# Information Theory Project Report

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## 1 Data Compression

The submitted code contains the functions <code>huffman\_encode</code>, <code>recu</code>, <code>recu\_assign</code>, <code>generate\_data</code> <code>huffman\_decode</code>. <code>recu</code> and <code>recu\_assign</code> are auxiliary functions to <code>huffman\_encode</code>. <code>generate\_data</code> is used to generate a string of random data given the source code from the source encoder and length of the random string. A provision for creating incorrect data is also provided in <code>generate\_data</code>
Usage of the python script: python version1.py <code>\_probability</code> distribution\_ <code>\_size</code> of encoded alphabet <code>\_\_length</code> of random string <code>\_</code>

# 1.1 Source Encoder

A recursive implmentation of the Huffman Encoder has been used. At first, the probability distribution is sorted and at every stage of the recursion, a list of indices is created which get grouped at that stage. Thus a series of nested lists is the output of the Huffman encoder. This series of nested lists is assigned codewords by  $recu\_assign$  Sample Input: 0.2, 0.24, 0.16, 0.1, 0.12, 0.18 4

Sample Output : 1 2 33 31 32 0

#### 1.2 Source Decoder

For the source decoder, the incoming data stream is processed bit by bit. A codeword is built as the bits are collected. As soon as a codeword is formed, the corresponding source symbol is appended to the output. Thus, the source decoding is instantaneous.

Sample Input: 113031323332303322323313230130313221 (with the same lookup table

as generated by the above sample input)

Sample Output: [0, 0, 6, 3, 4, 2, 4, 6, 2, 1, 1, 4, 2, 0, 4, 6, 0, 6, 3, 4, 1, 0]

# 2 CHANNEL CAPACITY

# 2.1 CHANNEL CAPACITY PROBABILITY TRANSITION MATRIX

$$C = \max_{p(x)} I(X; Y)$$

$$C = \max_{p(x)} H(Y) - H(Y|X)$$

$$H(Y|X) = H(row)$$

$$C = \max_{p(x)} H(Y) - H(row)$$

$$H(Y) = -\sum_{y} p(y) \log(p(y))$$

$$H(Y) = -\sum_{y} \left[ \sum_{x} p(y|x)p(x) \right] \log(p(y))$$

$$= -\sum_{x} \left[ \sum_{y} p(y|x)p(x) \right] \log(p(y))$$

$$= -\sum_{x} p(x) \left[ \sum_{y} p(y|x) \log(p(y)) \right]$$

Our aim is to maximize the last equation given the constraint  $\sum_x p(x) = 1$ . This constrained maximization can be done using Lagrange Multipliers. The variables are the elements in X.

$$L = -\sum_{x} p(x)f(x) - \lambda(\sum_{x} p(x) - 1)$$

# 2.2 CHANNEL CAPACITY 0.5

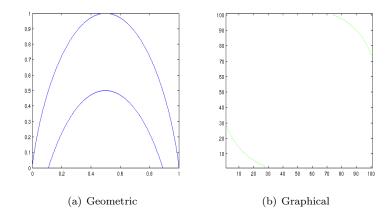
For the binary input output DMC, let  $p(x=0) = \lambda$ , p(y=0|x=1) = q, p(y=1|x=0) = p

$$\begin{split} 0.5 &= \max_{p(x)} I(X;Y) \\ &= \max_{p(x)} H(Y) - H(Y|X) \\ &= \max_{\lambda} H((1-\lambda)q + \lambda(1-p)) - \lambda H(p) - (1-\lambda)H(q) \end{split}$$

#### Approach 1 Geometric:

A geometric interpretation of the above equation implies that given the graph of H(p) versus p, consider two points on the graph corresponding to H(p) and H(1-q) and some  $\lambda$ . The second term in the above equation corresponds to some point on the line joining H(p) and H(1-q). The first term is the point on the graph just above the latter point. Thus, effectively the problem is reduced to finding p and q such that the vertical distance between the above two points is at the maximum 0.5.

Consider the following construction, we plot H(p) - 0.5 versus p wherever it is positive. Choose any point on this plot, and draw a tangent to this curve. Let it intersect the H(p) versus p plot at two distinct points. These points are the required p and 1-q.



### Approach 2 Graphical:

 $\lambda$  is varied and the maximum value is calculated for different values of p and q. This gives the following contour plot. We can vary the capacity also