# Prateek Mohan

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# Education

AECS Maaruti Magnolia Public School

$$12^{th} - 92\%$$

The Oxford Senior Secondary School

$$10^{th} - 80\%$$

Pes University

CGPA- 7.87

#### **SKILLS** and Achievements

- (
- Python

- Php
- JavaScript
- HTML5
- CSS3
- MySql
- Jquery
- Bootstrap
- Head of Microsoft Student Club WEB division
- Got selected in an internship over 400 other candidates
- Won RV hackathon

### **Projects**

1. CCBD

(June 2017 - present)

- Working on making a device for fetal monitoring.
- Aiming to publish a research paper by September end.
- > Device works on sound extraction from the womb.
- Used python to extract fetal and mother's heart beat and also fetal kicks and body positioning.
- Worked on Python, matlab, C
- Working on making a pro active feature that uses Machine Learning to keep track of the health of mother and fetal and predict the outcome and also solutions to avoid them.
- Finished product to be used by St. John's Hospital.
- Skills Learned
  - Python
  - $\triangleright$  (
  - Microprocessor
  - Sound Extraction

2. Smart India Hackathon

(March 2017)

- ➤ Got selected in for the first round in all over India. Worked on making a Tourism app that had features like
  - Google Maps
  - Augmented Reality
  - Virtual Reality
  - Profiles
- Skills Learned
  - ➤ Web VR
  - ➤ Web AR
  - Google Maps
  - ➤ DBMS
  - 3. POI-along the route

(May 2016)

- this project is basically a program that will let you find place of interest nearby your route, addition to a Google map that finds your location near by your location
- > implemented using own algorithm
- Link https://github.com/prtkmhn/POI-along-the-route
- Skills Learned
  - > Algorithm
  - Google Maps
  - Routing Algorithm
- 4. Terrain Maker

(April 2017)

- made a terrain maker using web animation with WEBGL using three.js
- ➤ Three.js

- Allows user to add and remove terrain with the option to add objects and water to make simulation.
- ➤ Made for using as a simulation for geography classes in School
- Link https://github.com/prtkmhn/TERRAIN-MAKER
- Skills Learned
  - > Three.js
  - ➤ WebGL
  - 5. Web VR (April 2017)
  - A full fledged website made totally with Three.js and html5, JavaScript
  - Can be played on any device and makes it portable
  - ➤ Link https://github.com/prtkmhn/WEB-VR
- Skills Learned
  - > Three.js
  - ➤ WebGL
  - ➤ WebVR
  - 6. Word Game with Data Structure

(January 2017)

- Used data structure to make a word game
- Uses Data Structure like array, head to make a word game with O(n) time
- ➤ Link https://github.com/prtkmhn/word-game-with-data-structure-and-web
- Skills Learned
  - Data Structure
  - > C

7.	Routing	Algorithm	simu	lator
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(January 2017)

- > Used python With Open Street Map to simulate different routing algorithm
- ➤ Used different routing algorithm like A\*, dijkstra's.
- Skills Learned
  - Data Algorithm
  - Python
  - Open Street Map
  - OSM to SQL Conversion
  - 8. Automated Crane

(March 2016)

- Used Arduino to make an Automated Crane
- > Added Functionality to it using C
- ➢ Skills Learned
  - > C
  - Arduino

9. MIDI Device

(March 2017)

- > Used Arduino to make an Midi device
- > Added Functionality to it using C
- Could play any music, any instrument using one device
- Skills Learned
  - > C
  - Arduino

#### 10.RV Hackathon

(September 2016)

- Made a medical robot for army with live VR feed. Got Awarded third price
- used camera feed to make it VR
- > Image Recognition
- Access from Android
- Skills Learned
  - > C
  - Arduino
  - Python

# Internships

11.Quiklo

(June- august 2016)

- Worked on Google Maps.
- Made an Algorithm for finding POI along the route before Google.
- ➤ Worked on making the system for verification of the customer using complex algorithms and location based queries.
- ➤ Worked on JavaScript and Google api
- Skills Learned
  - JavaScript
  - > Api- integration
  - > Html5
  - Css3
  - Routing Algorithm

- Worked on making a survey building Site, which allows both creating and filling in forms.
- Made scripts in php, which allowed quick and stable system.
- Worked on styling the website and JavaScript to make the websites stable.
- Worked on PHP, Javascript, HTML5, CSS3, Jquery, Bootstrap, MySql
- Skills Learned
  - JavaScript
  - ▶ PHP
  - > Html5
  - Css3
  - MySQL
  - Bootstrap

#### Hobbies

- > Art
- > Football
- Socializing
- Running
- Ethical Hacking
- Hardware