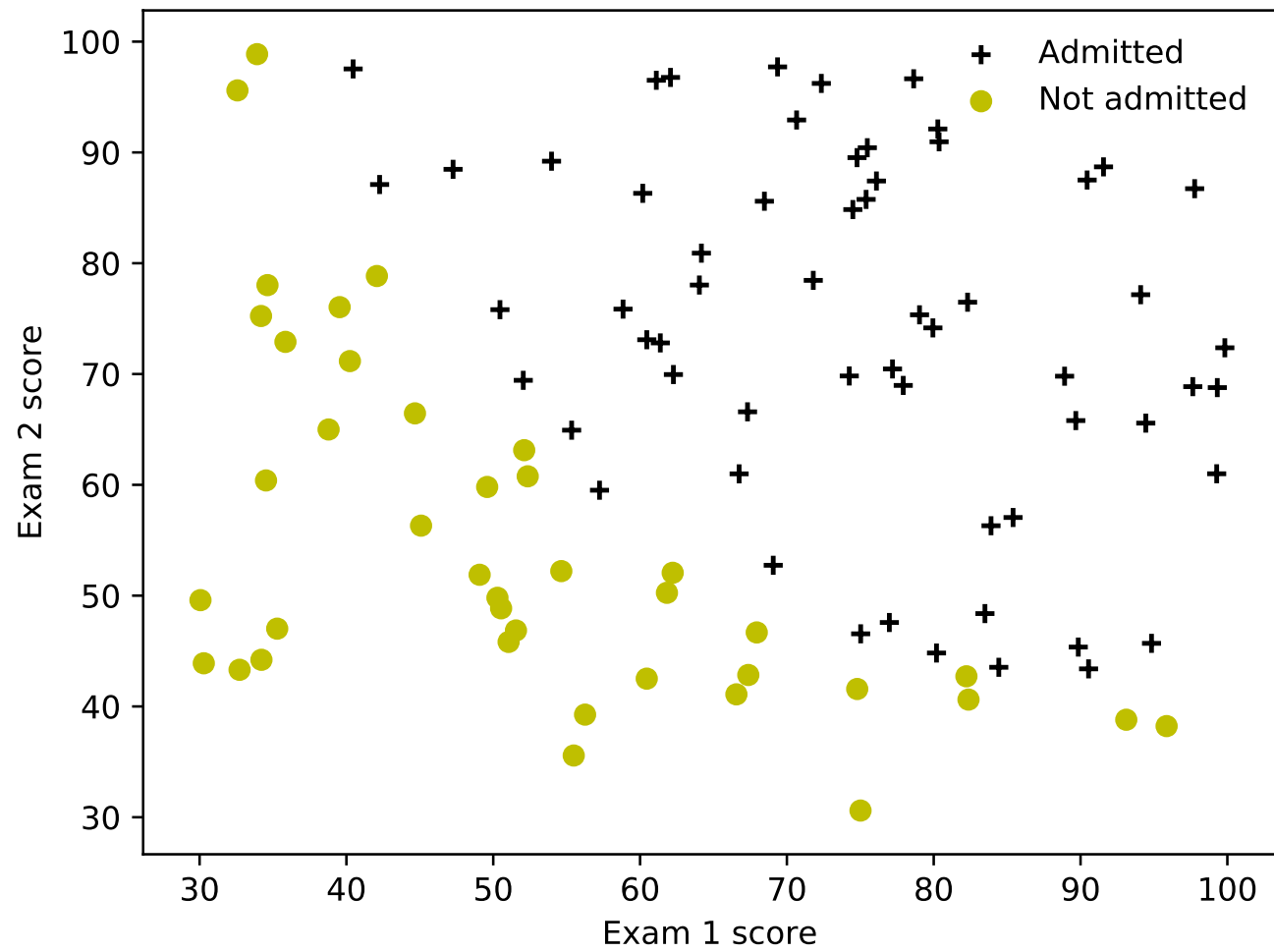


Práctica 2:

regresión logística

Gráfica de datos



numpy.where

numpy.where(*condition*[, *x*, *y*])

Return elements, either from *x* or *y*, depending on *condition*.

If only *condition* is given, return `condition.nonzero()`.

Parameters: *condition* : *array_like, bool*

When True, yield *x*, otherwise yield *y*.

x, *y* : *array_like, optional*

Values from which to choose. *x*, *y* and *condition* need to be broadcastable to some shape.

