Java programming code
- 4) Acquirement of knowledge about basic input-output function
- 5) Acquirement of knowledge about basic Java Operators

Assignments:

1. Write a Java Program to add two Numbers.
2. Write a Java Program to check a number is Even or Odd.
3. Write a Java Program to find the maximum among three numbers.
4. Write a Java Program to check Leap Year.
5. Write a Java Program to check whether a given character is vowel or consonant.
6. Write a Java Program to multiply a number by 4 and divide the same number by 2 using shift operator.
7. Write a Java Program to swap two numbers using bitwise operator.