

ML

2017-2018 →

- 1.) Genetic algo
- 2.) NN → Back prop & w update
- 3.) SVM in case of non-linear clusters
 - overfitting
 - Primal & dual problems
- 4.) KNN
- 5.) LR, DT, NN, INN → classification.
- 6.) locally weighted regression.

2016-2017

- 1.) NN - 2 perceptron problem
- 2.) Hypothesis, plot, Genetic algo
- 3.) Decision tree
- 4.) Prob, SVM,
- 5.) Gradient descent.
 - learning rate

• Variance, Training Set, Bias

• K-means, outliers — robustness

• Perceptron training

• Crossover- GA

• KNN numerical

• DT

• Belief NW —

$$-1 \times \log(0.97) - 0 \times = 0.29$$

$$-0 \times - (1) \log(0.001)$$

SVD

$$\text{Given } A = \begin{bmatrix} 5 & 5 \\ -1 & 7 \end{bmatrix} \quad A^T = \begin{bmatrix} 5 & -1 \\ 5 & 7 \end{bmatrix} \quad A^T A = \begin{bmatrix} 26 & 18 \\ 18 & 74 \end{bmatrix}$$

$$\begin{aligned} \det(A^T A - \lambda I) &= \begin{vmatrix} 26-\lambda & 18 \\ 18 & 74-\lambda \end{vmatrix} \\ &= \lambda^2 + 100\lambda + 1600 \\ &= (\lambda - 20)(\lambda + 80) \end{aligned}$$

Considering $\lambda = 20$.

$$(A^T A - \lambda I) = \begin{bmatrix} 6 & 18 \\ 18 & 54 \end{bmatrix} = 0$$

$$\begin{bmatrix} 6 & 18 \\ 18 & 54 \end{bmatrix} \begin{bmatrix} y_1 \\ y_2 \end{bmatrix} = 0$$

$$6y_1 + 18y_2 = 0 \Rightarrow y_1 + 3y_2 = 0$$

$$18y_1 + 54y_2 = 0 \Rightarrow y_1 + 3y_2 = 0$$

$$y_1^2 + y_2^2 = 1$$

$$10y_2^2 = 1$$

$$y_2 = \frac{1}{\sqrt{10}} \quad y_1 = \frac{-3}{\sqrt{10}}$$

Considering $\lambda = 80$

$$\begin{bmatrix} -54 & 18 \\ 18 & -6 \end{bmatrix} \times \begin{bmatrix} z_1 \\ z_2 \end{bmatrix} = 0$$

$$-3z_1 + z_2 = 0$$

$$z_2 = 3z_1$$

$$\begin{bmatrix} -3 & 1 \\ 3 & -1 \end{bmatrix} \begin{bmatrix} z_1 \\ z_2 \end{bmatrix} = 0$$

$$3z_1 - z_2 = 0$$

$$z_1^2 + z_2^2 = 0 \quad z_1 = \frac{1}{\sqrt{10}}, z_2 = \frac{3}{\sqrt{10}}$$

$$AV = U\Sigma$$

$$\begin{bmatrix} 5 & 5 \\ -1 & 7 \end{bmatrix} \begin{bmatrix} \frac{1}{\sqrt{10}} & \frac{-3}{\sqrt{10}} \\ \frac{3}{\sqrt{10}} & \frac{1}{\sqrt{10}} \end{bmatrix} = U \times \begin{bmatrix} 4\sqrt{5} & 0 \\ 0 & 2\sqrt{5} \end{bmatrix}$$

$1.061 \quad 1.577$
 0.516
 0.357
 0.286

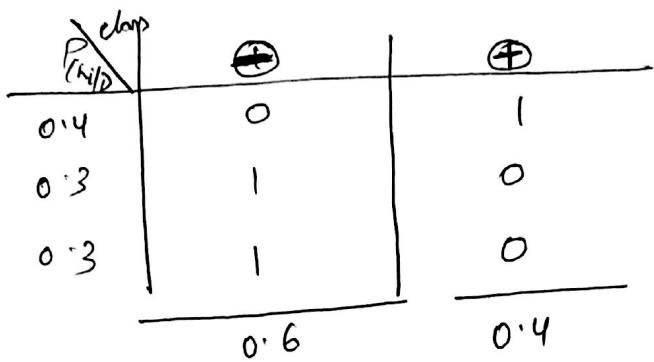
$$\begin{bmatrix} 2\sqrt{10} \\ 2\sqrt{10} \end{bmatrix} \times \begin{bmatrix} -\sqrt{10} \\ \sqrt{10} \end{bmatrix} = \begin{bmatrix} \frac{1}{\sqrt{2}} & -\frac{1}{\sqrt{2}} \\ \frac{1}{\sqrt{2}} & \frac{1}{\sqrt{2}} \end{bmatrix} \begin{bmatrix} 4\sqrt{5} \\ 0 \end{bmatrix} \times \begin{bmatrix} 0 \\ 2\sqrt{5} \end{bmatrix}$$

■ Bayes optimal classifier.

Given: $P(h_1 | D) = 0.4$

$P(h_2 | D) = 0.3$

$V = \{\Theta, \Theta\}$ $P(h_3 | D) = 0.3$



⇒ Classified as Θ class.