Returns:

out : *ndarray or tuple of ndarrays*

If both *x* and *y* are specified, the output array contains elements of *x* where *condition* is True, and elements from *y* elsewhere.

If only *condition* is given, return the tuple `condition.nonzero()`, the indices where *condition* is True.

```
# Obtiene un vector con los índices de los ejemplos positivos
pos = np.where(Y == 1)

# Dibuja los ejemplos positivos
plt.scatter(X[pos, 0], X[pos, 1], marker='+', c='k')
```

Vectorización

$$J(\theta) = \frac{1}{m} \sum_{i=1}^m \left[-y^{(i)} \log(h_{\theta}(x^{(i)})) - (1 - y^{(i)}) \log(1 - h_{\theta}(x^{(i)})) \right]$$

$$X = \begin{bmatrix} \text{---} & (x^{(1)})^T & \text{---} \\ \text{---} & (x^{(2)})^T & \text{---} \\ & \vdots & \\ \text{---} & (x^{(m)})^T & \text{---} \end{bmatrix} \quad y \quad \theta = \begin{bmatrix} \theta_0 \\ \theta_1 \\ \vdots \\ \theta_n \end{bmatrix}$$

$$X\theta = \begin{bmatrix} (x^{(1)})^T \theta \\ (x^{(2)})^T \theta \\ \vdots \\ (x^{(m)})^T \theta \end{bmatrix} = \begin{bmatrix} \theta^T (x^{(1)}) \\ \theta^T (x^{(2)}) \\ \vdots \\ \theta^T (x^{(m)}) \end{bmatrix}$$

$$J(\theta) = -\frac{1}{m} ((\log(g(X\theta)))^T y + (\log(1 - g(X\theta)))^T (1 - y))$$

$$J(\theta) = -\frac{1}{m}((\log(g(X\theta)))^T y + (\log(1 - g(X\theta)))^T (1 - y))$$

```
def cost(theta, X, Y):

    # H = sigmoid(np.matmul(X, np.transpose(theta)))

    H = sigmoid(np.matmul(X, theta))

    # cost = (- 1 / (len(X))) * np.sum( Y * np.log(H) +
                                         (1 - Y) * np.log(1 - H) )

    cost = (- 1 / (len(X))) * (np.dot(Y, np.log(H)) +
                               np.dot((1 - Y), np.log(1 - H)))

    return cost
```

$$\frac{\partial J(\theta)}{\partial \theta_j} = \frac{1}{m} \sum_{i=1}^m (h_{\theta}(x^{(i)}) - y^{(i)}) x_j^{(i)}$$

