## System Software Assignment - 4

Adm No.: U19CS082
Name: Sourabh Patel

Write a C program to recognize strings under 'a\*', 'a\*b+', 'abb'.

```
#include <stdio.h>
#include <string.h>
#include <stdlib.h>
int main (){
  char s [ 20 ], c;
  int state = 0 , i = 0 ;
  // clrscr();
  printf ( " \n Enter a string:" );
  gets ( s );
  while ( s [ i ]!= ' \0 ' ){
      switch ( state ){
          case 0 : c = s [i ++];
          if ( c == 'a' )
              state = 1;
          else if (c == 'b')
              state = 2;
          else
              state = 6;
          break ;
          case 1 : c = s [i ++];
          if ( c == 'a' )
              state = 3 ;
          else if (c == 'b')
              state = 4;
          else
              state = 6;
          break ;
          case 2 : c = s [i ++];
          if ( c == 'a' )
              state = 6;
          else if (c == 'b')
              state = 2 ;
```

```
else
           state = 6;
       break ;
       case 3 : c = s [i ++];
           state = 3;
       else if ( c == 'b' )
           state = 2;
       else
           state = 6;
       break ;
       case 4 : c = s [i ++];
       if ( c == 'a' )
          state = 6;
       else if (c == 'b')
           state = 5;
       else
           state = 6;
       break ;
       case 5 : c = s [i ++];
       if ( c == 'a' )
           state = 6;
       else if (c == 'b')
           state = 2;
       else
           state = 6;
       break ;
       case 6 : printf ( " \n %s is not recognised." , s );
       exit (0);
   }
if ( state == 1 )
    printf ( " \n %s is accepted under rule 'a'" , s );
else if (( state == 2 )||( state == 4 ))
    printf ( " \n %s is accepted under rule 'a*b+'" , s );
else if ( state == 5 )
    printf ( " \n %s is accepted under rule 'abb'" , s );
// getch();
```

```
return 0;
}
```

## Output:

```
Enter a string:abcd

abcd is not recognised.

Process exited after 9.059 seconds with return value 0

Press any key to continue . . .
```

```
Enter a string:aaaaaab

aaaaaaab is accepted under rule 'a*b+'2
```