$P(h_1 | D) = 0.4$

$h_1(m) = B$

$P(h_2 | D) = 0.3$

$h_2(m) = C$

$P(h_3 | D) = 0.3$

$h_3(m) = B$

$P(h_4 | D) = 0.6$

$h_4(x) = T$

$P(h_5 | D) = 0.7$

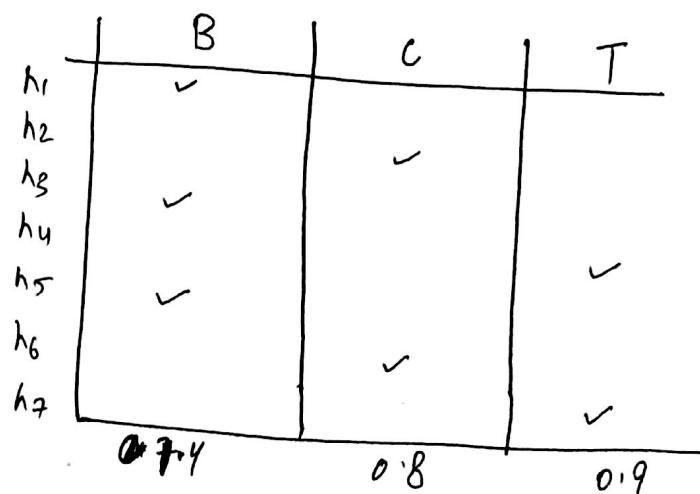
$h_5(n) = B$

$P(h_6 | D) = 0.5$

$h_6(x) = C$

$P(h_7 | D) = 0.3$

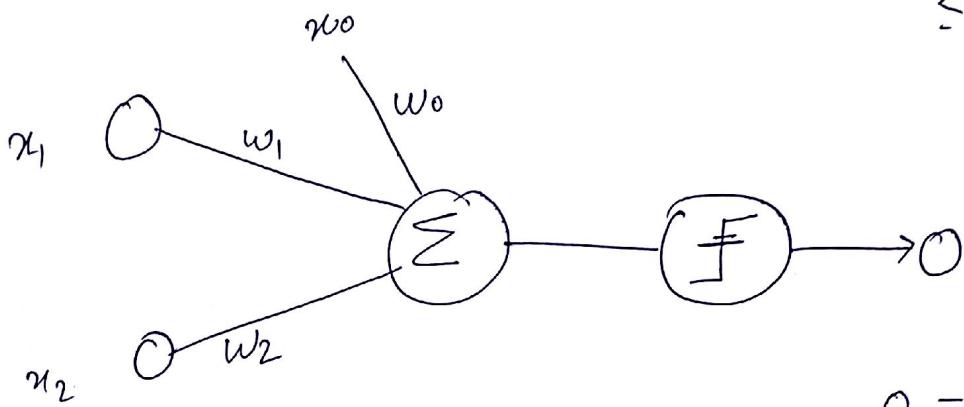
$h_7(x) = T$



Perceptron Training Rule

x_1	x_2	Target	Output	
0	0	1	-0.2 ≈ 0	$x_0 = -1$
0	1	1	0.4 ≈ 1	$w_0 = 0.2$
1	0	0	-0.5 ≈ 0	$w_1 = -0.3$
1	1	1	0.1 ≈ 1	$w_2 = 0.6$
				$b = 0.1$

$$\sum x_i \cdot w_i > 0 \quad = 1 \\ \leq 0 \quad = 0$$



$$O = \begin{cases} 1, & \sum w_i x_i > 0 \\ -1, & \text{otherwise} \end{cases}$$

$$w_0 x_0 + w_1 x_1 + w_2 x_2 = \text{target}$$

$$0 \ 0 \rightarrow -0.2$$

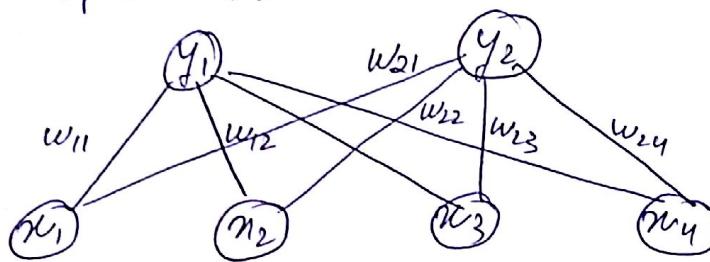
$$0 \ 1 \rightarrow -0.2 + 0.6 = 0.4$$

$$1 \ 0 \rightarrow -0.2 - 0.3 = -0.5$$

$$1 \ 1 \rightarrow -0.2 - 0.3 + 0.6 = 0.1$$

Self-Organising Map

- 2 clusters.
- 4 input vectors



I/P vectors = 4

O/P vector = 2.

STEP 1 - Initialize weights w_{ij} of I

$$w_{ij} = \begin{bmatrix} y_1 & y_2 \\ 0.2 & 0.9 \\ 0.4 & 0.7 \\ 0.6 & 0.5 \\ 0.8 & 0.3 \end{bmatrix}$$

STEP 2 → First input vector $x = [0 \ 0 \ 1 \ 1]$

Calculate euclidean distance.

$$[x - y_1], D_{x_1 - y_1} = \sum (w_{ij} - x_i)^2 = (0.2 - 0)^2 + (0.4 - 0)^2 + (0.6 - 1)^2 + (0.8 - 1)^2 \\ = 0.4 \Rightarrow \underline{\text{WINNER}}$$

$$D_{x_1 - y_2} = (0.9 - 0)^2 + (0.7 - 0)^2 + (0.5 - 1)^2 + (0.3 - 1)^2 = 2.04$$

STEP-3 → update weight.

$$w_{ij} (\text{new}) = w_{ij} (\text{old}) + \alpha [x_i - w_{ij} \text{old}]$$

$$w_{11} = 0.2 + 0.5 [0 - 0.2] = 0.1$$

$$w_{12} = 0.4 + 0.5 [0 - 0.4] = 0.2$$

$$w_{13} = 0.6 + 0.5 [1 - 0.6] = 0.8$$

$$w_{14} = 0.8 + 0.5 [1 - 0.8] = 0.9$$

Now, weights changes for y_1 :

Now, weight

$$w_{ij} = \begin{bmatrix} x_1 & x_2 \\ 0.1 & 0.9 \\ 0.2 & 0.7 \\ 0.8 & 0.5 \\ 0.9 & 0.3 \end{bmatrix}$$

Second input vector $[1\ 0\ 0\ 0]$

$$D_{x_2 \rightarrow y_1} = \sum (w_j - x_{ij})^2 = (0.1 - 1)^2 + (0.2)^2 + (0.8)^2 + (0.9)^2 = 2.3$$

$$D_{x_2 \rightarrow y_2} = \sum (w_j - x_{ij})^2 = (0.9 - 1)^2 + (0.7)^2 + (0.5)^2 + (0.3)^2 = 0.84 \quad \underline{\text{WINNER}}$$

Update weights of y_2

$$\begin{bmatrix} 0.9 \\ 0.7 \\ 0.5 \\ 0.3 \end{bmatrix}$$

$$w_{21} = w_{21 \text{ old}} + \alpha [x_i - w_{21 \text{ old}}]$$

$$w_{21} = 0.9 + 0.5 [1 - 0.9] = 0.95$$

$$w_{22} = 0.7 + 0.5 [-0.7] = 0.35$$

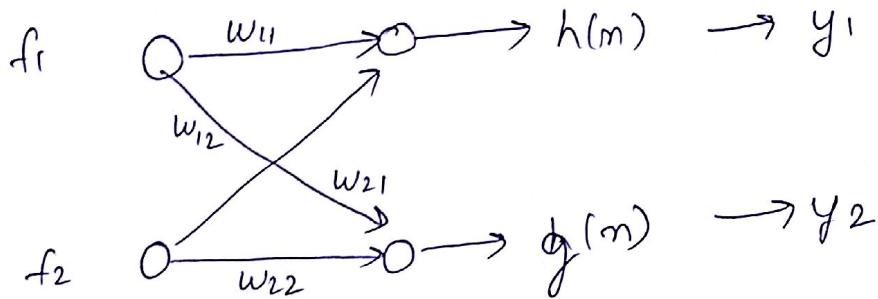
$$w_{23} = 0.5 + 0.5 [-0.5] = 0.25$$

$$w_{24} = 0.3 + 0.5 [0.3] = 0.15$$

Update weights:

$$w_{ij} = \begin{bmatrix} 0.1 & 0.95 \\ 0.2 & 0.35 \\ 0.8 & 0.25 \\ 0.9 & 0.15 \end{bmatrix}$$