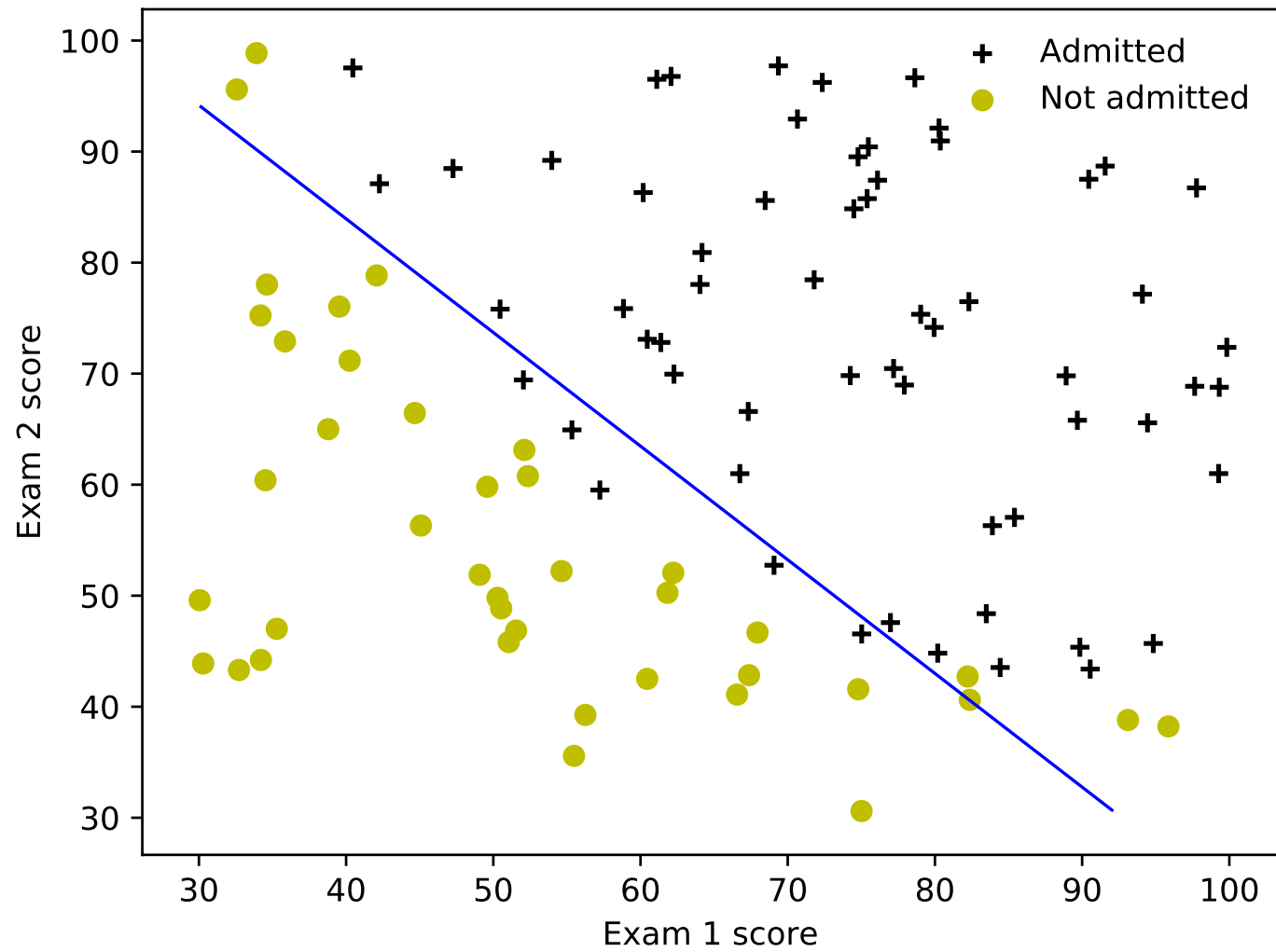
$$\begin{aligned} \begin{bmatrix} \frac{\partial J(\theta)}{\partial \theta_0} \\ \frac{\partial J(\theta)}{\partial \theta_1} \\ \vdots \\ \frac{\partial J(\theta)}{\partial \theta_n} \end{bmatrix} &= \frac{1}{m} \begin{bmatrix} \sum_{i=1}^m (h_{\theta}(x^{(i)}) - y^{(i)}) x_0^{(i)} \\ \sum_{i=1}^m (h_{\theta}(x^{(i)}) - y^{(i)}) x_1^{(i)} \\ \vdots \\ \sum_{i=1}^m (h_{\theta}(x^{(i)}) - y^{(i)}) x_n^{(i)} \end{bmatrix} & h_{\theta}(x) - y = \begin{bmatrix} h_{\theta}(x^{(1)}) - y^{(1)} \\ h_{\theta}(x^{(2)}) - y^{(2)} \\ \vdots \\ h_{\theta}(x^{(m)}) - y^{(m)} \end{bmatrix} \\ &= \frac{1}{m} \sum_{i=1}^m ((h_{\theta}(x^{(i)}) - y^{(i)}) x^{(i)}) \\ &= \frac{1}{m} X^T (h_{\theta}(x) - y) \end{aligned}$$

