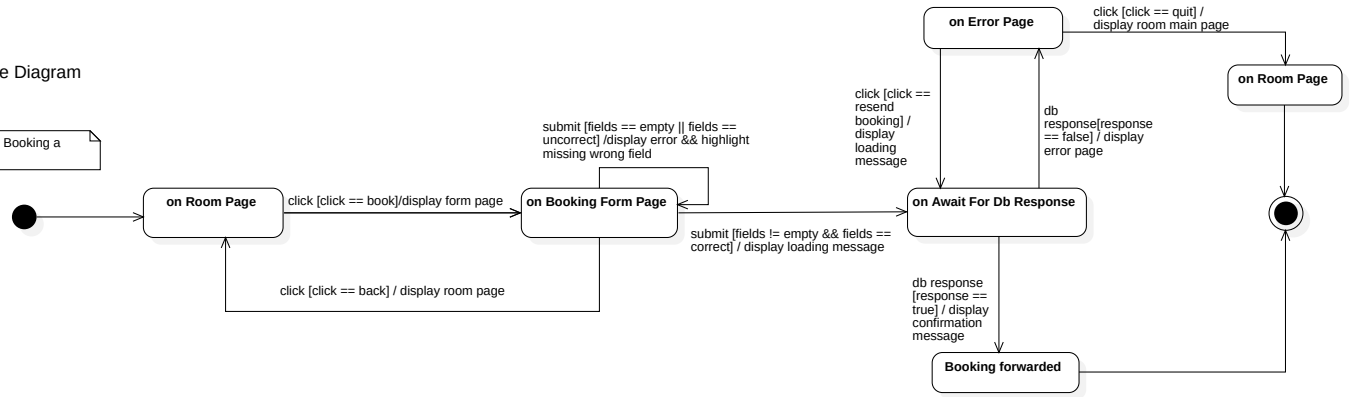


State Diagram

Use case: Booking a Room



interaction SequenceDiagram1

