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Subject: Deep Learning for Edge Computing Lab.

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Assignment writeup (FAQs):

1. How does Deep Learning differ from Traditional Machine Learning?

Ans: i. Feature Extraction:

- In traditional ML manual feature extraction is needed whereas in deep learning; model automatically extracts from raw data.

ii. Data Dependency:

- Traditional ML performs well with small datasets whereas Deep Learning requires large datasets for effective learning.

iii. Architecture:

- Traditional ML relies on algorithms like SVM, decision trees, etc whereas deep learning uses neural networks with multiple layers.

iv. Computational Power:

- Traditional ML works well on standard computing resources whereas deep

learning requires GPUs or TPUs for high computational needs.

✓. Performance:

- Traditional ML has limited improvement with more data whereas Deep Learning's performance increase significantly with more data.

2. What are Activation Functions and why are they important?

Ans: - Activation functions define the output of a neuron in a neural network, introducing non-linearity.

- They enable the network to learn and model complex patterns in data.

- They allow neural networks to approximate non-linear relationships, which linear models cannot achieve.

- Types:

i) Sigmoid: Outputs values between 0 and 1.

ii) ReLU: Introduces sparsity by outputting zero for negative values.

iii) Tanh: Outputs values between -1 and 1

iv) Softmax: Converts outputs into probabilities

- Gradient flow is impacted by Activation functions during backpropagation
- The choice of activation function depends on the problem (e.g., classification often uses softmax)

3 How do you evaluate the performance of a Deep learning Model?

Ans: i) Accuracy:

- Measures the percentage of correctly predicted instances (useful for balanced datasets).

ii) Loss Function:

- Evaluates the error between predicted and actual values (e.g., Cross-Entropy).

iii) Confusion Matrix:

- Provides metrics like precision, recall, and F1-score for classification problems

iv) ROC-AUC:

- Evaluates classification models by analyzing the trade-off between true

positives and false positives.

v) Validation Metrics:

- Monitors performance on validation data to detect overfitting or underfitting.

vi) Cross-Validation:

- Ensures robustness by evaluating performance across multiple data splits.

4. What are the main types of layers in Keras?

Ans: i) Dense Layer:

- Fully connected layer; connects every neuron to all neurons in previous layer.

ii) Convolutional Layer (Conv2D):

- Extracts spatial features from input data, commonly used in image processing.

iii) Pooling Layer:

- Reduces spatial dimensions, e.g., MaxPooling2D or AveragePooling2D.

iv) Dropout Layer:

- Randomly disables neurons during training to prevent overfitting.

v) Recurrent layers:

- Handles sequential data, e.g., LSTM or GRU layers.

vi) Normalization layers:

- Includes Batch Normalization and Layer Normalization for stabilizing training.

type of

5. What are the main layers in Keras?

5. ~~Ans:~~ Define TensorFlow graph and TensorFlow Session.

Ans TensorFlow Graph:

- A computational graph representing operations (nodes) and data (edges).

- It defines the flow of computations and dependencies.

- It enables Modularity during building complex models with reusable components.

- The Graph is executed in a session.

TensorFlow Session:

- A runtime environment to execute operations defined in TensorFlow graph.

- Loads and runs the computation graph.
- Manages resources like memory and denies (GPU / CPU).
- Allows feeding input data during execution.

6. Difference between CNN, RNN and MLP in tabular form.

<u>Ans:</u>	CNN	RNN	MLP
	Convolutional Neural Network	Recurrent Neural Network	Multi-Layer Perceptron
	- Inputs grid-like data	- Sequential data	- Fixed-size input vectors.
	- Uses convolution and pooling layers	- Includes recurrent layers	- Fully connected layers only.
	- Spatial feature extraction	- Temporal dependencies & sequence modeling	- General-purpose; no specific feature focus.
	- Spatial relationships are crucial	- Handles sequential relationships.	- Assumes independent features.
	- No memory of previous data	- Maintains memory via hidden states	- No memory of previous data.

7. What is edge computing? How does edge computing work?

Ans: Edge Computing:

- A distributed computing paradigm where data processing and storage occur near the data source, reducing latency and bandwidth usage.
- It enables real-time decision-making and efficient resource usage for IoT, AI, and other applications.

How does edge computing work?

- Data source: Devices (e.g., IoT sensors, cameras) generate data at the edge of the network.
- Local Processing: Data is processed locally on edge devices or edge servers.
- Reduced Transmission: Only essential data is sent to the central cloud, minimizing bandwidth.
- Real-Time Insights: Processes data locally to provide immediate responses.
- Examples: Autonomous vehicles, smart home systems.

8. What are the benefits of edge computing?

Ans: i) Reduced Latency:

- Processes data closer to the source, enabling real-time responses.

ii) Bandwidth Efficiency:

- Minimizes data transmission to the cloud, saving network bandwidth.

iii) Improved Privacy and Security:

- Keeps sensitive data local, reducing exposure to cyber threats.

iv) Enhanced Reliability:

- Operates independently of cloud connectivity, ensuring uninterrupted performance.

v) Scalability:

- Handles increasing IoT data without overburdening centralized systems.

vi) Cost Savings:

- Lowers operational costs by reducing data storage and cloud processing expenses.

9. What are the main components of a GAN?

Ans: i) Generator:

- Creates fake data from random ~~image~~ ^{noise}.
- Learns to generate data that resembles

real data.

ii) Discriminator :

- Differentiates between real and fake data.
- Provides feedback to the generator to improve its output.

iii) Loss Function :

- Generator loss: Measures how well the generator fools the discriminator.
- Discriminator loss: Measures how accurately the discriminator identifies real vs fake data.

iv) Training Process :

- The generator and discriminator are trained in a competitive game, improving each other over time.

v) Optimization :

- Both networks are optimized using backpropagation, typically with gradient descent.