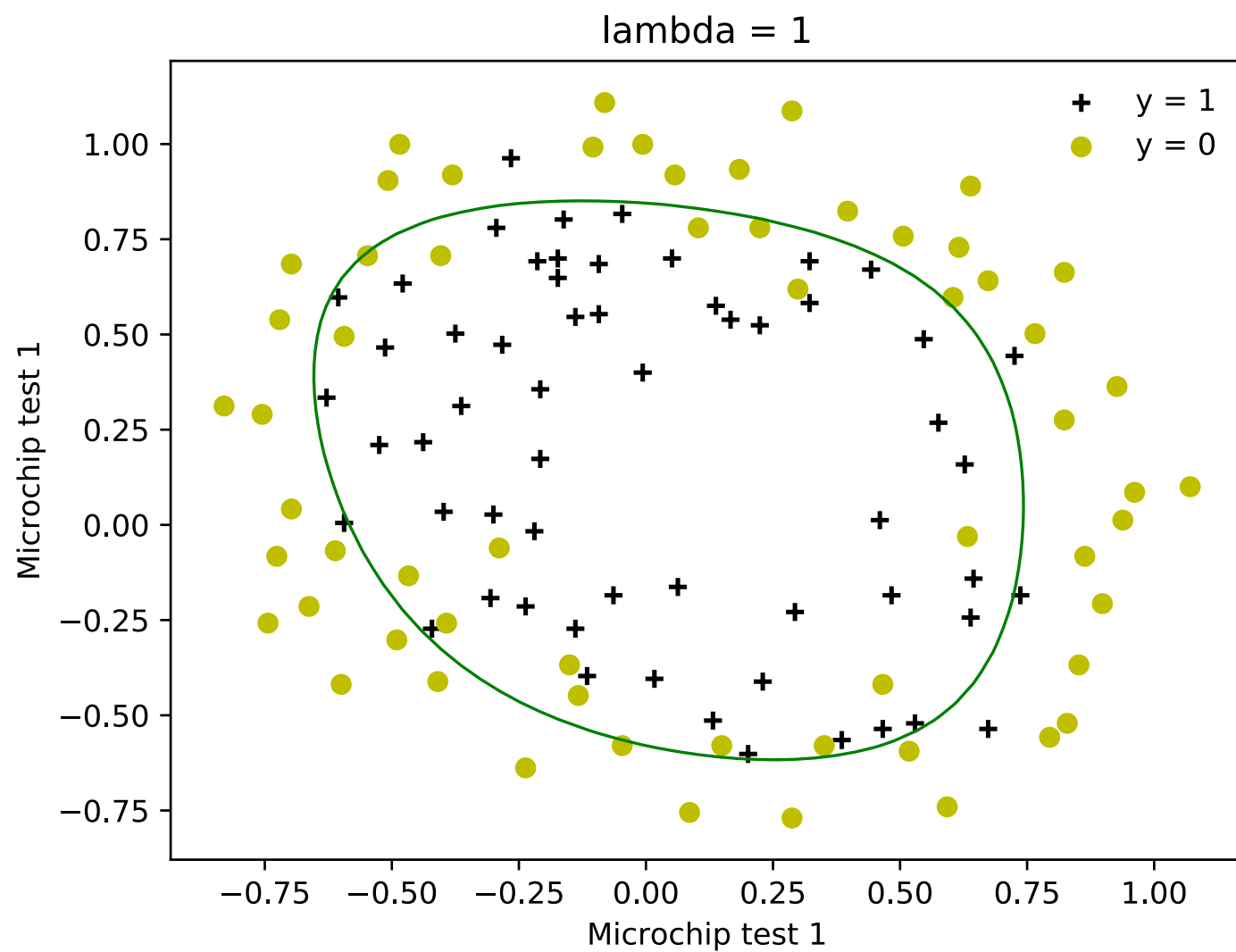
$$\frac{\delta J(\theta)}{\delta \theta_j} = \frac{1}{m} X^T (g(X\theta) - y)$$

$$\frac{\delta J(\theta)}{\delta \theta_j} = \frac{1}{m} X^T (g(X\theta) - y)$$

```
def gradient(theta, XX, Y):  
  
    H = sigmoid( np.matmul(XX, theta) )  
  
    grad = (1 / len(Y)) * np.matmul(XX.T, H - Y)  
    return grad
```

Frontera





```
def pinta_frontera_recta(X, Y, theta):
```

```
def sigmoid(x):  
    s = 1 / (1 + np.exp(-x))  
    return s
```

```
    plt.figure()
```

```
    x1_min, x1_max = X[:, 0].min(), X[:, 0].max()
```

```
    x2_min, x2_max = X[:, 1].min(), X[:, 1].max()
```

```
    xx1, xx2 = np.meshgrid(np.linspace(x1_min, x1_max),  
                           np.linspace(x2_min, x2_max))
```

```
    h = sigmoid(np.c_[np.ones((xx1.ravel().shape[0], 1)),  
                    xx1.ravel(),  
                    xx2.ravel()]).dot(theta))
```

```
    h = h.reshape(xx1.shape)
```

```
    # el cuarto parámetro es el valor de z cuya frontera se
```

```
    # quiere pintar
```

```
    plt.contour(xx1, xx2, h, [0.5], linewidths=1, colors='b')
```

```
    plt.savefig("frontera.pdf")
```

```
    plt.close()
```

```
import numpy as np
```

```
In [3]: x = np.array([1,2,3])
```

```
In [4]: y = np.array([4,5,6])
```

```
In [5]: xx, yy = np.meshgrid(x,y)
```

```
In [6]: xx
```

```
Out[6]:
```

```
array([[1, 2, 3],  
       [1, 2, 3],  
       [1, 2, 3]])
```

```
In [7]: yy
```

```
Out[7]:
```

```
array([[4, 4, 4],  
       [5, 5, 5],  
       [6, 6, 6]])
```

