

Assumed Density Filtering Methods For Learning Bayesian Neural Networks

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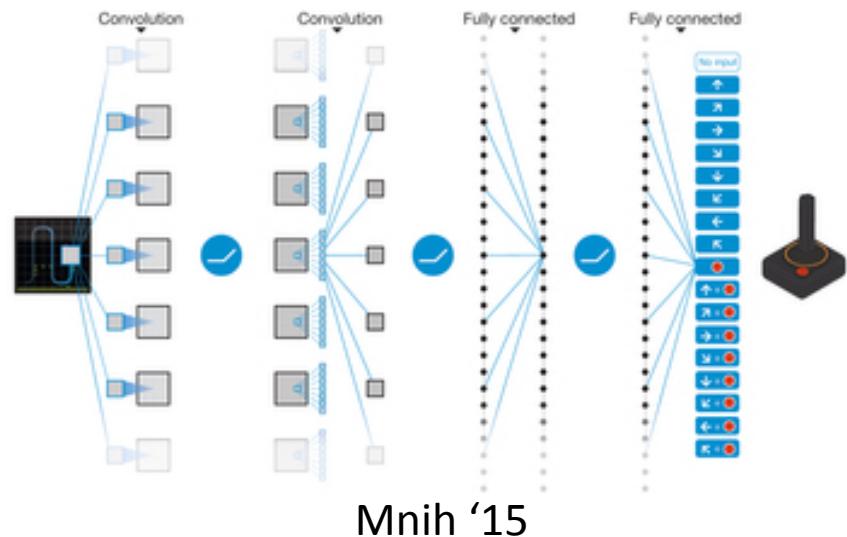
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** Lyric Labs

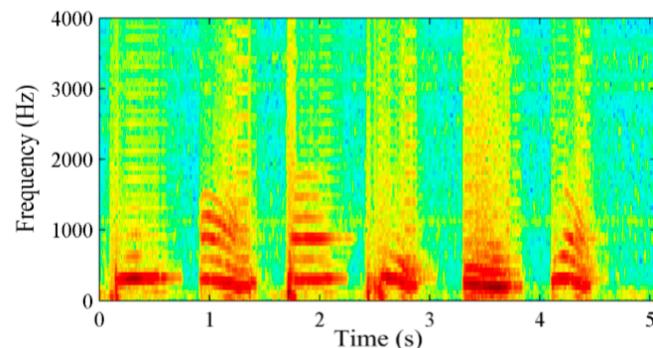
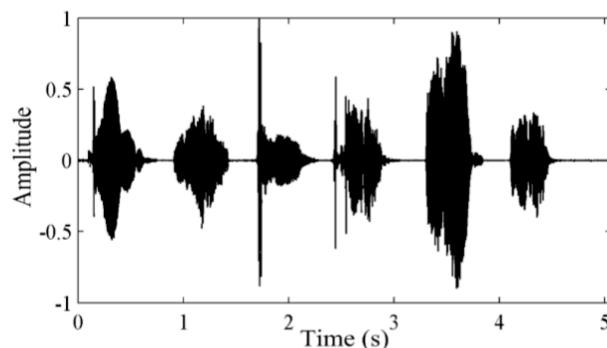
(Deep) Neural Networks – Impressive Performance



Krizhevsky '09 '15, Russakovsky '15



Mnih '15



Maas'15, Graves'14, Hinton'12

Outline

- I. Motivation and Challenges
- II. Assumed Density Filtering (ADF)
- III. ADF for Multi-Class Classification
- IV. Experiments
- V. Summary

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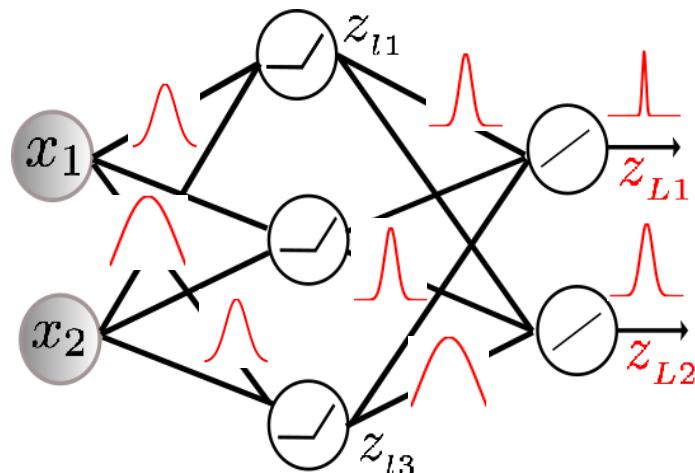
- I. Motivation and Challenges
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Some challenges remain:

- Neural nets don't model uncertainty around predictions well.
- Prone to over fitting.
- Pesky learning parameters: learning rate, annealing schedule, pre-conditioners.