① → 2 perceptron model



$$(a) \quad y_1 = h(f_1 \times w_{11} + f_2 \times w_{21})$$

$$y_2 = g(f_1 \times w_{12} + f_2 \times w_{22})$$

• $h(w_{11} + w_{21}) = 0, g(w_{12} + w_{22}) = 0$

$$\Rightarrow w_{11} + w_{21} < 0$$

$$w_{12} + w_{22} < 0$$

f_1	f_2	O/P
1	1	00
1	4	01
2	5	01
1	2	00
4	2	10
4	5	11
5	4	11
5	2	10

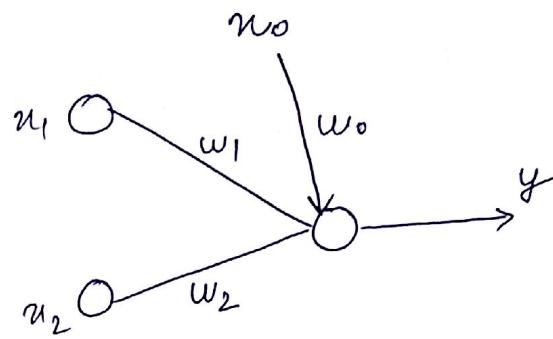
$$h(w_{11} + 4w_{21}) = 0, g(w_{12} + 4w_{22}) = 1$$

$$w_{11} + 4w_{21} < 0 \quad \Rightarrow \quad w_{11} = -5 \quad w_{21} = +1$$

$$w_{12} + 4w_{22} > 0 \quad \quad \quad w_{12} = -3 \quad w_{22} = 1$$

Design a NN for

x_1	x_2	class
0	0	0
0	1	0
1	0	1
1	1	0



Equation \rightarrow $y = \begin{cases} 1 & w_0 + w_1 x_1 + w_2 x_2 \geq 0 \\ -1 & w_0 + w_1 x_1 + w_2 x_2 < 0 \end{cases}$

$$y = \begin{cases} 1 & \text{if } \sum w_i x_i \geq 0 \\ 0 & \text{if } \sum w_i x_i < 0 \end{cases}$$

With x_1, x_2

$0, 0 \rightarrow 0 \Rightarrow$	$w_0 + w_1(0) + w_2(0) < 0 \Rightarrow w_0 = -1$
$0, 1 \rightarrow 0 \Rightarrow$	$w_0 + w_2 < 0 \Rightarrow w_2 = -1$
$1, 0 \rightarrow 1 \Rightarrow$	$w_0 + w_1 \geq 0 \Rightarrow w_1 = 1.5$
$1, 1 \rightarrow 0 \Rightarrow$	$w_0 + w_1 + w_2 = -1 - 1 + 1.5 = -0.5 < 0 \Rightarrow \text{valid}$

$$\text{So, } (w_0, w_1, w_2) = [-1, -1, 1.5]$$

Q. Learning

a	b	c	
d	0	0	100
e	0	f	
	0	0	

$$\gamma = 0.9$$

①

	←	↑	↓	→
a	0	0	0	0
b	0	0	0	100
c	/	/	/	/
d	0	0	0	0
e	0	0	0	0
f	0	100	0	0

- ② Update value of B $\rightarrow 0 + 0.9(100) = 90$
 f $\rightarrow 0 + 0.9(100) = 90$

a	b	c	
d	0	90	100
e	0	f	
	0	0	90

	←	↑	↓	→
a	0	0	0	90
b	0	0	0	100
c	/	/	/	/
d	0	0	0	0
e	0	90	0	90
f	0	100	0	0

- ③ Update value of a $\rightarrow 0 + 0.9 \times 90 = 81$
 e $\rightarrow 0 + 0.9 \times 90 = 81$

a	b	c	
d	81	90	100
e	0	81	90
	0	81	90

	←	↑	↓	→
a	0	0	0	90
b	81	0	81	100
c	/	/	/	/
d	0	81	0	81
e	0	90	0	90
f	81	100	0	0

- ④ Update value of d
 $\rightarrow 0 + 0.9 \max(81, 81) = 72.9$

a	b	c	
d	81	90	100
e	0	81	90
	72.9	81	90

FINDING SVD

$$A = U \Sigma V^T$$

$$A = \begin{bmatrix} 5 & 5 \\ -1 & 7 \end{bmatrix} \Rightarrow A^T = \begin{bmatrix} 5 & -1 \\ 5 & 7 \end{bmatrix}$$

Step 1 → Find $A^T A = \begin{bmatrix} 5 & -1 \\ 5 & 7 \end{bmatrix} \begin{bmatrix} 5 & 5 \\ -1 & 7 \end{bmatrix} = \begin{bmatrix} 26 & 18 \\ 18 & 24 \end{bmatrix}$

Step 2 → Find $\det(A^T A - \lambda I) = \begin{vmatrix} 26-\lambda & 18 \\ 18 & 24-\lambda \end{vmatrix}$
 $= \lambda^2 - 100\lambda + 1600$

Equating to zero, $\lambda^2 - 100\lambda + 1600 = 0$

$$\lambda_1 = 20, \quad \lambda_2 = 80$$

Putting $\lambda = 80$ in $A^T A - \lambda I = 0$

$$\begin{bmatrix} -54 & 18 \\ 18 & -6 \end{bmatrix} \begin{bmatrix} y_1 \\ y_2 \end{bmatrix} = 0 \Rightarrow -54y_1 + 18y_2 = 0 \quad \text{and} \quad 18y_1 - 6y_2 = 0.$$

$$\Rightarrow y_1 = 1, y_2 = 3$$

Normalized values $y_1 = \frac{1}{\sqrt{10}}, \quad y_2 = \frac{3}{\sqrt{10}} \Rightarrow \begin{bmatrix} y_1 \\ y_2 \end{bmatrix} = \begin{bmatrix} \frac{1}{\sqrt{10}} \\ \frac{3}{\sqrt{10}} \end{bmatrix}$

Similarly using $\lambda_2 = 20$, we get $\begin{bmatrix} y_1 \\ y_2 \end{bmatrix} = \begin{bmatrix} -\frac{3}{\sqrt{10}} \\ \frac{1}{\sqrt{10}} \end{bmatrix}$

$$V = \begin{bmatrix} \frac{1}{\sqrt{10}} & -\frac{3}{\sqrt{10}} \\ \frac{3}{\sqrt{10}} & \frac{1}{\sqrt{10}} \end{bmatrix} \quad \Sigma = \begin{bmatrix} \sqrt{80} & 0 \\ 0 & \sqrt{20} \end{bmatrix} = \begin{bmatrix} 4\sqrt{5} & 0 \\ 0 & 2\sqrt{5} \end{bmatrix}$$

