### **P-NP PROBLEM**

In Computer Science, generally the problems can be categorized as follows –

# 1. Optimization Problem: Optimization problems are those for which the objective is to maximize or minimize some values. For example,

Finding the minimum number of colors needed to color a given graph.

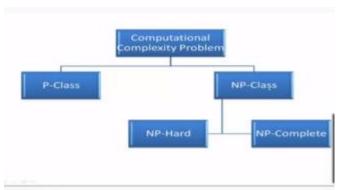
Finding the shortest path between two vertices in a graph.

# 2. Decision Problem: There are many problems for which the answer is a Yes or a No. These types of problems are known as decision problems. For example,

Whether a given graph can be colored by only 4-colors.

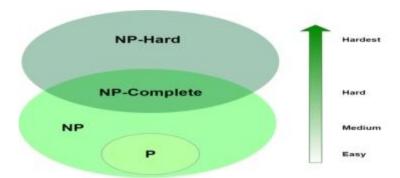
Finding Hamiltonian cycle in a graph is not a decision problem, whereas checking a graph is Hamiltonian or not is a decision problem.

In theoretical computer science, the classification and complexity of common problem definitions have two major sets;  $\mathcal P$  which is "Polynomial" time and  $\mathcal N\mathcal P$  which "Non-deterministic Polynomial" time. There are also  $\mathcal N\mathcal P$ -Hard and  $\mathcal N\mathcal P$ -Complete sets, which we use to express more sophisticated problems.



In the case of rating from easy:

- Easy  $o \mathcal{P}$
- Medium -NP
- Hard → NP-Complete
- Hardest->NP-hard



Using the diagram, we assume that  $\mathcal{P}$  and  $\mathcal{NP}$  are not the same set, or, in other words, we assume that  $\mathcal{P} \neq \mathcal{NP}$ . This is our apparently-true, but yet-unproven assertion. Of course, another interesting aspect of this diagram is that we've got some overlap between  $\mathcal{NP}$  and  $\mathcal{NP}$ -Hard. We call  $\mathcal{NP}$ -Complete when the problem belongs to both of these sets.

**P-Class**: o i.e. these problems can be solved in time  $O(n^k)$ , where k is constant and n is the size of the input to the problem. These problems can be solved and verified in polynomial time.

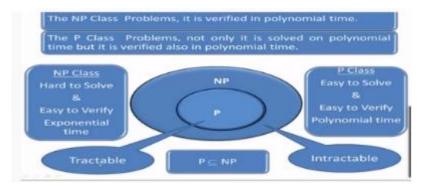
Example: Linear search, Binary search, insertion sort, merge sort

Formally, an algorithm is polynomial time algorithm, if there exists a polynomial p(n) such that the algorithm can solve any instance of size n in a time O(p(n)). Most known polynomial time algorithm run in time  $O(n^k)$  for fairly low value of k.

NP-Class: A problem that can not be solved in polynomial time but solutoins can be verified in polynomial time using non-deterministic algorithm is known as NP(non-deterministic polynomial)algorithm. NP is the class of decision problems for which it is easy to check the correctness of a claimed answer, with the aid of a little extra information.

Example: Traveling salesman problem, Sudoku Problem, Scheduling Problem.

Every problem in this class can be solved in exponential time using exhaustive search.



#### P versus NP

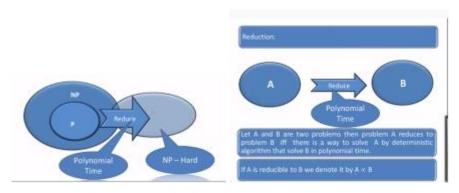
Frequently called the most important outstanding question in theoretical computer science, the equivalency of P and NP, there is a million dollars for proving — or disproving. Roughly speaking, "P"-class problems are "easy" for computers to solve; that is, solutions to these problems can be computed in a reasonable amount of time compared to the complexity of the problem. Meanwhile, for "NP" problems, a solution might be very hard to find-perhaps requiring billions of years' worth of computation-but once found, it is easily checked.

All problems in P can be solved with polynomial time algorithms, whereas all problems in NP can not be solved in polynomial time but solutins can be verified in polynomial time using non-deterministic algorithm. The problem belongs to class **P** if it's easy to find a solution for the problem. The problem belongs to **NP**, if it's easy to check a solution that may have been very tedious to find.

#### NP hard

A problem is NP-hard if the problem can be reduced using Polynomial time. Let A and B are two problems then problem A reduces to problem B iff there is a way to solve A by deterministic algorithm that solve B in polynomial time.

Example: Subset sum problem.

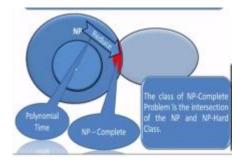


If A is reducable to B and B in P then A is in P A is not in P implies B is not in P

### NP complete

A problem is NP complete problem if it is in NP-hard and also in NP.It is quite likely to contain only intractable problem. The key notion behind the theory of NP-complete problems is the nondeterministic Turning machine.

Example: Graph coloring problem, Hamiltonian path problem, Longest path problem.



All NP -complete problems are NP- hard but all NP-hard problem is not NP complete.

- ◆ All NP complete problem is easy to verify but difficult to solve.
- ♦ All NP hard problem is difficult to solve and hard to verify.
- ♦ All NP problems those are reduced to another problem for solving it in polynomial time are called NP-hard problems; those NP -hard problems are easy to verify but difficult to solve are called NP-complete problems.
- ◆ All problems in NP-hard cannot be verified in polynomial time .A non-deterministic Turing machine can verify NP-Complete problem in polynomial time.
- ◆ A Problem X is *NP-Hard* if there is an *NP-Complete* problem Y, such that Y is reducible to X in polynomial time. A problem X is *NP-Complete* if there is an *NP* problem Y, such that Y is reducible to X in polynomial time.