Bayesian Neural Networks

- Endow model parameters with distributions
(old idea: Denker'91, Mackay'92, Neal'95)



- Provides predictive uncertainty.
- Model selection via marginal likelihood
- Standard guards against overfitting

Learning: $p(\mathcal{W} \mid \mathbf{x}, \mathbf{y}, \lambda) \propto p(\mathcal{W} \mid \lambda) \prod_{n=1}^N p(y_n \mid x_n, \mathcal{W})$

Inference: $p(y_{\text{test}} \mid x_{\text{test}}, \lambda) = \int p(y_{\text{test}} \mid \mathcal{W}, x_{\text{test}}) p(\mathcal{W} \mid \mathbf{x}, \mathbf{y}, \lambda) d\mathcal{W}$

Posterior Intractability

- $p(\mathcal{W} \mid \mathbf{x}, \mathbf{y})$ is intractable, must be approximated.

MCMC:

- Traditional MCMC methods don't scale.

Stochastic gradient MCMC methods have been proposed (*Welling'11*).

Variational inference:

$$\vartheta^* = \operatorname{argmin}_{\vartheta} \text{KL}(q(\mathcal{W} \mid \vartheta) \parallel p(\mathcal{W} \mid \mathbf{x}, \mathbf{y}))$$

- Black Box variational inference:
Stochastic gradient descent on variational free energy
(*Graves'11, Blundell'15*)

Still pesky learning parameters!

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Assumed Density Filtering (*Opper'98*)

1) Fully factorized approximation:

$$q(\mathcal{W} \mid \vartheta) = \prod_{l=1}^L \prod_{i=1}^{V_l} \prod_{j=1}^{V_{l-1}+1} q(w_{ijl} \mid \vartheta_{ijl})$$

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2) Online algorithm

$$\tilde{q}(w) = \frac{1}{Z} s(w) q(w \mid \vartheta^{n-1})$$

Update posterior beliefs
after observing new
evidence

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3) After update q no longer in simple parametric form
-> project to tractable approximating family

$$\vartheta^n = \operatorname{argmin}_{\vartheta} \text{KL}(\tilde{q}(w) \parallel q(w \mid \vartheta))$$

The ADF Algorithm:

For Gaussian approximations (*Minka'01*):

$$m_{ijl}^n = m_{ijl}^{n-1} + v_{ijl}^{n-1} \frac{\partial \ln Z}{\partial m_{ijl}^{n-1}},$$

$$v_{ijl}^n = v_{ijl}^{n-1} - (v_{ijl}^{n-1})^2 \left[\left(\frac{\partial \ln Z}{\partial m_{ijl}^{n-1}} \right)^2 - 2 \frac{\partial \ln Z}{\partial v_{ijl}^{n-1}} \right]$$

Both updates require the marginal likelihood:

$$\ln Z = \ln \int p(y_n \mid x_n, \mathcal{W}) q(\mathcal{W} \mid \vartheta^{n-1}) d\mathcal{W}$$

ADF algorithms: Mechanics

Approximate marginal likelihood:

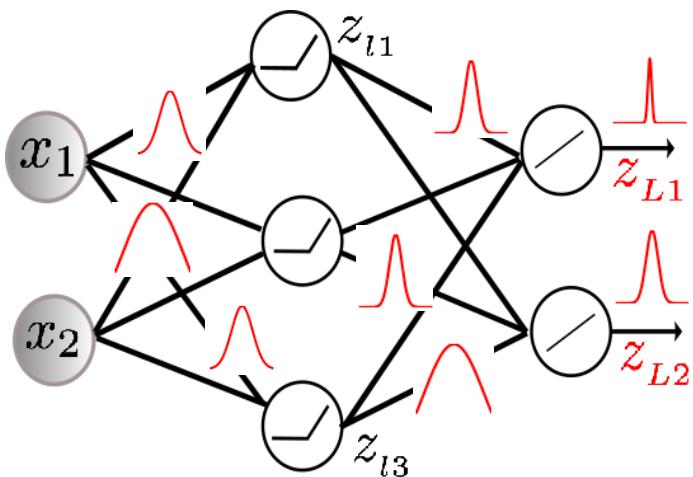
$$\ln Z \approx \ln \int p(\mathbf{y}_n \mid \mathbf{z}_L) \mathcal{N}(\mathbf{z}_L \mid \boldsymbol{\nu}_L, \boldsymbol{\Psi}_L) d\mathbf{z}_L$$

ADF algorithms: Mechanics

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1 - Forward propagate distributions and approximate layer outputs with Gaussians by moment matching:



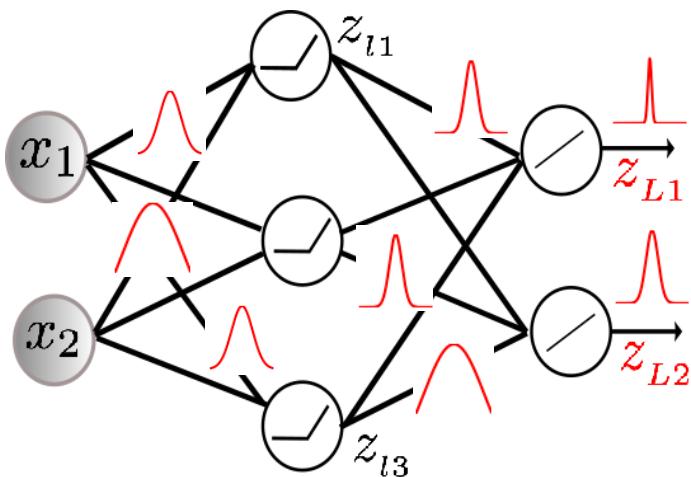
$$z_l \sim \mathcal{N} \left(\begin{bmatrix} \mathbb{E}[z_{1l}] \\ \mathbb{E}[z_{2l}] \\ \vdots \\ 1 \end{bmatrix}, \begin{bmatrix} \text{var}(z_{1l}) & 0 & \cdots & 0 \\ 0 & \text{var}(z_{2l}) & \cdots & 0 \\ \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \cdots & 0 \end{bmatrix} \right)$$

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2 - Backward propagate gradients of the marginal likelihood.

ADF for Bayesian Neural Networks

Probabilistic Back propagation (PBP) *Hernandez-Lobato' 15*:

$$q(w_{ijl} \mid \vartheta_{ijl}) = \mathcal{N}(w_{ijl} \mid m_{ijl}, v_{ijl})$$

Expectation Back propagation (EBP) *Soudry' 14*:

$$q(w_{ijl} \mid \vartheta_{ijl}) = \mathcal{N}(w_{ijl} \mid m_{ijl}, 1)$$

EBP vs PBP: Direct Comparison Necessary

PBP might not always be the better algorithm:

- ADF methods approximate uncertainty incorrectly
Multiple passes over same data points

 **EBP cruder approximation might be good enough**

Comprehensive comparisons were not performed:

	can do	need work
EBP	binary neurons, binary classification	regression, count regression, multi-class classification, rectified linear units
PBP	rectified linear neurons continuous regression	count regression, binary classification, multi-class classification

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Multi-class Classification

Likelihood: Softmax transformed parameterizations

$$\mathbf{y}_n \mid \mathbf{z}_L \sim \text{Cat}(\sigma(\mathbf{z}_L)) \quad \sigma(a)_j = e^{a_j} / \sum_{k=1}^C e^{a_k}$$

$$\mathbf{z}_L = g(x_n, \mathcal{W}) \sim \mathcal{N}(\mathbf{z}_L \mid \nu_L, \Psi_L) \in \mathbb{R}^C \xrightarrow{\text{Number of classes}}$$

Unfortunately, again: intractable marginal likelihood

$$\ln Z \approx \ln \int e^{\mathbf{y}_n^T \mathbf{z}_L - \text{lse}(\mathbf{z}_L)} \mathcal{N}(\mathbf{z}_L | \nu_L, \Psi_L) d\mathbf{z}_L$$