Using formula, $AV = U\Sigma$

$$\begin{bmatrix} 5 & 5 \\ -1 & 7 \end{bmatrix} \begin{bmatrix} \frac{1}{\sqrt{10}} & -\frac{3}{\sqrt{10}} \\ \frac{3}{\sqrt{10}} & \frac{1}{\sqrt{10}} \end{bmatrix} = U \begin{bmatrix} 4\sqrt{5} & 0 \\ 0 & 2\sqrt{5} \end{bmatrix}$$

$$A^{-1} = \frac{\text{adj}(A)}{|A|} \Rightarrow \begin{bmatrix} 4\sqrt{5} & 0 \\ 0 & 2\sqrt{5} \end{bmatrix} \text{adj} = \begin{bmatrix} 2\sqrt{5} & 0 \\ 0 & 4\sqrt{5} \end{bmatrix} \quad \left| \quad U = \begin{bmatrix} 5 & 5 \\ -1 & 7 \end{bmatrix} \begin{bmatrix} \frac{1}{\sqrt{10}} & -\frac{3}{\sqrt{10}} \\ \frac{3}{\sqrt{10}} & \frac{1}{\sqrt{10}} \end{bmatrix} \begin{bmatrix} 4\sqrt{5} & 0 \\ 0 & 2\sqrt{5} \end{bmatrix} \right.$$

$$|A| = 4\sqrt{5} \times 2\sqrt{5} = 40$$

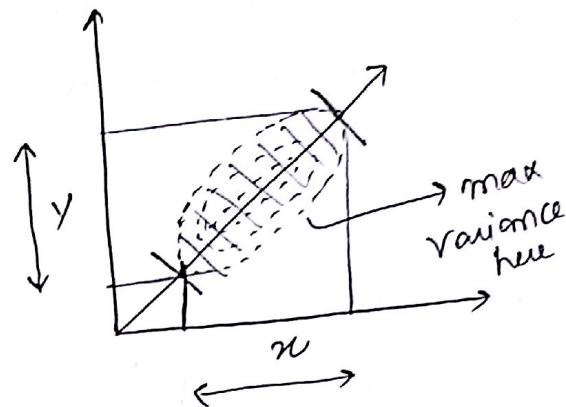
$$A^{-1} = \begin{bmatrix} \frac{2\sqrt{5}}{40} & 0 \\ 0 & \frac{4\sqrt{5}}{40} \end{bmatrix} = \begin{bmatrix} \frac{1}{20} & 0 \\ 0 & \frac{1}{10} \end{bmatrix}$$

$$U = \begin{bmatrix} -\frac{1}{\sqrt{2}} & \frac{1}{\sqrt{2}} \\ \frac{1}{\sqrt{2}} & \frac{1}{\sqrt{2}} \end{bmatrix}$$

□ PRINCIPAL COMPONENT ANALYSIS (PCA) → EIGEN PROBLEM.

$$\det(\text{Cov}X - \lambda I) = 0$$

- Finds direction of maximum variance.
- Finds orthogonal directions



Question →

$$\text{Let } A^T = \begin{bmatrix} 2 & 1 & 0 & -1 \\ 4 & 3 & 1 & 0.5 \end{bmatrix} \rightarrow \mathcal{N} \cdot \bar{x} = 0.5 \cdot \bar{y} = 2.125$$

$$\text{Cov} = \sum_{i=1}^m \frac{(x_i - \bar{x})(y_i - \bar{y})}{m-1}$$

	A	B	AB	A^2	B^2
X	Y	$x_i - \bar{x}$	$y_i - \bar{y}$		
2	4	1.5	1.875	2.25	3.556
1	3	0.5	0.875	0.25	0.7656
0	1	-0.5	-1.125	0.5625	1.2636
-1	0.5	-1.5	-1.625	0.4375	2.6406
				6.25	8.1874
				5	

$$\text{Cov}(x, y) = \frac{5}{3} = 1.67$$

$$\text{Cov}(y, y) = \frac{8.1874}{3} = 2.73$$

$$\text{Cov}(x, y) = \text{Cov}(y, x) = \frac{6.25}{3} = 2.083$$

$$S = \text{Cov} = \begin{bmatrix} x & y \\ y & x \end{bmatrix} = \begin{bmatrix} 1.67 & 2.083 \\ 2.083 & 2.73 \end{bmatrix}$$

$$|S - \lambda I| = 0$$

$$\left| \begin{bmatrix} 1.67 & 2.083 \\ 2.083 & 2.73 \end{bmatrix} - \lambda \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} \right| = 0$$

$$\left| \begin{bmatrix} 1.67 - \lambda & 2.083 \\ 2.083 & 2.73 - \lambda \end{bmatrix} \right| = 0$$

$$\lambda^2 - 4.4\lambda + 0.2202 = 0$$

$$\boxed{\lambda_1 = 4.3494}$$

$$\boxed{\lambda_2 = 0.0506}$$

Consider λ_1 ,

$$\begin{bmatrix} 1.67 - 4.3494 & 2.083 \\ 2.083 & 2.73 - 4.349 \end{bmatrix} \begin{bmatrix} a_{11} \\ a_{12} \end{bmatrix} = 0$$

$$\boxed{a_{11}^2 + a_{12}^2 = 1} \quad \text{using this.}$$

$$\begin{aligned} a_{11} &= 0.61 \\ a_{12} &= 0.79 \end{aligned}$$

Consider λ_2 .

$$a_{21} = 0.79$$

$$\underline{a_{22} = 0.61}$$

Principle components.

$$\left\{ \begin{array}{l} Z_1 = a_{11}x_1 + a_{12}x_2 \\ Z_2 = a_{21}x_1 + a_{22}x_2 \end{array} \right. \quad \checkmark$$

	Size	Color	Shape level		
→ 1	Big	Red	Circle	-ve	→ $h_0 \rightarrow \text{Specify}$
→ 2	Small	Red	Triangle	-ve	
3	Small	Red	Circle	+ve	→ $s_0 \rightarrow \text{Generalise}$
→ 4	Big	Blue	Circle	-ve	
5	Small	Blue	Circle	+ve	→ $a_i \rightarrow \text{Conflict - remove}$

$$[S_0] \quad < \phi \phi \phi >$$

~~x_1~~ -ve

$$S_1 \quad < \phi \phi \phi >$$

~~x_2~~ -ve

$$S_2 \quad < \phi \phi \phi >$$

x_3 +ve

$$S_3 \quad < \text{Small Red Circle} >$$

x_4 -ve

$$S_4 \quad < \text{Small } (\text{Red}) \text{ Circle} >$$

x_5 +ve

$$S_5 \quad < \text{Small ? Black} >$$

→ Answer -

x_5 +ve

$$h_5 \quad < \text{Small ? Black} >$$

x_4 -ve

$$h_4 \quad < \text{Small ? Circle} >$$

x_3 +ve

$$h_3 \quad < \text{Small ? Circle} >$$

x_2 -ve

$$h_2 \quad < \text{Small ? Circle} \leftarrow \cancel{\text{? Blue ?}} \leftarrow \cancel{\text{? Big ? Triangle ?}} >$$

