COMPUTER LAB

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SEC: CSE-49

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ASSIGNMENT – 11

1. WAP to read an array of integers and search for an element using linear search.

```
#include<stdio.h>
#include<stdlib.h>
void lsrch(int[],int,int);
int main()
int n,i,a[20],key;
printf("Enter size of array\n");
scanf("%d",&n);
printf("Enter values in the array\n");
for(i=0;i< n;i++)
scanf("%d",&a[i]);
printf("Enter element to be searched\n");
scanf("%d",&key);
lsrch(a,n,key);
return 0;
void lsrch(int a[],int n,int k)
int i;
for(i=0;i< n;i++)
if(a[i]==k)
printf("Element found\n");
return;
printf("element not found\n");
}
```

2. WAP to read an array of integers and search for an element using binary search.

```
#include<stdio.h>
void bsrch(int[],int,int,int);
void sort(int*,int);
int main()
{
  int i,a[20],key,n;
  printf("enter size of array\n");
  scanf("%d",&n);
  printf("Enter elements in the array\n");
  for(i=0;i<n;i++)
  scanf("%d",&a[i]);</pre>
```

```
printf("enter element to be searched\n");
scanf("%d",&key);
int* p=a;
sort(p,n);
bsrch(a,0,n,key);
return 0;
void sort(int *a,int n)
int i,j;
for(i=0;i<n;i++)
for(j=0;j< n-1-i;j++)
if(*(a+j)>*(a+j+1))
int t=*(a+j);
*(a+j)=*(a+j+1);
*(a+j+1)=t;
void bsrch(int a[],int lb,int ub,int key)
{if(lb>ub)
printf("element not found\n");
return;
}
else
int m=(lb+ub)/2;
if(a[m]==key)
printf("Element found\n");
return;
if(key \le a[m])
bsrch(a,lb,m-1,key);
else
bsrch(a,m+1,ub,key);
}
```

3. Given an array "container[]" and integer "hunt". WAP to find whether "hunt" is present in container[] or not. If present, then triple the value of "hunt" and search again. Repeat these steps until "hunt" is not found. Finally return the value of "hunt".

Input: container[] = $\{1, 2, 3\}$ and hunt = 1 then Output: 9 Explanation: Start with hunt = 1. Since it is present in array, it becomes 3. Now 3 is present in array and hence hunt becomes 9. Since 9 is not present, program returns 9.

```
#include<stdio.h>
int bsrch(int[],int,int,int,int);
void sort(int*,int);
void sort(int *a,int n)
int i,j;
for(i=0;i<n;i++)
for(j=0;j< n-1-i;j++)
if(*(a+j)>*(a+j+1))
int t=*(a+j);
*(a+j)=*(a+j+1);
*(a+j+1)=t;
int bsrch(int a[],int lb,int ub,int key,int size)
if(lb<=ub)
int m=(1b+ub)/2;
if(a[m]==key)
return bsrch(a,0,size-1,3*key,size);
if(key < a[m])
return bsrch(a,lb,m-1,key,size);
return bsrch(a,m+1,ub,key,size);
}
else
return key;}
int main()
```

```
int i,container[20],hunt,n;
printf("enter size of container\n");
scanf("%d",&n);
printf("Enter elements in the container\n");
for(i=0;i<n;i++)
scanf("%d",&container[i]);
printf("enter element to be hunted\n");
scanf("%d",&hunt);
int* p=container;
sort(p,n);
printf("%d", bsrch(container,0,n,hunt,n));
return 0;
}</pre>
```