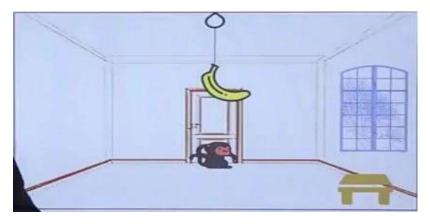
AI ASSIGNMENT - 6

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Monkey is on the floor, at door. A block is on floor, at window. Banana is hanging from the roof at the middle of room. Problem is "How monkey can get the banana?"



Source Code:

```
%position
inside(room,banana).
inside(room,monkey).
inside(room,box).
on(floor,monkey).
on(floor,box).
at(ceiling,banana).

%Monkey have to make following steps

strong(monkey).
cantake(monkey).
canclime(monkey,box).

push(monkey,box):-
    strong(monkey).

under(banana,box):-
    push(monkey,box).
```

```
canreach(banana,monkey):-
   at(floor,banana);
   at(ceiling,banana),
   under(banana,box),
   canclime(monkey,box).

canmonkeygetbanana(banana,monkey):-
   canreach(banana,monkey),
   cantake(monkey).
```

Output:

```
S GNU Prolog console
                                                                                                                                                       - 🗆 X
File Edit Terminal Prolog Help
GNU Prolog 1.5.0 (64 bits)
Compiled Jul 8 2021, 12:22:53 with gcc
Copyright (C) 1999-2021 Daniel Diez
compiling C:/Users/Sourabh Patel/Desktop/assignment/82/SEM6/AI/ASS6/monkey.pl for byte code...
C:/Users/Sourabh Patel/Desktop/assignment/82/SEM6/AI/ASS6/monkey.pl compiled, 33 lines read - 2905 bytes written, 13 ms
| ?- consult('monkey.pl').
compiling C:/Users/Sourabh Patel/Desktop/assignment/82/SEM6/AI/ASS6/monkey.pl for byte code...
C:/Users/Sourabh Patel/Desktop/assignment/82/SEM6/AI/ASS6/monkey.pl compiled, 33 lines read - 2905 bytes written, 9 ms
yes
| ?- canmonkeygetbanana(banana,monkey).
yes
1 7- trace.
The debugger will first creep -- showing everything (trace)
(15 ms) yes
{trace}
?- canmonkeygetbanana(banana.monkey).
                  Call: canmonkeygetbanana(banana,monkey) ?
                 Call: canreach(banana,monkey) ?
                  Call: at(floor,banana)
              3 Fail: at(floor,banana) ?
                  Call: at(ceiling,banana) ?
       3
              3 Exit: at(ceiling.banana) ?
              3 Call: under(banana,box)
              4 Call: push(monkey,box)
5 Call: strong(monkey) ?
        5
              5 Exit: strong(monkey) 7
                  Exit: push (monkey, box) ?
        5
              3 Exit: under(benene,box) ?
        7
              3 Call: canclime(monkey,box) ?
              3 Exit: canclime(monkey,box)
              2 Exit: canreach(banana,monkey) ?
        8
              2 Call: cantake(monkey) ?
2 Exit: cantake(monkey) ?
              1 Exit: canmonkeygetbanana(banana,monkey) ?
(125 ms) yes
(trace)
```