x_1 -ve

$$h_1 \quad < \text{Small, ? ?} > \quad < \text{Blue, ? ?} > \quad < \text{? Triangle ? ?} >$$

x

$$[h_0] < ? ? ? >$$

MDL

Given 10 values, 4 subset

$$L(E) = \log(10C_4 \times 2) = 8.715 \times 14 = 122.01$$

Given

		P		N
		Y	N	
H_1	P	7	2	
	N	0	5	

H₂

FR

		P		N
		Y	N	
H_2	P	8	1	
	N	0	5	

$$L(E|H_1) = \log(7C_0) + \log(7C_2) = 4.39$$

$$L(E|H_2) = \log(8C_0) + \log(6C_1) = 2.59.$$

$$\text{Compression } H_1 = L(E) - L(H_1) - L(E|H_1) = 108.81$$

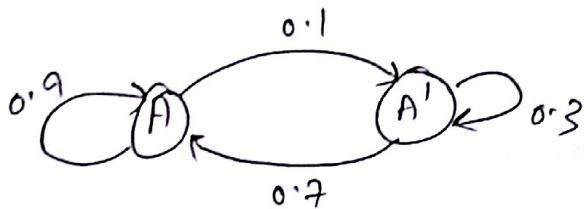
$$\text{Compression } H_2 = L(E) - L(H_2) - L(E|H_2) = 105.42$$

H₁ is better.

Given Initial State.

$$S_0 = [0.2 \quad 0.8]$$

$$A = \begin{bmatrix} 0.9 & 0.1 \\ 0.7 & 0.3 \end{bmatrix}$$



Given

$$A = \begin{bmatrix} H & C \\ C & H \end{bmatrix} = \begin{bmatrix} 0.7 & 0.3 \\ 0.4 & 0.6 \end{bmatrix}$$

$$B = \begin{bmatrix} S & M & L \\ H & 0.1 & 0.4 \\ C & 0.7 & 0.2 \end{bmatrix} = \begin{bmatrix} 0.5 \\ 0.5 \end{bmatrix}$$

$$\Gamma = \begin{bmatrix} H & C \\ 0.6 & 0.4 \end{bmatrix}$$

Observation $\rightarrow S M S L$

$$P(HMCL) = P(H) \times P(S|H) \times P(M|H) \times P(L|M) \times P(C|L)$$

$$= 0.6 \times 0.1 \times 0.7 \times 0.4 \times 0.3 \times 0.7 \times 0.6 \times 0.1$$

$$= \underline{\underline{0.000212}}$$

$$\hat{\theta}_n^k \left(1 - \hat{\theta}_n^k \right)^{m/k}$$

Given

$$\begin{matrix} \theta_B = 0.5 \\ \theta_A = 0.6 \end{matrix}$$

		$P(E_A)$	$P(E_B)$	Normalized.	
1	5H 5T	0.000976	0.000976	0.44	0.55
2	9H 1T	0.00403	0.000976	0.80	0.20
3	8H 2T	0.00269	0.000976	0.73	0.27
4	4H 6T	0.000530	0.000976	0.35	0.65
5	7H 3T	0.00179	0.000976	0.65	0.35

Now,	Colm A	Colm B
	$0.45 \times (5, 5) = 2.2, 2.2$	
	$0.80 \times (9, 1) = 7.2, 0.8$	
	$0.73 \times (8, 2) = 5.9, 1.8$	
	$0.35 \times (4, 6) = 1.4, 2.1$	
	$0.65 \times (7, 3) = 4.5, 1.9$	
	<hr/>	<hr/>
	21.3, 8.6	11.7, 8.4

$$\hat{\theta}_A = \frac{21.3}{21.3 + 8.6} = 0.71$$

$$\hat{\theta}_B = 0.58$$

Why 100? why not 10000?

$$\begin{aligned}
 P(A \cap B) &= P(A) \times P(B|A) \\
 &= P(B) \times P(A|B) \\
 &= \frac{P(B|A) \times P(A)}{P(B)}
 \end{aligned}$$

Bayes Theorem

Example: Three companies A, B and C makes 35%, 35% and 30% of all the lamps in market. Probability of their lamp being defective is 1.5%, 1% and 2% respectively. What is the probability that a randomly selected defective lamp was manufactured in factory C?

Bayes Theorem

$$P(A|B) = \frac{P(B|A)P(A)}{P(B)}$$

Posterior, Prior, Likelihood and Evidence ($P(A|B)$, $P(A)$, $P(B|A)$, $P(B)$)

What we want is $P(C|D)$ it is $\frac{P(D|C)P(C)}{P(D)}$

$$P(D) = P(A)P(D|A) + P(B)P(D|B) + P(C)P(D|C) = .35 * 0.015 + .35 * 0.01 + .3 * 0.02 = 0.01475$$

$$P(C|D) = \frac{P(D|C)P(C)}{P(D)} = \frac{0.02 * 0.3}{0.01475} = 0.407$$

Probability of defective

Hypothesis

X	Y	h_1	h_2	...
10	0	0	1	...
11	0	0	0	...
12	0	0	1	...
13	1	1	0	...
14	0	1	1	...
15	1	1	0	...
16	0	1	1	...
17	1	1	0	...
18	1	1	1	...

In this example h_1, h_2, \dots are hypothesis.

Hypothesis is a function that aims to provide value of the Y

Can you identify h_1 and h_2

Represent H as candidate set of hypothesis, i.e. $h_i \in H$

Size of H is at least 2^m

Example - Solution

Given $P(A) = 0.35$, $P(B) = 0.35$, $P(C) = 0.30$

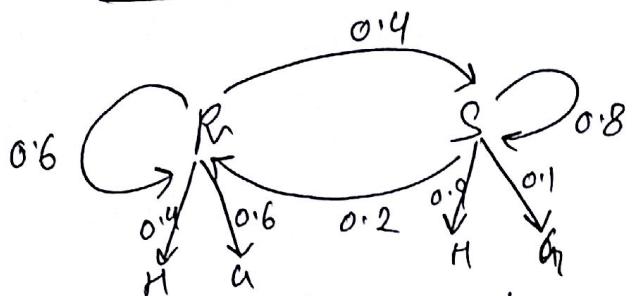
$P(D|A) = 0.015$, $P(D|B) = 0.01$, $P(D|C) = 0.02$.