Log of the sum of exponentials

Making the intractable tractable

Unfortunately, again: intractable marginal likelihood

$$\ln Z \approx \ln \int e^{\mathbf{y}_n^T \mathbf{z}_L - \text{lse}(\mathbf{z}_L)} \mathcal{N}(\mathbf{z}_L | \boldsymbol{\nu}_L, \boldsymbol{\Psi}_L) d\mathbf{z}_L$$

First Idea: lower bound on the marginal likelihood:

Log Bound

$$\ln Z \geq \mathbf{y}^T \boldsymbol{\nu}_L - \text{lse}(\boldsymbol{\nu}_L + \boldsymbol{\psi}_L / 2)$$

$$\nabla_{\boldsymbol{\nu}, \boldsymbol{\psi}} \ln Z \approx \nabla_{\boldsymbol{\nu}, \boldsymbol{\psi}} [\mathbf{y}^T \boldsymbol{\nu}_L - \text{lse}(\boldsymbol{\nu}_L + \boldsymbol{\psi}_L / 2)]$$

Second Idea: Stochastic Marginal Likelihood

$$\ln Z \approx \ln \frac{1}{S} \sum_{s=1}^S p(y_n \mid \mathbf{z}_L^{(s)}) \quad \mathbf{z}_L^{(s)} \sim \mathcal{N}(\mathbf{z}_L \mid \nu_L, \Psi_L)$$

We use the “**re-parameterization trick**” (*Kingma'13*) to compute low variance stochastic gradients

$$\mathbf{z}_L^{(s)} = \nu_L + M\epsilon^{(s)} \triangleq t(\nu_L, \psi_L, \epsilon^{(s)}) \quad \epsilon^{(s)} \sim \mathcal{N}(0, I) \\ \Psi_L = MM^T$$

Stochastic Gradients

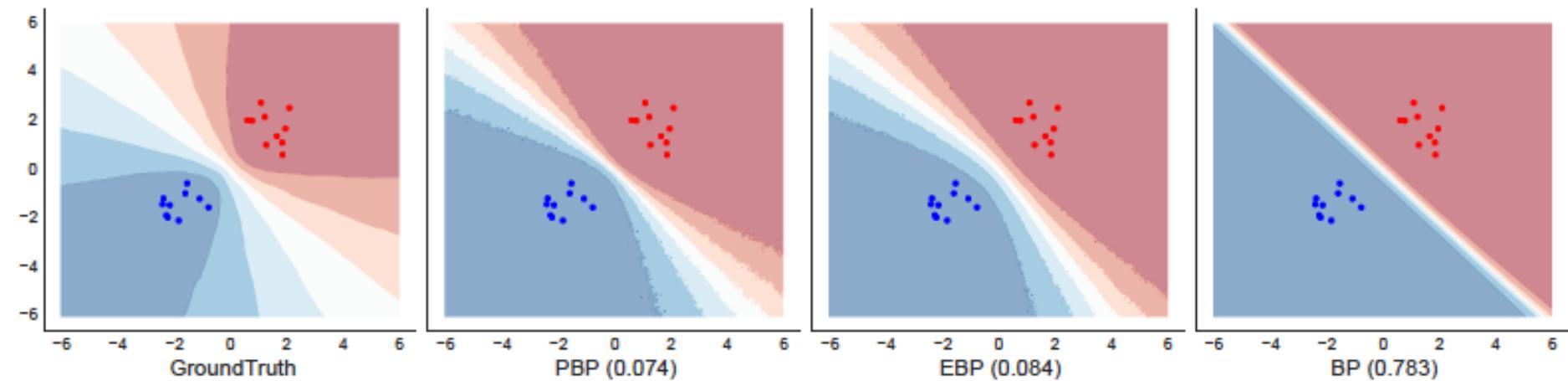
(more accurate than log bound gradients)

$$\nabla_{\nu, \Psi} \ln Z \approx \frac{1}{Z} \left[\frac{1}{S} \sum_{s=1}^S \nabla_{\nu, \Psi} p \left(\mathbf{y}_n \mid t(\nu_L, \Psi_L, \epsilon^{(s)}) \right) \right]$$

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EBP vs PBP: Posterior Quality



Results:

- PBP outperforms EBP
 - Posterior much more similar to the ground truth.

