

B.TECH./CSE/EVEN/SEM-IV/R18/ CS402/2021-2022
YEAR: 2022

DESIGN AND ANALYSIS OF ALGORITHMS CS402

TIME ALLOTTED: 3 HOURS

FULL MARKS: 70

The figures in the margin indicate full marks.

Candidates are required to give their answers in their own words as far as practicable

GROUP – A (Multiple Choice Type Questions)

1. Answer any **ten** from the following, choosing the correct alternative of each question: **10×1=10**

SL	Question	Marks	Co	Blooms Taxonomy Level
(i)	If $f_1(n) \in O(g_1(n))$ and $f_2(n) \in O(g_2(n))$ then $f_1(n) + f_2(n)$ is: a) $O(\min(g_1(n), g_2(n)))$ b) $O(\max(g_1(n), g_2(n)))$ c) $O(g_1(n) + g_2(n))$ d) $O(g_1(n) * g_2(n))$	1	2	3
(ii)	Which one of the following problem is solved using dynamic programming approach, a) All pairs shortest path b) Quick Sort c) Minimum weight spanning tree d) Connected components	1	3	1
(iii)	The time complexity for recurrence relation $T(n) = T(n-1) + c$ is: a) $O(n)$ b) $O(n^2)$ c) $O(n \log n)$ d) $O(2^n)$	1	4	4
(iv)	The time complexity of the merge sort, quick sort algorithms in the worst case is : a) $O(n^2)$, $O(n \log n)$ b) $O(n^2)$, $O(n^2)$ c) $O(n \log n)$, $O(n^2)$ d) $O(n \log n)$, $O(n \log n)$	1	1	3
(v)	The complexity of matrix multiplication algorithm is a) $O(n^3)$	1	3	3

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	b) $O(\log n)$ c) $O(n^4)$ d) $O(n \log n)$			
(vi)	Merge sort problem is an example of a) Dynamic Programming b) Greedy Method c) Divide and Conquer d) Backtracking	1	4	2
(vii)	For algorithm using backtracking, use of stack a) is unavoidable, b) can be avoided but helpful, c) not at all necessary, d) should be avoided	1	3	5
(viii)	Which of the following is example of recursion? a) Fibonacci b) Tower of Hanoi c) Factorial d) all of the above	1	1	2
(ix)	The complexity of searching an element from a set of n elements using Binary search algorithm is a) $O(n)$ b) $O(\log n)$ c) $O(n^2)$ d) $O(n \log n)$	1	1	3
(x)	Traveling Salesman problem is a) in P class b) in NP class c) NP Complete d) NP Hard	1	5	4
(xi)	BFS of a graph $G=(V, E)$ has running time a) $O(V \log E)$ b) $O(V)$ c) $O(E)$ d) $O(V + E)$	1	4	5
(xii)	Kruskal's algorithm uses.....and Prim's algorithms uses.....in determining MST a) edges, edges b) edges, vertices c) vertices, edges, d) vertices, vertices	1	2	1

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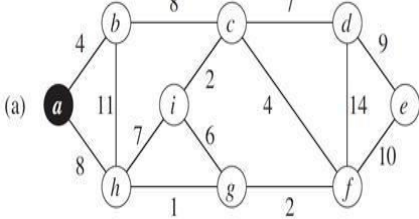
GROUP – B
(Short Answer Type Questions)
(Answer any three of the following) 3 x 5 = 15

SL	Question	Marks	Co	Blooms Taxonomy Level
2.	(i) How do you design better algorithms ?	3	3	4
	(ii) What do you mean by time complexity of algorithms?	1	1	1
	(iii) What is space complexity?	1	1	1
3.	(i) What do you mean by recurrence relation?	1	2	
	(ii) Derive the worst case complexity of quick sort using recursion tree.	3	2	3
	(iii) What is in-place sorting?	1	1	1
4.	(i) What is the divide and conquer method ?	2	2	2
	(ii) What is the basic difference between divide & conquer method and dynamic programming.	3	3	3
5.	(i) Define different asymptotic notations	2	4	2
	(ii) Find out time complexity for the recurrence $T(n)=2T(n-1)+c$.	3	3	5
6.	(i) What is heap property?	1	1	2
	(ii) Construct a max-heap using the max-heapify algorithm with the following data. <14,16,11,10,3,7,2,9,4,8,1>	4	5	4

GROUP – C
(Long Answer Type Questions)
(Answer any three of the following) 3 x 15 = 45

SL	Question	Marks	Co	Blooms Taxonomy Level
7.	(i) State the general Knapsack problem. Write greedy algorithm and find the complexity of this algorithm.	4	2	2
	(ii) Find the optimal greedy solution to the Knapsack problem instance $n=7$, $m=15$. Where the profits and the weights are as follows: $(p_1, p_2, p_3, p_4, p_5, p_6, p_7)=(10, 5, 15, 7, 6, 18, 3)$ and $(w_1, w_2, w_3, w_4, w_5, w_6, w_7)=(2, 3, 5, 7, 1, 4, 1)$.	6	4	4
	(iii) Given the character set $S=\langle A,B,C,D,E,F \rangle$ with the following probability $P=\langle 29,25,20,12,05,09 \rangle$ of Huffman coding problem, generate the prefix code and corresponding binary tree using greedy approach.	5	4	4

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8.	(i)	Define Spanning Tree and Minimum Spanning Tree.	4	1	1
	(ii)	Explain Prim's Algorithm and derive the complexity of the algorithm.	5	2	3
	(iii)	Find the Minimal Spanning Tree of a connected, undirected graph as given in Fig.2 using Kruskal's	6	3	3
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Algorithm .					
9.	(i)	Write the algorithm of quick sort and find the best case, worst case and average case time complexity of this algorithm.	5	3	4
	(ii)	What do you mean by dynamic programming? Write the algorithm of matrix-chain multiplication	5	4	5
	(iii)	Find the optimal parenthesize of matrix-chain product whose sequence of dimensions is <5,10,3,12,5,50,6>	5	5	3
10.	(i)	What is non-deterministic algorithm? Differentiate between deterministic and non-deterministic algorithm.	5	3	4
	(ii)	Write an algorithm to sort an array using deterministic and non-deterministic technique. Compare their complexity.	5	4	2
	(iii)	Describe Class-P, Class-NP, NP-Hard and NP-Complete with relation.	5	2	
11.		Write short notes on (Any three)			5
	(i)	Bellman Ford Algorithm	5	5	3
	(ii)	Shortest path algorithm	5	3	3
	(iii)	BFS and DFS	5	3	3
	(iv)	8-Queens Problems	5	4	3
	(v)	KMP-String matching	5	4	4