1. Given a singly linked list, delete middle of the linked list. For example, if given linked list is 1->2->3->4->5 then linked list should be modified to 1->2->4->5. If there are even nodes, then there would be two middle nodes, we need to delete the second middle element. For example, if given linked list is 1->2->3->4->5->6 then it should be modified to 1->2->3->5->6. If the input linked list is NULL or has 1 node, then it should return NULL

```
Ans:
import java.io.*;
class deleteLinkedList {
        /* Link list Node */
        static class Node {
                int data;
                Node next;
        }
        // Utility function to create a new node.
        static Node newNode(int data)
        {
                Node temp = new Node();
                temp.data = data;
                temp.next = null;
                return temp;
        }
        // count of nodes
        static int countOfNodes(Node head)
        {
                int count = 0;
                while (head != null) {
                        head = head.next;
```

count++;

```
}
       return count;
}
// Deletes middle node and returns
// head of the modified list
static Node deleteMid(Node head)
{
       // Base cases
       if (head == null)
               return null;
       if (head.next == null) {
               return null;
       }
        Node copyHead = head;
       // Find the count of nodes
       int count = countOfNodes(head);
       // Find the middle node
       int mid = count / 2;
       // Delete the middle node
       while (mid-- > 1) {
               head = head.next;
        }
```

```
// Delete the middle node
        head.next = head.next.next;
        return copyHead;
}
// A utility function to print
// a given linked list
static void printList(Node ptr)
{
        while (ptr != null) {
               System.out.print(ptr.data + "->");
                ptr = ptr.next;
        }
        System.out.println("NULL");
}
/* Driver code*/
public static void main(String[] args)
{
        /* Start with the empty list */
        Node head = newNode(1);
        head.next = newNode(2);
        head.next.next = newNode(3);
        head.next.next.next = newNode(4);
```

```
System.out.println("Given Linked List");

printList(head);

head = deleteMid(head);

System.out.println(

"Linked List after deletion of middle");

printList(head);

}
```

2. Given a linked list of N nodes. The task is to check if the linked list has a loop. Linked list can contain self loop..

```
import java.util.*;

public class LinkedList {
    static Node head; // head of list
    /* Linked list Node*/
    static class Node {
        int data;
        Node next;
        Node(int d)
        {
            data = d;
            next = null;
        }
}
```

```
}
}
/* Inserts a new Node at front of the list. */
static public void push(int new_data)
{
       /* 1 & 2: Allocate the Node &
                       Put in the data*/
       Node new_node = new Node(new_data);
       /* 3. Make next of new Node as head */
        new_node.next = head;
       /* 4. Move the head to point to new Node */
       head = new_node;
}
// Returns true if there is a loop in linked
// list else returns false.
static boolean detectLoop(Node h)
{
       HashSet<Node> s = new HashSet<Node>();
       while (h != null) {
               // If we have already has this node
               // in hashmap it means there is a cycle
               // (Because you we encountering the
               // node second time).
               if (s.contains(h))
```

```
// If we are seeing the node for
                // the first time, insert it in hash
                s.add(h);
                h = h.next;
        }
        return false;
}
/* Driver program to test above function */
public static void main(String[] args)
{
        LinkedList llist = new LinkedList();
        llist.push(20);
        llist.push(4);
        llist.push(15);
        llist.push(10);
        /*Create loop for testing */
        Ilist.head.next.next.next.next = Ilist.head;
        if (detectLoop(head))
                System.out.println("Loop Found");
        else
```

return true;

```
System.out.println("No Loop");
}
```

3. Given a linked list consisting of L nodes and given a number N. The task is to find the Nth node from the end of the linked list.

```
import java.io.*;
class LinkedList {
       Node head; // head of the list
       /* Linked List node */
       class Node {
               int data;
               Node next;
               Node(int d)
               {
                      data = d;
                      next = null;
               }
       }
       /* Function to get the Nth node from the last of a
       linked list */
```

```
void printNthFromLast(int N)
{
       int len = 0;
       Node temp = head;
       // 1) count the number of nodes in Linked List
       while (temp != null) {
               temp = temp.next;
               len++;
       }
       // check if value of N is not more than length of
       // the linked list
       if (len < N)
               return;
       temp = head;
       // 2) get the (len-N+1)th node from the beginning
       for (int i = 1; i < len - N + 1; i++)
               temp = temp.next;
       System.out.println(temp.data);
}
/* Inserts a new Node at front of the list. */
```

```
public void push(int new_data)
{
       /* 1 & 2: Allocate the Node &
                      Put in the data*/
       Node new_node = new Node(new_data);
       /* 3. Make next of new Node as head */
       new_node.next = head;
       /* 4. Move the head to point to new Node */
       head = new node;
}
// Driver's code
public static void main(String[] args)
{
       LinkedList llist = new LinkedList();
       llist.push(20);
       llist.push(4);
       llist.push(15);
       llist.push(35);
       // Function call
       llist.printNthFromLast(4);
}
```

}

4. Given a singly linked list of characters, write a function that returns true if the given list is a palindrome, else false.