We need to calculate $P(C|D) = \frac{P(c)P(D|c)}{P(D)}$

Now, $P(D) = P(D|A) * P(A) + P(D|B) * P(B) + P(D|C) * P(C)$
 $= 0.01475$

$$P(c|D) = \frac{0.02 * 0.3}{0.01475} = 0.407$$

□ Hidden Markov model + Bayes Rule.



$$A = \begin{array}{c|cc} & R & S \\ \hline R & 0.6 & 0.4 \\ S & 0.2 & 0.8 \end{array}$$

$$\text{Let } P(R_0) = \frac{1}{2}$$

$$P(S_0) = \frac{1}{2}$$

$$B = \begin{array}{c|cc} & H & A \\ \hline R & 0.4 & 0.6 \\ S & 0.9 & 0.1 \end{array}$$

Suppose I am happy H_1 , what is probability ~~$P(R_1 | H_1)$~~

$$P(R_1 | H_1) = \frac{P(H_1 | R_1) \times P(R_1)}{P(H_1)}$$

$$P(R_1) = P(R_1 | R_0) \cdot P(R_0) + P(R_1 | S_0) \cdot P(S_0)$$

$$= 0.6 \times 0.5 + 0.2 \times 0.5 = 0.4$$

$$P(S_1) = P(S_1 | S_0) \times P(S_0) + P(S_1 | R_0) \times P(R_0) = 0.8 \times 0.5 + 0.4 \times 0.5 = 0.6$$

$$P(H_1) = P(H_1 | R_1) \cdot P(R_1) + P(H_1 | S_1) \times P(S_1)$$

$$= 0.4 \times 0.4 + 0.9 \times 0.6.$$

$$= 0.16 + 0.54 = 0.7$$

$$P(R_1 | H_1) = \frac{0.4 \times 0.4}{0.7} = 0.2286$$

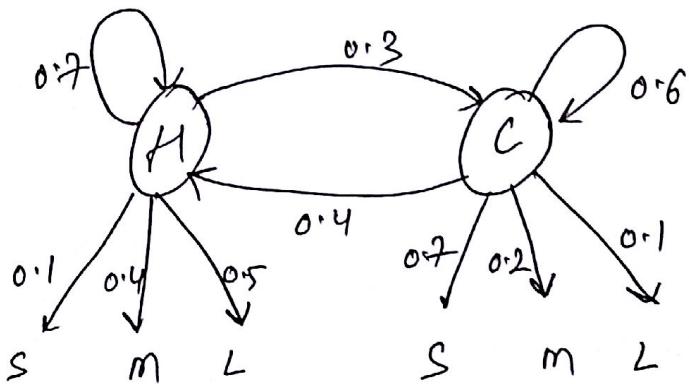
For example on last Page:

$$B = H \begin{bmatrix} S & M & L \\ 0.1 & 0.4 & 0.5 \\ 0.7 & 0.2 & 0.1 \end{bmatrix} \quad A = H \begin{bmatrix} H & C \\ 0.7 & 0.3 \\ 0.4 & 0.6 \end{bmatrix}$$

$$\pi = \begin{bmatrix} H_0 & C_0 \\ 0.6 & 0.4 \end{bmatrix}$$

Let observation on S, M, S, L .

$$\begin{aligned} P(H \cap H \cap C \cap C) &= P(S|H) \times P(H_0) \times P(M|H) \times P(H_1|H_0) \\ &\quad \times P(S|C) \times P(C_0|H_1) \times P(L|C) \times P(C_1|C) \\ &= (0.1 \times 0.6) \times (0.4 \times 0.7) \times (0.7 \times 0.3) \\ &\quad \times (0.1 \times 0.6) \\ &= 0.000212 \therefore \end{aligned}$$



2 types of Question

- ① Day coverage was S, calculate $P(H_1|S_1)$
- ② Given observation S M S L, calculate $P(HHCC)$

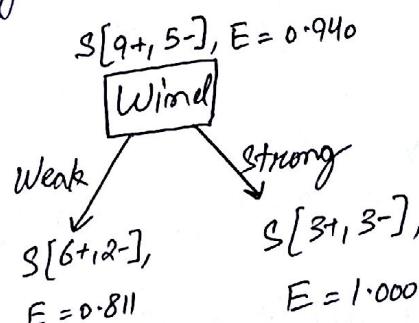
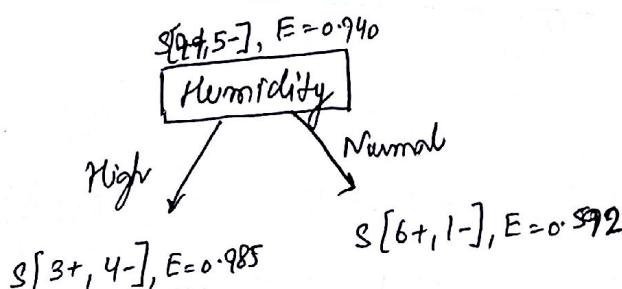
Day	Outlook	Temp	Humidity	Wind	Play
D1	Sunny	Hot	High	Weak	N
D2	S	H	H	Strong	N
D3	Overcast	H	H	W	Y
D4	Rainy	Mild	H	W	Y
D5	R	Cool	Normal	W	Y
D6	R	C	N	S	N
D7	O	C	N	S	Y Entropy [9+, 5-]
D8	S	M	H	W	N
D9	S	C	N	W	Y
D10	R	M	N	W	Y
D11	S	M	H	S	Y
D12	O	M	H	S	Y
D13	O	H	N	W	Y
D14	R	M	H	S	N

INFORMATION GAIN

Information Gain of an attribute is the expected reduction in entropy caused by positioning the examples according to that attribute

$$Gain(S, A) = Entropy(S) - \sum_{v \in Value(A)} \frac{|S_v|}{|S|} Entropy(S_v)$$

here S_v contains that subset items of S where value of attribute A is v



$$Gain(S, \text{Humidity}) = 0.940 - \left(\frac{7}{14}\right)0.985 - \left(\frac{7}{14}\right)0.592 = 0.151$$

$$Gain(S, \text{Wind}) = 0.940 - \left(\frac{8}{14}\right)0.811 - \left(\frac{6}{14}\right)1.000 = 0.048$$

