1. Module name: ASME

2. Module Head Name: Inzamum Hussain Mazumder, Triranga Bikrom Borah

3. Event Name: Mascot Making

4. Event Description: A mascot is a person, animal, or object adopted by a group as a symbolic figure. The main purpose of this event is to identify and build a strong brand identity. The best mascot design chosen will be the official mascot of ASME NITS Chapter for the ongoing year. In this way, ASME NITS Community can have a theme with which we can move forward.

5. Rules and Regulations of the event:

- (a) Participants: 1-2
- (b) <u>Brief rule</u>: (i) The participants will be given a genre of brand or a puzzled clue. The puzzled clue will be a tagline of a genre or a company (like nike 'Let's Do it')
- (ii) Within a certain period of time, they will have to come up with a mascot design that best suits the given genre or the puzzled clue. They will also have to give a modified tagline to it.
- (iii) The competition will be of say 3 or more hrs online. They have to submit via email within that time.
- (iv) The submitted designs will be then posted in the social media pages. The results will be based on 50% Like, share on social media; 30% Creativity and novelty of the design; 20%- judges call
- (c)Prize money: Money worth 4-6K(or more)

6. Organizers' names and contact information for poster:

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