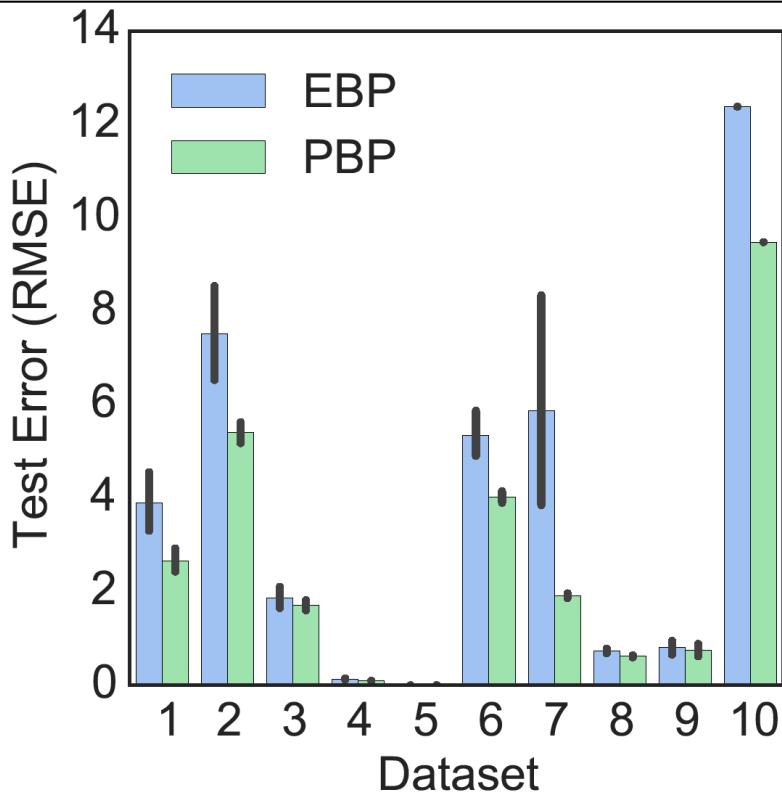
EBP vs PBP: Regression

Setup:

1 hidden layer – 50 (100) units

10 datasets

10 experiments: 90 / 10 split



	Dataset	N	d
1	Boston	506	13
2	Concrete Compression Strength	1030	8
3	Energy Efficiency	768	8
4	Kin8nm	8192	8
5	Naval Propulsion	11,934	16
6	Combined Cycle Power Plant	9568	4
7	Protein Structure	9568	4
8	Wine Quality Red	1599	11
9	Yacht Hydrodynamics	308	6
10	Year Prediction MSD	515,345	90

Results:

PBP consistently outperforms EBP

EBP vs PBP: Binary Classification

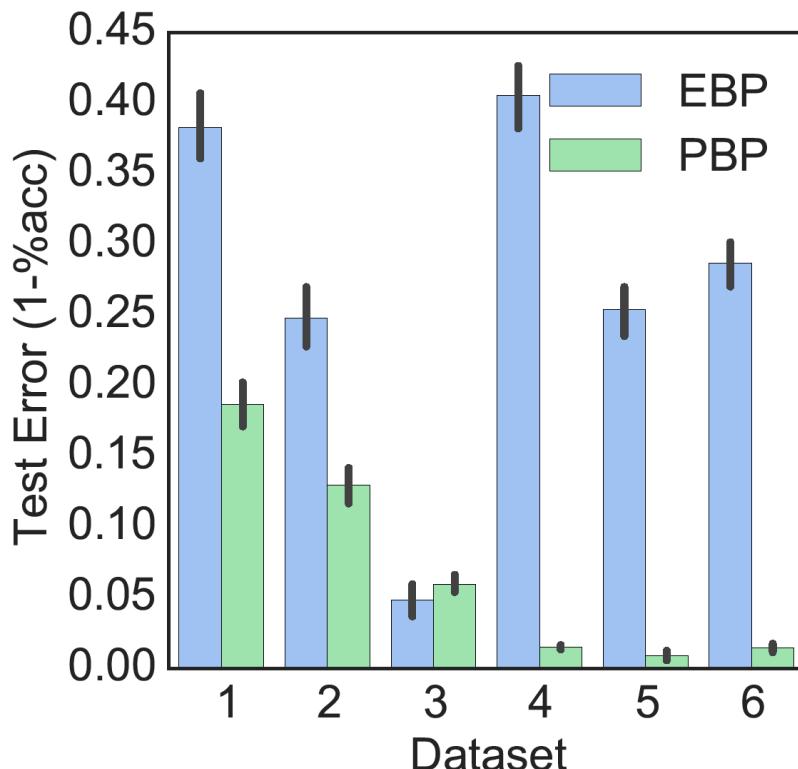
Setup:

1 hidden layer – 120 units

6 datasets

10 experiments: 90 / 10 split

	Dataset	N	d
1	20News group comp vs HW	1943	29409
2	20News group elec vs med	1971	38699
3	Spam or ham d0	2500	26580
4	Spam or ham d1	2500	27523
5	Reuters news I8	2000	12167
6	Reuters news I6	2000	11463



Results:
Consistent w. Regression
PBP better than EBP on most datasets

EBP vs PBP: Multi-Class

Setup:

EBP vs PBP stochastic bound
(100 samples)

2 hidden layer – 400 units

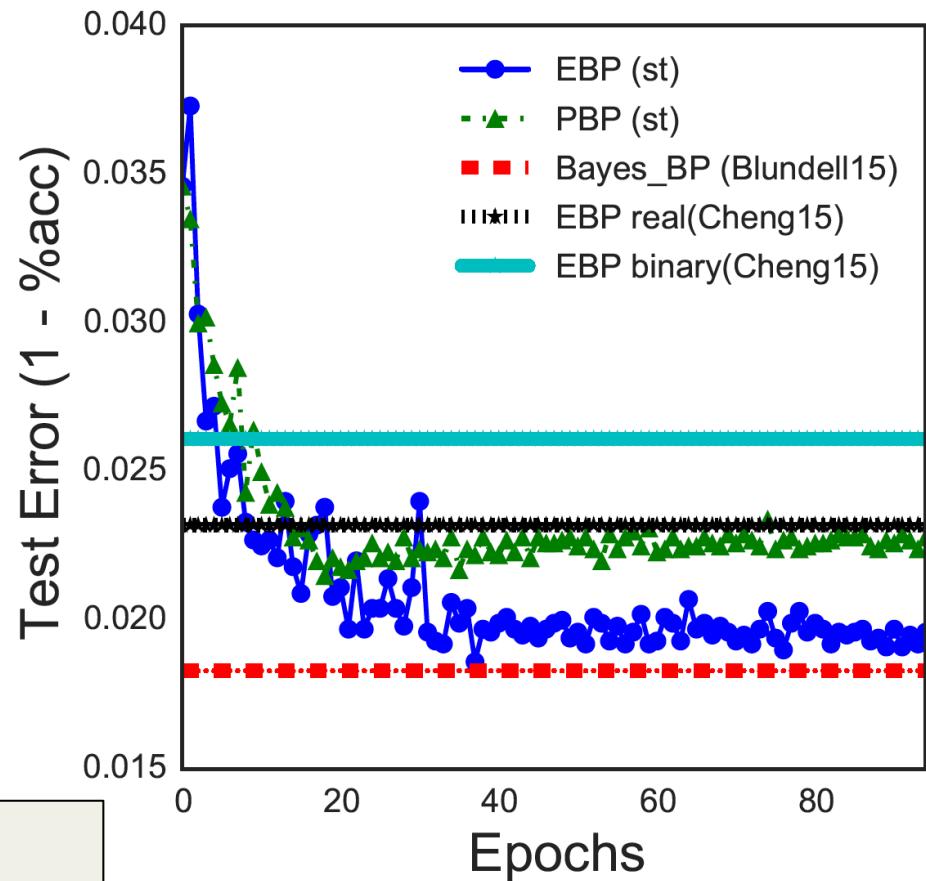
1 experiment: 100 epochs

Training: 60 000 images

Test: 10 000 images

Results:

On MNIST --- PBP appears to overfit
marginally quicker than EBP.



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Summary

- Extend two algorithms PBP and EBP
 - Multi-class classification
 - Regression + Count Regression
 - Rectified Linear Units
- Experiments on different learning tasks
 - PBP outperforms EBP