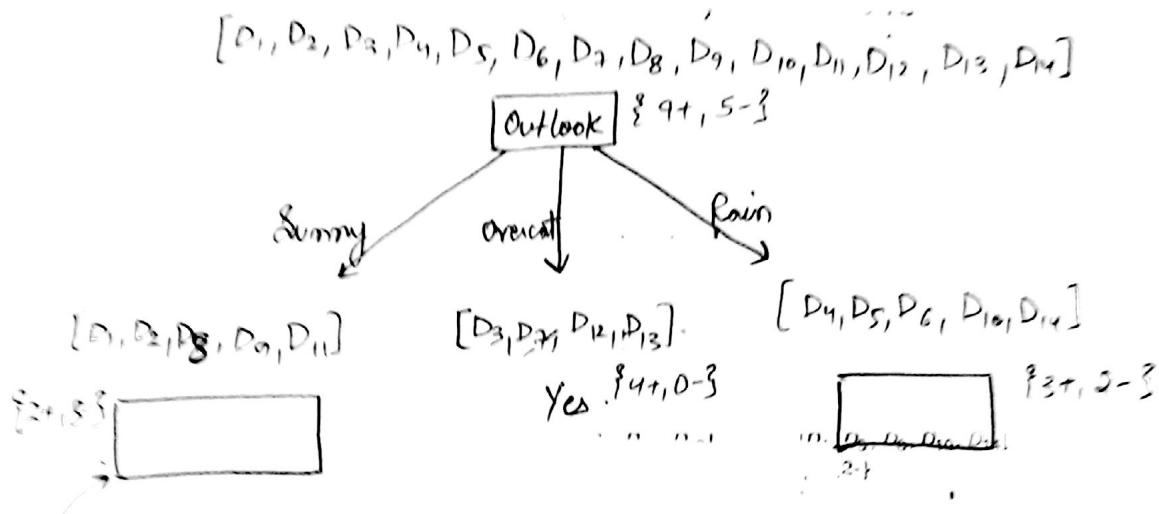
Entropy(S_v)

Information Gain and Decision Tree

$$\begin{aligned} \text{Gain}(S, \text{Humidity}) &= 0.151 \\ \text{Gain}(S, \text{Wind}) &= 0.048 \\ \text{Gain}(S, \text{Outlook}) &= 0.246 \Rightarrow \\ \text{Gain}(S, \text{Temperature}) &= 0.029 \end{aligned}$$

$$\text{Gain}(S, A) = \text{Entropy}(S)$$

$$-\sum \frac{|S_i|}{|S|} \text{Entropy}(S_i)$$



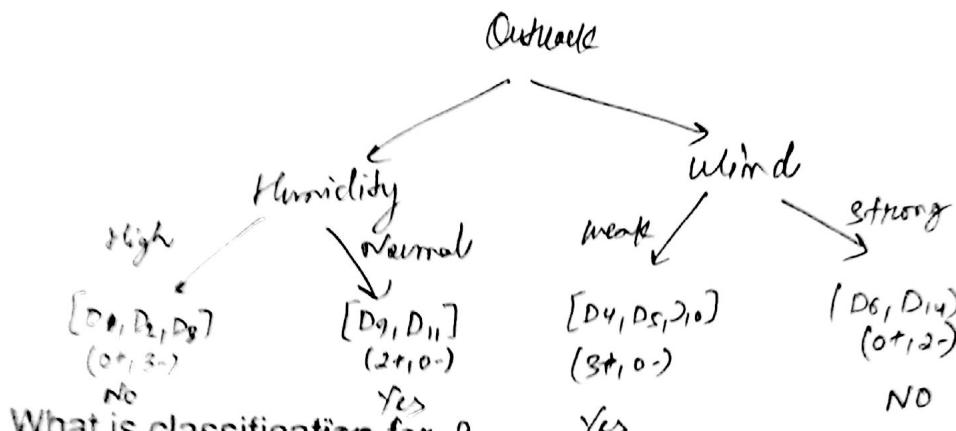
which attribute to test here?

$$S_{\text{Sunny}} = [D_1, D_2, D_3, D_4, D_5]$$

$$\text{Gain}(\text{Sunny}, \text{Humidity}) = 0.970 - \frac{2}{5}(0.0) - \frac{2}{5}(0.0) = 0.970$$

$$\text{Gain}(\text{Sunny}, \text{Temperature}) = 0.970 - \frac{2}{5}(0.0) - \frac{2}{5}(1.0) = 0.570$$

$$\text{Gain}(\text{Sunny}, \text{Wind}) = 0.970 - \frac{2}{5}(1.0) - \frac{2}{5}(1.0) = 0.019$$



What is classification for?

$$(\text{Outlook}, \text{Humidity}, \text{Wind}) \Rightarrow (\text{Rain}, \text{High}, \text{Weak})$$

ALERT: (missing value) tell me about Temperature? → Yes

domination
play satisfied
as all leaves
neglected

DBSCAN ALGO

- Partitioning methods and hierarchical clustering are suitable for finding spherical-shaped clusters.
- They work well only for compact and well separated clusters.
- Severely affected by presence of Noise and Outliers.
- No. of clusters need to be known.

Real-life data -

- Clusters of arbitrary shape (oval, linear, S)
- Many outliers and noise.



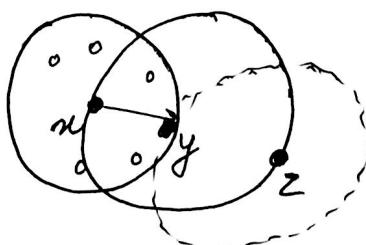
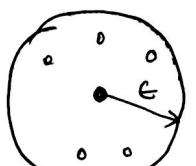
Solution → Density-based.

Two Types →

- Connectivity-based : DBSCAN, GABSCAN, OPTICS
- Density-function based : DENCLUE

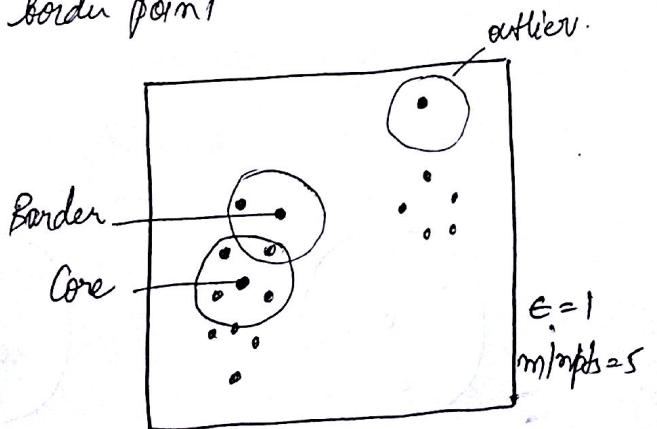
□ DBSCAN

- Goal is to identify dense regions, which can be measured by a no. of objects close to a given point.
- EPSILON "eps" and MIN pts ("minpts")
- "eps" defines the radius of neighbourhood around a point x .
- "minpts" is min. neighbour within "eps" radius.