numpy.c

`numpy.C_` = `<numpy.lib.index_tricks.CClass object>`

Translates slice objects to concatenation along the second axis.

This is short-hand for `np.r_['-1,2,0', index expression]`, which is useful because of its common occurrence. In particular, arrays will be stacked along their last axis after being upgraded to at least 2-D with 1's post-pended to the shape (column vectors made out of 1-D arrays).

See also:

`column_stack` Stack 1-D arrays as columns into a 2-D array.

`r_` For more detailed documentation.

Examples

```
>>> np.c_[np.array([1,2,3]), np.array([4,5,6])]
array([[1, 4],
       [2, 5],
       [3, 6]])

>>> np.c_[np.array([[1,2,3]]), 0, 0, np.array([[4,5,6]])]
array([[1, 2, 3, 0, 0, 4, 5, 6]])
```

numpy.ravel

`numpy.ravel(a, order='C')`

[\[source\]](#)

Return a contiguous flattened array.

A 1-D array, containing the elements of the input, is returned. A copy is made only if needed.

As of NumPy 1.10, the returned array will have the same type as the input array. (for example, a masked array will be returned for a masked array input)

Parameters: *a* : *array_like*

Input array. The elements in *a* are read in the order specified by *order*, and packed as a 1-D array.

```
>>> x = np.array([[1, 2, 3], [4, 5, 6]])
>>> print(np.ravel(x))
[1 2 3 4 5 6]
```


Atributos polinómicos

sklearn.preprocessing.PolynomialFeatures

```
class sklearn.preprocessing. PolynomialFeatures (degree=2, interaction_only=False,  
include_bias=True)
```

[\[source\]](#)

Generate polynomial and interaction features.

Generate a new feature matrix consisting of all polynomial combinations of the features with degree less than or equal to the specified degree. For example, if an input sample is two dimensional and of the form [a, b], the degree-2 polynomial features are [1, a, b, a^2, ab, b^2].

Parameters: **degree : integer**

The degree of the polynomial features. Default = 2.

interaction_only : boolean, default = False

If true, only interaction features are produced: features that are products of at most `degree` *distinct* input features (so not `x[1] ** 2`, `x[0] * x[2] ** 3`, etc.).

include_bias : boolean

If True (default), then include a bias column, the feature in which all polynomial powers are zero (i.e. a column of ones - acts as an intercept term in a linear model).

```
>>> X = np.arange(6).reshape(3, 2)
```

```
>>> X
```

```
array([[0, 1],  
       [2, 3],  
       [4, 5]])
```

```
>>> poly = PolynomialFeatures(2)
```

```
>>> poly.fit_transform(X)
```

```
array([[ 1.,  0.,  1.,  0.,  0.,  1.],  
       [ 1.,  2.,  3.,  4.,  6.,  9.],  
       [ 1.,  4.,  5., 16., 20., 25.]])
```

```
def plot_decisionboundary(X, Y, theta, poly):  
  
    plt.figure()  
  
    x1_min, x1_max = X[:, 0].min(), X[:, 0].max()  
    x2_min, x2_max = X[:, 1].min(), X[:, 1].max()  
    xx1, xx2 = np.meshgrid(np.linspace(x1_min, x1_max),  
                           np.linspace(x2_min, x2_max))  
  
    h = sigmoid(poly.fit_transform(np.c_[xx1.ravel(),  
                                         xx2.ravel()])).dot(theta))  
    h = h.reshape(xx1.shape)  
  
    plt.contour(xx1, xx2, h, [0.5], linewidths=1, colors='g')  
  
    plt.savefig("boundary.pdf")  
    plt.close()
```