Ans:

}

```
import java.util.*;
class linkedList {
       public static void main(String args[])
       {
               Node one = new Node(1);
               Node two = new Node(2);
               Node three = new Node(3);
               Node four = new Node(4);
               Node five = new Node(3);
               Node six = new Node(2);
               Node seven = new Node(1);
               one.ptr = two;
              two.ptr = three;
              three.ptr = four;
              four.ptr = five;
              five.ptr = six;
               six.ptr = seven;
               boolean condition = isPalindrome(one);
               System.out.println("isPalidrome:" + condition);
```

```
static boolean isPalindrome(Node head)
{
       Node slow = head;
       boolean ispalin = true;
       Stack<Integer> stack = new Stack<Integer>();
       while (slow != null) {
              stack.push(slow.data);
               slow = slow.ptr;
       }
       while (head != null) {
              int i = stack.pop();
              if (head.data == i) {
                      ispalin = true;
              }
               else {
                      ispalin = false;
                      break;
              }
              head = head.ptr;
       }
       return ispalin;
```

```
}
class Node {
    int data;
    Node ptr;
    Node(int d)
    {
        ptr = null;
        data = d;
    }
}
```

5. Given a linked list of **N** nodes such that it may contain a loop.

A loop here means that the last node of the link list is connected to the node at position X(1-based index). If the link list does not have any loop, X=0.

Remove the loop from the linked list, if it is present, i.e. unlink the last node which is forming the loop.

```
class LinkedList {
```

```
static Node head;
static class Node {
       int data;
       Node next;
       Node(int d)
       {
              data = d;
              next = null;
       }
}
// Function that detects loop in the list
int detectAndRemoveLoop(Node node)
{
       Node slow = node, fast = node;
       while (slow != null && fast != null
              && fast.next != null) {
              slow = slow.next;
              fast = fast.next.next;
              // If slow and fast meet at same point then loop
```

```
// is present
              if (slow == fast) {
                     removeLoop(slow, node);
                      return 1;
              }
       }
       return 0;
}
// Function to remove loop
void removeLoop(Node loop, Node head)
{
       Node ptr1 = loop;
       Node ptr2 = loop;
       // Count the number of nodes in loop
       int k = 1, i;
       Node prevNode = ptr1;
       while (ptr1.next != ptr2) {
              // keeping track beforeing moving next
              prevNode = ptr1;
              ptr1 = ptr1.next;
              k++;
       }
       prevNode.next = null;
```

```
}
// Function to print the linked list
void printList(Node node)
{
       while (node != null) {
              System.out.print(node.data + " ");
              node = node.next;
       }
}
// Driver program to test above functions
public static void main(String[] args)
{
       LinkedList list = new LinkedList();
       list.head = new Node(50);
       list.head.next = new Node(20);
       list.head.next.next = new Node(15);
       list.head.next.next.next = new Node(4);
       list.head.next.next.next.next = new Node(10);
       // Creating a loop for testing
       head.next.next.next.next.next = head.next.next;
       list.detectAndRemoveLoop(head);
       System.out.println(
```

```
"Linked List after removing loop:");
list.printList(head);
}
```

6. Given a linked list and two integers M and N. Traverse the linked list such that you retain M nodes then delete next N nodes, continue the same till end of the linked list.

```
import java.util.*;
class LinkedList
{
// A linked list node
static class Node
{
       int data;
       Node next;
};
/* Function to insert a node at the beginning */
static Node push( Node head_ref, int new_data)
{
       /* allocate node */
       Node new_node = new Node();
```

```
/* put in the data */
       new_node.data = new_data;
       /* link the old list of the new node */
       new_node.next = (head_ref);
       /* move the head to point to the new node */
       (head_ref) = new_node;
       return head_ref;
}
/* Function to print linked list */
static void printList( Node head)
{
       Node temp = head;
       while (temp != null)
       {
              System.out.printf("%d ", temp.data);
              temp = temp.next;
       }
       System.out.printf("\n");
}
```

```
// Function to skip M nodes and then
// delete N nodes of the linked list.
static void skipMdeleteN( Node head, int M, int N)
{
       Node curr = head, t;
       int count;
       // The main loop that traverses
       // through the whole list
       while (curr!=null)
       {
               // Skip M nodes
               for (count = 1; count < M && curr != null; count++)
                      curr = curr.next;
               // If we reached end of list, then return
               if (curr == null)
                      return;
               // Start from next node and delete N nodes
               t = curr.next;
               for (count = 1; count <= N && t != null; count++)
               {
                      Node temp = t;
                      t = t.next;
```

```
}
              // Link the previous list with remaining nodes
               curr.next = t;
              // Set current pointer for next iteration
              curr = t;
       }
}
// Driver code
public static void main(String args[])
{
       /* Create following linked list
       1.2.3.4.5.6.7.8.9.10 */
       Node head = null;
       int M=2, N=3;
       head=push(head, 10);
       head=push(head, 9);
       head=push(head, 8);
       head=push(head, 7);
       head=push(head, 6);
       head=push(head, 5);
       head=push(head, 4);
       head=push(head, 3);
```

