DS LAB

NAME: SOUMYADIP MAITY

ROLL NO.: 22053029

SECTION: CSE 49

YEAR: 2022-23



ASSIGNMENT-1

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// Q1. WAP to find whether an array is subset of another array.

```
#include <stdio.h>
int main()
  int a[] = \{1, 2, 3, 4, 5, 6\};
  int m = sizeof(a) / sizeof(a[0]);
  int b[] = \{4, 50, 3\};
  int n = sizeof(b) / sizeof(b[0]);
  int subset = 1;
  for (int i = 0; i < n; i++)
  int y = 0;
     for (int j = 0; j < m; j++)
        if (b[i] == a[j])
          y = 1;
          break;
     if (!y)
        subset = 0;
        break;
  if (subset)
     printf("b is a subset of a");
  else
     printf("b is not a subset of a");
  return 0;
```

// Q2. Given an array of integers, and a number 'sum'. WAP to find the number of pairs of integers in the array whose sum is equal to 'sum'.

```
#include <stdio.h>
int main()
{
    int arr[] = {1, 5, 8, -2,8,1,5,8};
    int n = sizeof(arr) / sizeof(arr[0]);
    int sum = 6;
    int count = 0;
    for (int i = 0; i < n - 1; i++)
{
        for (int j = i + 1; j < n; j++)
        {
            if (arr[i] + arr[j] == sum)
            {
                 count++;
                 printf("(%d, %d)\n", arr[i], arr[j]);
            }
        }
        printf("Number of pairs with sum %d: %d\n", sum, count);
        return 0;
}</pre>
```

// Q3. Write a program to read two numbers and compare the numbers using function call by address.

```
#include <stdio.h>
int compare(int *a, int *b) {
    if (*a > *b) {
        printf("%d is greater than %d\n", *a, *b);
    }
    else if (*a < *b) {
        printf("%d is less than %d\n", *a, *b);
    }
    else {
        printf("%d is equal to %d\n", *a, *b);
    }
    return *a,*b;
}
int main() {
    int a, b;</pre>
```

```
printf("Enter the first & second number: ");
  scanf("%d %d", &a, &b);
  compare(&a, &b);
  return 0;
// Q4. WAP to create a 1-D array of n elements and perform the
following menu based operations using function.
a. insert a given element at specific position.
b. delete an element from a specific position of the array.
c. linear search to search an element
d. traversal of the array.
#include <stdio.h>
#define MAX SIZE 100
void insertElement(int arr[], int *size, int element, int position) {
  if (*size \geq MAX SIZE) {
     printf("Array is full. Cannot insert.\n");
     return;
  if (position < 0 \parallel position > *size) {
     printf("Invalid position for insertion.\n");
     return:
  for (int i = *size; i > position; i--) {
     arr[i] = arr[i - 1];
  arr[position] = element;
  (*size)++;
void deleteElement(int arr[], int *size, int position) {
  if (*size \le 0) {
     printf("Array is empty. Cannot delete.\n");
     return;
  if (position < 0 \parallel position >= *size) {
     printf("Invalid position for deletion.\n");
     return;
  for (int i = position; i < *size - 1; i++) {
     arr[i] = arr[i + 1];
  (*size)--;
```

```
int linearSearch(int arr[], int size, int key) {
  for (int i = 0; i < size; i++) {
     if (arr[i] == key) {
       return i;
  return -1;
void traverseArray(int arr[], int size) {
  printf("Array elements: ");
  for (int i = 0; i < size; i++) {
     printf("%d", arr[i]);
  printf("\n");
int main() {
  int arr[MAX SIZE];
  int size = 0;
  int choice, element, position, searchKey, result;
  while (1) {
     printf("\nMenu:\n");
     printf("1. Insert element\n");
     printf("2. Delete element\n");
     printf("3. Linear search\n");
     printf("4. Traverse array\n");
     printf("5. Exit\n");
     printf("Enter your choice: ");
     scanf("%d", &choice);
     switch (choice) {
       case 1:
          printf("Enter element to insert: ");
          scanf("%d", &element);
          printf("Enter position for insertion: ");
          scanf("%d", &position);
          insertElement(arr, &size, element, position);
          break;
       case 2:
          printf("Enter position for deletion: ");
          scanf("%d", &position);
          deleteElement(arr, &size, position);
          break:
       case 3:
```

```
printf("Enter element to search: ");
       scanf("%d", &searchKey);
       result = linearSearch(arr, size, searchKey);
       if (result != -1) {
          printf("Element found at index %d\n", result);
       } else {
          printf("Element not found\n");
       break;
     case 4:
       traverseArray(arr, size);
       break;
     case 5:
       printf("Exiting...\n");
     default:
       printf("Invalid choice\n");
return 0;
```

- // Q5 Write a program to perform the following operations on a given square matrix using functions:
- i. Find the no.of nonzero elements
- ii. Display upper triangular matrix
- iii. Display the elements of just above and below the main diagonal.

```
#include <stdio.h>
#define N 3
void readMatrix(int matrix[N][N]) {
    printf("Enter matrix elements:\n");
    for (int i = 0; i < N; i++) {
        for (int j = 0; j < N; j++) {
            scanf("%d", &matrix[i][j]);
        }
    }
}
int countNonZero(int matrix[N][N]) {</pre>
```

```
int count = 0;
  for (int i = 0; i < N; i++) {
     for (int j = 0; j < N; j++) {
       if (matrix[i][j] != 0) {
          count++;
  return count;
void displayUpperTriangular(int matrix[N][N]) {
  printf("Upper triangular matrix:\n");
  for (int i = 0; i < N; i++) {
     for (int j = 0; j < N; j++) {
       if (i \le j) {
          printf("%d", matrix[i][j]);
        } else {
          printf("0 ");
     printf("\n");
void displayAboveAndBelowDiagonal(int matrix[N][N]) {
  printf("Elements above and below the main diagonal:\n");
  for (int i = 0; i < N; i++) {
     for (int j = 0; j < N; j++) {
       if (i == j - 1) 
          printf("Above: %d, ", matrix[i][j]);
       if (i == j + 1) {
          printf("Below: %d\n", matrix[i][j]);
```

```
}
int main() {
  int matrix[N][N];
  readMatrix(matrix);
  printf("No. of nonzero elements: %d\n", countNonZero(matrix));
  displayUpperTriangular(matrix);
  displayAboveAndBelowDiagonal(matrix);
  return 0;
}
```