Deep Learning

- 1. What is deep learning
- 2. What is perceptron
- 3. What is ANN
- 4. Differnce between ANN vs Biological NN
- 5. Input layer, Output Layer
- 6. What is flatten layers
- 7. What is Dense Layers
- 8. What is Hyperparameters and Parameters
- 9. Activation function
- 10. Vanishing/exploding Gradient
- 11. Sigmoid function
- 12. Relu
- 13. Dying Relu
- 14. Leaky Relu(max(αz, z))
- 15. parametric leaky ReLU (PReLU)
- 16. Batch Normalization
- 17. Should we train large dnn from scratch?
- 18. Transfer learning
- 19. What is optimizer
- 20. Momentum optimization
- 21. Nesterov accelerated gradient
- 22. AdaGrad
- 23. RMSProp
- 24. Adam and nadam
- 25. Optimal Learning Rate [start with high learning rate and then reduce it]
- 26.
- 27. Softmax
- 28. What is RNN
- 29. What is LSTM
- 30. Avoid Overfitting through Regularization (l1 and l2 regularization)
- 31. Dropout, Monte Carlo Dropout
- 32. Max norm regularization
- 33. What is CNN [convulation+pooling+convulation+pooling+fully connected]
- 34. Filter, feature map
- 35. What is Pooling layer, do it have weights? [Relu is used]
- 36. LeNet-5 (i C P c p c f f)(activation function tanh)

- 37. AlexNet (i c p c p ccc fff)(activatin function relu)
- 38. GoogleNet (have dropout layer)
- 39. VGGNet
- 40. ResNet (152 layers), resNet-34
- 41.SENet
- 42. Object Detection YOLO
- 43. What is transformers
- 44. What is LLM
- 45. About t5, gpt-3, bert

It is generally not a good idea to train a very large DNN from scratch: instead, you should always try to find an existing neural network that accomplishes a similar task to the one you are trying to tackle (we will discuss how to find them in Chapter 14), then just reuse the lower layers of this network: this is called transfer learning. It will not only speed up training considerably, but will also require much less training data