7. Given two linked lists, insert nodes of second list into first list at alternate positions of first list.

For example, if first list is 5->7->17->13->11 and second is 12->10->2->4->6, the first list should become 5->12->7->10->17->2->13->4->11->6 and second list should become empty. The nodes of second list should only be inserted when there are positions available. For example, if the first list is 1->2->3 and second list is 4->5->6->7->8, then first list should become 1->4->2->5->6 and second list to 7->8.

Use of extra space is not allowed (Not allowed to create additional nodes), i.e., insertion must be done in-place. Expected time complexity is O(n) where n is number of nodes in first list.

```
class LinkedList
{
       Node head; // head of list
       /* Linked list Node*/
       class Node
       {
               int data;
               Node next;
               Node(int d) {data = d; next = null; }
       }
       /* Inserts a new Node at front of the list. */
       void push(int new_data)
       {
               /* 1 & 2: Allocate the Node &
                              Put in the data*/
```

```
Node new_node = new Node(new_data);
       /* 3. Make next of new Node as head */
       new_node.next = head;
       /* 4. Move the head to point to new Node */
       head = new_node;
}
// Main function that inserts nodes of linked list q into p at
// alternate positions. Since head of first list never changes
// and head of second list/ may change, we need single pointer
// for first list and double pointer for second list.
void merge(LinkedList q)
{
       Node p_curr = head, q_curr = q.head;
       Node p_next, q_next;
       // While there are available positions in p;
       while (p curr != null && q curr != null) {
              // Save next pointers
              p_next = p_curr.next;
              q_next = q_curr.next;
```

```
// make q_curr as next of p_curr
              q_curr.next = p_next; // change next pointer of q_curr
              p_curr.next = q_curr; // change next pointer of p_curr
              // update current pointers for next iteration
              p_curr = p_next;
              q_curr = q_next;
       }
       q.head = q_curr;
}
/* Function to print linked list */
void printList()
{
       Node temp = head;
       while (temp != null)
       {
       System.out.print(temp.data+" ");
       temp = temp.next;
       }
       System.out.println();
}
/* Driver program to test above functions */
public static void main(String args[])
```

```
{
       LinkedList llist1 = new LinkedList();
        LinkedList llist2 = new LinkedList();
       llist1.push(3);
       llist1.push(2);
       llist1.push(1);
       System.out.println("First Linked List:");
        llist1.printList();
       llist2.push(8);
       llist2.push(7);
       llist2.push(6);
        llist2.push(5);
       llist2.push(4);
        System.out.println("Second Linked List:");
       llist1.merge(llist2);
       System.out.println("Modified first linked list:");
       llist1.printList();
       System.out.println("Modified second linked list:");
        Ilist2.printList();
```

}

8. Given a singly linked list, find if the linked list is

A linked list is called circular if it is not NULL-terminated and all nodes are connected in the form of a cycle. Below is an example of a circular linked list.

```
import java.util.*;

class LinkedList {
    /* Link list Node */
    static class Node {
        int data;
        Node next;
    }

    /*This function returns true if given linked
    list is circular, else false. */
    static boolean isCircular(Node head)
    {
        // An empty linked list is circular
        if (head == null)
        return true;
```

```
// Next of head
       Node node = head.next;
       // This loop would stop in both cases (1) If
       // Circular (2) Not circular
       while (node != null && node != head)
              node = node.next;
       // If loop stopped because of circular
       // condition
       return (node == head);
}
// Utility function to create a new node.
static Node newNode(int data)
{
       Node temp = new Node();
       temp.data = data;
       temp.next = null;
       return temp;
}
/* Driver code*/
public static void main(String args[])
{
```

```
/* Start with the empty list */
Node head = newNode(1);
head.next = newNode(2);
head.next.next = newNode(3);
head.next.next.next = newNode(4);

System.out.print(isCircular(head) ? "Yes\n": "No\n");

// Making linked list circular
head.next.next.next.next = head;

System.out.print(isCircular(head) ? "Yes\n": "No\n");
}
```