DBSCAN or density based Algo

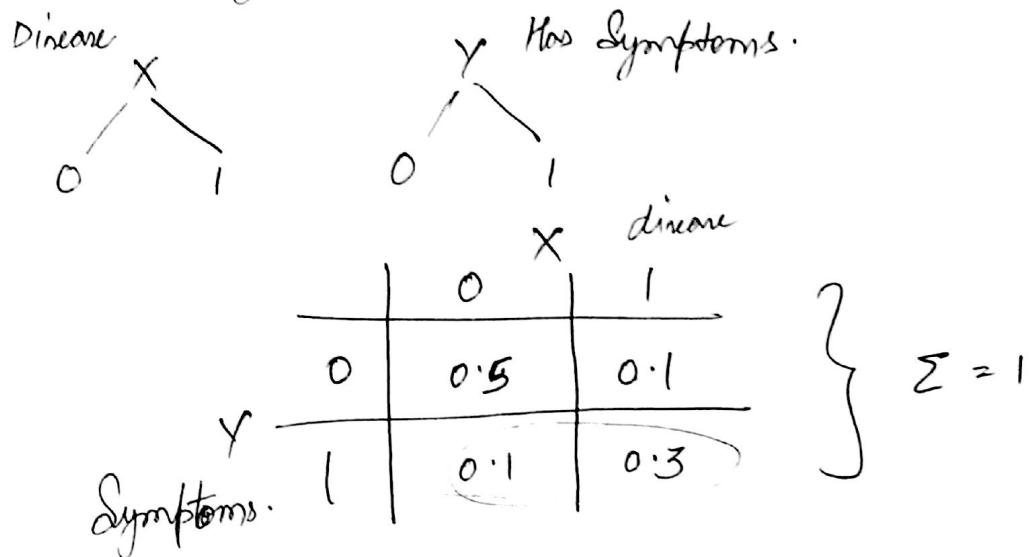
- Density - no. of pts within radius (ϵ s)
- Core point - it has more than a specified no. of points within ϵ s
 - these are points that are at the interior of a cluster.
- Border point - has fewer points than "Minpts", but neighbour of core pts.
- Noise point - not a core, not a border point



Advantage

- Shape not issue
- No of cluster not required

Marginal Probability \rightarrow Discrete.



$$\sum_x P(y) = 1$$

Joint Probability:

$$P(X=1, Y=1) = 0.3$$

$$\sum_{x,y} P(x=x, y=y) = 1$$

Marginal Probability:

$$P(Y=1) = 0.1 + 0.3 = 0.4$$

$$P(X=0) = 0.5 + 0.1 = 0.6$$

$$\Rightarrow \boxed{P(X=x) = \sum_y P(X=x, Y=y)}$$

Given $P(A=1) = 0.65$, $P(B=1) = 0.77$, find $P(A=1, C=0)$

$$\sum_B P(A=1, B, C=0) \Rightarrow \sum_B P(C=0 | A=1, B) \times P(A=1, B)$$

$$\Rightarrow \sum_B P(C=0 | A=1, B) \times P(A=1) \times P(B)$$

$$= P(C=0 | A=1, B=0) \times P(A=1) \times P(B=0) + P(C=0 | A=1, B=1) \times P(A=1) \times P(B=1)$$

=

$$\underline{0.20}$$

$$\times 0.65 \times 0.23$$

$$\underline{0.75}$$

$$\times 0.65 \times 0.77$$

$$= \underline{0.405}$$

$$P(A=0, C=0)$$

$$\Rightarrow \sum_B P(A=0, B, C=0)$$

$$= \sum_B P(C=0 | A=0, B) \times P(A=0) \times P(B)$$

$$= P(C=0 | A=0, B=0) \times P(A=0) \times P(B=0) + P(C=0 | A=0, B=1) \times P(A=0) \times P(B=1)$$

$$= 0.90 \times 0.35 \times 0.23 + 0.01 \times 0.35 \times 0.77$$

$$= 0.075$$

~~$$P(A=1 | C=0) = P$$~~

$$P(A=1, C=0) = P(A=1 | C=0) \times P(C=0)$$

$$\Rightarrow P(A=1 | C=0) = \frac{P(A=1, C=0)}{\sum_A P(C=0 | A)}$$

$$= \frac{0.075}{0.075 + 0.405} = 0.843$$

$$P(A=1 | B, C=0) = P(C=0 | A=1, B) \times P(A=1) \times P(B)$$

$$= P(C=0 | A=1, B=0) \times P(A=1) \times P(B=0)$$

$$P(C=0 | A=1, B=1) \times P(A=1) \times P(B=1)$$

$$= 0.20 \times 0.65 + 0.23 + 0.75 \times 0.65 \times 0.77$$

$$= 0.905$$

Example → .

$$P(R=1) = 0.2$$

$$P(S=1) = 0.1$$

$$P(J=1 | R=1) = 1$$

$$P(J=1 | R=0) = 0.2$$

$$P(T=1 | R=1, S=0) = 1$$

$$P(T=1 | R=1, S=1) = 1$$

$$P(T=1 | R=0, S=1) = 0.9$$

$$P(T=1 | R=0, S=0) = 0$$

$$\begin{aligned}
 P(S=1 | T=1) &= \frac{P(S=1, T=1)}{P(T=1)} \\
 &= \frac{\sum_{JRS} P(S=1, J, R, T=1)}{\sum_{JRS} P(T=1, J, R, S)} \\
 &= \frac{\sum_{JR} P(J|R) P(T=1|R, S=1) P(R) P(S=1)}{\sum_{JRS} P(T=1|R, S) P(R) P(S)} \\
 &= \frac{\sum_{JR} P(T=1|R, S=1) P(R) P(S=1)}{\sum_{JRS} P(T=1|R, S) P(R) P(S)} \\
 &= \frac{0.9 \times 0.8 \times 0.1 + 1 \times 0.2 \times 0.1}{0.9 \times 0.8 \times 0.1 + 0.2 \times 1 \times 0.1 + 0 + 1 \times 0.2 \times 0.9} = 0.3382
 \end{aligned}$$

Find $P(S=1 | T=1) = \frac{P(S=1, T=1)}{P(T=1)}$

We have,

$$P(\cancel{T, J, R, S}) = \cancel{P(T | J, R, S)} P(J|R) P(R) P(S)$$

$$P(S=1 | T=1) = \frac{P(S=1, T=1)}{P(T=1)} = \frac{0.092}{0.292} = 0.338$$

$$P(S=1, T=1) = P(T, R, S)$$

$$= P(T=1 | R=0, S=1) \times P(R=0) \times P(S=1) +$$

$$P(T=1 | R=1, S=1) \times P(R=1) \times P(S=1)$$

$$= 0.9 \times 0.8 \times 0.1 + 1 \times 0.2 \times 0.1$$

$$= 0.092 + 0.02 = 0.092$$

$$P(T) = P(T | R, S)$$

$$= P(T=1 | R=0, S=0) \times P(R=0) \times P(S=0) +$$

$$P(T=1 | R=1, S=0) \times P(R=1) \times P(S=0) +$$

$$P(T=1 | R=0, S=1) \times P(R=0) \times P(S=1) +$$

$$P(T=1 | R=1, S=1) \times P(R=1) \times P(S=1)$$

$$0 \times 0.8 \times 0.9 + 1 \times 0.2 \times 0.9 + 0.9 \times 0.8 \times 0.1 + 1 \times 0.2 \times 0.1$$

$$= 0.18 + 0.072 + 0.02 = 0.272$$